

# Academia Portal-Documentation

## Operating Systems Lab: Mini Project

### *Project Overview:*

- This project is about creating an easy-to-use terminal-based portal for course registration. It will help manage information related to students, teachers, and courses. The system will have three types of users: Admin, Student, and Faculty. Each user will have different features based on their role, like adding, courses, registering for courses, or managing course details.

### *Functionalities*

Admin:

- Add a new student
- Add a new faculty member
- Activate a student account or Deactivate a student account
- Update student or faculty details
- View student or faculty information
- Exit the portal

```
=====
      ADMIN MENU - Academia
=====
1. Add Student
2. Add Faculty
3. Activate/Deactivate Student
4. Update Student/Faculty Details
5. View Students
6. View Faculty
7. Exit
=====
Enter your choice: █
```

Student:

- Enroll in a new course
- Unenroll from a course
- View list of enrolled courses
- Change account password
- Exit the portal

```
=====
      STUDENT MENU - Academia
=====
1. Enroll to New Courses
2. Unenroll from Courses
3. View Enrolled Courses
4. Change Password
5. Exit
=====
Enter your choice: █
```

Faculty:

- Add new courses to offer
- Remove courses they are offering
- View list of enrolled students
- Change account password
- View Courses offered by that faculty
- Update course information
- Logout and exit the portal

```
=====
FACULTY MENU - Academia
=====
1. Add New Course
2. Remove Offered Course
3. View Course Enrollments
4. View Courses offered
5. Change Password
6. Exit
=====
Enter your choice: █
```

### Assumption:

Each course will have a limited number of seats, and students can only enroll if seats are available at the time of registration.

### Mechanisms Used

- **Programming Language:** The entire application is developed using the C programming language.
- **Client-Server Architecture:** Socket programming is used to establish communication between the client and server, enabling interactions between different users and the system.
- **Persistent Storage:** Student, faculty, and course data are stored in files using file handling techniques to maintain information even after the program ends.
- **Data Safety with File Locking:** To prevent data corruption during simultaneous access, file locking is implemented. Read locks are applied when viewing course details. Write locks are used during enrollment and unenrollment.
- **Concurrent User Handling:** The server supports multiple users at the same time by handling concurrent client requests efficiently.
- **Secure Access:** Password protection is implemented to ensure that users (students, faculty, admin) can securely log in and access their features.
- And additional implementation, admin can't add 2 same usernames for students and professors both. Also faculty can't add two courses with same names.
- Automatically flushes for each new command
- Default pass word for every is "admin123"

### Technologies Used:

- Language: C
- Communication: TCP/IP Sockets

- Concurrency: POSIX Threads (pthreads)
- Locking Mechanism: System V file locking using flock
- System Calls: Includes read(), write(), socket(), bind(), listen(), accept()

## ***RUN LOCALLY:***

1. Execute the command “make” to build the application from the folder.
2. Run the server component by executing “./server”.
3. Open a new terminal window and run the client component using “./client”. The application will then be ready for use.

## ***File Structure:***

```

IMT2023083_Mini_Project/
|-- Makefile # Build automation
|-- README.md # Project overview
|-- client # Compiled client binary
|-- client.dSYM/ # Debug symbols (macOS)
|-- server # Compiled server binary
|-- server.dSYM/ # Debug symbols (macOS)
|-- data/ # All database files
| |-- courses.dat
| |-- credentials.dat
| |-- enrollments.dat
| |-- faculty.dat
| '-- students.dat
|-- src/ # Source code
| |-- client/
| | |-- client.c
| | |-- ui.c
| | '-- ui.h
| |-- common/
| | |-- constants.h
| | |-- structures.h
| | '-- utils.c
|-- server/
| |-- admin_handler.c # it handles admin choices.
| |-- admin_handler.h # it contains header files
| |-- auth.c # it handles operations related to credential updation.
| |-- auth.h # it contains header files
| |-- faculty_handler.c # it handles admin choices.
| |-- faculty_handler.h # it contains header files
| |-- file_ops.c # Searching files and other operations
| |-- file_ops.h # it contains header files
| |-- server.c # Main Backend Connection
| |-- student_handler.c # it handles admin choices.
| '-- student_handler.h # it contains header files

```

## ***Screenshots:***

### Admin Menu Options

1. Add student

```

=====
ADMIN MENU - Academia
=====
1. Add Student
2. Add Faculty
3. Activate/Deactivate Student
4. Update Student/Faculty Details
5. View Students
6. View Faculty
7. Exit
=====
Enter your choice: 1

--- Add New Student ---
Username: AshleyJ
Full Name: Ashley John
Email: John@iiitb.ac.in

Preparing to add student with details:
Username: AshleyJ
Name: Ashley John
Email: John@iiitb.ac.in
Sending request: ADD_STUDENT:AshleyJ:Ashley John:John@iiitb.ac.in
Request sent successfully. Bytes written: 48
Request sent, waiting for response...
Response received. Bytes read: 31
Server response: SUCCESS:Student added with ID 5

Press Enter to continue...

```

## 2.Add faculty

```

=====
ADMIN MENU - Academia
=====
1. Add Student
2. Add Faculty
3. Activate/Deactivate Student
4. Update Student/Faculty Details
5. View Students
6. View Faculty
7. Exit
=====
Enter your choice: 2

--- Add New Faculty ---
Username: f2
Full Name: fancy
Email: fancy@gmail.com
Department: CSE
Request sent successfully. Bytes written: 40
Response received. Bytes read: 31
Server response: SUCCESS:Faculty added with ID 2

Press Enter to continue...

```

## 3. Activate/Deactivate Student

```

=====
ADMIN MENU - Academia
=====
1. Add Student
2. Add Faculty
3. Activate/Deactivate Student
4. Update Student/Faculty Details
5. View Students
6. View Faculty
7. Exit
=====
Enter your choice: 3
Enter student username: AshleyJ
Enter status (1=Active, 0=Inactive): 0
Request sent successfully. Bytes written: 31
Response received. Bytes read: 42
Server response: SUCCESS:Student status updated for AshleyJ

Press Enter to continue...

```

## 4. Modify Student/Faculty Details

```

=====
ADMIN MENU - Academia
=====
1. Add Student
2. Add Faculty
3. Activate/Deactivate Student
4. Update Student/Faculty Details
5. View Students
6. View Faculty
7. Exit
=====
Enter your choice: 4
Select entity to update:
1. Student
2. Faculty
Choice: 1
Enter username: Ashok

What would you like to update?
1. Status (Active/Inactive)
2. Name
3. Email
Choice: 1
Enter status (1=Active, 0=Inactive): 1
Sending request: UPDATE_STUDENT_STATUS:Ashok:1
Request sent successfully. Bytes written: 29
Response received. Bytes read: 40
Server response: SUCCESS:Student status updated for Ashok

Press Enter to continue...

```

## 5. View Student Details

```

=====
ADMIN MENU - Academia
=====
1. Add Student
2. Add Faculty
3. Activate/Deactivate Student
4. Update Student/Faculty Details
5. View Students
6. View Faculty
7. Exit
=====
Enter your choice: 5
Request sent successfully. Bytes written: 17
Response received. Bytes read: 323

ID | Username | Name | Email | Status
-----
1 | hardik | hardy | hardy@iiitb.ac.in | Active
2 | Ashok | Ashok | Ashok@iiitb.ac.in | Active
3 | ashok | ashok reddy | reddy@iiitb.ac.in | Active
4 | stud100 | stu | stu | Active
5 | AshleyJ | Ashley John | John@iiitb.ac.in | Inactive

Press Enter to continue...

```

## Faculty Menu Options:

### 1. Add course

```

=====
FACULTY MENU - Academia
=====
1. Add New Course
2. Remove Offered Course
3. View Course Enrollments
4. View Courses offered
5. Change Password
6. Exit
=====
Enter your choice: 1

--- Add New Course ---
Course Code: 10
Course Name: Dancing
Maximum Seats: 900
Request sent successfully. Bytes written: 25
Response received. Bytes read: 30
Server response: SUCCESS:Course added with ID 5

Press Enter to continue...

```

### 2. View Course

```

=====
FACULTY MENU - Academia
=====
1. Add New Course
2. Remove Offered Course
3. View Course Enrollments
4. View Courses offered
5. Change Password
6. Exit
=====
Enter your choice: 4
Request sent successfully. Bytes written: 15
Response received. Bytes read: 63
My courses:
Your courses (1):
ID: 5, Code: 10, Name: Dancing, Seats: 0/900

Press Enter to continue...

```

### 3. Remove course

```

=====
FACULTY MENU - Academia
=====
1. Add New Course
2. Remove Offered Course
3. View Course Enrollments
4. View Courses offered
5. Change Password
6. Exit
=====
Enter your choice: 2
Enter course ID to remove: 5
Request sent successfully. Bytes written: 15
Response received. Bytes read: 35
Server response: SUCCESS:Course removed successfully

Press Enter to continue...

```

### 4. change password

```

=====
FACULTY MENU - Academia
=====
1. Add New Course
2. Remove Offered Course
3. View Course Enrollments
4. View Courses offered
5. Change Password
6. Exit
=====
Enter your choice: 5
Enter new password:
Request sent successfully. Bytes written: 24
Response received. Bytes read: 37
Server response: SUCCESS:Password changed successfully

Press Enter to continue...

```

### Student menu options:

#### 1. Enroll new courses

```
Enter your choice: 1
Enter course ID to enroll: 1
Request sent successfully. Bytes written: 15
Response received. Bytes read: 57
Server response: SUCCESS:Enrolled in course ECE 301 (How to train dragons)
```

## 2. unenroll course

```
Enter your choice: 2
Enter course ID to unenroll: 1
Request sent successfully. Bytes written: 17
Response received. Bytes read: 38
Server response: SUCCESS:Unenrolled from course ECE 301
```

## 3. view enrolled course

```
Enter your choice: 3
Request sent successfully. Bytes written: 21
Response received. Bytes read: 19
Enrolled courses:
No courses enrolled
```

# *Troubleshooting:*

## 4.1 Common Issues

- Connection Failed: Ensure server is running and on correct port.
- Invalid Credentials: Check username/password; ensure account is active.
- Account Inactive: Contact admin to activate.
- Menu Unresponsive: Press Enter or restart client.
- Data Issues: Delete corrupted data files and restart server.

