

EE213 Computer Organization and Assembly Language Quiz III (GR I) – Spring 2019 Thursday, May 02, 2019

Paper-B-Solution

Student Name: _	Roll#	<u> </u>

1. Given the following recursive procedure, and that **EAX = 01h, EBP = 100h** and **ESP = 1000h**, draw out the whole stack (and stack frames) with addresses, till after func1's first recursive call. No point will be awarded without correct addresses. [06 points]

main I	PROC LO	CAL X: WORD	func1	PROC, param1:Word USES EAX
0010	PUSH	EBP	0900	ENTER 4, 1
0014	MOV	EBP, ESP	0904	MOV EAX, 0
0018	MOV	X, 1Fh	0908	MOV AX, param1
001C			090C	ADD AX, param1
0020	INVOK	E func1,X, Y	0910	INC param1
0024	LEAVE		0914	INVOKE func1, param1
0028	RET		0918	LEAVE
main	ENDP		091C	RET
			func1	ENDP

FFA	1F
FF8	0024
FF4	1000
FFO	
FEB	01
FE7	20
FE5	0918
FE1	FF4
FDE	
FDA	1F

1000	100	;EBP = 1000h now		
FFC	1F	;X (local of main)		
FFA	1F	;param1 (word)		
FF8	0024	;return to main		
FF4	1000	EBP PUSHED, EBP=FF4 NOW		
FF0		;4-bytes reserved for local data		
FEB	01	EAX pushed		
FE7	20	;param1(word)		
FE5	0918	;return to func1		

FE1	FF4	EBP PUSHED, EBP=FE1 NOW	
FDE		;4-bytes reserved for local data	
FDA	1F	;EAX Pushed	

2. Write equivalent x86 assembly PROTOTYPE for the following C++ function: int sample (int, int, int*, char*, short *)

[02 Points]

Answer:

sample PROTO,var1:DWORD,var2:DWORD,ptr1: PTR DWORD,ptr2:PTR BYTE,ptr2:PTR WORD

	MOD=11 Effective Address Calculation					
R/M	W = 0	W = 1	R/M	MOD = 00	MOD = 01	MOD = 10
000	AL	AX	000	(BX) + (SI)	(BX) + (SI) + D8	(BX) + (SI) + D16
001	CL	cx	001	(BX) + (DI)	(BX) + (Di) + D8	(BX) + (Di) + D16
010	DL	DX	010	(BP) + (SI)	(BP) + (SI) + D8	(8P) + (SI) + D16
011	BL	ВХ	011	(BP) + (DI)	(BP) + (DI) + D8	(BP) + (DI) + D16
100	ДН	SP	100	(SI)	(SI) + D8	(SI) + D16
101	СН	ВР	101	(DI)	(DI) + D8	(DI) + D16
110	DН	ŞI	110	DIRECT ADDRESS	(BP) + D8	(BP) + D16
111	вн	DI	111	(BX)	(BX) + D8	(BX) + D16

DEC	48h		
ADD	0000 00DW		
	(EXT 000)		
ADD reg16/mem16, imm16	81h		
CMP	0011 10DW		
	(EXT 111)		
SUB	1000 00DW		
	(EXT 101)		
SUB reg16/mem16, imm16	81h		
MOV	1000 10DW		
	(EXT 000)		
PUSH reg16/reg32	50h		
PUSH mem16/mem32	FFh		
	(EXT 110)		

3. Encode the following instructions, provide only the hex-decimal encoded values:

[4 Points]

1. CMP AL, BL

2. MOV [ESI+OFC1],DX

3. DEC ESI

4. ADD EDI, 42Fh