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Introduction to Game Design

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Video games have always been a staple of entertainment, comfort, and gratification in my life. The gaming industry is something that has captivated my imagination ever since I started playing video games. The idea of merging creativity and technology to create engaging experiences sounds awesome! I love opportunities that allow me to express my creativity, and the gaming industry is something that will allow me to do just that.

Entering into these digital worlds has provided me with an escape from reality whenever I needed, and allowed me to build long-lasting relationships with many people from around the world. I want to work in a field where I can collaborate with other like-minded people, those that are passionate about making something that is meaningful to them and represents their interest in technology and storytelling.

My favorite game genre is definitely horror. I absolutely love horror games, as they are almost always the perfect combination of story, puzzles to solve, and creative expression. Although I enjoy playing all sorts of horror games, I would have to say that my favorite horror franchise is Five Nights at Freddy's. There's just something about the mystery of its storyline and its extraordinary gameplay that I'm crazy about!

I enjoy playing games that cultivate my problem-solving skills, critical thinking, and perseverance in the face of a challenge. I want to be in the game industry because I want to create games that will allow others to do the same. I also want to create stories that people can follow along with and get excited about. I am enthusiastic about creating characters that inspire

others, exploring themes that encourage people to think, and developing gameplay mechanics that challenge players.

The gaming industry is constantly evolving. It continues to present exciting ways to tell a unique story and explore technology. By participating in this environment, I hope to contribute to its advancement and to those that are a part of it as well. I would most likely want to be an Environmental Artist, Cinematic Artist, or a Lead Programmer. Being a part of the game industry resonates with me because of the impact that video games have had on my life. I hope to craft games that inspire, challenge, and connect with players on a meaningful level. With a passion for both the art and technology of gaming, I am excited to begin my journey to contributing to an industry that has been an essential part of my identity!