



BASIC RULEBOOK

1. All participants must report to the venue by **9:00 AM** sharp.
2. Adhere to the timeline strictly; delays may lead to penalties or disqualification.
3. Each team must comprise 2 registered members at minimum and 4 members at max. Substitutions are not allowed.
4. If a participant is found to be part of more than one team, all involved teams will be disqualified.
5. Carry your valid student ID card for verification at the registration desk.
6. OC decisions are final and binding in case of any disputes or unforeseen circumstances.
7. Maintain sportsmanship, decorum, and respect towards organizers, volunteers, and fellow participants.
8. Any form of cheating, misconduct, or malpractice will result in immediate disqualification.



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9. Participants are responsible for the safety of their belongings. Organizers will not be liable for any loss or damage.
10. The use of unauthorized software or internet browsing is prohibited during coding and puzzle rounds unless explicitly allowed.
11. In Round 1, in case fewer than 15 teams complete the task, the leaderboard standings (based on the number of questions solved) will decide the qualifiers.
12. Participants must not interfere with other teams' progress or mislead them during flag captures.
13. Teams must follow instructions strictly during the location-based tasks. No running or physical altercations are permitted.
14. Do not tamper with event equipment, laptops, or props provided at the venue.
15. Ensure you are reachable by your team via phone when required (during split-up phases).



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16. Follow all safety protocols and campus rules while moving between locations.
17. This event is strictly for Freshers.
18. Participants must stay at the venue throughout the event. Leaving is only allowed in case of an emergency with organizer approval.