

# Ashley Nguyen

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## To: Parks, Experiences and Consumer Products

Dear recruiter,

I am submitting my resume in consideration for the Product Development Intern position. I am a Junior at University of California, Berkeley majoring in Computer Science and Mathematics.

When I was younger, I was in love with everything related to Disney. Disney inspired me to be/do more than I could imagine. Disney was the epitome that dreams can come true (of course with a little bit of push). Disney has made such a big impact on people of all ages worldwide and I want to be part of that impact. This is why I want to join the team to help contribute so that fans can continue to enjoy the product.

Outside of school, I work at Student Technology Services as a Windows System Administrator, at a startup located in Berkeley as a Software Engineer, at UCSF I am a researcher for the Neurology department. As a System Administrator I perform proactive work on servers (updates, event log reviews, preventative maintenance, etc.) and research technologies or hardware. As a software engineer, I redesigned the design system of the company, collaborated with other teams to make the design consistent and coded the whole lending website. As a researcher, I helped build tools for a library and converted MRI data to a better visualization for doctors. I learned how to effectively manage numerous tasks simultaneously, finishing each in a timely manner with complete attention to detail.

Outside of academics and work, my volunteer experiences with a non-profit organization has allowed me to put what I learned in class to enable others and work closely with the students I create projects for. For Paradigm Shift, I created projects for underprivileged students and attended hackathons to directly teach students. From this experience, I have cultivated excellent communication skills and developed my teaching abilities. I truly enjoy teaching and wanted to share what I learned with students who came from the same background as I did. My ultimate goal, while in this group, is to bring back a computer science program to my high school.

This coming semester I look forward to making a contribution to the official UC Berkeley mobile app and working with a club called Blueprint that works directly with nonprofits globally and builds apps that make the nonprofits run more efficiently.

My various experiences as a designer, developer, and project lead gives me the experience I think is right for this position. In addition, I have a growing love for design as I continue to discover cool tricks of the trade. Software Engineering questions keep me up at night and I am not one to back down from one. I am interested in learning more about how Disney tackles problems. My main motive as an engineer is to make the product more relative and hassle free for the users. Having had these experiences, I believe I can be an asset to the team.

I would like to further discuss my qualifications and explore the ways I can bring my creativity and knowledge to Disney. If you have any questions feel free to contact me.

Best regards,  
Ashley Nguyen