

24 NASA Space Apps Challenge

SDGs in the classroom

"Transforming the World: The Road of the SDGs"

Lesson Plan: Sustainable Development Goals (SDG)

Educational level: High School.

Duration of the class: 50 minutes.

Objective of the Lesson Plan: Reflect on individual and collective actions to contribute to the achievement of the Sustainable Development Goals (SDGs), focusing on SDG 15 through play.

Informative Class Content:

Understand what the Sustainable Development Goals (SDGs) are and their global importance.

Identify the 17 SDGs and their relationship to local and global issues.

Activities:

Theoretical introduction with a Canva presentation (10 min)

Educational Game (30 min)

Class closure with Kahoot (10 min)

Resources: Projector, pre-made game, one electronic device per student.

Evaluation: Assess the acquired knowledge through student participation and interest, and conclude with a brief Kahoot! to reinforce the knowledge.