STATE UNIVERSITY OF BANGLADESH (SUB)



Course No: CSE-0408

Course Name: Artificial Intelligence Lab

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Assignment 01: 8 puzzle problems in C++

```
#include<bits/stdc++.h>
using namespace std;
\#define D(x) cerr<< LINE <<" : "<<\#x<<" -> "<<x<endl
#define rep(i,j) for(int i = 0; i < 3; i++) for(int j = 0; j < 0
3; j++)
#define PII pair < int, int >
typedef vector<vector<int>> vec2D;
const int MAX = 1e5+7;
int t=1, n, m, 1, k, tc;
int dx[4] = \{0, 0, 1, -1\};
int dy[4] = \{1, -1, 0, 0\};
vec2D init{
   \{8, 1, 2\},\
   {3, 6, 4},
   {0, 7, 5}
};
vec2D goal{
   \{1, 3, 2\},\
    \{8, 0, 4\},\
   {7, 6, 5}
};
//vec2D init{
// {1, 2, 3},
```

```
// {8, 6, 0},
// {7, 5, 4}
//};
//vec2D goal{
// {1, 2, 3},
// {8, 0, 4},
// {7, 6, 5}
//};
//vec2D init{
// {1, 3, 2},
// {4, 0, 7},
// {6, 5, 8}
//};
//vec2D goal{
// {0, 2, 4},
// {1, 3, 8},
// {6, 5, 7}
//};
struct Box {
   vec2D mat{ { 0,0,0 },{ 0,0,0},{ 0,0,0} };
   int diff, level;
   int x, y;
   int lastx, lasty;
   Box(vec2D a, int b = 0, int c = 0, PII p = \{0,0\}, PII q =
{0,0}) {
       rep(i,j) mat[i][j] = a[i][j];
       diff = b;
       level = c;
```

```
x = p.first;
        y = p.second;
        lastx = q.first;
        lasty = q.second;
    }
};
bool operator < (Box A, Box B) {</pre>
    if(A.diff == B.diff) return A.level < B.level;</pre>
    return A.diff < B.diff;</pre>
}
int isEqual(vec2D a, vec2D b) {
    int ret(0);
    rep(i,j) if (a[i][j] != b[i][j]) ret--;
    return ret;
}
bool check(int i, int j) {
    return i \ge 0 and i < 3 and j \ge 0 and j < 3;
}
void print(Box a) {
    rep(i,j)
    cout << a.mat[i][j] << (j == 2 ? "\n" : " ");
    D(-a.diff);
    D(-a.level);
    cout << "(" << a.x << "," << a.y <<") \n\n";</pre>
}
```

```
void dijkstra(int x, int y) {
    map < vec2D, bool > mp;
    priority queue < Box > PQ;
    int nD = isEqual(init, goal);
    Box src = {init, nD, 0, \{x,y\}, \{-1,-1\}};
    PQ.push(src);
    int state = 0;
    while(!PQ.empty()) {
        state++;
        Box now = PQ.top();
        PQ.pop();
        print(now);
        if(!now.diff) {
            puts("Goal state has been discovered");
            cout << "level : " << -now.level << "\n";</pre>
            D(state);
            break;
        }
        if(mp[now.mat]) continue;
        mp[now.mat] = true;
        for (int i = 0; i < 4; i++) {
            int xx = now.x + dx[i];
            int yy = now.y + dy[i];
            if(check(xx, yy)) {
                if(now.lastx == xx and now.lasty == yy)
continue;
                Box temp = now;
```

```
swap(temp.mat[temp.x][temp.y],
temp.mat[xx][yy]);
               temp.diff = isEqual(temp.mat, goal);
               temp.level = now.level - 1;
               temp.x = xx;
               temp.y = yy;
               temp.lastx = now.x;
               temp.lasty = now.y;
               PQ.push(temp);
       }
   }
}
signed main() {
   puts("Current State:");
   rep(i,j) cout << init[i][j] << (j == 2 ? "\n" : " ");
   puts("");
   puts("Goal State:");
   rep(i,j) cout << goal[i][j] << (j == 2 ? "\n" : " ");
   puts("\n....\n");
   rep(i,j) if(!init[i][j]) dijkstra(i,j);
   return 0;
}
```

```
Output

7 6 5
79 : -a.diff -> 3
80 : -a.level -> 2
(1.1)

8 1 2
0 3 4
7 6 5
79 : -a.diff -> 4
80 : -a.level -> 3
(1.0)

0 1 2
8 3 4
7 6 5
79 : -a.diff -> 3
80 : -a.level -> 4
(0,0)

1 0 2
8 3 4
7 6 5
79 : -a.diff -> 2
80 : -a.level -> 5
(0.1)

1 3 2
8 0 4
7 6 5
79 : -a.diff -> 0
80 : -a.level -> 6
(1.1)

Goal state has been discovered level : 6
101 : state -> 7
```