Ashrith Sheshan

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EDUCATION

M.S. IN COMPUTER SCIENCE UC SAN DIEGO

Sept 2017 - Jan 2019 (Expected) Courses - Principles of AI, Operating Systems, Recommender Systems & Web Mining

B.E. IN COMPUTER SCIENCE BMS COLLEGE OF ENGINEERING

Sept 2011 - May 2015 Cum. GPA: 9.3 / 10.0 Courses - Artificial Intelligence, Analysis and Design of Algorithms, Data Structures, Operating Systems, Computer Networks, Cryptography etc.

SKILLS

Programming:

Python • C++ • Java • C • C#

Databases:

MongoDB • MySQL • sqllite

Technologies:

Docker • Virtualization • Linux

Android • Design Patterns

Web:

Django • REST • PHP • ORM • D3 HTML5 • JS • CSS • jQuery • EXTJS

PUBLICATIONS

- [1] A. S. Mysore, V. S. Yaligar, I. A. I. .., A. Sheshan, and S. S. et al. Investigating the wisdom of crowds at scale. 28th Annual ACM Symposium on UIST, 2015.
- [2] A. Sheshan, A. Rawat, A. K, and J. S. Nayak. A study on real-time object tracking in distributed networks. Vol. 15 Issue 05 of International Journal of Computer Science and Management Studies, 2015.



EXPERIENCE

NUTANIX

Member of Technical Staff - 4 | Jul 2015 - Jul 2017

- Primary developer and architect of NuCloud a cloud platform for deploying and orchestrating workloads on Docker containers running on AOS hypervisor.
- Proposed and developed a prototype of the interactive network visualization component for Nutanix OS which allows controlling both physical and virtual network elements in a datacenter.
- Designed and developed multiple data visualization UI components using D3.js.

MTS Intern | Jan 2015 - Jun 2015

- Developed an enterprise grade resource management webservice with a minimal UI contributing as a full stack developer.
- Authored multiple plugins for collecting metrics from VMs, Hypervisors etc.

CENTRE FOR DEVELOPMENT OF ADVANCED COMPUTING Intern | Jun 2014 - Sept 2014

• Authored a recommender engine for matching academicians with similar research interests while working as a full stack application developer.

SCHNEIDER ELECTRIC

Software Development Intern | Jun 2013 - Sept 2013

• Developed a Visual Studio Extension for supporting intelliSense feature on Human Machine Interface Engine.

KEY RESEARCH & PROJECTS

STANFORD SCHOLAR | Jun 2016 - Present

Developed research talks on seminal papers while being Super Directly Responsible Individual (DRI) in an effort to make research more accessible.

WISDOM OF CROWDS | July 2014- Sept 2015

Contributed to research involving design of an online game that systematically investigates the wisdom of crowds effect under Dr. Sharad Goel from Stanford University.

SMART ENVIRONMENT MONITORING SYSTEM - IOT | 2014 - 2015

Real-time smart monitoring engine that got adopted by a startup accelerator. Presented the idea at the Finals of IET South Asia Regional conference.

REAL-TIME OBJECT TRACKING | 2014-2015

Research on leveraging distributed camera networks to track a subject. Developed a prototype simulating the research with Python and OpenCV.

AWARDS

- 2016 Nutanix Engineering SuperHero. (First Recipient)
- 2016 Most Innovative Project at Nutanix Hackathon 3.0.
- 2015 Nutanix Tiger Award for outstanding contributions as Intern.
- 2015 One of best three undergrad projects in Computer Science at BMSCE.
- 2014 Winner at JPMorgan Chase Code for Good Hackathon.
- 2013 Second Best Innovation at ARM Tech Symposia