

# JAVASCRIPT

## Promise

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Promises are an alternative to callbacks for delivering the results of an asynchronous computation.

A promise will return a value in future.

A Promise is an **object** representing the eventual **completion** or **failure** of an asynchronous operation.

# STATES OF A PROMISE

**Pending:** Initial state, neither fulfilled nor rejected.

**Fulfilled (Resolved):** Operation completed successfully.

**Rejected:** Operation failed.

A promise is said to be **settled** if it is either **fulfilled** or **rejected**, but not pending.

A Promise object is created using the **new** keyword and its **constructor**.

The promise constructor takes as its argument a function, called the **executor** function.

Executor function takes a **resolve** function and a **reject** function as parameters.

**Resolve** function must be called, inside executor, when the async task of the promise succeeds. The success value must be passed to it as a parameter.

**Reject** function is called, inside executor, when the async task of the promise fails. The reason for failure (typically an error object) must be passed to it as a parameter.

The **executor function** must perform the async operation and call **resolve()** in case of success and **reject()** in case of failure.



A promise is typically returned by a function.

The wrapping function now behaves like an async function.

```
function oneThing() {  
  return (new Promise((resolve, reject) => {  
    // do something async which eventually calls either:  
    // resolve(someValue); // Fulfilled  
    // or  
    // reject("failure reason"); // Rejected  
  }));  
}
```

Promise is a **thenable** or an object that supplies a standard-compliant **.then()** method.

```
testPromise.then(onFulfilled[, onRejected]);
```

```
doOneThing()  
  .then(result => {  
    console.log(`Got final result: ${result}`);  
  })  
  .catch(error=>{  
    console.log(`Got error: ${error}`);  
  });
```

# THEN() METHOD

## Parameters:

**onFulfilled:** A Function called if the Promise is fulfilled. It has one argument, the **resolve value**.

**onRejected:** A Function called if the Promise is rejected. It has one argument, the **reject error**. It is an optional parameter.

## Return value:

A Promise in the pending status.

# CATCH() METHOD

```
testPromise.catch(onRejected);
```

## Parameters:

**onRejected:** A Function called when the Promise is rejected. This function has one argument, the **reject error**.

This method acts as catch block for the promise block.

# BENEFITS OF PROMISE

Promise has three benefits over traditional callbacks:

- Chaining
- Readable / Maintainable Code
- Better Error Handling

# CHAINING



The `then()` method returns a Promise which allows for promise chaining.

This operation is called composition.

```
doOneThing()  
  .then(result => doSecondThing(result))  
  .then(newResult => doThirdThing(newResult))  
  .then(finalResult => {  
    console.log(`Got final result: ${finalResult}`);  
  })  
  .catch(error => {  
    console.log(`Got error: ${error}`);  
  });
```

A promise in a chain, passes its **resolve value** to the next promise in the chain and its **reject error** to the catch handler at the end.

A promise chain stops if there is an exception in any promise of the chain and looks for catch handler instead.

A trailing `.then()` block acts as a **finally**.

Traditional callbacks could not be chained.  
They had to be written in a nested format.

This would lead to the classic **callback pyramid**  
of doom (or **callback hell**).

# CALLBACK APPROACH

```
doOneThing(function(result) {  
  doSecondThing(result, function(newResult) {  
    doThirdThing(newResult, function(finalResult) {  
      console.log(`Got final result: ${finalResult}`);  
    }, failureCallback);  
  }, failureCallback);  
}, failureCallback);
```

Callback hell means really confusing and difficult-to-read code.

It leads to code that is not maintainable.

# BETTER ERROR HANDLING

In case of callbacks, try/catch block is needed inside every one of the nested callbacks.

Moreover, there is no mechanism to communicate an error in a callback to its outer callback.



Promises solve a fundamental flaw with the callback hell by catching all errors, even thrown exceptions, in one place.

# END OF CHAPTER

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# APPENDIX