## **Priority Queue**

- 1. Add the elements into the queue according to the order (ascending or descending).
- 2. Delete the elements.

```
#include <stdio.h>
#include<stdlib.h>
#define max 50
void inser(int);
void delete(int);
void display();
int pq[max];
int front=-1,rear=-1;
int main()
  int ele,ch;
  while(1)
  {
     printf("1.insert\n2.delete\n3.display\n4.exit\n");
     printf("enter choice");
     scanf("%d",&ch);
     switch(ch)
       case 1: printf("enter element");
         scanf("%d",&ele);
          inser(ele);
         break;
       case 2: printf("delete");
```

```
scanf("%d",&ele);
            delete(ele);
            break;
       case 3: display();
             break;
       case 4: exit(1);
       default: printf("INvalid choice\n");
     }
  return 0;
void inser(int ele)
  int i,j,k=0;
  if(rear==max-1)
  printf("Queue is Full\n");
  else
    if(front==-1 && rear==-1)
       rear++;
       front++;
       pq[rear]=ele;
     }
     else
```

```
for(i=0;i \le rear;i++)
         if(ele>pq[i])
          { k=1;
            for(j=rear+1;j>i;j--)
              pq[j]=pq[j-1];
            pq[i]=ele;
            rear++;
            break;
       if(k==0)
         pq[rear+1]=ele;
         rear++;
void delete(int data)
{
  int i;
```

```
if ((front==-1) && (rear==-1))
  {
     printf("\nQueue is empty no elements to delete");
  }
else\{
  for (i = 0; i \le rear; i++)
    if (data == pq[i])
       for (; i < rear; i++)
       {
          pq[i] = pq[i+1];
       }
    pq[i] = -99;
     rear--;
     if (rear == -1)
       front = -1;
     return;
  printf("\n%d not found in queue to delete", data);
}
```

```
/* Function to display queue elements */
void display()
{
    if ((front == -1) && (rear == -1))
    {
        printf("\nQueue is empty");
        return;
    }

    for (; front <= rear; front++)
    {
        printf(" %d ", pq[front]);
    }

    front = 0;</pre>
```