Department of Electrical and Electronic Engineering Khulna University of Engineering & Technology Khulna-9203, Bangladesh

Course No: EE 3122 Sessional on Numerical Methods & Statistics

Experiment No. 3

Name of the Experiment: Find the Roots of Nonlinear Equations

Objectives:

- [1] To determine the roots of a nonlinear equation of one variable using bisection method
- [2] To determine the root of a nonlinear equation using Regula falsi method
- [3] To determine the root of a nonlinear equation using Newton's Method
- [4] To determine the root of a nonlinear equation using Secant method
- [5] To determine the root of a nonlinear equation using Muller's method

NB: Follow you class note for manually solving a nonlinear equation. You can also study the materials before writing code. The function of each of the method is written here. Please solve any non-linear equation by using the functions.

Theory/Introduction:

- Solving nonlinear equations: find x* such that f(x*) = 0.
- Binary search methods: (Bisection, regula falsi)
- Newton-typed methods: (Newton's method, secant method)
- Higher order methods: (Muller's method)
- Accelerating convergence: Aitken's Δ2 method

Bisection Method:

To find the root in [a, b], where f(a)f(b)<0.

- Binary search on the given interval [a, b].
 - Suppose f(a) and f(b) have opposite signs.
 - Let m = (a + b)/2. Three things could happen for f(m).
 - * $f(m) = 0 \Rightarrow m$ is the solution.
 - * f(m) has the same sigh as $f(a) \Rightarrow$ solution in [m, b].
 - * f(m) has the same sigh as $f(b) \Rightarrow$ solution in [a, m].
- Linear convergence with rate 1/2.

Pros and Cons

- Pros
 - Easy to implement.
 - Guarantee to converge with guaranteed convergent rate.
 - No derivative required.
 - Cost per iteration (function value evaluation) is very cheap.
- Cons
 - Slow convergence.
 - Do not work for double roots, like solving $(x 1)^2 = 0$

Regula falsi (false position)

- Straight line approximation + intermediate value theorem
- Given two points $(a, f(a)), (b, f(b)), a \neq b$, the line equation

$$L(x) = y = f(b) + \frac{f(a) - f(b)}{a - b}(x - b),$$

and its root, L(s) = 0, is $s = b - \frac{a-b}{f(a)-f(b)}f(b)$.

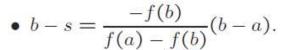
• Use intermediate value theorem to determine $x^* \in [a,s]$ or $x^* \in [s,b]$

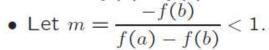
Convergence of Regula falsi:

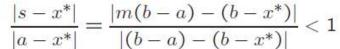
Consider a special case: (b, f(b)) is fixed.

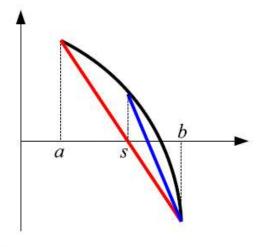
- Note [s, b] may not go to zero.
 (compare to bisection method.)
- Change measurement

$$\frac{|s-x^*|}{|a-x^*|} = \frac{|(b-s)-(b-x^*)|}{|(b-a)-(b-x^*)|}$$









• Linear convergence

Newton's method

- Approximate f(x) by the tangent line $f(x_k) + (x x_k)f'(x_k)$.
- Find the minimum of the square error

$$\min_{x} |f(x) - 0|^2 \Longleftrightarrow d(f(x))^2 / dx = 0$$

- The minimizer is $x_{k+1} = x_k \frac{f(x_k)}{f'(x_k)}$
- · Convergent conditions
 - -f(x), f'(x), f''(x) are continuous near x^* , and $f'(x) \neq 0$.
 - $-x_0$ is sufficiently close to x^* . $\left[\frac{\max|f''|}{2\min|f'|}|x_0-x^*|<1\right]$.

Convergence of Newton's method

ullet Taylor expansion: for some η between x^* and x_k

$$f(x^*) = f(x_k) + (x^* - x_k)f'(x_k) + \frac{(x^* - x_k)^2}{2}f''(\eta) = 0$$
$$x^* = x_k - f(x_k)/f'(x_k) - (x^* - x_k)^2 \frac{f''(\eta)}{2f'(x_k)}$$

• Substitute Newton's step $x_k - f(x_k)/f'(x_k) = x_{k+1}$.

$$x^* - x_{k+1} = -(x^* - x_k)^2 \frac{f''(\eta)}{2f'(x_k)}$$

• Quadratic convergence with $\lambda = \left| \frac{f''(x^*)}{2f'(x^*)} \right|$.

Secant method

- Newton's method requires derivative at each step.
- $f'(x_k)$ can be approximated by $\frac{f(x_{k-1})-f(x_k)}{x_{k-1}-x_k}$, which make

$$x_{k+1} = x_k - \frac{x_{k-1} - x_k}{f(x_{k-1}) - f(x_k)} f(x_k).$$

- · Convergent conditions
 - -f(x), f'(x), f''(x) are continuous near x^* , and $f'(x) \neq 0$.
 - Initial guesses x_0, x_1 are sufficiently close to x^* . $\max(M|x_0-x^*|, M|x_1-x^*|) < 1$, where $M = \max|f''|/2\min|f'|$

Muller's method

- Approximate f(x) by a parabola.
- A parabola passes $(x_1, f(x_1)), (x_2, f(x_2)), (x_3, f(x_3))$ is $P(x) = f(x_3) + c_2(x x_3) + d_1(x x_3)(x x_2),$ $c_1 = \frac{f(x_1) f(x_3)}{x_1 x_3}, c_2 = \frac{f(x_2) f(x_3)}{x_2 x_3}, d_1 = \frac{c_1 c_2}{x_1 x_2}.$
- We want to find a solution closer to x_3 . Let $y = x x_3$ and rewrite P(x) as a function of y.

$$P(x) = f(x_3) + c_2(x - x_3) + d_1(x - x_3)(x - x_2)$$

$$= f(x_3) + c_2(x - x_3) + d_1(x - x_3)(x - x_3 + x_3 - x_2)$$

$$= f(x_3) + c_2y + d_1y(y + x_3 - x_2)$$

$$= f(x_3) + (c_2 + d_1(x_3 - x_2))y + d_1y^2$$

• Let $s = c_2 + d_1(x_3 - x_2)$. The solution is

$$y = \frac{-s \pm \sqrt{s^2 - 4d_1 f(x_3)}}{2d_1}, \ x = x_3 - \frac{s \pm \sqrt{s^2 - 4d_1 f(x_3)}}{2d_1}$$

• Let x_4 be the solution closer to x_3 , $x_4 = x_3 - \frac{s - \text{sign}(s)\sqrt{s^2 - 4d_1f(x_3)}}{2d_1}$, which equals to (in a more stable way)

$$x_4 = x_3 - \frac{2f(x_3)}{s + \operatorname{sign}(s)\sqrt{s^2 - 4f(x_3)d_1}}.$$

- x_4 is the a better approximation to x^* than x_3 .
- Use $(x_2, f(x_2)), (x_3, f(x_3)), (x_4, f(x_4))$ as next three parameters, and continue the process until converging.

Summary:

Bisection: To find a root in [a, b], where f(a) f(b) < 0:

Find m = (a+b)/2;

determine whether the root is in [a, m] or in [m, b] by testing

whether f(a) f(m) < 0;

continue the process on an appropriate subinterval.

Regula falsi and Secant Methods: Given two estimates of the desired root, x_a and x_b , and the corresponding function values, y_a and y_b , form

$$x_c = x_b - \frac{x_b - x_a}{y_b - y_a} y_b$$

and proceed as follows:

Regula Falsi: If $y_a \cdot y_c < 0$, set $x_b = x_c$ and continue. Otherwise, set $x_a = x_c$ and continue.

Secant Method: Set $x_a = x_b$, $x_b = x_c$ and continue.

Newton's Method: Given the current estimate of the root, x_k , the value of the function at x_k , i.e., $y_k = f(x_k)$, and the value of the derivative at x_k , i.e., $y'_k = f'(x_k)$, it follows that

$$x_{k+1} = x_k - \frac{y_k}{y_k'}.$$

Muller's Method: Given three points (x_1, y_1) , (x_2, y_2) , and (x_3, y_3) , compute

$$c_1 = \frac{y_2 - y_1}{x_2 - x_1}, \quad c_2 = \frac{y_3 - y_2}{x_3 - x_2}, \quad d_1 = \frac{c_2 - c_1}{x_3 - x_1}, \quad \text{and } s = c_2 + d_1(x_3 - x_2).$$

The next approximate root is then

$$x = x_3 - \frac{2y_3}{s + \text{sign}(s)\sqrt{s^2 - 4y_3d_1}}.$$

MATLAB Code:

A. Matlab function for bisection

```
function [x, y] = Bisect(fun, a, b, tol, max)
    ' Input and output variables
% fun
              string containing name of function
              interval containing zero
    [a, b]
%
            allowable tolerance in computed zero
    tol
8
               maximum number of iterations
    max
%
              vector of approximations to zero
8
              vector of function values, fun(x)
    y
a(1) = a; b(1) = b;
ya(1) = feval(fun, a(1)); yb(1) = feval(fun, b(1));
if ya(1) * yb(1) > 0.0
    error('Function has same sign at end points')
end
for i = 1 : max
    x(i) = (a(i) + b(i))/2; y(i) = feval(fun, x(i));
    if ((x(i)-a(i)) < tol)
         disp('Bisection method has converged'); break;
    end
    if y(i) == 0.0
          disp('exact zero found'); break;
     elseif y(i)*ya(i) < 0
           a(i+1) = a(i); ya(i+1) = ya(i);
           b(i+1) = x(i); yb(i+1) = y(i);
     else
           a(i+1) = x(i); ya(i+1) = y(i);
           b(i+1) = b(i); yb(i+1) = yb(i);
     end:
     iter = i :
end
if (iter >= max)
     disp('zero not found to desired tolerance');
end
n = length(x); k = 1:n; out = [k' a(1:n)' b(1:n)' x' y'];
disp('
                                        b
                                                             y')
               step
                                                   X
disp(out)
```

B. Matlab function for regula falsi

```
function [x, y] = Falsi(fun, a, b, tol, max)
       fun string containing name of function
       [a, b] interval containing zero
  80
  % tol
                 allowable change in successive iterates
                 maximum number of iterations
  %
       max
             vector of approximations to zero
  %
                vector of function values fun(x)
a(1) = a; b(1) = b;
ya(1) = feval(fun, a(1)); yb(1) = feval(fun, b(1));
if ya(1) * yb(1) > 0.0
     error('Function has same sign at end points')
end
for i = 1: max
     x(i) = b(i) - yb(i) * (b(i) - a(i))/(yb(i) - ya(i));
    y(i) = feval(fun, x(i));
    if y(i) = 0.0
         disp('exact zero found'); break;
    elseif y(i) * ya(i) < 0
        a(i+1) = a(i); ya(i+1) = ya(i);
          b(i+1) = x(i); yb(i+1) = y(i);
     else
       a(i+1) = x(i); ya(i+1) = y(i);
        b(i+1) = b(i); yb(i+1) = yb(i);
     end:
     if ((i>1) & (abs(x(i)-x(i-1)) < tol))
          disp('Falsi method has converged'); break;
     end
     iter = i:
end
if (iter >= max)
     disp('zero not found to desired tolerance');
end
n = length(x); k = 1:n; out = [k' a(1:n)' b(1:n)' x' y'];
disp('
                 step a
                                     b
                                               X
disp(out)
```

C. Matlab function for Secant method

```
function [x, y] = Secant(fun, a, b, tol, max)
  % Find a zero using secant method.
  %
                string containing name of function
  8
        a, b
                first two estimates of the zero
                 tolerance for change in computed zero
  %
       tol
                   maximum number of iterations
 %
        max
                  vector of approximations to zero
 %
        X
                   vector of function values fun(x)
 %
        y
                             x(2) = b;
 x(1) = a;
 y(1) = feval(fun, x(1)); y(2) = feval(fun, x(2));
 for i = 2 : max
      x(i+1) = x(i) - y(i) * (x(i) - x(i-1))/(y(i) - y(i-1));
      y(i+1) = feval(fun, x(i+1));
      if (abs(x(i+1)-x(i)) < tol)
           disp('method has converged'); break;
      end
      if y(i) == 0.0
           disp('exact zero found'); break;
       end
      iter = i;
end
  if (iter >= max)
      disp('zero not found to desired tolerance');
  end
  n = length(x); k = 1:n; out = [k' x' y'];
                                         y'), disp(out)
                                X
  disp('
                  step
```

D. Matlab function for Newton's method

```
function [x, y] = Newton(fun, fun_pr, x1, tol, max)
  % Find zero near x1 using Newton's method.
  % Input :
                    string containing name of function
  %
         fun
                    name of derivative of function
  %
         fun pr
                    starting estimate
  %
         x1
                    allowable tolerance in computed zero
         tol
  %
                    maximum number of iterations
  %
         max
   % Output :
                    (row) vector of approximations to zero
   %
          X
                    (row) vector fun(x)
         y
x(1) = x1;
y(1) = feval(fun, x(1));
y pr(1) = feval(fun pr. x(1));
for i = 2 : max
     x(i) = x(i-1) - y(i-1)/y pr(i-1);
     y(i) = feval(fun, x(i));
     if abs(x(i) - x(i-1)) > tol
           disp('Newton method has converged'); break;
     end
     y_pr(i) = feval(fun_pr, x(i));
     iter = i;
end
if (iter >= max)
     disp('zero not found to desired tolerance');
end
n = length(x);
                    k = 1:n; out = [k' x' y'];
disp('
                   step
                                  X
disp(out)
```

Experiment:

For the problem, find the positive real zero of the function that follow; find consecutive integers "a" and "b" that bracket the root to use as starting values for the bisection, regula falsi, or secant method. Use (a+b)/2 as the starting value of Newton's method and as the starting value for Muller's method. Find the zero using bisection, regula falsi, secant method, Newtons method, and Muller's method. Problem: $f(x)=x^2-5$, c $f(x)=x^3-6$

Report:

i. Perform the manual calculation of the supplied problem by using different methods as well as perform by using Matlab/C/C++