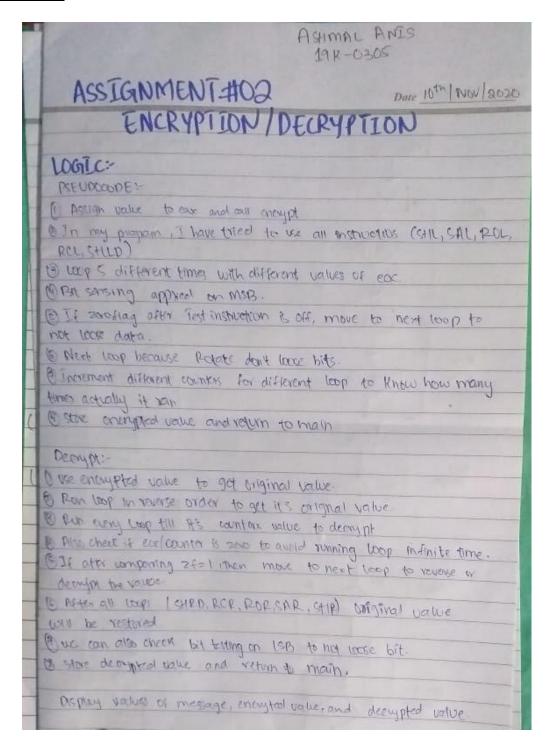
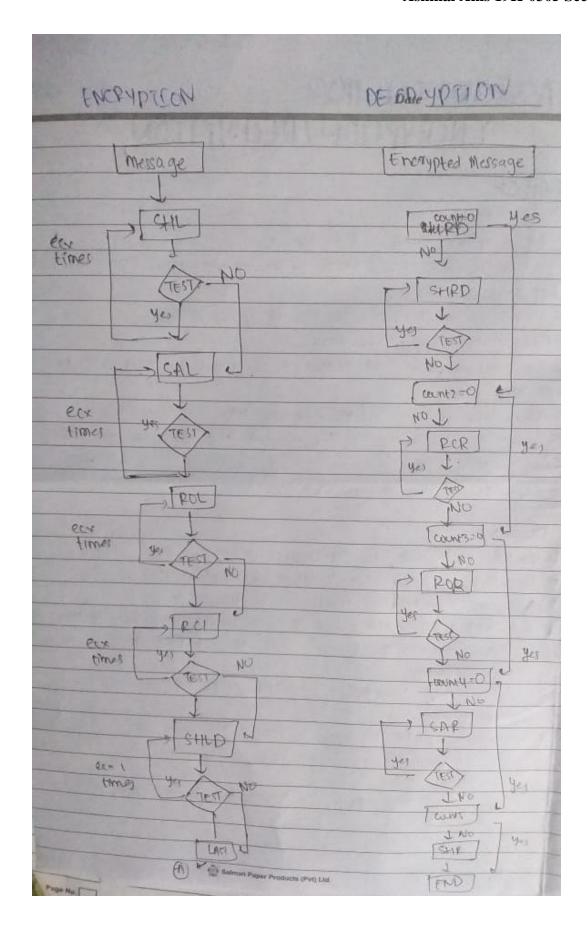
COAL ASSIGNMENT # 02

TASK: Encryption/ Decryption

LOGIC:





CODE:

```
TITLE Assignment2 (test.asm) INCLUDE IRVINE32.INC
```

.data

message dword 0581D723h encrypted dword ?

decrypted dword?

count1 byte 0

count2 byte 0

count3 byte 0

count4 byte 0

count5 byte 0

m1 byte "Original Message Value : ",0 m2 byte "Value after encryption : ",0 m3 byte "Value after decryption : ",0

.code main proc

; displaying original value mov edx, offset m1 call writeString mov eax, message call WriteHex call crlf

call encrypt ; calling function

mov edx, offset m2 ; displaying encrypted value

call writeString mov eax, encrypted call WriteHex

call crlf

call decrypt ; calling decrypt function mov edx, offset m3 ; displaying decrypted value

call writeString mov eax, decrypted

```
call WriteHex
call crlf
                               ; to display the values in register also
mov eax, message
mov ebx, encrypted
mov ecx, decrypted
call dumpregs
exit
main endp
;a) ENCRYPTION PROCEDURE
encrypt proc
mov eax, message
mov ecx, 3
mov ebx, 0BCADE0h
                               ; just a random value for applying shld
11:
                               ; first iteration will perform shift left
      ; will check msb (bit sensing)
to not loose data
      jnz 12; if msb=1 it can move to next loop because (ROL, RCL is possible we don't loose
data in them)
      SHL eax, 1
      inc count1
                                                                            ; to
store the count value to accordingly decrypt, it may not run the ecx times because of bit sensing
loop 11
mov ecx, 2
12:
      ; bit sensing at MSB-1 bit
also because though it will encrypt correctly but decryption becomes impossible
; for example 0101 1000 after shl = 1010 0000, but decryption = 1101 1000 (D8) data altered
      jnz 13
      ; bit sensing at msb also
      jnz 13
      SAL eax. 1
      inc count2
loop 12
```

```
mov ecx, 3
13:
     ; will perform rol instruction no data is lost, it's possible
     jnz 14
     ROL eax, 1
     inc count3
loop 13
mov ecx, 4
14:
     ; will perform rotate cary left instruction no data is lost, it's possible
     jnz 15
     RCL eax, 1
     inc count4
loop 14
mov ecx, 2
15:
     ; will perfom shld instruction with ebx which was defined at the start of function
     jnz last
     SHLD eax, ebx, 1
     inc count5
loop 15
last:
mov encrypted, eax
ret
encrypt endp
;b) DECYPTION PROCEDURE
decrypt proc
mov eax, encrypted
mov ebx, 0BCADE0h
                      ; to perform shrd
```

```
movzx ecx, count5
```

; it may be possible that data did not entered certain loop in instruction or haven't run ecx times, instead countx times. If countx is 0 then loop will run infinte time thus invalid execution occurs, we check if ecx is 0, check next loop if it was executed

```
cmp ecx, 0
jz j1
15:
                      ; will check in reverse order to decrypt in systematic manner
     inz last
     SHRD eax, ebx, 1
loop 15
j1:
movzx ecx, count4
cmp ecx, 0
jz j2
14:
                                 ; will perfrom rcr instruction and decrypt
     inz last
     RCR eax, 1
loop 14
j2:
movzx ecx, count3
cmp ecx, 0
jz j3
13:
                                 ; will perform ror instruction
     inz last
     ROR eax, 1
loop 13
j3:
movzx ecx, count2
cmp ecx, 0
jz j4
12:
                                            ; will perform sar instruction
```

```
jnz last
     SAR eax, 1
loop 12
j4:
movzx ecx, count1
cmp ecx, 0
jz last
                                    ; no loops afterwards so directly jump to last
11:
                                    ; will perform shr instruction
     jnz last
     SHR eax, 1
loop 11
last:
mov decrypted, eax
ret
decrypt endp
end main
```

OUTPUT SCREENSHOT: