



Solve the following questions.

1. Implement the following pseudo-code in assembly language. Also, give the corresponding data definition directives:

[04 points]

```
; All values are 32-bit unsigned integers
do {
    A2
    if (C == B)
        X = Y + 2;
    else
        X = Y + 10;
}
while(A < B)
```

SOLUTION:

```
L1:  MOV    EAX, A
      MUL    A
      MOV    A, EAX      ; A = A2

      MOV    EAX, C
      CMP    EAX, B
      JNE    L2
      MOV    EDX, Y
      ADD    EDX, 2
      MOV    X, EDX      ; X = Y + 2
      JMP    L3

L2:  MOV    EDX, Y
      ADD    EDX, 10
      MOV    X, EDX      ; X = Y + 10

L3:  MOV    EAX, A
      CMP    EAX, B
      JB     L1

      RET
```

2. Provide the contents of registers where indicated (in hex-decimal), after execution of the following instructions.

[2 Points]

```
mov    al, 1Ah
not     al                ; a. 0E5h
```

```
mov     al, 13h
and     al, 74h           ; b. 10h
```

```
mov     al, 9Bh
or      al, 35h           ; c. 0BFh
```

```
mov     al, 7Ah
xor     al, 0DCh          ; d. 0A6h
```

3. Elaborate the difference between SHR and SHRD through some working example.

[2 Points]

ANSWER:

SHR Instruction performs a logical right shift on the destination operand, replacing the highest bit with a 0. The lowest bit is copied into the Carry flag. For example:

```
mov     al, 0D0h           ; AL = 11010000b
shr     al, 1              ; AL = 01101000b, CF = 0
```

The **SHRD** (shift right double) instruction shifts a destination operand a given number of bits to the right. The bit positions opened up by the shift are filled by the least significant bits of the source operand. For example:

```
.data
    wval WORD 9BA4h
.code
    mov     ax, 0AC36h
    shr     wval, ax, 4     ; wval = 4AC3h
```