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• Hi! My name is Ashley and I am a Product Designer and dog lover based in Vancouver, B.C. I help create digital experiences and tangible products.

skills

Sketch Figma Adobe CC Invision Zeplin Principle HTML/CSS

competencies

User Experience Design User Interface Design Usability Testing Wireframing Prototyping

experience

Product Designer

Softvision Canada

Created wireframes and mockups using Sketch, Figma and Photoshop (for mobile, tablet and web). Prototyped user flows of the products with Principle and Invision, and conducted Usability Testing with the client. Responsible for doing Design QA using Jira.

Graphic Designer

January 2018-April 2018

September 2018- Present

72 Hours Emergency Supplies

Repsonible for the art direction of promotional posters and banners. Created wireframes and high fidelity prototypes with Sketch for desktop web.

Teacher Assistant & Events Assistant

May 2017-July 2017

Simon Fraser University

In charge of setting up and trouble shooting 3D Printers. Planned events and organized logistics including booking rooms, and preparing TinkerCAD resources. De-bugged student's prototypes on the TinkerCAD program and re-rendered them to satisfy the 3D Printer requirements.

Graphic Designer

December 2016-May 2017

Enactus SFU

Responsible for being the lead graphic designer for the Regional and National team for Coast Card Enactus SFU. Filmed and edited videos, and created content slides for the presentation within a three month time-frame.

education

Bachelor of Arts - Interactive Arts & Technology

September 2013-2019

Simon Fraser University

certificates

Digital Project Management

August 2020

SuperHi

Design Thinking

March 2020

Cognizant Sofvtision

Human-Centered Service Design

February 2019

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