Implementation of STACK using ARRAYS

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#include<stdio.h>
#include<stdlib.h>
#define max 100
int stack[max];
int top=-1;
void push(int);
int pop();
void display();
int peek();
int main()
{
  int choice,n,ele;
  printf("\n Enter the size of STACK");
  scanf("%d",&n);
  printf("\n\t 1.PUSH\n\t 2.POP\n\t 3.DISPLAY\n\t 4.PEEK\n\t5.EXIT\n");
  while(1)
  {
    printf("\n Enter the Choice:");
    scanf("%d",&choice);
    switch(choice)
       case 1:
         printf("enter element");
         scanf("%d",&ele);
         push(ele);
         break;
       }
       case 2:
         ele=pop();
         printf("The popped element is %d\n",ele);
         break;
       }
       case 3:
         display();
         break;
       }
```

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case 4:
         printf("The top most element on stack is %d\n",peek());
         break;
       case 5:
         exit(1);
         break;
       }
       default:
         printf ("\n\t Please Enter a Valid Choice(1/2/3/4)");
       }
    }
  }
void push(int ele)
  if(top==max-1)
    printf("\n\tSTACK is over flow");
  }
  else
    top++;
    stack[top]=ele;
  }
}
int pop()
{
  int ele;
  if(top==-1)
    printf("\n\t Stack is under flow");
  else
    ele=stack[top];
```

```
top--;
    return ele;
  }
void display()
  int i;
  if(top==-1)
    printf("\n\t Stack is under flow");
  else
    printf("\n The elements in STACK \n");
    for(i=top; i>=0; i--)
      printf("\n%d",stack[i]);
  }
int peek()
  if(top==-1)
  {
    printf("\n\t Stack is under flow");
  else
  return stack[top];
}
OUTPUT:
 Enter the size of STACK7
     1.PUSH
     2.POP
     3.DISPLAY
     4.PEEK
    5.EXIT
Enter the Choice:1
```

enter element4

Enter the Choice:1 enter element3

Enter the Choice:1 enter element6

Enter the Choice:2
The popped element is 6

Enter the Choice:3

The elements in STACK

3

Enter the Choice:4

The top most element on stack is 3

Enter the Choice:5