

Homework2-CS5373-Spring2020

Implement Check-out Customer use case using an object-oriented programming language (such as Java, C++ or C#) as specified in the communication diagrams (Fig. 1 and Fig. 2). The classes and their operations are given below and a sample data for entity objects are also given. The logic (pseudocode) for operations provided by Check-out Manager class is specified. When your program requests authorizing a credit card from Bank, you need to enter an authorization number (4-digit number) through a screen provided by Bank Interface object. Also a credit card number will be entered by you via a screen provided by Card Reader Interface object. A receipt and a bill will be printed out on screens in Receipt Printer Interface and Bill Printer Interface objects respectively. State your assumptions if necessary.

Fig. 1 Communication Diagram for Check-out Customer use case – Approved Credit Card Case

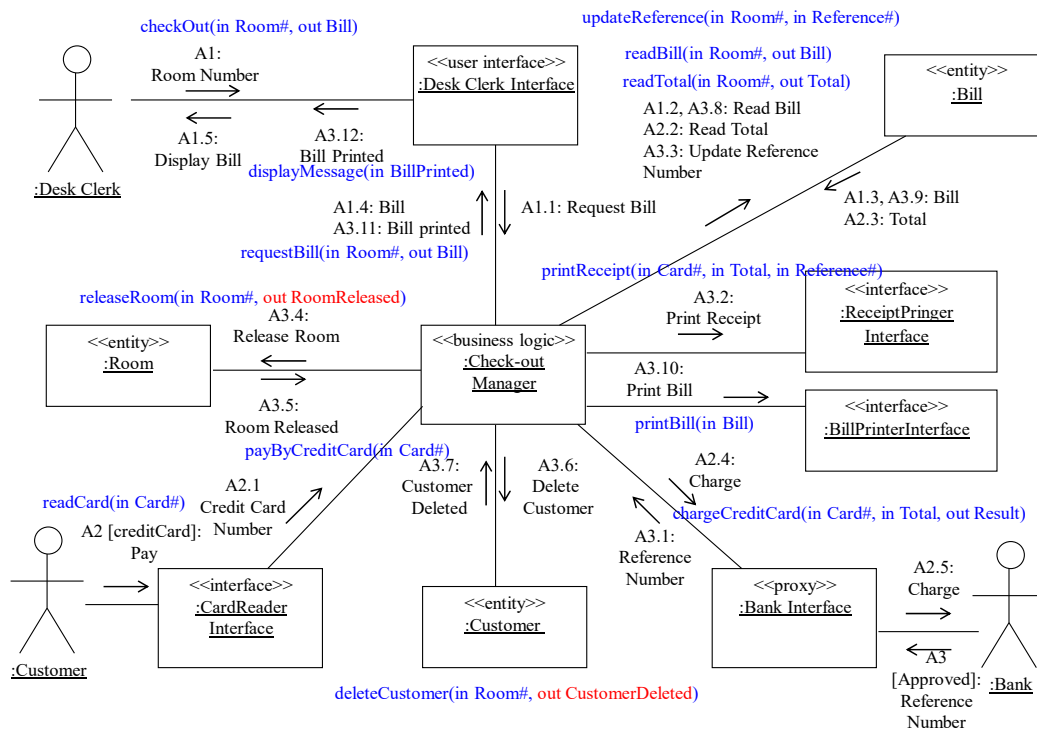
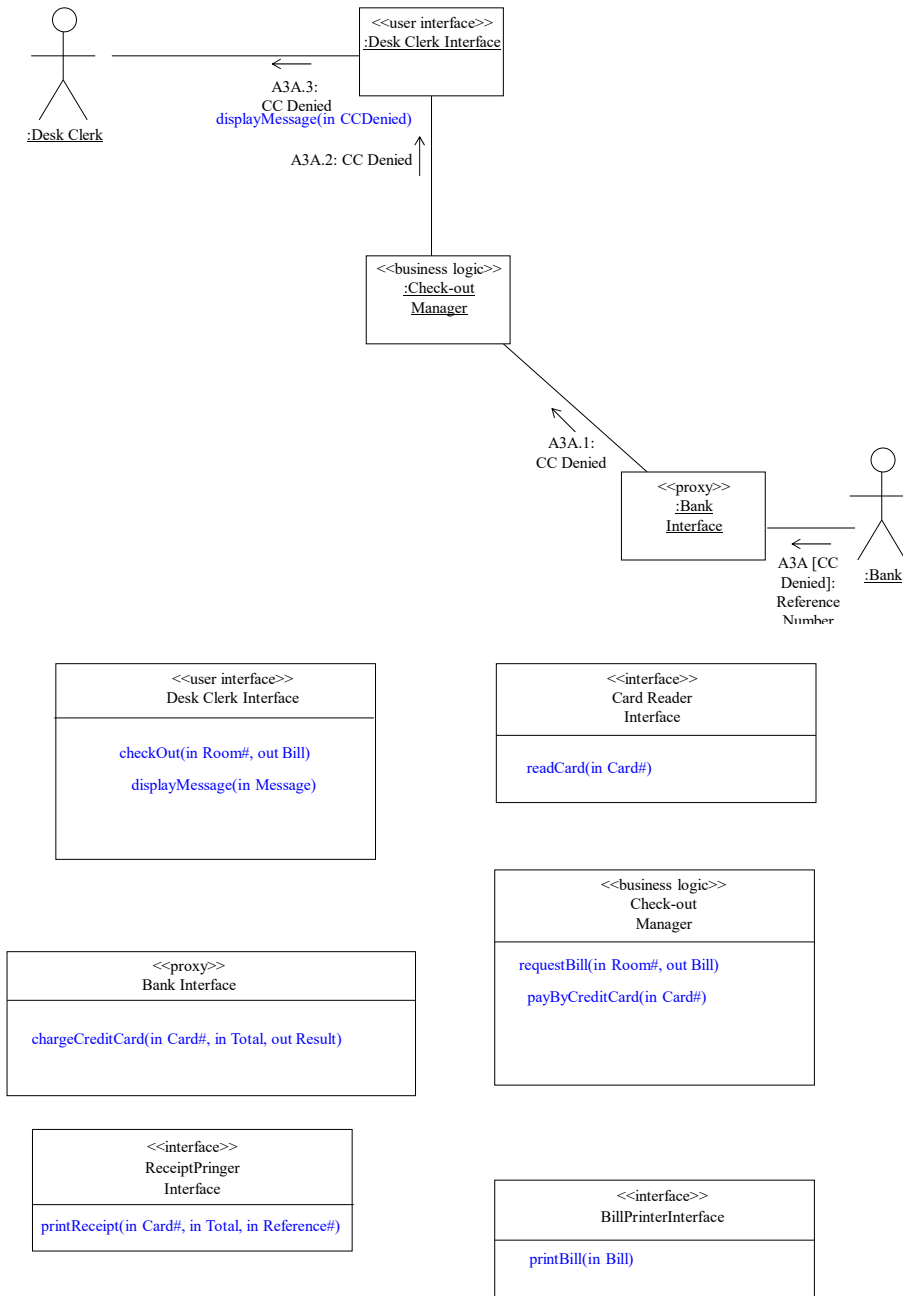


Fig. 2 Communication Diagram for Check-out Customer use case – Denied Credit Card Case



<<entity>> :Room
- RoomNo - Status
releaseRoom(in Room#, out RoomReleased)

RoomNo	Status
301	Occupied
302	Available
303	Occupied

<<entity>> :Bill
- RoomNo - Bill - Total - ReferenceNo
readBill(in Room#, out Bill) readTotal(in Room#, out Total) updateReference(in Room#, in Reference#)

RoomNo	Bill	Total	ReferenceNo
301	John's Bill	100	
303	Sam's Bill	200	

<<entity>> :Customer
- RoomNo - Name - PhoneNo
deleteCustomer(in Room#, out CustomerDeleted)

RoomNo	Name	PhoneNo
301	John	806-333-1234
303	Sam	806-333-4567

requestBill() and payByCreditCard(in Card#) in Check-out Manager class

```

requestBill (in Room#, out Bill) {
    Bill.readBill(in Room#, out Bill);
    return Bill;
}

payByCreditCard(in Card#) {
    Bill.readTotal(in Room#, out Total;
    BankInterface.chargeCreditCard(in Card#, in Total, out Result);
    if (Approved) {
        ReceiptPrinterInterface.printReceipt(in Card#, in Total, in Reference#);
        Bill.updateReference(in Room#, in Reference#);
        Room.releaseRoom(in Room#, out RoomReleased);
        Customer.deleteCustomer(in Room#, out CustomerDeleted);
        Bill.readBill(in Room#, out Bill);
        BillPrinterInterface.printBill(in Bill);
        DeskClerkInterface.displayMessage(in BillPrinted);
    }
    else {
        DeskClerkInterface.displayMessage(in CCDenied);
    }
}

```