

Table of Contents

About the Tutorial	i
Audience.....	i
Prerequisites.....	i
Copyright and Disclaimer	i
Table of Contents	ii
1. Spring MVC – Overview	1
The DispatcherServlet	1
Required Configuration	2
Defining a Controller	4
Creating JSP Views.....	5
2. Spring MVC – Environment Setup	6
3. Spring MVC – Hello World.....	10
SPRING MVC – FORM HANDLING.....	14
4. Spring MVC – Form Handling	15
5. Spring MVC - Page Redirection.....	20
6. Spring MVC – Static Pages.....	23
SPRING MVC – FORM TAG LIBRARY	27
7. Spring MVC – Text Box	28
8. Spring MVC – Password	33
9. Spring MVC – TextArea	38
10. Spring MVC – Checkbox	43
11. Spring MVC – Checkboxes	49
12. Spring MVC – RadioButton.....	56
13. Spring MVC – RadioButtons	64
14. Spring MVC – Dropdown.....	72
15. Spring MVC – Listbox	81
16. Spring MVC – Hidden Field	91
17. Spring MVC – Error Handling.....	96
18. Spring MVC – File Upload	104

SPRING MVC – HANDLER MAPPING	
110	
19. Spring MVC – Bean Name URL Handler Mapping	111
20. Spring MVC – Controller Class Name Handler Mapping	117
21. Spring MVC – Simple URL Handler Mapping.....	123
SPRING MVC – CONTROLLER.....	
128	
22. Spring MVC – Multi Action Controller	129
23. Spring MVC – Properties Method Name Resolver	134
24. Spring MVC – Parameter Method Name Resolver.....	139
25. Spring MVC – Parameterizable View Controller	143
SPRING MVC – VIEW RESOLVER	
147	
26. Spring MVC – Internal Resource View Resolver.....	148
27. Spring MVC – XML View Resolver	152
28. Spring MVC – Resource Bundle View Resolver	156
29. Spring MVC – Multiple Resolver Mapping	159
SPRING MVC – INTEGRATION.....	
163	
30. Spring MVC – Hibernate Validator	164
31. Spring MVC – Generate RSS Feed.....	171
32. Spring MVC – Generate XML Example.....	176
33. Spring MVC – Generate JSON	179
34. Spring MVC – Generate Excel	182
35. Spring MVC – Generate PDF	186
36. Spring MVC – Integrate LOG4J	190

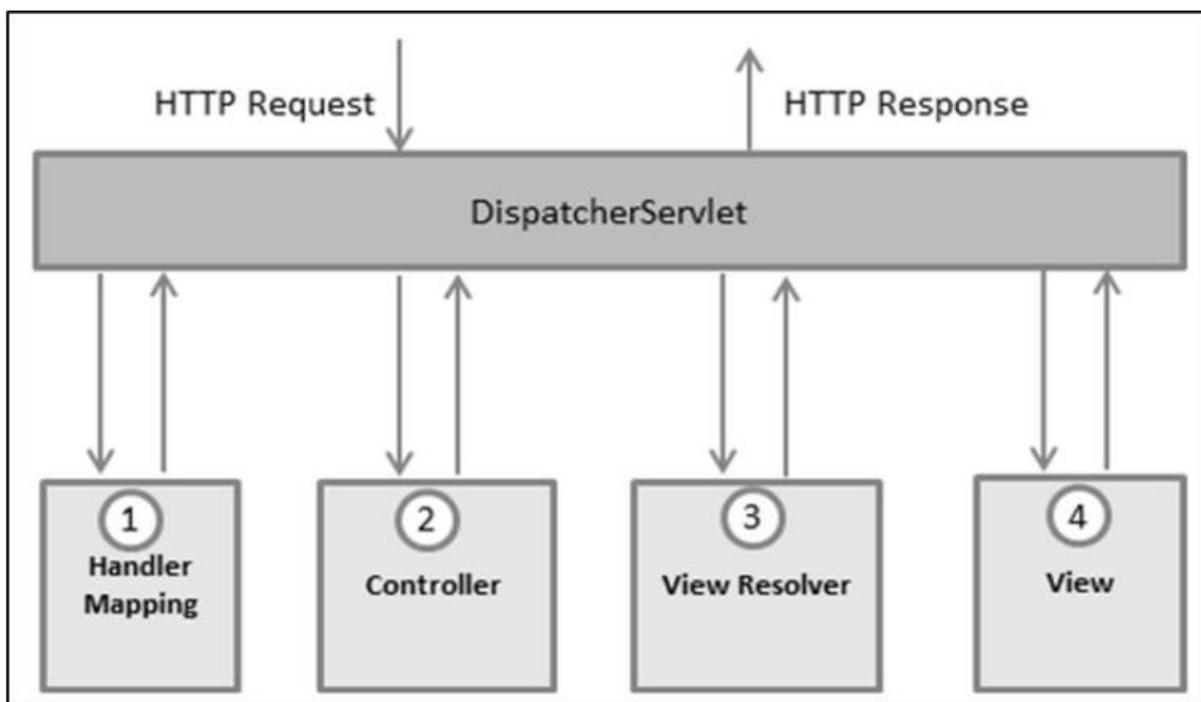
1. Spring MVC – Overview

The Spring Web MVC framework provides a model-view-controller architecture and ready components that can be used to develop flexible and loosely coupled web applications. The MVC pattern results in separating the different aspects of the application (input logic, business logic, and UI logic), while providing a loose coupling between these elements.

- The **Model** encapsulates the application data and in general, they will consist of **POJO**.
- The **View** is responsible for rendering the model data and in general, it generates **HTML Output** that the client's browser can interpret.
- The **Controller** is responsible for processing **User Requests** and **Building Appropriate Model** and passes it to the view for rendering.

The DispatcherServlet

The Spring Web model-view-controller (MVC) framework is designed around a DispatcherServlet that handles all the HTTP requests and responses. The request processing workflow of the Spring Web MVC DispatcherServlet is shown in the following illustration.



Following is the sequence of events corresponding to an incoming HTTP request to DispatcherServlet:

- After receiving an HTTP request, DispatcherServlet consults the **HandlerMapping** to call the appropriate Controller.
- The Controller takes the request and calls the appropriate service methods based on used **GET** or **POST method**. The service method will set model data based on defined business logic and returns view name to the DispatcherServlet.

- The DispatcherServlet will take help from **ViewResolver** to pick up the defined view for the request.
- Once view is finalized, The DispatcherServlet passes the model data to the view, which is finally rendered, on the browser.

All the above-mentioned components, i.e. HandlerMapping, Controller and ViewResolver are parts of **WebApplicationContext**, which is an extension of the plain **ApplicationContext** with some extra features necessary for web applications.

Required Configuration

We need to map requests that you want the DispatcherServlet to handle, by using a URL mapping in the **web.xml** file. The following is an example to show declaration and mapping for **HelloWeb** DispatcherServlet:

```
<web-app id="WebApp_ID" version="2.4"
  xmlns="http://java.sun.com/xml/ns/j2ee"
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="http://java.sun.com/xml/ns/j2ee
http://java.sun.com/xml/ns/j2ee/web-app_2_4.xsd">

  <display-name>Spring MVC Application</display-name>

  <servlet>
    <servlet-name>HelloWeb</servlet-name>
    <servlet-class>
      org.springframework.web.servlet.DispatcherServlet
    </servlet-class> <load-on-startup>1</load-on-startup>
  </servlet>

  <servlet-mapping>
    <servlet-name>HelloWeb</servlet-name> <url-pattern>*.jsp</url-pattern>
  </servlet-mapping>

</web-app>
```

The **web.xml** file will be kept in the **WebContent/WEB-INF** directory of your web application. Upon initialization of the **HelloWeb** DispatcherServlet, the framework will try to load the application context from a file named **[servlet-name]-servlet.xml** located in the application's WebContent/WEB-INF directory. In this case, our file will be **HelloWeb-servlet.xml**.

Next, the **<servlet-mapping>** tag indicates which URLs will be handled by which DispatcherServlet. Here, all the HTTP requests ending with **.jsp** will be handled by the **HelloWeb** DispatcherServlet.

If you do not want to go with the default filename as **[servlet-name]-servlet.xml** and default location as WebContent/WEB-INF, you can customize this file name and location by adding the servlet listener **ContextLoaderListener** in your web.xml file as follows:

```
<web-app...>

<!------- DispatcherServlet definition goes here----->
....
<context-param>
    <param-name>contextConfigLocation</param-name> <param-value>/WEB-INF/HelloWeb-
    servlet.xml</param-value>
</context-param>

<listener>
    <listener-class>
        org.springframework.web.context.ContextLoaderListener
    </listener-class>
</listener>
</web-app>
```

Now, let us check the required configuration for **HelloWeb-servlet.xml** file, placed in your web application's WebContent/WEB-INF directory.

```
<beans xmlns="http://www.springframework.org/schema/beans"
    xmlns:context="http://www.springframework.org/schema/context"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation="
        http://www.springframework.org/schema/beans
        http://www.springframework.org/schema/beans/spring-beans-3.0.xsd
        http://www.springframework.org/schema/context
        http://www.springframework.org/schema/context/spring-context-3.0.xsd">

    <context:component-scan base-package="com.tutorialspoint" />
    <bean class="org.springframework.web.servlet.view.InternalResourceViewResolver">
        <property name="prefix" value="/WEB-INF/jsp/" />
        <property name="suffix" value=".jsp" />
    </bean>
</beans>
```

Following are some important points about **HelloWeb-servlet.xml** file:

- The **[servlet-name]-servlet.xml** file will be used to create the beans defined, overriding the definitions of any beans defined with the same name in the global scope.
- The **<context:component-scan...>** tag will be used to activate the Spring MVC annotation scanning capability, which allows to make use of annotations like **@Controller** and **@RequestMapping**, etc.
- The **InternalResourceViewResolver** will have rules defined to resolve the view names. As per the above-defined rule, a logical view named **hello** is delegated to a view implementation located at **/WEB-INF/jsp/hello.jsp**.

Let us now understand how to create the actual components i.e., Controller, Model and View.

Defining a Controller

The DispatcherServlet delegates the request to the controllers to execute the functionality specific to it. The **@Controller** annotation indicates that a particular class serves the role of a controller. The **@RequestMapping** annotation is used to map a URL to either an entire class or a particular handler method.

```
@Controller
@RequestMapping("/hello")
public class HelloController{

    @RequestMapping(method = RequestMethod.GET)
    public String printHello(ModelMap model) {
        model.addAttribute("message", "Hello Spring MVC Framework!");
        return "hello";
    }
}
```

The **@Controller** annotation defines the class as a Spring MVC controller. Here, the first usage of **@RequestMapping** indicates that all handling methods on this controller are relative to the **/hello** path.

The next annotation **@RequestMapping (method = RequestMethod.GET)** is used to declare the **printHello()** method as the controller's default service method to handle HTTP GET request. We can define another method to handle any POST request at the same URL.

We can also write the above controller in another form, where we can add additional attributes in the **@RequestMapping** as follows:

```
@Controller
public class HelloController{

    @RequestMapping(value = "/hello", method = RequestMethod.GET)
```

```

public String printHello(ModelMap model)
{
    model.addAttribute("message", "Hello Spring MVC
    Framework!"); return "hello";
}
}

```

The **value** attribute indicates the URL to which the handler method is mapped and the **method** attribute defines the service method to handle the HTTP GET request.

Following are some important points to be noted regarding the controller defined above:

- You will define the required business logic inside a service method. You can call another method inside this method as per the requirement.
- Based on the business logic defined, you will create a **model** within this method. You can set different model attributes and these attributes will be accessed by the view to present the result. This example creates a model with its attribute "message".
- A defined service method can return a String, which contains the name of the **view** to be used to render the model. This example returns "hello" as the logical view name.

Creating JSP Views

Spring MVC supports many types of views for different presentation technologies. These include - **JSPs, HTML, PDF, Excel Worksheets, XML, Velocity Templates, XSLT, JSON, Atom** and **RSS** feeds, **JasperReports**, etc. However, the most common ones are the JSP templates written with JSTL. So, let us write a simple **hello** view in /WEB-INF/hello/hello.jsp:

```

<html>
    <head>
        <title>Hello Spring MVC</title>
    </head>
    <body>

        <h2>${message}</h2>
    </body>
</html>

```

Here **\${message}** is the attribute, which we have setup inside the Controller. You can have multiple attributes to be displayed inside your view.

2. Spring MVC – Environment Setup

This chapter will guide us on how to prepare a development environment to start your work with the Spring Framework. This chapter will also teach us how to setup **JDK**, **Tomcat** and **Eclipse** on your machine before you setup the Spring Framework:

Step 1 - Setup Java Development Kit (JDK)

You can download the latest version from Oracle's Java site: [Java SE Downloads](#). You will find instructions for installing JDK in downloaded files, follow the given instructions to install and configure the setup. Once done with the setup, set PATH and JAVA_HOME environment variables to refer to the directory that contains **java** and **javac**, typically **java_install_dir/bin** and **java_install_dir** respectively.

If you are running Windows and installed the JDK in **C:\jdk1.6.0_15**, you would have to put the following line in your **C:\autoexec.bat** file.

```
set PATH=C:\jdk1.6.0_15\bin;%PATH%
set JAVA_HOME=C:\jdk1.6.0_15
```

Alternatively, on Windows NT/2000/XP, you could also right-click on My Computer →select Properties →Advanced →Environment Variables. Then, you would update the PATH value and click on the OK button.

On UNIX (Solaris, Linux, etc.), if the SDK is installed in **/usr/local/jdk1.6.0_15** and you use the C shell, then you should key-in the following command into your **.cshrc** file.

```
setenv PATH /usr/local/jdk1.6.0_15/bin:$PATH
setenv JAVA_HOME /usr/local/jdk1.6.0_15
```

Alternatively, if you use an Integrated Development Environment (IDE) like **Borland JBuilder**, **Eclipse**, **IntelliJ IDEA** or **Sun ONE Studio**, then compile and run a simple program to confirm that the IDE knows where Java is installed, otherwise do proper setup as given in the documents of IDE.

Step 2 - Install Apache Common Logging API

You can download the latest version of Apache Commons Logging API from – <http://commons.apache.org/logging/>. Once you have downloaded the installation, unpack the binary distribution into a convenient location.

For example – C:\commons-logging-1.1.1 on windows, or /usr/local/commons-logging-1.1.1 on Linux/Unix. This directory will have the following jar files and other supporting documents, etc.

Name	Date modified	Type	Size
site	11/22/2007 12:28 ...	File folder	
commons-logging-1.1.1	11/22/2007 12:28 ...	WinRAR archive	60 KB
commons-logging-1.1.1-javadoc	11/22/2007 12:28 ...	WinRAR archive	139 KB
commons-logging-1.1.1-sources	11/22/2007 12:28 ...	WinRAR archive	74 KB
commons-logging-adapters-1.1.1	11/22/2007 12:28 ...	WinRAR archive	26 KB
commons-logging-api-1.1.1	11/22/2007 12:28 ...	WinRAR archive	52 KB
commons-logging-tests	11/22/2007 12:28 ...	WinRAR archive	109 KB
LICENSE	11/22/2007 12:27 ...	Text Document	12 KB
NOTICE	11/22/2007 12:27 ...	Text Document	1 KB
RELEASE-NOTES	11/22/2007 12:27 ...	Text Document	8 KB

Make sure you set your CLASSPATH variable on this directory properly, otherwise you will face problem while running your application.

Step 3 - Setup Eclipse IDE

All the examples in this tutorial have been written using the Eclipse IDE. Therefore, it is recommended that we should have the latest version of Eclipse installed on the machine.

To install Eclipse IDE, download the latest Eclipse binaries from the following link – <http://www.eclipse.org/downloads/>. Once the installation is downloaded, unpack the binary distribution into a convenient location.

For example in – C:\eclipse on windows, or /usr/local/eclipse on Linux/Unix and finally set PATH variable appropriately.

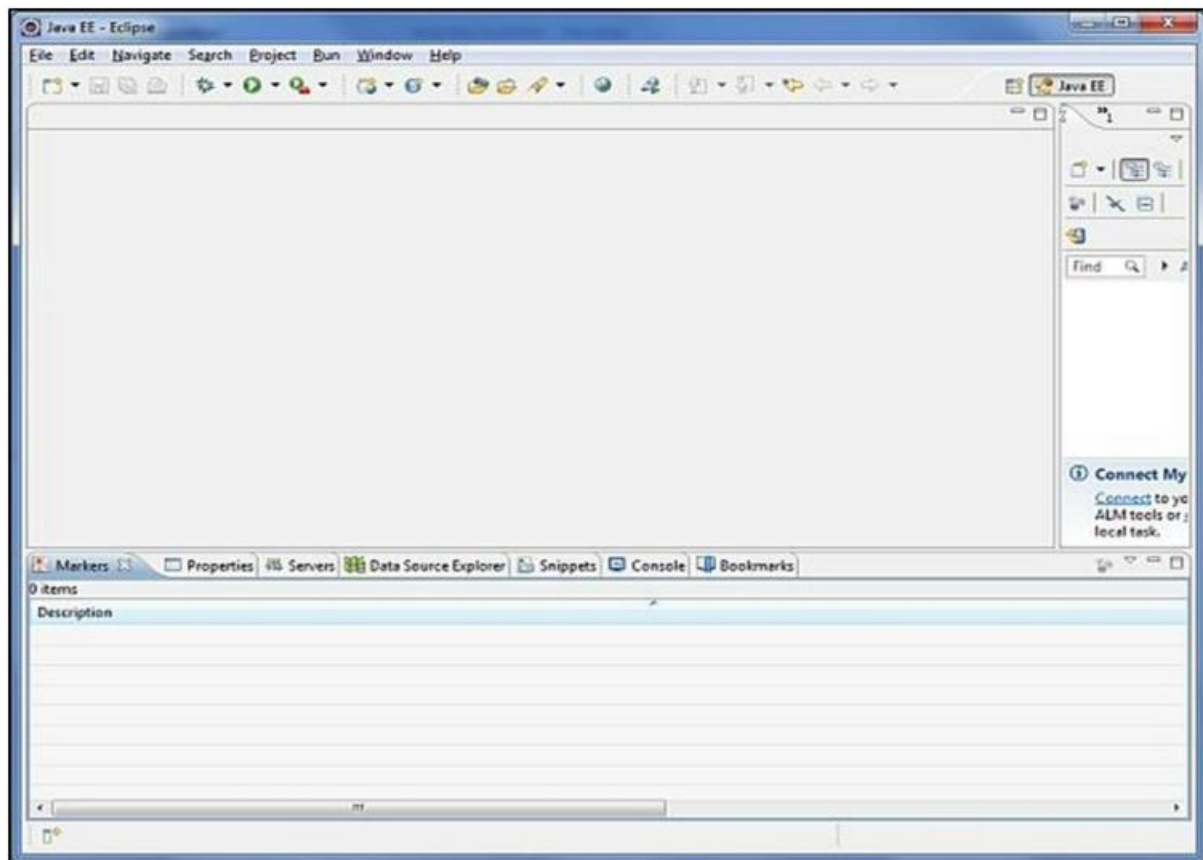
Eclipse can be started by executing the following commands on a windows machine, or we can simply double click on the eclipse.exe.

```
%C:\eclipse\eclipse.exe
```

Eclipse can be started by executing the following commands on a UNIX (Solaris, Linux, etc.) machine:

```
$/usr/local/eclipse/eclipse
```

After a successful startup, if everything is fine, then it should display the following screen.



Step 4 - Setup Spring Framework Libraries

Now if everything is fine, then we can proceed to setup the Spring Framework. Following are the steps to download and install the framework on the machine.

- Make a choice whether you want to install Spring on Windows or UNIX and then proceed to the next step to download **.zip** file for windows and **.tar.gz** file for Unix.
- Download the latest version of Spring framework binaries from – <http://repo.spring.io/release/org/springframework/spring>.
- We have downloaded the **spring-framework-4.3.1.RELEASE-dist.zip** on the Windows Machine and when we unzip the downloaded file, it will give out the directory structure inside – E:\spring as follows.

Name	Date modified	Type	Size
docs	4/22/2015 2:44 PM	File folder	
libs	4/22/2015 2:45 PM	File folder	
schema	4/22/2015 2:45 PM	File folder	
license	4/22/2015 2:42 PM	Text Document	15 KB
notice	4/22/2015 2:42 PM	Text Document	1 KB
readme	4/22/2015 2:42 PM	Text Document	1 KB

You will find all the Spring libraries in the directory **E:\spring\libs**. Make sure you set your CLASSPATH variable on this directory properly; otherwise, we will face a problem while running the application. If we use Eclipse, then it is not required to set the CLASSPATH because all the setting will be done through Eclipse.

Once you are done with this last step, you are ready to proceed for your first Spring Example, which you will see in the next chapter.

3. Spring MVC – Hello World

The following example shows how to write a simple web based **Hello World** application using the Spring MVC Framework. To start with, let us have a working Eclipse IDE in place and follow the subsequent steps to develop a Dynamic Web Application using the Spring Web Framework.

Step	Description
1	Create a Dynamic Web Project with a name HelloWeb and create a package com.tutorialspoint under the src folder in the created project.
2	Drag and drop the following Spring and other libraries into the folder WebContent/WEB-INF/lib .
3	Create a Java class HelloController under the com.tutorialspoint package.
4	Create Spring configuration files web.xml and HelloWeb-servlet.xml under the WebContent/WEB-INF folder.
5	Create a sub-folder with a name jsp under the WebContent/WEB-INF folder. Create a view file hello.jsp under this sub-folder.
6	The final step is to create the content of the source and configuration files and export the application as explained below.

HelloController.java

```
package com.tutorialspoint;

import org.springframework.stereotype.Controller;
import org.springframework.web.bind.annotation.RequestMapping;
import org.springframework.web.bind.annotation.RequestMethod;
import org.springframework.ui.ModelMap;

@Controller
@RequestMapping("/hello")
public class HelloController{

    @RequestMapping(method = RequestMethod.GET)
```

```

public String printHello(ModelMap model) {
    model.addAttribute("message", "Hello Spring MVC Framework!");

    return "hello";
}
}

```

web.xml

```

<web-app id="WebApp_ID" version="2.4"
    xmlns="http://java.sun.com/xml/ns/j2ee"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation="http://java.sun.com/xml/ns/j2ee
http://java.sun.com/xml/ns/j2ee/web-app_2_4.xsd">

    <display-name>Spring MVC Application</display-name>

    <servlet>
        <servlet-name>HelloWeb</servlet-name>
        <servlet-class>
            org.springframework.web.servlet.DispatcherServlet
        </servlet-class> <load-on-startup>1</load-on-startup>
    </servlet>

    <servlet-mapping>
        <servlet-name>HelloWeb</servlet-name>
        <url-pattern>/</url-pattern>
    </servlet-mapping>
</web-app>

```

HelloWeb-servlet.xml

```

<beans xmlns="http://www.springframework.org/schema/beans"
    xmlns:context="http://www.springframework.org/schema/context"
    xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
    xsi:schemaLocation=" http://www.springframework.org/schema/beans
http://www.springframework.org/schema/beans/spring-beans-3.0.xsd
http://www.springframework.org/schema/context

```

```

http://www.springframework.org/schema/context/spring-context-3.0.xsd">

<context:component-scan base-package="com.tutorialspoint" />

<bean class="org.springframework.web.servlet.view.InternalResourceViewResolver">
    <property name="prefix" value="/WEB-INF/jsp/" />
    <property name="suffix" value=".jsp" />
</bean>
</beans>

```

hello.jsp

```

<%@ page contentType="text/html; charset=UTF-8" %>
<html>
<head>
<title>Hello World</title>
</head>
<body>
    <h2>${message}</h2>
</body>
</html>

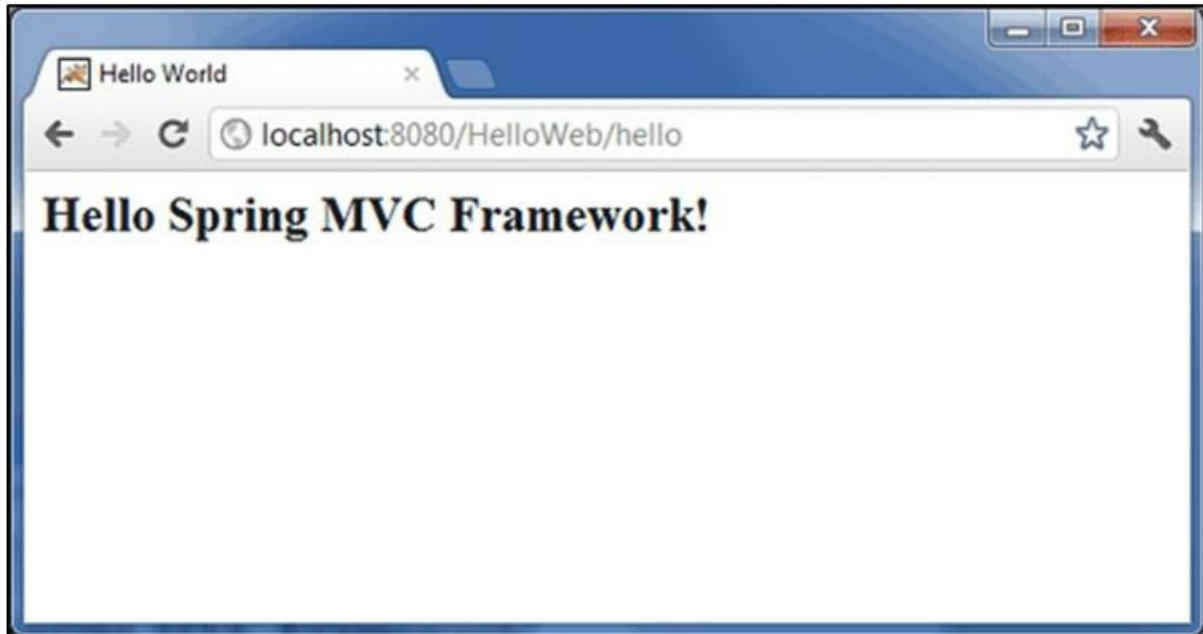
```

Following is the list of Spring and other libraries to be included in the web application. We can just drag these files and drop them in – **WebContent/WEB-INF/lib** folder.

- servlet-api-x.y.z.jar
- commons-logging-x.y.z.jar
- spring-aop-x.y.z.jar
- spring-beans-x.y.z.jar
- spring-context-x.y.z.jar
- spring-core-x.y.z.jar
- spring-expression-x.y.z.jar
- spring-webmvc-x.y.z.jar
- spring-web-x.y.z.jar

Once you are done with creating source and configuration files, export your application. Right click on your application, use **Export** → **WAR File** option and save your **HelloWeb.war** file in Tomcat's **webapps** folder.

Now start your Tomcat server and make sure you are able to access other webpages from webapps folder using a standard browser. Now, try to access the URL – **http://localhost:8080/HelloWeb/hello**. If everything is fine with the Spring Web Application, we will see the following screen.



You should note that in the given URL, **HelloWeb** is the application name and **hello** is the virtual subfolder, which we have mentioned in our controller using `@RequestMapping("/hello")`. You can use direct root while mapping your URL using `@RequestMapping("/")`, in this case you can access the same page using short URL **http://localhost:8080/HelloWeb/**, but it is advised to have different functionalities under different folders.