

LC Mathematics for Physicists 1A

MSci Physics w/ Particle Physics and Cosmology
University of Birmingham

Year 1, Semester 1
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Lectures Index

Lecture 1	1
Lecture 2	2
Lecture 3	3
Lecture 4	4
Lecture 5	5
Lecture 6	6
Lecture 7	7
Lecture 8: More Planes	8

Thu 02 Oct 2025 15:53

Lecture 1

Thu 02 Oct 2025 15:53

Lecture 2

Thu 02 Oct 2025 16:00

Lecture 3

Thu 02 Oct 2025 15:53

Lecture 4

Thu 02 Oct 2025 15:53

Lecture 5

Thu 02 Oct 2025 15:53

Lecture 6

Thu 02 Oct 2025 15:53

Lecture 7

Mon 13 Oct 2025 12:00

Lecture 8 - More Planes

Recap

Given the origin O , a point on the plane O' and a vector \vec{a} between them, we can take two vectors \vec{b} and \vec{c} from this point (which are not parallel). Using some combination of these two vectors, we can reach any point on the plane:

$$\vec{r}(s, t) = \vec{a} + s\vec{b} + t\vec{c}$$

This is the parametric equation of a plane, and is very robust. We can describe a flat plane in any dimensional space using this.

We can also define the scalar equation of a plane. Given these same two vectors, we can define a normal vector \vec{n} which is perpendicular to any vector that sits within the plane. We can construct this by using the cross product:

$$\vec{n} = \vec{b} \times \vec{c}$$

Given some generic point P :

$$\vec{OP} = \vec{a} + \vec{O'P}$$

And:

$$\underline{r}(s, t) = \underline{a} + s\underline{b} + t\underline{c}$$

We have:

$$(\underline{b} \times \underline{c}) \cdot \underline{r} = (\underline{b} \times \underline{c}) \cdot \underline{a} + s(\underline{b} \times \underline{c}) \cdot \underline{b} + t(\underline{b} \times \underline{c}) \cdot \underline{c}$$

Which (as a vector dotted with itself is 0) simplifies to (using $\underline{b} \times \underline{c} = \underline{n}$):

$$\underline{n} \cdot (\underline{r} - \underline{a}) = 0$$