

# Chapter 17: Data Processing at Scale

## Introduction: Big Data Challenges

When you have massive amounts of data, traditional processing doesn't work.

Small Data (Traditional):

1 GB of data	
Process on single machine	
Time: 10 minutes	
✓ Simple	

Big Data (Scale):

1 PB (1,000,000 GB)	
Single machine:	
• Would take 10M minutes	
• = 19 years!	
• Won't fit in memory	
✗ Impossible	

Solution: Distributed Processing

1 PB of data	
1,000 machines in parallel	
Time: 10 minutes	
✓ Practical	

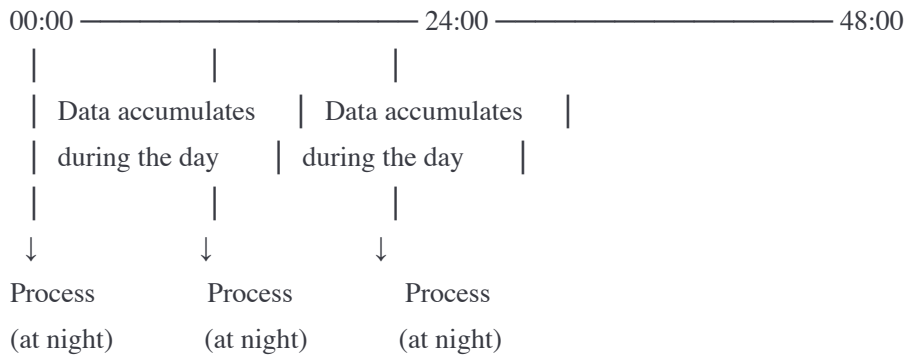
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## 1. Batch Processing vs Stream Processing

### Batch Processing

**Concept:** Process large volumes of data at once, periodically.

### Batch Processing Timeline:



### Characteristics:

- Processes data in large chunks
- Run periodically (hourly, daily, weekly)
- High latency (hours to days)
- High throughput (TB to PB per job)
- Complex analytics possible

## Example: E-commerce Daily Sales Report

### Daily Batch Job (runs at midnight):

#### Input:

- 10 million orders from past 24 hours
- 50 GB of transaction data

#### Process:

1. Load all orders (6 PM - 12 AM)
2. Calculate metrics:
  - Total revenue
  - Revenue by category
  - Top products
  - Customer segments
  - Inventory needs
3. Generate reports

#### Output:

- Sales dashboard
- Email to management
- Inventory recommendations

Duration: 2 hours

Freshness: Up to 26 hours old (24h + 2h processing)

## Batch Processing Code:

python

```
from pyspark.sql import SparkSession

# Initialize Spark
spark = SparkSession.builder \
    .appName("DailySalesReport") \
    .getOrCreate()

# Read data (24 hours of orders)
orders = spark.read.parquet("s3://data/orders/2024-01-20/*.parquet")

# Batch processing
daily_report = orders \
    .filter(orders.status == 'completed') \
    .groupBy('category') \
    .agg(
        sum('total').alias('revenue'),
        count('order_id').alias('order_count'),
        avg('total').alias('avg_order_value')
    ) \
    .orderBy('revenue', ascending=False)

# Save results
daily_report.write.parquet("s3://reports/daily-sales/2024-01-20/")

# Show top categories
daily_report.show(10)

# Output:
# +-----+-----+-----+-----+
# | category | revenue | order_count | avg_order_value |
# +-----+-----+-----+-----+
# | Electronics | 1250000 | 5234 | 238.79 |
# | Clothing | 890000 | 12456 | 71.45 |
# | Books | 456000 | 23123 | 19.72 |
# +-----+-----+-----+-----+
```

---

## Stream Processing

**Concept:** Process data continuously as it arrives.

### Stream Processing Timeline:

Event 1 → Process → Result (0.1s)

Event 2 → Process → Result (0.1s)

Event 3 → Process → Result (0.1s)

Event 4 → Process → Result (0.1s)

...continuous...

### Characteristics:

- Processes data in real-time
- Event-by-event or micro-batches
- Low latency (milliseconds to seconds)
- Lower throughput per instance
- Simpler per-event operations

## Example: Real-time Fraud Detection

Stream Processing (processes every transaction):

Event arrives → Process → Alert (within 100ms)

Transaction 1: \$50 at Starbucks NYC

↓ Process in 50ms

✓ Normal (no alert)

Transaction 2: \$5000 at Electronics Store LA

↓ Process in 80ms

⚠ Unusual amount + unusual location

→ Alert sent immediately!

Transaction 3: \$10 at Gas Station LA

↓ Process in 45ms

⚠ After flagged transaction, same location

→ Confirm fraud pattern

→ Block card immediately!

Latency: 50-100ms per transaction

Freshness: Real-time (immediate)

## Stream Processing Code:

```
javascript
```

```
const { Kafka } = require('kafkajs');

const kafka = new Kafka({ brokers: ['kafka:9092'] });
const consumer = kafka.consumer({ groupId: 'fraud-detector' });

// Real-time fraud detection
async function streamProcessing() {
  await consumer.connect();
  await consumer.subscribe({ topic: 'transactions' });

  const userHistory = new Map();

  await consumer.run({
    eachMessage: async ({ message }) => {
      const transaction = JSON.parse(message.value);
      const startTime = Date.now();

      // Get user's recent transactions
      if (!userHistory.has(transaction.userId)) {
        userHistory.set(transaction.userId, []);
      }

      const history = userHistory.get(transaction.userId);

      // Detect fraud patterns (real-time!)
      const fraudScore = calculateFraudScore(transaction, history);

      if (fraudScore > 0.8) {
        // High fraud risk - alert immediately!
        await alertFraud({
          transactionId: transaction.id,
          userId: transaction.userId,
          amount: transaction.amount,
          fraudScore,
          processingTime: Date.now() - startTime
        });

        // Block card
        await blockCard(transaction.userId);

        console.log(🚨 FRAUD DETECTED (${Date.now() - startTime}ms));
      }

      // Update history (keep last 20)
      history.push(transaction);
      if (history.length > 20) {

```

```

    history.shift();
  }

  console.log(`Processed transaction in ${Date.now() - startTime}ms`);
}
});
}

function calculateFraudScore(transaction, history) {
  let score = 0;

  // Pattern 1: Large amount
  const avgAmount = history.reduce((sum, t) => sum + t.amount, 0) / history.length;
  if (transaction.amount > avgAmount * 5) {
    score += 0.4;
  }

  // Pattern 2: Geographic anomaly
  if (history.length > 0) {
    const lastLoc = history[history.length - 1].location;
    const distance = calculateDistance(lastLoc, transaction.location);
    const timeDiff = transaction.timestamp - history[history.length - 1].timestamp;

    if (distance > 1000 && timeDiff < 3600000) { // 1000km in 1 hour
      score += 0.5;
    }
  }

  // Pattern 3: Multiple transactions quickly
  const recent = history.filter(t =>
    transaction.timestamp - t.timestamp < 300000 // Last 5 minutes
  );
  if (recent.length >= 5) {
    score += 0.3;
  }

  return Math.min(score, 1.0);
}

streamProcessing();

```

## Batch vs Stream Comparison

Feature	Batch	Stream
---------	-------	--------

Data Volume	Large (TB-PB)	Continuous	
Latency	Hours/Days	Milliseconds/Sec	
Processing	Periodic	Continuous	
Complexity	Complex queries	Simple per-event	
Throughput	Very high	Medium	
Use Case	Reports,ETL	Monitoring,fraud	
Examples			
	Daily sales	Click tracking	
	ML training	Real-time alerts	
	Data warehouse	Live dashboards	
	Backup/Archive	Fraud detection	

Latency vs Throughput Trade-off:

Batch: Low latency ✗, High throughput ✓

Stream: Low latency ✓, Lower throughput ✗

## 2. MapReduce Paradigm

### What is MapReduce?

**Concept:** Process massive datasets by splitting into map and reduce phases.

## MapReduce Workflow:

### Input Data (Large)

├─ Split 1 (1 GB)

├─ Split 2 (1 GB)

├─ Split 3 (1 GB)

└─ Split 4 (1 GB)

↓

### MAP Phase (Parallel)

├─ Mapper 1: Process Split 1 → [key-value pairs]

├─ Mapper 2: Process Split 2 → [key-value pairs]

├─ Mapper 3: Process Split 3 → [key-value pairs]

└─ Mapper 4: Process Split 4 → [key-value pairs]

↓

### SHUFFLE & SORT (Group by key)

Group all values for same key together

↓

### REDUCE Phase (Parallel)

├─ Reducer 1: Process key group 1 → Result

├─ Reducer 2: Process key group 2 → Result

└─ Reducer 3: Process key group 3 → Result

↓

Output (Aggregated Results)

---

## MapReduce Example: Word Count

**Problem:** Count word frequency in 1 TB of text files.



Input Files (4 files):

File 1: "hello world"

File 2: "hello hadoop"

File 3: "world of hadoop"

File 4: "hello world hadoop"

MAP Phase (4 mappers in parallel):

---

Mapper 1 (File 1):

Input: "hello world"

Output: [("hello", 1), ("world", 1)]

Mapper 2 (File 2):

Input: "hello hadoop"

Output: [("hello", 1), ("hadoop", 1)]

Mapper 3 (File 3):

Input: "world of hadoop"

Output: [("world", 1), ("of", 1), ("hadoop", 1)]

Mapper 4 (File 4):

Input: "hello world hadoop"

Output: [("hello", 1), ("world", 1), ("hadoop", 1)]

SHUFFLE & SORT:

---

Group by key:

"hello": [1, 1, 1] (from mappers 1, 2, 4)

"world": [1, 1, 1] (from mappers 1, 3, 4)

"hadoop": [1, 1, 1] (from mappers 2, 3, 4)

"of": [1] (from mapper 3)

REDUCE Phase (parallel):

---

Reducer 1:

Input: ("hello", [1, 1, 1])

Output: ("hello", 3)

Reducer 2:

Input: ("world", [1, 1, 1])

Output: ("world", 3)

Reducer 3:

Input: ("hadoop", [1, 1, 1])

Output: ("hadoop", 3)

Reducer 4:

Input: ("of", [1])

Output: ("of", 1)

Final Output:

---

hello: 3

world: 3

hadoop: 3

of: 1

---

## MapReduce Code (Hadoop)

```
java
```

*// Mapper*

```
public class WordCountMapper extends Mapper<LongWritable, Text, Text, IntWritable> {
```

```
    private final static IntWritable one = new IntWritable(1);
```

```
    private Text word = new Text();
```

```
    @Override
```

```
    public void map(LongWritable key, Text value, Context context)
```

```
        throws IOException, InterruptedException {
```

```
        // Input: Line of text
```

```
        String line = value.toString();
```

```
        // Split into words
```

```
        String[] words = line.split("\\s+");
```

```
        // Emit (word, 1) for each word
```

```
        for (String w : words) {
```

```
            word.set(w.toLowerCase());
```

```
            context.write(word, one);
```

```
        }
```

```
    }
```

```
}
```

*// Reducer*

```
public class WordCountReducer extends Reducer<Text, IntWritable, Text, IntWritable> {
```

```
    @Override
```

```
    public void reduce(Text key, Iterable<IntWritable> values, Context context)
```

```
        throws IOException, InterruptedException {
```

```
        // Input: (word, [1, 1, 1, ...])
```

```
        int sum = 0;
```

```
        // Sum all occurrences
```

```
        for (IntWritable val : values) {
```

```
            sum += val.get();
```

```
        }
```

```
        // Emit (word, count)
```

```
        context.write(key, new IntWritable(sum));
```

```
    }
```

```
}
```

*// Driver (Main)*

```
public class WordCount {
```

```
public static void main(String[] args) throws Exception {  
    Configuration conf = new Configuration();  
    Job job = Job.getInstance(conf, "word count");  
  
    job.setJarByClass(WordCount.class);  
    job.setMapperClass(WordCountMapper.class);  
    job.setReducerClass(WordCountReducer.class);  
  
    job.setOutputKeyClass(Text.class);  
    job.setOutputValueClass(IntWritable.class);  
  
    FileInputFormat.addInputPath(job, new Path(args[0]));  
    FileOutputFormat.setOutputPath(job, new Path(args[1]));  
  
    System.exit(job.waitForCompletion(true) ? 0 : 1);  
}
```

*// Run:*

*// hadoop jar wordcount.jar WordCount /input /output*

---

## MapReduce: More Complex Example

**Problem:** Calculate average order value per customer

python

```

from mrjob.job import MRJob
from mrjob.step import MRStep
import json

class CustomerAvgOrder(MRJob):

    def mapper(self, _, line):
        """
        Input: JSON line with order data
        Output: (customer_id, order_total)
        """
        order = json.loads(line)
        yield order['customer_id'], order['total']

    def reducer(self, customer_id, order_totals):
        """
        Input: (customer_id, [total1, total2, total3, ...])
        Output: (customer_id, average_order_value)
        """
        totals = list(order_totals)
        avg = sum(totals) / len(totals)

        yield customer_id, {
            'avg_order_value': avg,
            'total_orders': len(totals),
            'total_spent': sum(totals)
        }

if __name__ == '__main__':
    CustomerAvgOrder.run()

```

*# Input data:*

```

# {"customer_id": "C1", "total": 100}
# {"customer_id": "C1", "total": 200}
# {"customer_id": "C2", "total": 50}
# {"customer_id": "C1", "total": 150}

```

*# Map output:*

```

# ("C1", 100), ("C1", 200), ("C2", 50), ("C1", 150)

```

*# Shuffle & sort:*

```

# ("C1", [100, 200, 150])
# ("C2", [50])

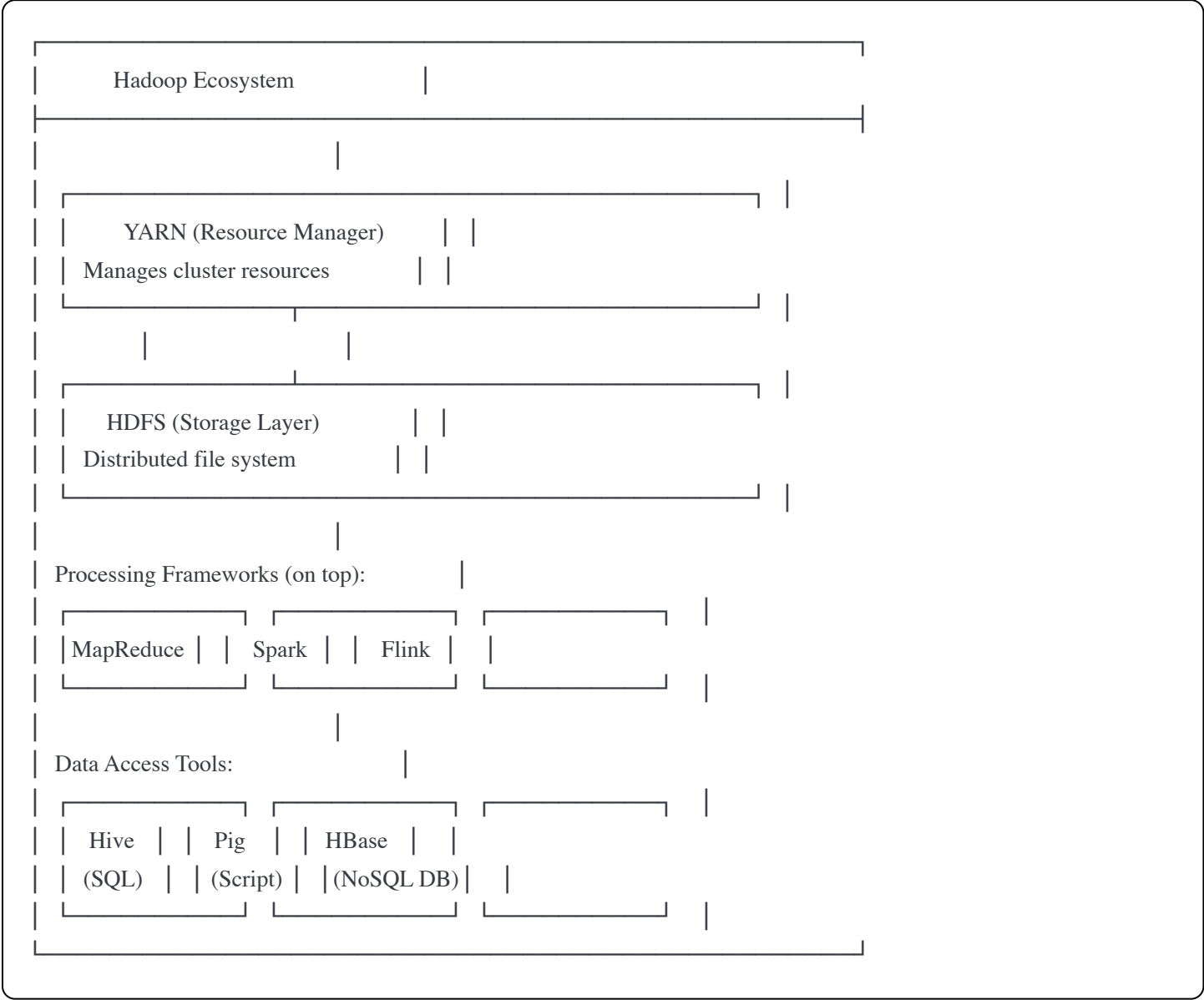
```

*# Reduce output:*

# C1: {"avg\_order\_value": 150, "total\_orders": 3, "total\_spent": 450}  
# C2: {"avg\_order\_value": 50, "total\_orders": 1, "total\_spent": 50}

### 3. Apache Hadoop Ecosystem

#### Hadoop Architecture



#### HDFS (Hadoop Distributed File System)

Already covered in Chapter 8, quick recap:

## HDFS Architecture:

### NameNode (Master):

- └─ Manages metadata
- └─ Knows which blocks are where
- └─ Single point (but has backup)

### DataNodes (Workers):

- └─ Store actual data blocks
- └─ 128 MB blocks
- └─ 3 replicas per block
- └─ Report health to NameNode

Example: Store 1 GB file

$1 \text{ GB} / 128 \text{ MB} = 8 \text{ blocks}$

$8 \text{ blocks} \times 3 \text{ replicas} = 24 \text{ total blocks}$

Distributed across DataNodes

---

## Hive (SQL on Hadoop)

**Concept:** Write SQL, executes as MapReduce jobs.

sql

-- Create table

```
CREATE TABLE orders (  
  order_id INT,  
  customer_id INT,  
  total DECIMAL(10,2),  
  order_date DATE  
)  
STORED AS PARQUET  
LOCATION '/data/orders';
```

-- Query (compiles to MapReduce)

```
SELECT  
  customer_id,  
  COUNT(*) as order_count,  
  SUM(total) as total_spent,  
  AVG(total) as avg_order  
FROM orders  
WHERE order_date >= '2024-01-01'  
GROUP BY customer_id  
HAVING SUM(total) > 1000  
ORDER BY total_spent DESC  
LIMIT 100;
```

-- Behind the scenes:

- 1. Hive compiles SQL to MapReduce jobs
- 2. Launches map tasks to scan data
- 3. Shuffle groups by customer\_id
- 4. Reduce tasks aggregate
- 5. Returns results

-- Can process petabytes!

-- Just write SQL!

## 4. Apache Spark

### Why Spark? (Faster than MapReduce)

MapReduce Problem:

Every operation writes to disk!

Job 1: Read HDFS → Map → Write to HDFS

Job 2: Read HDFS → Reduce → Write to HDFS

Job 3: Read HDFS → Map → Write to HDFS

↑ Slow disk I/O between every step!



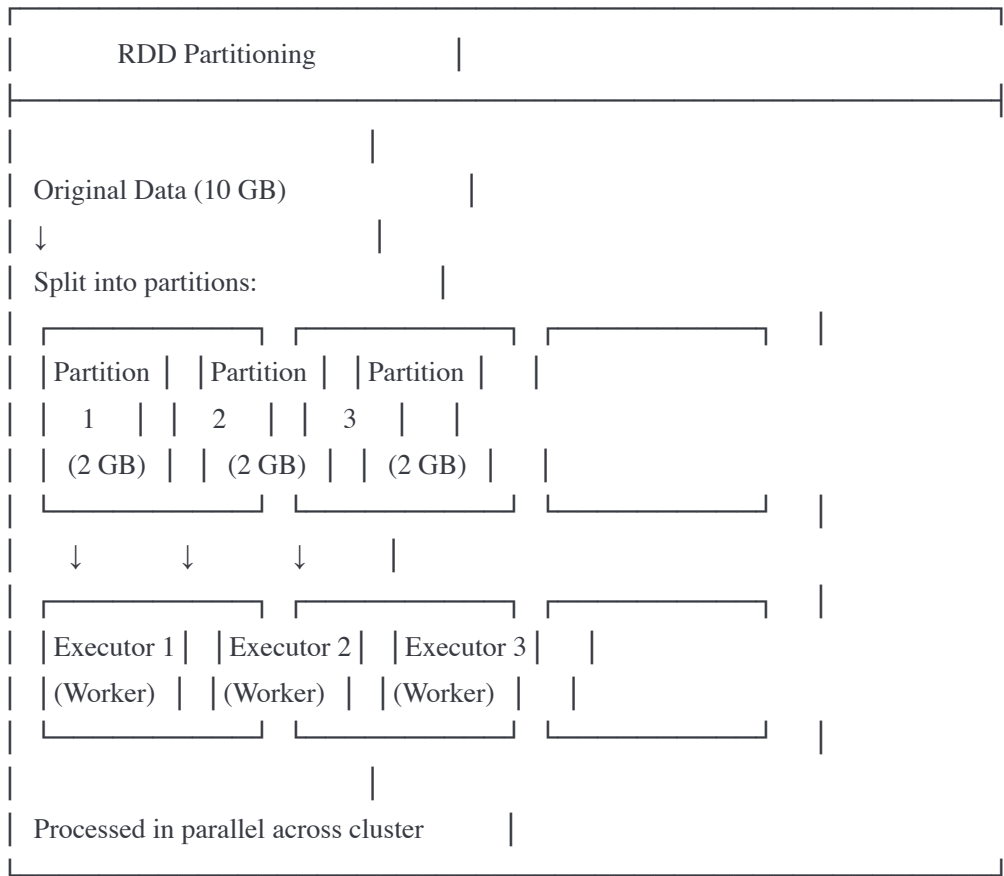
Spark Solution:  
Keep data in memory!

Job: Read HDFS → Map → Reduce → Map → Output  
↑ All in memory (RAM) ↑  
100x faster for iterative jobs!

Performance Comparison:  
MapReduce: 100 GB in 10 minutes (disk-bound)  
Spark: 100 GB in 1 minute (memory-bound)

Spark RDD (Resilient Distributed Dataset)

RDD: Immutable distributed collection



Spark Code Examples

python

```
from pyspark.sql import SparkSession
```

```
# Initialize Spark
```

```
spark = SparkSession.builder \
    .appName("SparkExample") \
    .config("spark.executor.memory", "4g") \
    .getOrCreate()
```

```
# Example 1: Word Count (much simpler than Hadoop!)
```

```
text_file = spark.read.text("hdfs://data/input.txt")
```

```
word_counts = text_file \
    .rdd \
    .flatMap(lambda line: line.value.split(" ")) \
    .map(lambda word: (word, 1)) \
    .reduceByKey(lambda a, b: a + b)
```

```
word_counts.saveAsTextFile("hdfs://data/output")
```

```
# Example 2: DataFrame API (SQL-like)
```

```
df = spark.read.parquet("s3://data/orders/")
```

```
# Filter
```

```
high_value = df.filter(df.total > 1000)
```

```
# Aggregation
```

```
revenue_by_category = df \
    .groupBy("category") \
    .agg(
        sum("total").alias("revenue"),
        count("order_id").alias("order_count"),
        avg("total").alias("avg_order")
    )
```

```
revenue_by_category.show()
```

```
# Example 3: Join (across multiple datasets)
```

```
orders = spark.read.parquet("s3://data/orders/")
```

```
customers = spark.read.parquet("s3://data/customers/")
```

```
# Join orders with customer info
```

```
result = orders.join(
    customers,
    orders.customer_id == customers.id,
    "inner"
)
```

*# Group by customer tier*

```
tier_analysis = result \
    .groupBy(customers.tier) \
    .agg(
        sum(orders.total).alias("revenue"),
        count(orders.order_id).alias("orders")
    )
```

```
tier_analysis.show()
```

*# Example 4: Window functions (complex analytics)*

```
from pyspark.sql.window import Window
from pyspark.sql.functions import row_number, rank
```

*# Rank products by revenue within each category*

```
window_spec = Window.partitionBy("category").orderBy(desc("revenue"))
```

```
ranked = df \
    .withColumn("rank", rank().over(window_spec)) \
    .filter(col("rank") <= 10) # Top 10 per category
```

```
ranked.show()
```

*# Example 5: Machine Learning (MLlib)*

```
from pyspark.ml.classification import LogisticRegression
from pyspark.ml.feature import VectorAssembler
```

*# Prepare features*

```
assembler = VectorAssembler(
    inputCols=["age", "income", "purchases"],
    outputCol="features"
)
```

```
data = assembler.transform(df)
```

*# Train model*

```
lr = LogisticRegression(
    featuresCol="features",
    labelCol="will_churn"
)
```

```
model = lr.fit(data)
```

*# Predict*

```
predictions = model.transform(test_data)
```

# Spark Streaming (Micro-Batch)

python

```
from pyspark.sql import SparkSession
from pyspark.sql.functions import window, col, count, avg

spark = SparkSession.builder \
    .appName("SparkStreaming") \
    .getOrCreate()

# Read from Kafka (streaming source)
stream = spark \
    .readStream \
    .format("kafka") \
    .option("kafka.bootstrap.servers", "localhost:9092") \
    .option("subscribe", "transactions") \
    .load()

# Parse JSON
from pyspark.sql.functions import from_json, col
from pyspark.sql.types import StructType, StringType, DoubleType

schema = StructType() \
    .add("transaction_id", StringType()) \
    .add("user_id", StringType()) \
    .add("amount", DoubleType()) \
    .add("timestamp", StringType())

transactions = stream \
    .selectExpr("CAST(value AS STRING)") \
    .select(from_json(col("value"), schema).alias("data")) \
    .select("data.*")

# Windowed aggregation (5-minute windows)
windowed_metrics = transactions \
    .withWatermark("timestamp", "10 minutes") \
    .groupBy(
        window(col("timestamp"), "5 minutes"),
        col("user_id")
    ) \
    .agg(
        count("transaction_id").alias("tx_count"),
        sum("amount").alias("total_amount"),
        avg("amount").alias("avg_amount")
    )

# Write to console (for demo)
query = windowed_metrics \
    .writeStream \
```

```
.outputMode("update") \
.format("console") \
.start()
```

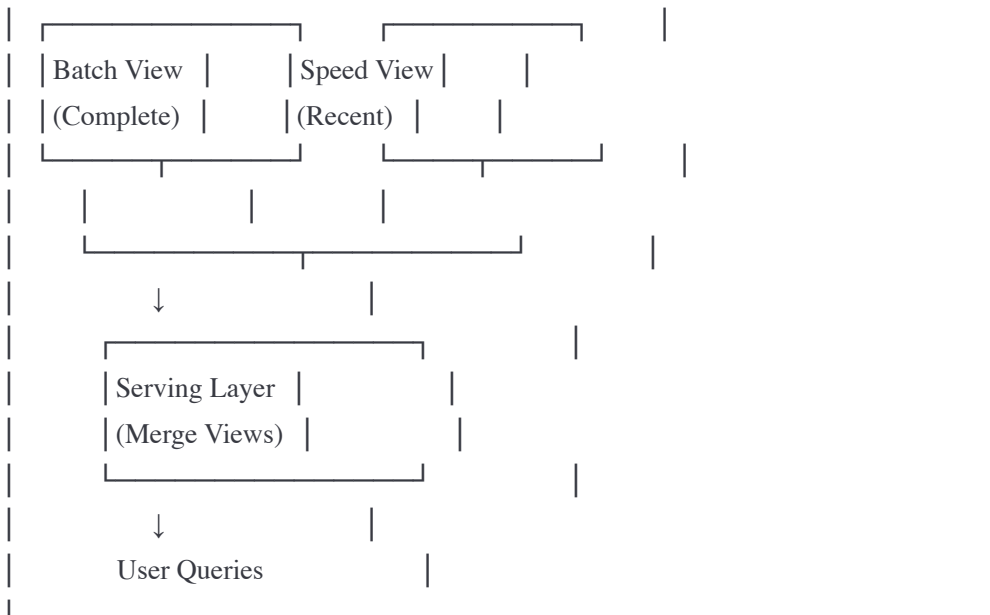
```
query.awaitTermination()
```

```
# Output every 5 minutes:
# +-----+-----+-----+-----+
# |window      |user_id|tx_count|total_amount|avg_amount|
# +-----+-----+-----+-----+
# |{2024-01-20 10:00,...}|user123| 45  | 4532.50 | 100.72 |
# |{2024-01-20 10:00,...}|user456| 23  | 1234.00 | 53.65  |
# +-----+-----+-----+-----+
```

5. Lambda Architecture

Concept: Batch + Stream = Best of Both Worlds





### Example: Page View Analytics

#### Batch Layer:

- Processes all historical data
- Runs daily at midnight
- Complete, accurate counts
- Available at 2 AM

#### Speed Layer:

- Processes events in real-time
- Updates every second
- Approximate counts
- Available immediately

#### Serving Layer:

- Query at 10 AM:
  - Batch view: Accurate until midnight (10 hours old)
  - Speed view: Last 10 hours (approximate)
  - Combined: Complete picture!

## Lambda Architecture Implementation

python

```
# BATCH LAYER (Spark)
```

```
from pyspark.sql import SparkSession
```

```
def batch_processing():
```

```
    spark = SparkSession.builder.appName("BatchLayer").getOrCreate()
```

```
# Process all historical data
```

```
all_page_views = spark.read.parquet("s3://data/page-views/")
```

```
# Calculate complete statistics
```

```
page_stats = all_page_views \
    .groupBy("page_id", "date") \
    .agg(
        count("user_id").alias("total_views"),
        countDistinct("user_id").alias("unique_visitors")
    )
```

```
# Save to serving layer
```

```
page_stats.write \
    .mode("overwrite") \
    .parquet("s3://serving/batch-views/")
```

```
print("Batch layer updated (complete and accurate)")
```

```
# SPEED LAYER (Kafka Streams)
```

```
from kafka import KafkaConsumer
```

```
import json
```

```
def speed_layer():
```

```
    consumer = KafkaConsumer(
        'page-views',
        bootstrap_servers=['kafka:9092']
    )
```

```
# Real-time aggregation
```

```
recent_views = {} # page_id -> count
```

```
for message in consumer:
```

```
    event = json.loads(message.value)
    page_id = event['page_id']
```

```
# Update count
```

```
recent_views[page_id] = recent_views.get(page_id, 0) + 1
```

```
# Store in fast database (Redis)
```

```
redis_client.hincrby('page_views_realtime', page_id, 1)
```



```

# Publish to serving layer
if recent_views[page_id] % 100 == 0:
    print(f"Speed layer: Page {page_id} has {recent_views[page_id]} recent views")

# SERVING LAYER (API)
from flask import Flask, jsonify
import redis

app = Flask(__name__)
redis_client = redis.Redis(host='localhost', port=6379)
spark = SparkSession.builder.appName("ServingLayer").getOrCreate()

@app.route('/api/page-stats/<page_id>')
def get_page_stats(page_id):
    # Get batch view (complete historical data)
    batch_df = spark.read.parquet("s3://serving/batch-views/")
    batch_stats = batch_df \
        .filter(batch_df.page_id == page_id) \
        .agg(sum("total_views").alias("historical_views")) \
        .collect()

    historical_views = batch_stats[0]['historical_views'] if batch_stats else 0

    # Get speed view (recent data)
    recent_views = int(redis_client.hget('page_views_realtime', page_id) or 0)

    # Combine both
    total_views = historical_views + recent_views

    return jsonify({
        'page_id': page_id,
        'total_views': total_views,
        'batch_views': historical_views, # Complete, accurate
        'speed_views': recent_views,    # Recent, approximate
        'batch_updated': '2024-01-20 02:00:00',
        'speed_updated': 'real-time'
    })

app.run()

# Example response:
# {
#   "page_id": "page-123",
#   "total_views": 15234,
#   "batch_views": 15000, (until midnight)
#   "speed_views": 234,   (since midnight)

```

```
# "batch_updated": "2024-01-20 02:00:00",  
# "speed_updated": "real-time"  
# }
```

---

## Lambda Architecture Pros and Cons

### ✓ ADVANTAGES:

- Complete and accurate (batch layer)
- Real-time updates (speed layer)
- Fault tolerant (can recompute from batch)
- Handle both historical and recent data

### ✗ DISADVANTAGES:

- Complex (two processing pipelines!)
- Code duplication (same logic in batch and speed)
- Operational overhead (maintain two systems)
- Eventual consistency (batch lags behind speed)

### When to use:

- ✓ Need both accuracy and real-time
- ✓ Historical analytics + live dashboards
- ✓ Can handle complexity
- ✓ Have resources for two systems

### Examples:

- LinkedIn (uses Lambda for analytics)
- Twitter (for trending topics, analytics)

---

## 6. Kappa Architecture

### Simplified Alternative to Lambda

**Concept:** Everything is a stream! No batch layer.

## Kappa Architecture

### Data Sources

Events, Logs, Transactions



Event Stream  
(Kafka)

Retained  
(30 days)



Stream

Stream

Stream

Proc 1

Proc 2

Proc 3

Real-time

Real-time

Real-time

Serving Layer

To reprocess (e.g., bug fix):

→ Replay stream from offset 0

→ Recompute all views

→ No separate batch system needed!

### Key Difference from Lambda:

- Only ONE processing code path (stream)
- Reprocess by replaying stream
- Simpler!

Kappa Implementation

javascript

```
const { Kafka } = require('kafkajs');

class KappaProcessor {
  constructor() {
    this.kafka = new Kafka({ brokers: ['kafka:9092'] });
    this.consumer = this.kafka.consumer({ groupId: 'kappa-processor' });
    this.producer = this.kafka.producer();
  }

  async processStream() {
    await this.consumer.connect();
    await this.producer.connect();

    await this.consumer.subscribe({
      topic: 'page-views',
      fromBeginning: false // Or true to reprocess all
    });

    // State (in-memory or database)
    const state = {
      pageViews: new Map(), // page_id -> count
      userSessions: new Map(), // user_id -> session
      hourlyMetrics: new Map() // hour -> metrics
    };

    await this.consumer.run({
      eachMessage: async ({ message }) => {
        const event = JSON.parse(message.value);

        // Process event (update all views)
        this.updatePageViews(state, event);
        this.updateSessions(state, event);
        this.updateHourlyMetrics(state, event);

        // Publish derived events
        await this.publishDerivedEvents(event, state);
      }
    });
  }

  updatePageViews(state, event) {
    const pageId = event.page_id;
    const current = state.pageViews.get(pageId) || 0;
    state.pageViews.set(pageId, current + 1);

    // Persist to database
  }
}
```

```
db.update('page_views', { page_id: pageId }, { count: current + 1 });
}
```

```
updateSessions(state, event) {
  const userId = event.user_id;
  const now = new Date(event.timestamp);

  let session = state.userSessions.get(userId);

  if (!session || now - session.lastActivity > 30 * 60 * 1000) {
    // New session
    session = {
      sessionId: generateId(),
      startTime: now,
      pageViews: 0
    };
    state.userSessions.set(userId, session);
  }
```

```
  session.pageViews++;
  session.lastActivity = now;
}
```

```
updateHourlyMetrics(state, event) {
  const hour = new Date(event.timestamp).getHours();
  const key = `${event.date}_${hour}`;

  if (!state.hourlyMetrics.has(key)) {
    state.hourlyMetrics.set(key, {
      views: 0,
      uniqueUsers: new Set()
    });
  }
```

```
  const metrics = state.hourlyMetrics.get(key);
  metrics.views++;
  metrics.uniqueUsers.add(event.user_id);
}
```

```
async publishDerivedEvents(event, state) {
  // Publish aggregated metrics to output topic
  const pageViews = state.pageViews.get(event.page_id);

  if (pageViews % 1000 === 0) {
    await this.producer.send({
      topic: 'page-view-milestones',
      messages: [{
```

```

    value: JSON.stringify({
      page_id: event.page_id,
      milestone: pageViews,
      timestamp: new Date().toISOString()
    })
  }]
});
}
}

// Reprocess from beginning (e.g., after bug fix)
async reprocess() {
  console.log('Starting reprocessing from beginning...');

  // Create new consumer group
  const reprocessConsumer = this.kafka.consumer({
    groupId: `kappa-reprocess-${Date.now()}`
  });

  await reprocessConsumer.connect();
  await reprocessConsumer.subscribe({
    topic: 'page-views',
    fromBeginning: true // Replay entire stream!
  });

  // Process all events from scratch
  // Rebuild all views
  await reprocessConsumer.run({
    eachMessage: async ({ message }) => {
      // Same processing logic
      // Rebuilds state from scratch
    }
  });

  console.log('Reprocessing complete');
}

const processor = new KappaProcessor();
processor.processStream();

```

## Lambda vs Kappa

Feature	Lambda	Kappa
---------	--------	-------

Layers	Batch + Speed	Stream only
Code	Duplicate	Single codebase
Complexity	High	Lower
Latency	Mixed	Consistent
Accuracy	Batch=perfect	Stream=good
Reprocessing	Batch layer	Replay stream
Operational	Complex	Simpler

When to use Lambda:

- ✓ Need perfect accuracy (batch)
- ✓ Complex batch analytics
- ✓ Different processing for batch vs real-time

When to use Kappa:

- ✓ All processing is stream-based
- ✓ Can replay stream (Kafka retention)
- ✓ Want simpler architecture
- ✓ Real-time is good enough

Modern Trend: Moving toward Kappa

Reason: Spark Streaming bridges the gap

Can do both batch and stream with same code!

## 7. Real-Time Analytics

### Use Cases

#### 1. FRAUD DETECTION

Process: Transaction → Analyze → Alert (< 100ms)

Pattern: Compare to user history, geo-location

#### 2. RECOMMENDATION

Process: Click → Update model → Show recommendations

Pattern: Collaborative filtering in real-time

#### 3. MONITORING

Process: Metric → Aggregate → Alert (< 1 second)

Pattern: Window aggregation, anomaly detection

#### 4. REAL-TIME BIDDING (Ad Tech)

Process: Page load → Auction → Ad served (< 100ms)

Pattern: Complex matching in real-time



5. LIVE DASHBOARDS

Process: Event → Aggregate → Update UI (< 5 seconds)

Pattern: Windowed aggregation, streaming joins

Real-Time Analytics Pipeline

javascript

*// Complete real-time analytics system*

```
class RealTimeAnalytics {  
  constructor() {  
    this.kafka = new Kafka({ brokers: ['kafka:9092'] });  
    this.redis = new Redis({ host: 'redis' });  
    this.websockets = new Map(); // Active dashboard connections  
  }  
}
```

*// Stage 1: Collect events*

```
async collectEvents() {  
  const producer = this.kafka.producer();  
  await producer.connect();  
}
```

*// Simulate events*

```
setInterval(async () => {  
  const event = {  
    type: 'page_view',  
    userId: `user-${Math.floor(Math.random() * 1000)}`,  
    pageId: `page-${Math.floor(Math.random() * 100)}`,  
    timestamp: new Date().toISOString(),  
    duration: Math.floor(Math.random() * 60000)  
  };  
  
  await producer.send({  
    topic: 'events',  
    messages: [{ value: JSON.stringify(event) }]  
  });  
}, 10); // 100 events/second  
}
```

*// Stage 2: Real-time aggregation*

```
async aggregateRealTime() {  
  const consumer = this.kafka.consumer({ groupId: 'aggregator' });  
  await consumer.connect();  
  await consumer.subscribe({ topic: 'events' });  
}
```

*// Tumbling windows (1 minute)*

```
const windows = new Map();  
const WINDOW_SIZE = 60000; // 1 minute
```

```
await consumer.run({  
  eachMessage: async ({ message }) => {  
    const event = JSON.parse(message.value);  
    const timestamp = new Date(event.timestamp).getTime();
```

*// Determine window*

```
const windowStart = Math.floor(timestamp / WINDOW_SIZE) * WINDOW_SIZE;
const windowKey = `${event.pageId}:${windowStart}`;
```

*// Update window*

```
if (!windows.has(windowKey)) {
  windows.set(windowKey, {
    pageId: event.pageId,
    windowStart: new Date(windowStart).toISOString(),
    viewCount: 0,
    uniqueUsers: new Set(),
    totalDuration: 0
  });
}
```

```
const window = windows.get(windowKey);
window.viewCount++;
window.uniqueUsers.add(event.userId);
window.totalDuration += event.duration;
```

*// Publish window results to Redis*

```
await this.redis.setex(
  `window:${windowKey}`,
  300, // 5 minute TTL
  JSON.stringify({
    pageId: window.pageId,
    windowStart: window.windowStart,
    viewCount: window.viewCount,
    uniqueUsers: window.uniqueUsers.size,
    avgDuration: window.totalDuration / window.viewCount
  })
);
```

*// Cleanup old windows*

```
const now = Date.now();
for (const [key, win] of windows) {
  const winStart = new Date(win.windowStart).getTime();
  if (now - winStart > 3600000) { // 1 hour old
    windows.delete(key);
  }
}
});
}
```

*// Stage 3: Real-time dashboards*

```
async streamToDashboard() {
```

```
const consumer = this.kafka.consumer({ groupId: 'dashboard' });
await consumer.connect();
await consumer.subscribe({ topic: 'events' });

// Track metrics
let eventCount = 0;
let lastUpdate = Date.now();

await consumer.run({
  eachMessage: async ({ message }) => {
    eventCount++;

    // Update dashboard every second
    const now = Date.now();
    if (now - lastUpdate > 1000) {
      const metrics = {
        eventsPerSecond: eventCount,
        timestamp: new Date().toISOString()
      };

      // Send to all connected dashboards via WebSocket
      this.broadcastToDashboards(metrics);

      eventCount = 0;
      lastUpdate = now;
    }
  }
});

// Stage 4: Anomaly detection
async detectAnomalies() {
  const consumer = this.kafka.consumer({ groupId: 'anomaly-detector' });
  await consumer.connect();
  await consumer.subscribe({ topic: 'events' });

  // Baseline metrics
  const baselines = new Map();

  await consumer.run({
    eachMessage: async ({ message }) => {
      const event = JSON.parse(message.value);


      // Get baseline for this page
      if (!baselines.has(event.pageId)) {
        // Initialize from historical data
        const historical = await this.getHistoricalAverage(event.pageId);
```

```

    baselines.set(event.pageId, historical);
  }

  const baseline = baselines.get(event.pageId);

  // Get current rate (from Redis)
  const currentRate = await this.getCurrentRate(event.pageId);

  // Detect spike (3x baseline)
  if (currentRate > baseline * 3) {
    console.log( Anomaly: Page ${event.pageId} has ${currentRate} views/min (baseline: ${baseline}));

    await this.alertOps({
      type: 'traffic_spike',
      pageId: event.pageId,
      expected: baseline,
      actual: currentRate,
      severity: currentRate > baseline * 10 ? 'critical' : 'warning'
    });
  }

  // Update baseline (moving average)
  baselines.set(
    event.pageId,
    baseline * 0.95 + currentRate * 0.05
  );
}

});
}

async getCurrentRate(pageId) {
  // Get recent window from Redis
  const keys = await this.redis.keys(`window:${pageId}:*`);

  if (keys.length === 0) return 0;

  let totalViews = 0;
  for (const key of keys) {
    const data = JSON.parse(await this.redis.get(key));
    totalViews += data.viewCount;
  }

  return totalViews / keys.length; // Average per window
}

async getHistoricalAverage(pageId) {
  // Query batch data for baseline

```

```
// Simplified: return reasonable default
return 100; // 100 views/minute baseline
}

broadcastToDashboards(metrics) {
  // Send to all WebSocket clients
  this.websockets.forEach(ws => {
    ws.send(JSON.stringify(metrics));
  });
}

async alertOps(alert) {
  console.log('Sending alert:', alert);
  // Send to PagerDuty, Slack, etc.
}
}

// Start all stages
const analytics = new RealTimeAnalytics();
analytics.collectEvents();
analytics.aggregateRealTime();
analytics.streamToDashboard();
analytics.detectAnomalies();
```

---

## Real-Time Analytics Patterns

### Pattern 1: Windowed Aggregation

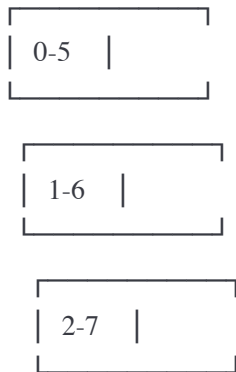
Time-based windows:

Tumbling Window (non-overlapping):



Each event in exactly one window

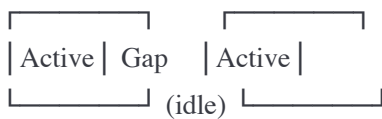
Sliding Window (overlapping):



Windows slide by 1 minute

Event can be in multiple windows

Session Window (activity-based):



Window ends after 30 min inactivity

## Implementation:

javascript

```

class WindowedAggregation {
  constructor(windowSizeMs, slideMs = null) {
    this.windowSize = windowSizeMs;
    this.slide = slideMs || windowSizeMs; // Default: tumbling
    this.windows = new Map();
  }

  processEvent(event) {
    const timestamp = new Date(event.timestamp).getTime();

    // Find all windows this event belongs to
    const windowStarts = this.getWindowStarts(timestamp);

    windowStarts.forEach(windowStart => {
      const windowKey = `${event.key}:${windowStart}`;

      if (!this.windows.has(windowKey)) {
        this.windows.set(windowKey, {
          key: event.key,
          windowStart,
          windowEnd: windowStart + this.windowSize,
          count: 0,
          sum: 0,
          events: []
        });
      }

      const window = this.windows.get(windowKey);
      window.count++;
      window.sum += event.value;
      window.events.push(event);
    });

    // Emit completed windows
    this.emitCompletedWindows(timestamp);
  }

  getWindowStarts(timestamp) {
    if (this.slide === this.windowSize) {
      // Tumbling window
      const windowStart = Math.floor(timestamp / this.windowSize) * this.windowSize;
      return [windowStart];
    } else {
      // Sliding window
      const starts = [];
      let start = Math.floor(timestamp / this.slide) * this.slide;

```



```
while (start + this.windowSize > timestamp) {
  starts.push(start);
  start -= this.slide;
}

return starts;
}
}

emitCompletedWindows(currentTimestamp) {
  const completed = [];

  for (const [windowKey, window] of this.windows) {
    // Window is complete if current time > window end
    if (currentTimestamp > window.windowEnd) {
      completed.push(windowKey);

      // Emit result
      console.log('Window completed:', {
        key: window.key,
        start: new Date(window.windowStart).toISOString(),
        end: new Date(window.windowEnd).toISOString(),
        count: window.count,
        average: window.sum / window.count
      });
    }
  }

  // Cleanup completed windows
  completed.forEach(key => this.windows.delete(key));
}

// Usage
const aggregator = new WindowedAggregation(
  5 * 60 * 1000, // 5-minute windows
  1 * 60 * 1000 // Slide by 1 minute (overlapping)
);

// Process events
aggregator.processEvent({
  key: 'page-123',
  value: 1,
  timestamp: '2024-01-20T10:00:00Z'
});
```

```
aggregator.processEvent({  
  key: 'page-123',  
  value: 1,  
  timestamp: '2024-01-20T10:01:00Z'  
});
```

```
// Event at 10:00:00 is in windows:  
// - [09:56:00 - 10:01:00]  
// - [09:57:00 - 10:02:00]  
// - [09:58:00 - 10:03:00]  
// - [09:59:00 - 10:04:00]  
// - [10:00:00 - 10:05:00]
```

---

## Pattern 2: Stream Joins

Joining two event streams:

Stream A (Orders):	Stream B (Payments):
Order 1 (10:00:00)	Payment 1 (10:00:05)
Order 2 (10:00:10)	Payment 2 (10:00:15)
Order 3 (10:00:20)	Payment 3 (10:00:25)

Goal: Match orders with payments

Challenges:

- Events arrive out of order
- Time difference between order and payment
- Need to buffer events

Solution: Time-windowed join

Wait up to 1 minute for matching event

## Implementation:

```
javascript
```

```
class StreamJoiner {
  constructor() {
    this.orderBuffer = new Map();
    this.paymentBuffer = new Map();
    this.maxWaitTime = 60000; // 1 minute
  }

  async processOrder(order) {
    const orderId = order.orderId;

    // Check if payment already arrived
    if (this.paymentBuffer.has(orderId)) {
      const payment = this.paymentBuffer.get(orderId);
      this.paymentBuffer.delete(orderId);

      // Emit joined event
      this.emitJoined(order, payment);
      return;
    }

    // Buffer order, wait for payment
    this.orderBuffer.set(orderId, {
      order,
      arrivedAt: Date.now()
    });

    // Set timeout to cleanup
    setTimeout(() => {
      if (this.orderBuffer.has(orderId)) {
        console.log(`Order ${orderId} timeout (no payment received)`);
        this.orderBuffer.delete(orderId);
      }
    }, this.maxWaitTime);
  }

  async processPayment(payment) {
    const orderId = payment.orderId;

    // Check if order already arrived
    if (this.orderBuffer.has(orderId)) {
      const { order } = this.orderBuffer.get(orderId);
      this.orderBuffer.delete(orderId);

      // Emit joined event
      this.emitJoined(order, payment);
      return;
    }
  }
}
```

```

    }

    // Buffer payment, wait for order
    this.paymentBuffer.set(orderId, {
      payment,
      arrivedAt: Date.now()
    });

    setTimeout(() => {
      if (this.paymentBuffer.has(orderId)) {
        console.log(`Payment ${orderId} timeout (no order received)`);
        this.paymentBuffer.delete(orderId);
      }
    }, this.maxWaitTime);
  }

  emitJoined(order, payment) {
    const joined = {
      orderId: order.orderId,
      userId: order.userId,
      orderTotal: order.total,
      paymentAmount: payment.amount,
      paymentStatus: payment.status,
      orderTimestamp: order.timestamp,
      paymentTimestamp: payment.timestamp,
      timeDiff: new Date(payment.timestamp) - new Date(order.timestamp)
    };

    console.log('Joined event:', joined);

    // Publish to output stream
    kafka.publish('order-payment-joined', joined);
  }
}

const joiner = new StreamJoiner();

// Process streams
kafka.subscribe('orders', (order) => joiner.processOrder(order));
kafka.subscribe('payments', (payment) => joiner.processPayment(payment));

```

### Pattern 3: Real-Time Dashboard

javascript

```
// Live dashboard with WebSocket updates
```

```
const WebSocket = require('ws');
const wss = new WebSocket.Server({ port: 8080 });

class LiveDashboard {
  constructor() {
    this.kafka = new Kafka({ brokers: ['kafka:9092'] });
    this.currentMetrics = {
      eventsPerSecond: 0,
      activeUsers: new Set(),
      topPages: [],
      errorRate: 0
    };
  }

  this.clients = new Set();
}

async start() {
  // Accept WebSocket connections
  wss.on('connection', (ws) => {
    console.log('Dashboard client connected');
    this.clients.add(ws);

    // Send current metrics immediately
    ws.send(JSON.stringify(this.currentMetrics));

    ws.on('close', () => {
      this.clients.delete(ws);
    });
  });

  // Process events
  const consumer = this.kafka.consumer({ groupId: 'dashboard' });
  await consumer.connect();
  await consumer.subscribe({ topic: 'events' });

  let eventCount = 0;
  let lastUpdate = Date.now();

  await consumer.run({
    eachMessage: async ({ message }) => {
      const event = JSON.parse(message.value);
      eventCount++;

      // Update metrics

```

```

    this.currentMetrics.activeUsers.add(event.userId);

    // Every second, calculate and broadcast
    const now = Date.now();
    if (now - lastUpdate > 1000) {
        this.currentMetrics.eventsPerSecond = eventCount;
        this.currentMetrics.activeUsersCount = this.currentMetrics.activeUsers.size;

        // Broadcast to all connected clients
        this.broadcast(this.currentMetrics);

        // Reset
        eventCount = 0;
        this.currentMetrics.activeUsers.clear();
        lastUpdate = now;
    }
}

broadcast(data) {
    const message = JSON.stringify(data);

    this.clients.forEach(client => {
        if (client.readyState === WebSocket.OPEN) {
            client.send(message);
        }
    });
}

const dashboard = new LiveDashboard();
dashboard.start();

// Browser client:
// const ws = new WebSocket('ws://localhost:8080');
// ws.onmessage = (event) => {
//   const metrics = JSON.parse(event.data);
//   updateDashboard(metrics);
// };

```

## Key Takeaways

### 1. Batch vs Stream:

- Batch: Large volumes, periodic, high latency

- Stream: Continuous, real-time, low latency
- Use both in Lambda architecture

## 2. **MapReduce:**

- Map: Transform data in parallel
- Reduce: Aggregate results
- Shuffle: Group by key
- Foundation of big data processing

## 3. **Hadoop Ecosystem:**

- HDFS: Distributed storage
- YARN: Resource management
- MapReduce: Processing framework
- Hive: SQL on Hadoop

## 4. **Apache Spark:**

- In-memory processing (100x faster)
- Unified API (batch + stream)
- RDD, DataFrame, SQL
- Machine learning (MLlib)

## 5. **Lambda Architecture:**

- Batch layer: Complete, accurate
- Speed layer: Real-time, approximate
- Serving layer: Merge both
- Complex but comprehensive

## 6. **Kappa Architecture:**

- Stream processing only
- Simpler than Lambda
- Replay for reprocessing
- Modern approach

## 7. **Real-Time Analytics:**

- Windowed aggregation
- Stream joins

- Anomaly detection
- Live dashboards

## Practice Problems

1. Design a real-time analytics system for Twitter (trending topics, user engagement)
2. Calculate: 1 PB of data, 1000 machines, process at 100 GB/sec. How long to process?
3. Compare Lambda vs Kappa for Netflix viewing analytics. Which would you choose?
4. Design a fraud detection system processing 100,000 transactions/second

## Next Chapter Preview

### Chapter 18: Search Systems

- Full-text search
- Inverted indexes
- Elasticsearch
- Ranking and relevance
- Search optimization

Ready to continue with more chapters or practice system design problems?