

Ashley

Art385

CodeSelfPortrait

Due: February 6, 2020

Using colored pencils and your sketchbook, draw a self portrait spending no more than one hour on this. Draw yourself as you want and then reinterpret it using Processing code. Capture the portrait's essence as simple or complex as you want using the Processing tools. Play around with different aspects such as asymmetry, etc.

Audience: Professor and colleges

Sketch:



Reflection

Moving the placement on paper of my original sketch into code was an informational and frustrating experience. The drawn portrait had greater variation in line flow and color transition

while my coding portrait was blockier. Getting the proportions right between the eyes, the mouth, and the nose was a frustrating trial and error process that made me wish Processing has a built-in grid or ruler system. Additionally, choosing the correct colors was difficult using the toggle to create color, memorising the red-green-blue values, and then typing those values into the fill() function. It would have felt more intuitive to choose a color and have those values appear in the fill() automatically. Overall, the process of creating a self portrait was difficult but left the satisfaction that the next project would be a little easier having practiced.