

MuJoCo Joint Parameter Calculation

A **friendly, step-by-step** guide to compute the core joint parameters needed for realistic MuJoCo simulations:

- **Armature:** Rotational inertia seen at the joint.
- **Friction Loss:** Damping coefficient that resists motion.
- **Actuator Range:** Maximum torque or force your motor and gearbox can apply.
- **Joint Limits:** The physical angle (or distance) you allow the joint to travel.
- **PD Gains (kp, kv):** Proportional and derivative gains for MuJoCo's built-in position actuator.

Key Terms Sources

Parameter	Meaning	Source
Rotational inertia (kg·m ²)	CAD inertia tool	armature
No-load torque vs. speed test	frictionloss	Viscous damping (N·m·s/rad)
actuator range	Torque limits (continuous peak)	(N·m)
Motor	gearbox datasheet joint limits	Mechanical angle or distance bounds
CAD stops or measurement	PD gains for smooth position control	Desired rise time + armature
kp, kv		

How to Calculate Each Parameter

1. Armature (Rotational Inertia)

1. Export the inertia tensor I_{COM} from your CAD model (about the link's COM).
2. Define the joint axis as a unit vector \mathbf{a} .
3. Compute motor-side inertia:

$$I_{motor} = \mathbf{a}^T I_{COM} \mathbf{a}.$$

4. If you have a gearbox ratio r (output:motor):

$$I_{joint} = I_{motor} \times r^2.$$

2. Friction Loss (Damping)

1. Run the motor+gear unloaded at constant speed ω (rad/s).
2. Measure steady torque T_f needed to hold speed.
3. Calculate:

$$b = \frac{T_f}{\omega} \quad (\text{N} \cdot \text{m} \cdot \text{s}/\text{rad}).$$

3. Actuator Range (Torque Limits)

Continuous torque τ_{rated} :

```
actuatorfrange="-\tau_{rated} \tau_{rated}"
```

Peak torque τ_{peak} :

```
actuatorfrange="-\tau_{peak} \tau_{peak}"
```

4. Joint Limits (Range)

In XML:

Radians or meters, derived from CAD or physical testing.

5. PD Gains (kp, kv)

Design for rise time t_r and critical damping (ζ):

$$\omega_n = \frac{1.8}{t_r}, 6pt]k_p = I_{joint}\omega_n^2, 6pt]k_v = 2I_{joint}\omega_n.$$

Example: With $I_{joint} = 0.0435 \text{ kg}\cdot\text{m}^2$, $t_r = 0.2 \text{ s}$, $\omega_n = 9 \text{ rad/s}$:

$$k_p \approx 3.5, \quad k_v \approx 0.78.$$

Quick MuJoCo Integration

In your `<block>`:

Replace with your values.

Tips Best Practices

- Export inertia from a high-resolution mesh for accuracy.
- Average torque readings for smoother friction estimates.
- Start with formulas for PD gains, then fine-tune in simulation.

This README is your quick-reference cheat-sheet. For full derivations and examples, see `docs/CalculatingMuJoCoJointParameters`.