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## DHTML - Dynamic HTML

- \* It is a powerful language. comes with predefined objects using which we could able to perform any type of CRUD operation on any DOM element on its corresponding CSS property.
- \* using js, we could able to generate the complete HTML page with all dynamic data as and when required.
- \* It provides pre-defined methods and objects using which we could able to handle any type of events being generated on the page.
- \* It provides pre-defined methods and objects using which we could able to read, write or form on the HTML input elements.

### Note:

'document' and 'window' are two pre-defined object by default available in every web page is actually holds the complete DOM structure on which we can perform any type of CRUD operation



## Event Handling

\* Event: Any action been performed on a page is called an event.

\* The process of performing a particular job bases on a particular action been generated on a page is called event handling.

\* following are the types of action might get generated on a page.

- |             |            |             |
|-------------|------------|-------------|
| ① click     | ⑤ drag     | ⑨ blur etc. |
| ② dblclick  | ⑥ keypress |             |
| ③ mouseover | ⑦ keydown  |             |
| ④ drag      | ⑧ focus    |             |

\* following are the two ways we could able to implement Event Handling:-

→ Static Event Handling.

→ Dynamic Event Handling.

### ① Static Event Handling.

In this way, using HTML pre-defined static event attributes, we statistically specify the particular js function need to be invoked when a particular action happens on a page.

following are the pre-defined HTML attributes

- |                  |                      |
|------------------|----------------------|
| (i) onclick      | (v) onblur           |
| (ii) onmouseover | (vi) onkeyup         |
| (iii) onfocus    | (vii) onkeydown      |
| (iv) onchange    | (viii) onmouseout    |
|                  | (xi) ondblclick etc. |



Ex:

```
<div onclick = "displayData()"> ---- </div>
```

// when there is a click on the above div element, method "displayData()" get automatically.

## ② Dynamic Event Handling:

\* java script provides a feature through which we can dynamically specify what method need to be invoked when a particular action happens on a DOM element.

"AddEventListener" It is a pre-defined method using which we can handle action been pre-defined on a page dynamically.

Syntax:

```
Element.addEventListener("type of event",  
                           <call-back method>)
```

\* This method attaches an event handler to an element without corresponding existing event handling.

\* you can add many event handlers to any element

## Window and Document:

\* The two pre-defined object been supported in Js using through which we could perform any type of operation on any HTML element of its corresponding CSS properties

\* following are the different ways we



could refer a dom element on a page

\* document.getElementById(): using which we could refer to a Dom element on page using its unique ID.

\* document.getElementsByClassName(): using which we could refer to a dom element on page using its name.

\* document.getElementsByTagName(): using which we could refer to dom element on page using its tag name.

\* document.querySelector(): A method supported in HTML5 using which we can refer to any dom element dynamically using its. maybe through by Id, by classname or tag name.

document query selector (#id name) / (. class name) / (tag name)

Following are the methods can be applied on element references:

\* element.setAttribute("attribute Name", "Value") - using which we could able to set any attribute dynamically to a Dom element.

\* element.getAttribute("Attribute Name") - using which we can get corresponding attribute value of any dom element.

\* element.style - using which dynamically any CSS property of any Dom element can be retrieved or updated.



\* element.appendChild (<element>) - using which we could able to append an element to an existing dom element page.

\* document.createElement ("<tag name>") - using which we could able to create any dom element using javascript.

Reading values from Input elements:

\* It provides pre-defined methods and objects through which we could able to read data and value from input elements

→ Element.value // returns value from input elements and text area.

Elements.option // Returns array of options as object from a drop down element.

→ Element.selectedIndex - // returns current selected index of drop down element.

→ Element.checked - Returns true / false of current selected or non-selected state of checkbox etc.