

Extended Scenario-Based Java Problems (With Main Class)

1. University Student Portal

- Create a class `Student` with attributes: `rollNo`, `name`, `marks[]`, and a `final String universityName = "ABC University"`.
 - Add a constructor to initialize student details and an initialization block to print: "*Student Record Created*".
 - Add methods:
 - `calculateAverage()` → returns average marks.
 - `displayInfo()` → prints student details and average.
 - In `Main` class:
 - Ask the user (via `Scanner`) to enter details of 3 students and store them in an array.
 - Display each student's info.
 - Use a static method in `Student` class `findTopper(Student[] s)` to print the topper's name.
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2. Online Banking Application

- Create a class `BankAccount` with attributes: `accountNumber`, `balance`, and `final String bankName = "XYZ Bank"`.
- Static variable: `totalAccounts` (increment when a new account is created).

- Add constructors (default and parameterized).
 - Methods:
 - `deposit(double amount)`
 - `withdraw(double amount)` (if balance is enough)
 - `displayAccountInfo()`
 - In `Main` class:
 - Create 3 accounts using constructor.
 - Perform deposits and withdrawals.
 - Print total accounts created (using static variable).
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3. Online Movie Ticket Booking

- Create a class `Movie` with attributes `title`, `theaterName`, and a **jagged array** representing seats (rows of different sizes).
- Constructor initializes movie details and seat availability.
- Methods:
 - `bookSeat(int row, int seat)` → mark as booked.
 - `showSeats()` → print seating arrangement.
- In `Main` class:
 - Create a `Movie` object for "Avengers".
 - Ask user to enter row and seat number to book (using `Scanner`).
 - Update and display the seating chart.

4. Employee Payroll Management

- Create a class `Employee` with attributes: `id`, `name`, `basicSalary`.
- A static variable `companyName = "TechCorp"`.
- Constructor initializes employee details.
- Methods:
 - `calculateBonus()` (10% of salary, rounded using `Math.round()`).
 - `displaySalarySlip()` → prints salary + bonus.
- In `Main` class:
 - Input details for 5 employees.
 - Print salary slip for each.
 - Use a static method `calculateTotalPayroll(Employee[] e)` to print total payroll.

5. Library Management System

- Create a `Book` class with attributes: `id`, `title`, `author`, `isIssued`.
- Initialization block: prints *"New Book Added to Library"*.
- Methods: `issueBook()`, `returnBook()`, `displayBook()`.
- In `Main` class:
 - Store 5 books in an array.
 - Ask the user which book to issue/return.

- Display all book statuses.
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6. Hotel Room Reservation

- Represent hotel rooms using a **2D array** (floors × rooms).
 - Create a class **Hotel** with:
 - Constructor to initialize rooms (0 = free, 1 = booked).
 - Methods: `bookRoom(int floor, int room)`, `checkAvailability()`, `showRooms()`.
 - In **Main** class:
 - Create a **Hotel** object with 3 floors and 5 rooms each.
 - Book rooms via user input (**Scanner**).
 - Display updated room chart.
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7. Weather Report System

- Create a class **WeatherReport** with attributes: `day`, `temperatures[]` (morning & evening).
- Constructor initializes details.
- Methods:
 - `calculateAverage()`
 - `findMaxTemperature()` (using `Math.max()`)
- In **Main** class:

- Create reports for 7 days.
 - Store in array.
 - Print weekly average and hottest day.
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8. Online Quiz Application

- Create a class `Quiz` with:
 - A final variable `TOTAL_QUESTIONS = 5`.
 - Static variable `score`.
 - Method `checkAnswer(String userAnswer, String correctAnswer)` to update score.
 - In `Main` class:
 - Store 5 questions and answers in arrays.
 - Ask the user each question.
 - Call `checkAnswer()` to update score.
 - At the end, print final score.
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9. Parking Lot Management

- Create a class `ParkingLot` with attributes: `lotNumber`, `isOccupied`.
- Static variable: `totalCars`.
- Method `parkCar(int lotNumber)`, `removeCar(int lotNumber)`.
- In `Main` class:

- Create an array of 10 parking lots.
 - Randomly assign cars using `Math.random()`.
 - Allow user to park/remove cars.
 - Display available slots and total cars parked.
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10. Student Hostel System

- Create a class `Hostel` with:
 - A jagged array for floors and rooms.
 - Static block: “*Hostel Management System Ready*”.
 - Methods: `allocateRoom(int floor, int room)`, `vacateRoom(int floor, int room)`, `displayRooms()`.
- In `Main` class:
 - Initialize a hostel with 3 floors (each having different no. of rooms).
 - Allocate/vacate rooms via user input.
 - Display updated hostel chart.