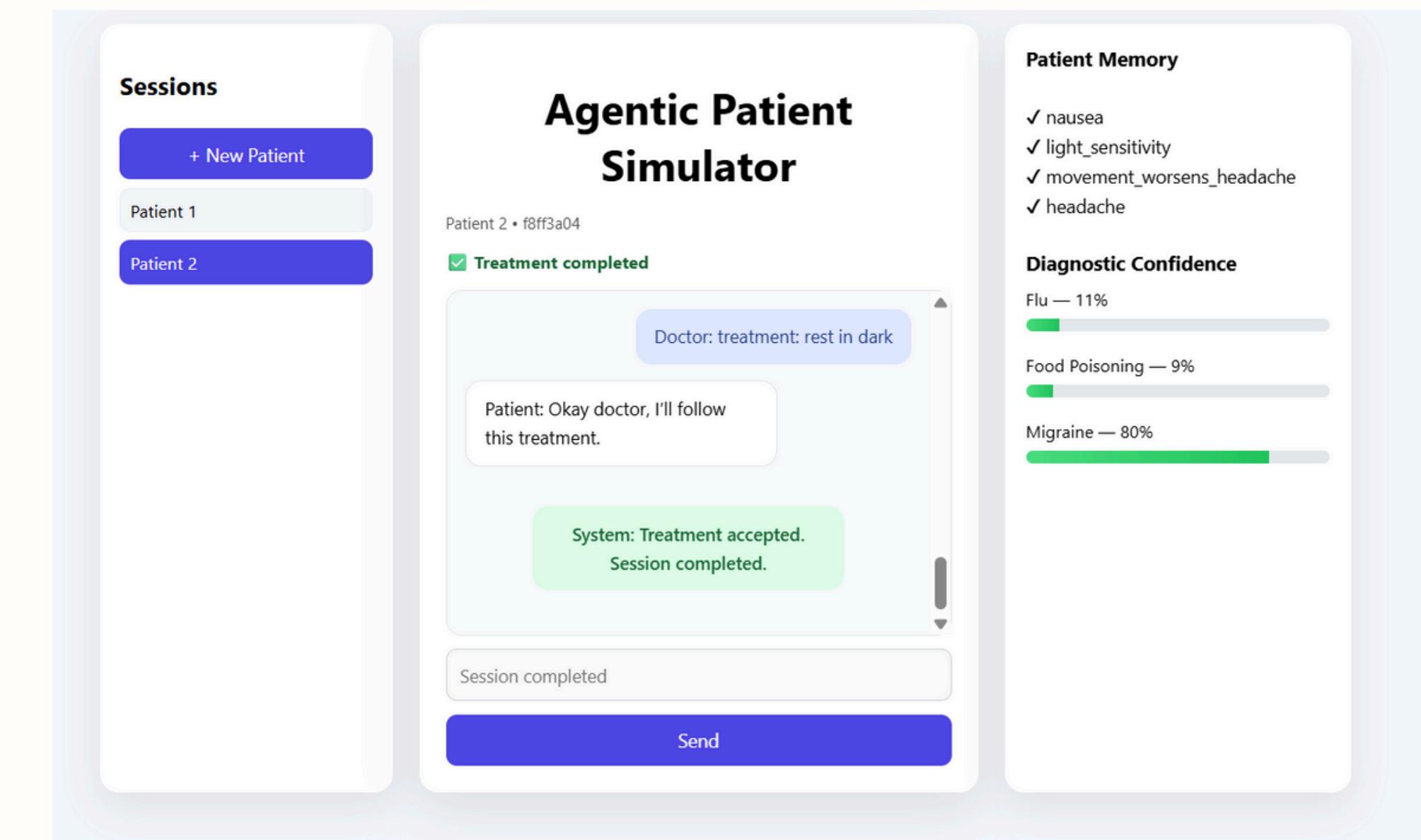
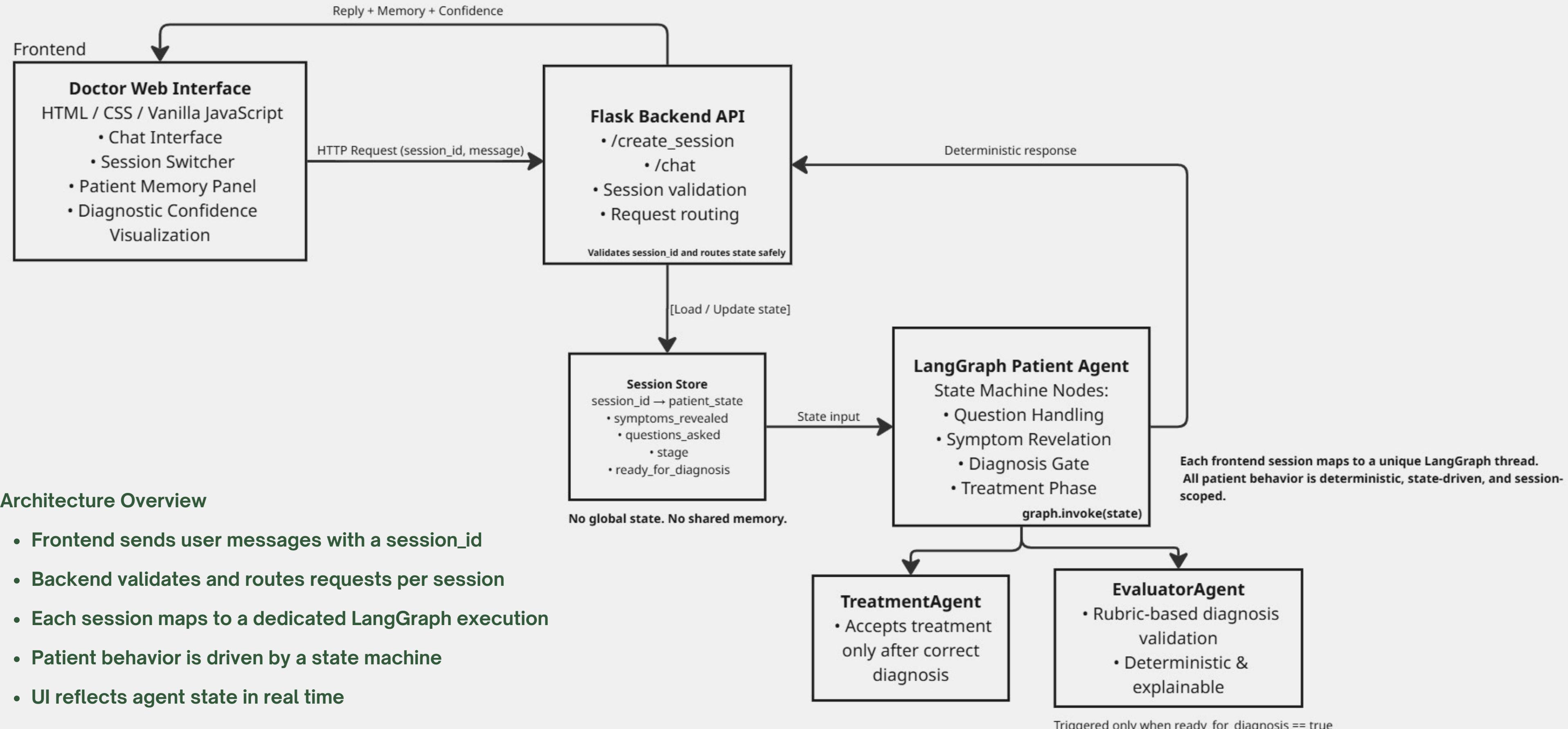


# Agentic Patient Simulator

A Multi-User Agentic Medical Interview System  
Built with LangGraph, LangChain,  
Flask, and Vanilla Web



# System Architecture



# Technologies & Tooling

## TechStack

### Frontend

- HTML
- CSS
- Vanilla JavaScript

### Backend

- Python
- Flask

### Agent Framework

- LangGraph
- LangChain

### Data / State

- In-memory session store  
(session-scoped)

### HTML / CSS / Vanilla JavaScript

- Lightweight and framework-free UI
- Full control over session switching and real-time UI updates
- No hidden abstractions during evaluation

### Flask (Backend API)

- Simple, explicit request routing
- Easy session validation and isolation
- Ideal for deterministic, state-driven APIs

### LangGraph

- Models patient behavior as a state machine
- Enforces stage-gated transitions (question → diagnosis → treatment)
- Guarantees deterministic, session-scoped graph execution

### LangChain

- Used for controlled LLM interactions
- Separates language understanding from decision logic
- Avoids embedding reasoning inside prompts

### Session Store

- Maps session\_id → patient\_state
- No global memory
- Enables true multi-user isolation

# Key Design Choices & Engineering Decisions

## Session-Scope State (No Global Memory)

Each user session maintains its own isolated patient state.

### Why

- Prevents cross-user contamination
- Enables true multi-user support
- Makes behavior reproducible and debuggable

## Separation of Intent Classification and Symptom Revelation

User questions are classified first; symptoms are revealed only if valid.

### Why

- Prevents hallucinated symptoms
- Keeps patient responses medically consistent
- Allows transparent reasoning

## Real-Time Confidence Visualization

Diagnostic confidence updates dynamically as symptoms are revealed.

### Why

- Makes reasoning visible
- Turns the agent into a teaching tool
- Avoids black-box decision making

## LangGraph for Control Flow, Not Prompts

Patient behavior is implemented as a LangGraph state machine.

### Why

- Enforces strict medical flow
- Prevents premature diagnosis
- Guarantees deterministic execution

## Rubric-Based Diagnosis Evaluation

Diagnosis is validated using a deterministic EvaluatorAgent.

### Why

- Removes subjective LLM judgment
- Makes evaluation explainable
- Ensures fairness and consistency

# Live System Demonstration & Backend Evidence

```
Microsoft Windows [Version 10.0.26100.7462]
(c) Microsoft Corporation. All rights reserved.

C:\Users\ASUS>

C:\Users\ASUS>curl -X POST http://127.0.0.1:5000/create_session
{
  "session_id": "7e515220-47ca-43c0-a71c-df12b83cb373",
  "thread_id": "1ef9a0c2-9a43-4207-9251-31b3f2596491"
}

C:\Users\ASUS>curl -X POST http://127.0.0.1:5000/chat ^
More? -H "Content-Type: application/json" ^
More? -d "{\"session_id\":\"7e515220-47ca-43c0-a71c-df12b83cb373\"},\"message\":\"How are you feeling?\"}"
{
  "debug": {
    "questions_asked": 1,
    "ready_for_diagnosis": false,
    "stage": 1,
    "symptoms_revealed": [
      "fatigue"
    ]
  },
  "reply": "I\u2019ve been feeling unusually tired lately."
}
```

Each user initializes a unique backend session and LangGraph thread.

```
C:\Users\ASUS>curl -X POST http://127.0.0.1:5000/chat ^
More? -H "Content-Type: application/json" ^
More? -d "{\"session_id\":\"e507bcc7-69f8-4f73-aa85-c8836ef10588\"},\"message\":\"Any cough or breathing issues?\"}"
{
  "debug": {
    "questions_asked": 3,
    "ready_for_diagnosis": false,
    "stage": 2,
    "symptoms_revealed": [
      "fatigue",
      "fever"
    ],
    "next_action": "continue_questioning",
    "reply": "I hadn\u2019t thought about it earlier, but I do have a cough."
  }
}

C:\Users\ASUS>curl -X POST http://127.0.0.1:5000/chat ^
More? -H "Content-Type: application/json" ^
More? -d "{\"session_id\":\"e507bcc7-69f8-4f73-aa85-c8836ef10588\"},\"message\":\"Have you been coughing lately?\"}"
{
  "debug": {
    "questions_asked": 4,
    "ready_for_diagnosis": true,
    "stage": 3,
    "symptoms_revealed": [
      "fatigue",
      "fever",
      "cough"
    ],
    "next_action": "allow_diagnosis",
    "reply": "I\u2019ve had a persistent cough for a few days."
  }
}
```

Symptoms are revealed gradually and gated by medical relevance.

```
C:\Users\ASUS>curl -X POST http://127.0.0.1:5000/chat ^
More? -H "Content-Type: application/json" ^
More? -d "{\"session_id\":\"e507bcc7-69f8-4f73-aa85-c8836ef10588\"},\"message\":\"diagnosis: flu\"}"
{
  "diagnosis": "flu",
  "evaluation": {
    "reason": "All required symptoms are present.",
    "verdict": "correct"
  },
  "final_state": {
    "last_answers": {
      "any cough or breathing issues?": "I hadn\u2019t thought about it earlier, but I do have a cough.",
      "do you have a fever?": "I think I\u2019ve had a mild fever.",
      "have you been coughing lately?": "I\u2019ve had a persistent cough for a few days.",
      "how are you feeling?": "I\u2019ve been feeling unusually tired lately."
    },
    "questions_asked": [
      "How are you feeling?",
      "Do you have a fever?",
      "Any cough or breathing issues?",
      "Have you been coughing lately?"
    ],
    "ready_for_diagnosis": true,
    "stage": 3,
    "symptoms_revealed": [
      "fatigue",
      "fever",
      "cough"
    ]
  }
}
```

LangGraph transition: Questioning → Diagnosis  
Gate (ready\_for\_diagnosis = true)

Diagnosis is allowed only after sufficient evidence and validated deterministically.

# Testing

Diseases	Required Symptoms	Optional Symptoms	Min. Questions Needed
FLU	Fever, Cough	Fatigue, Body Pain, Headache	3
Migraine	Headache	Light Sensitivity, Nausea, Movement Worsens Headache, Unilateral Headache, Relieved by Darkness	2
Food Poisoning	Nausea, Vomiting	Diarrhea, Stomach Pain	2

**How this is used in the model:-**

**Required symptoms**

→ Must be revealed before diagnosis is allowed

**Optional symptoms**

→ Increase confidence score of a disease

**Minimum questions**

→ Ensures progressive questioning before diagnosis

**Model dynamically updates:-**

- symptom memory
- disease confidence bars
- diagnosis permission

# Special Interaction Test Cases

Test Case	User Input	Patient State	Agent Response
Greeting Normalization	“Hello, how are you feeling?”	Initial interaction, no symptoms disclosed	“I’m not feeling well right now, please help me.”
Duration Ambiguity Handling	“How many days has it been?”	Insufficient temporal context	“It’s hard to say right now.”
Treatment Validation	“Treatment: rest in dark” (example)	Diagnosis completed, treatment phase	If relevant: “Okay, I will do that.” If irrelevant: “I don’t think this is related to my condition.”

# Key Contributions & Future Scope

## Key Contributions

- Designed a multi-user, session-safe agentic medical simulator with no shared memory
- Implemented a LangGraph-driven patient state machine enforcing medical interview flow
- Introduced deterministic, rubric-based diagnosis evaluation for explainability

## Future Scope

- Expand disease models and symptom graphs
- Add learning analytics for medical training evaluation
- Integrate persistent storage for longitudinal patient histories
- Support multi-agent simulations (patient + nurse + supervisor)

# Key Learnings & Engineering Challenges

## Engineering Challenges:-

### Multi-user state isolation

- Ensuring no shared memory across concurrent sessions
- Avoiding global variables and race conditions

### Preventing hallucinated medical behavior

- Symptoms must not appear unless medically valid
- Diagnosis must not occur prematurely

### Balancing realism with determinism

- Making conversations natural while keeping execution predictable

## Key Learnings:-

### Agentic systems require control flow, not prompts

- Behavior should be state-driven, not prompt-driven

### LangGraph enables inspectable reasoning

- Every decision maps to a state transition

### Determinism is critical for evaluation systems

- Rubric-based validation ensures fairness and consistency

### Separation of concerns improves reliability

- Language understanding ≠ medical decision logic

**THANK YOU**