

Course Code: EE 213	Course Name: Computer Organization and Assembly Language
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SOLUTION

Instructions:

- Except your Roll No and Section, DO NOT SOLVE anything on this paper.
- Return the question paper.
- Read each question completely before answering it. There are **3 questions on 2 pages**.
- In case of any ambiguity, you may make assumption but your assumption must not contradict any statement in the question paper.
- All the answers must be solved according to the SEQUENCE given in the question paper, otherwise points will be deducted.
- This paper is subjective.
- Where asked for values, only provide the **hex-decimal** values.
- Problems needing iterations should be coded using iterative instructions. No points will be awarded otherwise.

Time Allowed: 60 minutes.

Maximum Points: 30 points

Q No. 1(a) Write X86 assembly code snippet for each of the following set of operations: [2 + 2 + 1 = 5 Points]

- i. Exchange the two most recent elements on the stack segment. Do not use PUSH and POP instructions

```
MOV     EAX, [ESP]
XCHG    EAX, [ESP+4]
MOV     [ESP], EAX
```

- ii. Loop through a BYTE array X1, and calculate sum of all its elements' squares (X^2) into a variable named SUM.

```
MOV     SUM, 0
MOV     ECX, LENGTH X1
MOV     ESI, OFFSET X1
L1:     MOV     AL, [ESI]
        MUL     AL
        ADD     SUM, AX
        ADD     ESI, TYPE X1
LOOP    L1
```

- iii. How you'll copy the return address of a procedure Factorial into a register EBX?

```
Factorial PROC
        MOV     EBX, [ESP]
```

- (b) Show the hex-decimal values of the required registers/flags after execution of the following independent instructions:

[1X5 = 5 Points]

i. MOV AL, 084H

SAR AL, 2

;AL = E1

;CF = 0

ii. MOV AL, 0D4H

ROL AL, 4

;AL = 4D

;CF = 1

iii. MOV AL, 0D1H

SHR AL, 1

RCR AL, 3

;AL = 2D

;CF = 0

iv. MOV AL, 00001111B

SHR AL, 1

TEST AL, 00000001B

;AL = 07

;CF = 0

;ZF = 0

v. MOV AX, 0D4FCh

MOV CX, 770Ch

SHRD AX, CX, CL

;AX = 70CD

;CF = 0

- Q No. 2 (a) Translate the following code into assembly language equivalent code. Your code must clean the stack. Also don't use LOCAL directive. [4 Points]

```
void func(int);
```

```
void main()
```

```
{
```

```
    int i = 0;
```

```
    func(i);
```

```
}
```

```
void func(int i)
```

```
{
```

```
    cout<<i * 2;
```

```
    if(i< 5)
```

```
    {
```

```
        ++i;
```

```
        func(i);
```

```
    }
```

```
}
```

```
Func  PROTO, mem32: DWORD
```

```
main  PROC
```

```
    PUSH EBP
```

```
    MOV  EBP, ESP
```

```
    SUB  ESP, 4
```

```
    MOV  [EBP-4], 0
```

```
    PUSH [EBP-4]
```

```
    CALL func
```

```
    MOV  ESP, EBP
```

```
    ADD  ESP, 4
```

```
    POP  EBP
```

```
    RET
```

```
main  ENDP
```

```
func  PROC, mem32:DWORD
```

```
    push ebp
```

```
    mov  ebp, esp
```

```
    mov  ebx, 2
```

```
    mov  eax, mem32
```

```
    mul  ebx
```

```
    cmp  eax, 5
```

```
    jb   l1
```

```
    pop  ebp
```

```
    add  esp, 4
```

```
    ret
```

```
l1:  inc  mem32
```

```
    invoke func, mem32
```

```
func  ENDP
```

- (b) Assuming ESP = 0FFF0h initially, for the procedure in Part A, draw stack frame for each function /recursive function call. [4 Points]

0FFEC	Ret address(system)	Main's Stack Frame
0FFE8	EBP	
0FFE4	0 (int i)	
0FFE0	0 (mem32)	Func's Stack Frame#1
0FFDC	Return Address (MAIN)	
0FFD8	EBP	
0FFD4	1 (mem32)	Func's Stack Frame#2
0FFD0	Return Address (FUNC#1)	
0FFCC	EBP	
0FFC8	2 (mem32)	Func's Stack Frame#3
0FFC4	Return Address (FUNC#2)	
0FFC0	EBP	
0FFBC	3 (mem32)	Func's Stack Frame#4
0FFB8	Return Address (FUNC#3)	
0FFB4	EBP	
0FFB0	4 (mem32)	Func's Stack Frame#5
0FFAC	Return Address (FUNC#4)	
0FFA8	EBP	

Q. No. 3 (a)

Suppose the following data is received from a wireless sensor node operating in a smart building and is stored in EAX register, as shown in Figure 1. You are required to write an assembly language program with the corresponding data definition directives that would extract the data items and store them at memory locations Status, Sequence_Number, Revision_Count, and Sensor_Data. [4 Points]

- i) Bit 0 is the Status of the sensor flag (0 – Forwarded Data and 1 – Sensed Data)
- ii) Bits 1 to 12 reflect an integer Sequence_Number of the packet being sent.
- iii) Bits 13 – 15 show an integer Revision_Count of the packet.
- iv) Bits 16 – 31 contain the Sensor_Data.

16 bits	3 bits	12 bits	1 bit
Sensor_Data	Revision_Count	Sequence_Number	Status

```
MOV    EBX, EAX
AND    EBX, 01
MOV    Status, EBX
```

```
MOV    EBX, EAX
AND    EBX, 1FFEh           ; (0000 0000 0000 0000 0001 1111 1111 1110)
SHR    EBX, 1
MOV    SEQ_NUMBER, EBX
```

```
MOV    EBX, EAX
AND    EBX, E000h           ; (0000 0000 0000 0000 1110 0000 0000 0000)
SHR    EBX, 13
MOV    REVISION_COUNT, EBX
```

```
MOV    EBX, EAX
SHR    EBX, 16
MOVZX  SENSOR_DATA, BX
```

- (b) Assuming the microprocessor uses some string primitive instruction to transfer data from one memory location to another. If the source data is located at the address C181 00C0H, read 100 WORD from this location and save them to a memory location starting at the address 100F 0778h. You must use string primitive instruction(s) to transfer the data. [4 Points]

```
MOV    ESI, C181 00C0H
MOV    EDI, 100F 0778h
MOV    ECX, 100
REP    MOVSW
```

(c) Consider the following array declarations:

array1 WORD 23, 34, 45, 56, 67, 78, 89
array2 WORD 7 DUP (?)

Write a program that uses string handling instructions to fetch each element of array1 and save it to array2 after multiplying it by 3. [4 Points]

```
mov     multiplier,3
mov     esi,OFFSET array1
mov     edi,esi
mov     ecx,LENGTHOF array1
cld
L1:     lodsw                     ; load [ESI] into AX
        mul multiplier           ; multiply by a value
        stosw                   ; store AX into [EDI]
loop    L1
```

STAY BRIGHT