

# Implementing schema resolvers



# Implementing schema resolvers

This lesson covers

- Using Node.js drivers for PostgreSQL and MongoDB
- Using an interface to communicate with a GraphQL service
- Making a GraphQL schema executable
- Creating custom object types and handling errors

# Running the development environment

- To let you focus on the GraphQL skills in this course's project, I prepared a Git repository that contains all the non-GraphQL things that you need to follow up with the project.
- We will use this repository in lessons 5–10. It has the skeleton for both the API server and the skeleton for the web server .
- Clone that repo

`git clone https://az.dev/gia-repo graphql`

# Running the development environment

- Cloning the repo creates the graphql directory under your current working directory.
- There, the first step is to install the initial packages that are used by the repo.

```
$ cd graphql
```

```
$ npm install
```

# Running the development environment

Command to run the provided Docker images (

```
{
  "name": "az.dev",
  "version": "0.0.1",
  "private": true,
  "scripts": {
    "scripts": {
      "start-dbs": "docker-compose -f dev-dbs/docker.yml up",
      "api-server": "(cd api && nodemon -r esm src/server.js)",
      "web-server": "(cd web/src && rimraf .cache dist && parcel index.html)",
      "start-blank-dbs": "docker-compose -f dev-dbs/docker-blank.yml up"
    },
  },
  ....
}
```

Command to run the API server

Command to run the web server

# Node.js packages

- For a web server to host the project's API endpoint, we will use Express.js.
- There are a few other Express-related packages that we need.
- All these packages are already installed in the repo's starting point.
- To implement the GraphQL API server, we need two new packages.

`$ npm install graphql express-graphql`

# Environment variables

- Under the api directory is a .env file that contains the default environment variables we need in this project.
- If you do not plan to use any of the project's defaults, you'll need to change these variables.
- This file is automatically loaded, and its variables are exported in api/src/config.js.

# Setting up the GraphQL runtime

- Suppose we are creating a web application that needs to know the exact current time the server is using (and not rely on the client's time).
- We would like to be able to send a query request to the API server as follows

```
{  
  currentTime  
}
```



# Setting up the GraphQL runtime

- To respond to this query, let's make the server use an ISO UTC time string in the HH:MM:SS format.

```
{  
  currentTime: "20:32:55"  
}
```

# Creating the schema object

For the very first GraphQL.js example, we need to use two of the functions exported by the graphql package:

- The buildSchema function that builds a schema from a schema language text.
- The graphql function to execute a GraphQL query against that generated schema. To avoid confusion, I'll refer to it as the graphql executor function.

## Creating the schema object

- Create a schema directory under api/src, and put the following index.js file in it.

```
import { buildSchema } from 'graphql';
```

# Creating the schema object

- Here's the schema text for the simple example schema we're building.

```
export const schema = buildSchema(`  
  type Query {  
    currentTime: String!  
  }  
`);
```

# Creating resolver functions

- We have a schema, and we can validate any request against it if we need to, but we have not told the GraphQL service what data to associate with the `currentTime` field in that schema.
- If a client asks for that field, what should the server response be? This is the job of a resolver function.
- Each field defined in the schema needs to be associated with a resolver function.

# Creating resolver functions

- Let's create an object to hold the many resolver functions we will eventually have.
- Here's one way to implement the currentTime resolver logic.

```
export const rootValue = {  
  currentTime: () => {  
    const isoString = new Date().toISOString();  
    return isoString.slice(11, 19);  
  },  
};
```

The ISO format is fixed. The  
11-19 slice is the time part.



# Executing requests

- The graphql executor function can be used for this purpose.
- We can test that in `api/src/server.js`, Add the following import line.

```
import { graphql } from 'graphql';
```

# Executing requests

- The graphql executor function accepts a list of arguments: the first is a schema object, the second is a source request (the operation text), and the third is a rootValue object of resolvers.
- Here's an example of how you call it.

```
graphql(schema, request, rootValue);
```



# Executing requests

- In JavaScript, we can access the resolved value of this promise by putting the keyword `await` in front of it and wrapping the code with a function labeled with the `async` keyword.

```
async () => {  
  const resp = await graphql(schema, request, rootValue);  
};
```

# Executing requests

- The request text is something the clients of this API server will supply.
- They'll do that eventually over an HTTP(S) channel, but for now, we can read it directly from the command line as an argument.
- We'll test the server.js file this way

```
➤ $ node -r esm api/src/server.js "{ currentTime }"
```

**This command will work after you implement the next code change. The `-r esm` part enables working with ECMAScript modules on older versions of Node.js.**

# Executing requests

- Here's the full code snippet in `api/src/server.js` that we can use to carry out this test.

```
import { graphql } from 'graphql';
import { schema, rootValue } from './schema';

const executeGraphQLRequest = async request => {
  const resp = await graphql(schema, request, rootValue);
  console.log(resp.data);
};

executeGraphQLRequest(process.argv[2]);

// .-.-. .
```

# Executing requests

- This example is complete! You can test it with the command and you should see the server report the time in UTC:

```
$ node -r esm api/src/server.js "{ currentTime }"  
[Object: null prototype] { currentTime: '18:35:10' }
```

# Communicating over HTTP

- We're going to use the express package to create an HTTP server and the expressgraphql package to wire that server to work with the GraphQL service that we have so far
- Remove the executeGraphQLRequest function and the graphql executor function (in api/src/server.js).
- Instead, import the graphqlHTTP named export from the expressgraphql package.

```
import { graphqlHTTP } from 'express-graphql';
import { schema, rootValue } from './schema';

// Uncomment the code to run a bare-bone Express server

import express from 'express';
import bodyParser from 'body-parser';
import cors from 'cors';
import morgan from 'morgan';

import * as config from './config';

async function main() {
  // ----
}

main();
```

# Communicating over HTTP

- The provided main function has an example of a `server.get` call.
- Here is the signature of the `server.VERB` methods and an example of what you can do within it.

```
server.use('/', (req, res, next) => {  
  // Read something from req  
  // Write something to res  
  // Either end things here or call the next function  
});
```

```

// -----

async function main() {
  // -----

  // Replace the example server.use call with:
  server.use(
    '/',
    graphqlHTTP({
      schema,
      rootValue,
      graphiql: true,
    })
  );

  server.listen(config.port, () => {
    console.log(`Server URL: http://localhost:${config.port}/`);
  });
}

main();

```



# Communicating over HTTP

- Let's test. Start the API server with the following command.

```
$ npm run api-server
```

- You should see this message:

```
Server URL: http://localhost:4321/
```

# Communicating over HTTP

```
1 {  
2   currentTime  
3 }
```

```
▼ {  
  "data": {  
    "currentTime": "16:26:40"  
  }  
}
```

# Building a schema using constructor objects

- The GraphQL schema language is a great programming-language-agnostic way to describe a GraphQL schema.
- It's a human-readable format that's easy to work with, and it is the popular, preferable format for describing your GraphQL schemas, However, it has some limitations.

# The Query type

- To create a GraphQL schema using this method, we need to import a few objects from the graphql package, as follows.

```
import {  
    GraphQLSchema,  
    GraphQLObjectType,  
    GraphQLString,  
    GraphQLInt,  
    GraphQLNonNull,  
} from 'graphql';
```

# The Query type

- For example, to instantiate a schema object, you just do something like this.

```
const schema = new GraphQLSchema({  
  query: new GraphQLObjectType({  
    name: 'Query',  
    fields: {  
      // Root query fields are defined here  
    }  
  }  
}),  
});
```

```
const QueryType = new GraphQLObjectType({
  name: 'Query',
  fields: {
    currentTime: {
      type: GraphQLString,
      resolve: () => {
        const isoString = new Date().toISOString();
        return isoString.slice(11, 19);
      },
    },
  },
});

export const schema = new GraphQLSchema({
  query: QueryType,
});
```

- To test this code, we need to remove the `rootValue` concept from `api/src/server.js`.

```
// -----  
import { schema } from './schema';  
// -----  
  
async function main() {  
  // -----  
  server.use(  
    '/',  
    graphqlHTTP({  
      schema,  
      graphiql: true, ← Remove the  
                        rootValue object  
    }),  
  );  
  server.listen(config.port, () => {  
    console.log(`Server URL: http://localhost:${config.port}/`);  
  });  
}  
  
main();
```

# Field arguments

```
1 {  
2   sumNumbersInRange(begin: 2, end: 5)  
3 }  
4
```

```
▼ {  
  "data": {  
    "sumNumbersInRange": 14  
  }  
}
```



# Field arguments

```
fields: {  
  // ----  
  
  sumNumbersInRange: {  
    type: new GraphQLNonNull(GraphQLInt),  
    args: {  
      begin: { type: new GraphQLNonNull(GraphQLInt) },  
      end: { type: new GraphQLNonNull(GraphQLInt) },  
    },  
    resolve: function (source, { begin, end }) {  
      let sum = 0;  
      for (let i = begin; i <= end; i++) {  
        sum += i;  
      }  
      return sum;  
    },  
  },  
},
```

## Field arguments

- The resolver function simply loops over the range, computes the sum, and returns it.
- Use the following query to test the new field this API now supports.

```
{  
  sumNumbersInRange(begin: 2, end: 5)  
}
```

# Custom object types

- let's make it support two leaf fields for the sum and count of the whole numbers in the range.
- Here's how the new numbersInRange field will be queried.

```
{  
  numbersInRange(begin: 2, end: 5) {  
    sum  
    count  
  }  
}
```

- Create a new directory `api/src/schema/types`, and create a `numbers-in-range.js` file there to implement the `NumbersInRange` type.

```
import {
  GraphQLObjectType,
  GraphQLInt,
  GraphQLNonNull,
} from 'graphql';

const NumbersInRange = new GraphQLObjectType({
  name: 'NumbersInRange',
  description: 'Aggregate info on a range of numbers',
  fields: {
    sum: {
      type: new GraphQLNonNull(GraphQLInt),
    },
    count: {
      type: new GraphQLNonNull(GraphQLInt),
    },
  },
});

export default NumbersInRange;
```

# Custom object types

```
// ...  
  
export const numbersInRangeObject = (begin, end) => {  
  let sum = 0;  
  let count = 0;  
  for (let i = begin; i <= end; i++) {  
    sum += i;  
    count++;  
  }  
  return { sum, count };  
};
```

```

// -----
import NumbersInRange from '../types/numbers-in-range';
import { numbersInRangeObject } from '../utils';

const QueryType = new GraphQLObjectType({
  name: 'Query',
  fields: {
    // -----

    // Remove the sumNumbersInRange field

    numbersInRange: {
      type: NumbersInRange,
      args: {
        begin: { type: new GraphQLNonNull(GraphQLInt) },
        end: { type: new GraphQLNonNull(GraphQLInt) },
      },
      resolve: function (source, { begin, end }) {
        return numbersInRangeObject(begin, end);
      },
    },
  },
});

```

That's it. If you test the API now, you should be able to execute a query like the following:

```
{
  numbersInRange(begin: 2, end: 5) {
    sum
    count
  }
}
```

And you will get this response:

```
{
  "data": {
    "numbersInRange": {
      "sum": 14,
      "count": 4
    }
  }
}
```

# Custom errors

```
1 {  
2   numbersInRange(begin: 2) {  
3     sum  
4     count  
5   }  
6 }  
7
```

```
{  
  "errors": [  
    {  
      "message": "Field \"numbersInRange\" argument  
        \"end\" of type \"Int!\" is required, but it was not  
        provided.",  
      "locations": [    ]  
  }  
]
```



# Custom errors

```
1 {  
2   numbersInRange(begin: "A", end: "Z") {  
3     sum  
4     count  
5   }  
6 }  
7
```

```
{  
  "errors": [  
    {  
      "message": "Int cannot represent non-integer  
value: \"A\"",  
      "locations": [↔]  
    },  
    {  
      "message": "Int cannot represent non-integer  
value: \"Z\"",  
      "locations": [↔]  
    }  
  ]  
}
```

# Custom errors

```
1 {  
2   numbersInRange(begin: 2, end: 5) {  
3     sum  
4     count  
5     avg  
6   }  
7 }  
8 |
```

```
{  
  "errors": [  
    {  
      "message": "Cannot query field \"avg\" on type  
\"NumbersInRange\".",  
      "locations": [  
        {  
          "line": 5, "column": 10  
        }  
      ]  
    }  
  ]  
}
```

# Custom errors

```
1 {  
2   numbersInRange(begin: 5, end: 2) {  
3     sum  
4     count  
5   }  
6 }  
7
```

```
{  
  "data": {  
    "numbersInRange": {  
      "sum": 0,  
      "count": 0  
    }  
  }  
}
```

# Custom errors

- We do the check in the resolver function for the `numbersInRange` field and throw an error with our custom message.

```
export const numbersInRangeObject = (begin, end) => {  
  if (end < begin) {  
    throw Error(`Invalid range because ${end} < ${begin}`);  
  }  
  // ----  
};
```

# Custom errors

```
1 {  
2   numbersInRange(begin: 5, end: 2) {  
3     sum  
4     count  
5   }  
6 }  
7 |
```

```
{  
  "errors": [  
    {  
      "message": "Invalid range because 2 < 5",  
      "locations": [{"line": 2, "column": 25}],  
      "path": [  
        "numbersInRange"  
      ]  
    }  
  ],  
  "data": {  
    "numbersInRange": null  
  }  
}
```

# Custom errors

```
1 {  
2   numbersInRange(begin: 5, end: 2) {  
3     sum  
4     count  
5   }  
6   currentTime  
7 }  
8
```

```
{  
  "errors": [  
    {  
      "message": "Invalid range because 2 < 5",  
      "locations": [{"line": 2, "column": 25}],  
      "path": [  
        "numbersInRange"  
      ]  
    }  
  ],  
  "data": {  
    "numbersInRange": null,  
    "currentTime": "21:51:08"  
  }  
}
```

# Generating SDL text from object-based schemas

```
import {  
  // ----  
  printSchema,  
} from 'graphql';  
// ----  
  
export const schema = new GraphQLSchema({  
  query: QueryType,  
});  
console.log(printSchema(schema));
```

# Generating SDL text from object-based schemas

Here's what you'll see.

```
type Query {  
  currentTime: String  
  numbersInRange(begin: Int!, end: Int!): NumbersInRange  
}  
"""Aggregate info on a range of numbers"""  
type NumbersInRange {  
  sum: Int!  
  count: Int!  
}
```



# Generating SDL text from object-based schemas

- My favorite part about this conversion is how the arguments to the `numbersInRange` field are defined in the schema language format:

`(begin: Int!, end: Int!)`

- Compare that with:

```
args: {  
    begin: { type: new GraphQLNonNull(GraphQLInt) },  
    end: { type: new GraphQLNonNull(GraphQLInt) },  
}
```

```

"""The root query entry point for the API"""
type Query {
  "The current time in ISO UTC"
  currentTime: String

  """
  An object representing a range of whole numbers
  from "begin" to "end" inclusive to the edges
  """
  numbersInRange(
    "The number to begin the range"
    begin: Int!,
    "The number to end the range"
    end: Int!
  ): NumbersInRange!
}

"""Aggregate info on a range of numbers"""
type NumbersInRange {
  "Sum of all whole numbers in the range"
  sum: Int!
  "Count of all whole numbers in the range"
  count: Int!
}

```

## The schema language versus the object-based method

- The schema language enables front-end developers to participate in designing the API and, more important, start using a mocked version of it right away.
- The frontend people on your team will absolutely love it.
- It enables them to participate in designing the API and, more important, start using a mocked version of it right away.
- The schema language text can serve as an early version of the API documentation.

# Working with asynchronous functions

- Both fields we have so far in this example are mapped to a normal synchronous resolver.
- However, if a field needs to do a lot of work to resolve its data, it should use an asynchronous resolver because, otherwise, the entire API service will be blocked and unable to serve other requests.
- To demonstrate this problem, let's fake a delay in processing the currentTime field.

# Working with asynchronous functions

```
currentTime: {  
  type: GraphQLString,  
  resolve: () => {  
    const sleepToDate = new Date(new Date().getTime() + 5000);  
    while (sleepToDate > new Date()) {  
      // sleep  
    }  
    const isoString = new Date().toISOString();  
    return isoString.slice(11, 19);  
  },  
},
```

# Working with asynchronous functions



# Working with asynchronous functions

```
currentTime: {  
  type: GraphQLString,  
  resolve: () => {  
    return new Promise(resolve => {  
      setTimeout(() => {  
        const isoString = new Date().toISOString();  
        resolve(isoString.slice(11, 19));  
      }, 5000);  
    });  
  },  
};
```

Resolver functions support  
returning a promise object.

# Working with asynchronous functions

```
1 {  
2   currentTime  
3 }  
4
```



```
1 {  
2   numbersInRange(begin, end) {  
3     sum  
4     count  
5   }  
6 }  
7
```

```
{  
  "data": {  
    "numbersInRange": {  
      "sum": 14,  
      "count": 4  
    }  
  }  
}
```



# Summary

- A GraphQL service is centered around the concept of a schema that is made executable with resolver functions.
- A GraphQL implementation like GraphQL.js takes care of the generic tasks involved in working with an executable schema.
- You can interact with a GraphQL service using any communication interface.
- HTTP(S) is the popular choice for GraphQL services designed for web and mobile applications.

# "Complete Lab"