ASHLIN GARRETT ALLEN

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| ABOUT ME | | |
|  | I’m a full-stack developer with a focus on front-end development and a keen eye for standards compliance and code smell. I like reusability and DRY. I’ve worked under SCRUM and Agile practices and am interested in moving away from ASP.NET Webforms and into ASP.NET MVC and/or ASP.NET WebAPI + AngularJS (making the switch? Let’s work together!) My professional goal is to become an indie game creator/developer.  I am seeking a position with a forward-thinking company which offers competitive pay, has great benefits and will allow me to define my own work schedule in a relaxed environment, allowing work-from-home days on a regular basis. I’m very much a 10am kind of person and I put a very high value on my personal time, but I am reliable! I’m a hard worker and a perfectionist who is not afraid of deadlines.  My ideal position would be with a small, stable company which maintains a subscription-based product rather than building brochure websites for clients. I am not seeking a job where I will find myself regularly working over 40 hours a week to meet crunches. |
| GENERAL Experience | | |
|  | * 11 years of experience in generating HTML, CSS and JavaScript for professional website development. * 8 years of cross-platform and cross-browser testing and targeting solutions to accommodate varying browser-rendering inconsistencies in platforms ranging from Windows XP + IE6 to OSX Yosemite + Safari, as well as mobile device testing. * 6 years of experience developing and debugging ASP.NET Webforms applications in C# using Visual Studio .NET, T-SQL and SQL Server Management Studio. * 5 years of experience developing custom jQuery for interaction and visual effects. * 4 years working in an Agile development environment. * 3 years of experience in search engine optimization (SEO) and analysis on a professional level. * 2 years of experience developing in PHP, MySQL, Classic ASP and Access Database Programming. * Solid understanding of web development standards using HTML and CSS. * Familiar with Visual Studio, Balsamiq, Photoshop, IIS, Git, Javascript Module Pattern, Prototyping, Closures, jQuery, VelocityJS, GSAP, TimelineMax, ChosenJS, RequireJS, FancyBox, TinyMCE, LESS, Linq, Regular Expressions, responsive design using Media Queries, feature Polyfills and CSS Resets. * Experience using an issue tracker; in particular, FogBugz. |
| Professional Experience | | |
|  | May 2011 – August 2013 (Full Time) Clearwater, FL  Web Developer - Loop Management (AutoLoop.net)   1. I work primarily in ASP.NET Webforms and occasionally ASP.NET MVC to update and maintain the AutoLoop line of products. I work daily in C#, HTML, CSS, LESS, Javascript, jQuery, SQL changescripts and stored procedures throughout the applications to generate new features and troubleshoot, solve and fix bugs whenever necessary. During my employment at Loop, I’ve written console and desktop apps, created new Webforms pages and Custom Controls, worked occasionally in MVC, rebuilt the master page structure to give more functionality, implemented a uniform error feedback system throughout the app, came up with solutions to reduce redundancy in many places, implemented Javascript and CSS bundling, converted many thousands of lines of CSS to LESS and converted email creative to outlook-compliant emails which are viewed by millions of people. I am responsible for generating page and report mockups in Photoshop and live mockups with real datasets for review by OEM executives from companies such as Subaru, Mercedes and Toyota. I have some exposure to AngularJS, but it has not been a focal point of my daily responsibilities. |
|  | August 2011 Clearwater, FL  *Developer -* GMusic (gmusic.codeplex.com)   1. Now defunct, Google Music Player was an unofficial .NET C# Windows Desktop app I created to allow users to run Google’s Music Service through a standalone windows desktop app so it wasn’t dependent on a web browser being run, and added the functionality of a mini player and minimize-to-tray. It was featured in Lifehacker and AddictiveTips. |
|  | April 2011 – August 2011 Clearwater, FL  *Web Developer -* SureIllDrawThat.com   1. I built this site from scratch in ASP.NET Webforms, C# and T-SQL using the ASP.NET Membership system, with jQuery and AJAX giving some nice usability interactions and avoiding postbacks when appropriate. The voting system was created from the ground-up. This site also featured Tumblr, Facebook and Google Checkout integration. |
|  | April 2011 – May 2011 (Contract) Clearwater, FL  *Web Developer -* NetStuffers, LLC   1. I worked in PHP, CSS, HTML and JavaScript to generate updates, improvements and additions to a custom built PHP CMS called NetNinja (created by NetStuffers.) This was my first experience with Git. |
|  | April 2007 – April 2011 (Full Time) Clearwater, FL  *Web Developer -* Mandalay Solutions, Inc. (MandalaySolutions.com)   1. At Mandalay Solutions, I was the sole developer tasked with creating client sites to requirements using ASP, PHP, MySQL, ASP.NET Webforms, C#, T-SQL, HTML, CSS, JavaScript and jQuery. We were building interfaces with stringent cross-platform and cross-browser compatibility requirements in the period of widespread IE6 use and during the early days of mobile development. I was also responsible for testing Mandalay Solutions’ sites for visual (CSS/HTML) and interaction (JavaScript and jQuery) issues across platforms/browsers that account for the majority of the user base. During my time at Mandalay Solutions, I integrated several solutions into a CMS which went on to serve as the primary platform for Mandalay Solutions’ future sites, including MandalaySolutions.com. |
|  | December 2008 – May 2011 (via Mandalay) Clearwater, FL  *Web Developer -* Global Synthetic Ice, Inc. (GlobalSyntheticIce.com)   1. My first custom ASP.NET Webforms site. I worked in HTML, CSS, ASP.NET Webforms, C#, ASP.NET Membership providers, T-SQL and jQuery to create a CMS from the ground up. The site featured URLMapped CMS pages to create a routing system like MVC, page approval system with user roles, page review system to allow admins to suggest changes to content, show/hide pages based on approval, allowing users to set their own top-level domain and per-domain translation to 14 languages. |