Ashlin Garrett Allen

ASHLINALLEN.COM | ASHLIN.ALLEN@GMAIL.COM

ABOUT ME

I'm a full-stack developer with a focus on front-end development, a keen eye for standards compliance, a nose sensitive to code smell and I like to keep things DRY.

I am seeking a position with a stable, forward-thinking and flexible company valuing its employees with a great work/life balance that would benefit from my experience with subscription-based .NET web applications.

GENERAL EXPERIENCE

- 8 years of experience in generating HTML, CSS and JavaScript for professional website development. I first wrote HTML back in 1996 and wrote several personal websites prior to these 8 years of professional experience.
- 8 years of cross-platform and cross-browser testing and targeting solutions to accommodate varying browser-rendering inconsistencies in platforms ranging from Windows XP + IE6 to OSX Yosemite + Safari, as well as mobile development and testing.
- 6 years of experience developing and debugging ASP.NET Webforms applications in C# using Visual Studio .NET, T-SQL and SQL Server Management Studio. My first foray into .NET was back in 2004 andmy first public code sample is still online, here: http://goo.gl/Hf6hnx.
- 5 years of experience developing custom ¡Query for interaction and visual effects.
- 4 years working in an Agile development environment.
- 3 years of experience in search engine optimization and analysis.
- 2 years of experience developing in PHP, MySQL, Classic ASP and Access Database Programming.
- Solid understanding of web development standards using HTML and CSS from the early days of web development.
- Familiar with Visual Studio, Webforms Page/Control Lifecycles and Viewstate, Balsamiq, Photoshop, IIS, Git, Javascript Module Pattern, Prototyping, Closures, jQuery, VelocityJS, GSAP, TimelineMax, ChosenJS, RequireJS, FancyBox, TinyMCE, LESS, Linq, Regular Expressions, Google Analytics, Google AdWords, responsive design using Media Queries, feature Polyfills and CSS Resets.
- Experience using an issue tracker; in particular, FogBugz.

Web Developer | Loop Management (AutoLoop.net)

May 2011 - August 2013 (Full Time) | Clearwater, FL August 2013 - Current (Contract) | Seattle, WA

I work primarily in ASP.NET Webforms and occasionally in ASP.NET MVC to update and maintain the AutoLoop line of products. I work daily in C#, HTML, CSS/LESS, Javascript, jQuery, SQL changescripts and stored procedures throughout the applications to generate new features and troubleshoot, solve and fix bugs whenever necessary.

During my employment at Loop, I've written console and desktop apps, created new Webforms pages and Custom Controls, worked occasionally in MVC, rebuilt the master page structure to give more functionality, implemented a uniform error feedback system throughout the app, engineered solutions to reduce redundancy in many places, implemented Javascript and CSS bundling, converted many thousands of lines of CSS to LESS and converted email creative to outlook-compliant emails which are viewed by millions of people. I am responsible for generating page and report mockups in Balsamiq and/or Photoshop, and live mockups with real datasets for review by OEM executives from companies such as Subaru, Mercedes and Toyota. I have some exposure to AngularJS, but it has not been a focal point of my daily responsibilities.

I also constructed the previous iteration of AutoLoop's brochure site, which can be found on the Wayback machine: http://goo.gl/FNfBbY.

Developer | GMusic (gmusic.codeplex.com)

August 2011 | Clearwater, FL

Now defunct, Google Music Player was an unofficial .NET C# Windows Desktop app I created to allow users to run Google's Music Service through a standalone windows desktop app so it wasn't dependent on a web browser being run, with the added functionality of a mini player and minimize-to-tray feature.

It was featured by Lifehacker and AddictiveTips.

Web Developer | SurelliDrawThat.com

April 2011 - August 2011 | Clearwater, FL

I built this site from scratch in ASP.NET Webforms, C# and T-SQL using the ASP.NET Membership system, with jQuery and AJAX giving some nice usability interactions and avoiding postbacks when appropriate. The site featured a Reddit-style up/downvote system and Tumblr, Facebook, Google Checkout and AdWords integration. Unfortunately this site is no longer online or available via Wayback.

Web Developer | Netstuffers, LLC

April 2011 - May 2011 (Contract) | Clearwater, FL

I worked in PHP, CSS, HTML and JavaScript to generate updates, improvements and additions to a custom built PHP CMS called NetNinja (created by NetStuffers.) This was my first experience with Git.

Web Developer | Fantastic Sams of Florida (FantasticSamsFlorida.com)

February 2011 - August 2011 (via Mandalay Solutions) | Clearwater, FL

Built from the ground up in ASP.NET Webforms and C#, including a forum and user/admin system to allow Fantastic Sams franchises to communicate with the home office and discuss their work issues internally. I was also tasked with creating printable order and inventory forms which must display identically in print and web formats.

You can find the version of the site I built in the Wayback machine, here: http://goo.gl/pIYJUv.

Web Developer | Global Synthetic Ice, Inc. (Global Synthetic Ice.com)

December 2008 - May 2011 (via Mandalay Solutions) | Clearwater, FL

This was my first custom ASP.NET Webforms site. I worked in HTML, CSS, ASP.NET Webforms, C#, ASP.NET Membership providers, T-SQL and jQuery to create a multi-lingual CMS from the ground up. The site featured URLMapped CMS pages to create a routing system like MVC, page approval system with user roles, page review system to allow admins to suggest changes to content, show/hide pages based on approval and allowing users to set their own top-level domain and per-domain translation to 14 languages.

You can find the version of the site I built in the Wayback machine, here: http://goo.gl/128ll0.