User's Guide for Sports League Stored Procedures

Procedure Q1: spPlayersInsert

- **Purpose**: Inserts a new player into the PLAYERS table, generating a new ID if not provided.
- Input Parameters:
 - p_player_id (INTEGER, optional): Player ID. If NULL, a new ID is generated.
 - p_reg_number (VARCHAR2): Unique registration number of the player.
 - p_last_name (VARCHAR2): Last name of the player.
 - p_first_name (VARCHAR2): First name of the player.
 - o p_is_active (INTEGER): Indicates active (1) or inactive (0) status of the player.
 - p_error_code (OUT, INTEGER): Output parameter for potential error codes.
- **Expected Output**: None directly. Errors indicated through p_error_code.
- Error Codes:
 - -2: Duplicate player ID or registration number.
 - -3: Data type/format mismatch.
 - -4: Generic/unexpected error.
- Example:

```
DECLARE
  v_error_code INTEGER;
BEGIN
  spPlayersInsert(NULL, '12345', 'Doe', 'John', 1, v_error_code);
  IF v_error_code <> 0 THEN
    -- Handle error
  END IF;
END;
```

Procedure Q2: spPlayersSelectAll, spRostersSelectAll, spTeamsSelectAll

- Purpose: Outputs all records from the respective tables (PLAYERS, ROSTERS, TEAMS) using DBMS_OUTPUT.
- Input Parameters: None.
- **Expected Output**: All records from the respective table displayed in the script window.
- Potential Errors:
 - o 'Unable to retrieve player data.'
 - 'Unable to retrieve roster data.'
 - o 'Unable to retrieve team data.'
- Example:

```
BEGIN

spPlayersSelectAll; -- Replace with respective procedure for ROSTERS or TEAMS
END;
```

Procedure Q3: spPlayersSelectAll, spRostersSelectAll, spTeamsSelectAll (Cursor Version)

- **Purpose**: Returns a cursor with all records from the respective tables.
- Input Parameters: None.
- Expected Output: Cursor with all records.
- Potential Errors:
 - o 'Unable to retrieve player data.'
 - 'Unable to retrieve roster data.'
 - 'Unable to retrieve team data.'
- Example:

```
DECLARE
  v_cursor SYS_REFCURSOR;
BEGIN
  spPlayersSelectAll(v_cursor);
  -- Process cursor data
  CLOSE v_cursor;
END;
```

Procedure Q4: vwPlayerRosters (View Creation)

- **Purpose**: Creates a view combining players, rosters, and teams data.
- Input Parameters: None (View creation).
- **Expected Output**: A new view vwPlayerRosters is created.

Procedure Q5: spTeamRosterByID

- **Purpose**: Displays the team roster for a specified team ID.
- Input Parameters: v_teamid (NUMBER): Team ID to query.
- **Expected Output**: Roster information of the specified team.
- Error Codes: None.
- Example:

```
BEGIN
spteamrosterbyid(123); -- Replace with the desired team ID
END;
```

Procedure Q6: spTeamRosterByName

- **Purpose**: Searches and displays team roster by a partial/full team name.
- Input Parameters: p_team_name (VARCHAR2): Partial or full team name.
- **Expected Output**: Roster information of teams matching the name.
- Error Codes:
 - 1: No data found.
 - -3: Data type/format mismatch.

- -4: Generic/unexpected error.
- Example:

```
BEGIN

spTeamRosterByName('Noobs'); -- Replace with the team name to search
END;
```

Procedure Q7: vwTeamsNumPlayers (View Creation)

- **Purpose**: Creates a view that lists teams along with the number of active players.
- Input Parameters: None (View creation).
- **Expected Output**: A new view vwTeamsNumPlayers is created.

Function Q8: fncNumPlayersByTeamID

- **Purpose**: Retrieves the number of active players in a team based on team ID.
- Input Parameters: p_team_id (NUMBER): Team ID.
- **Expected Output**: Number representing count of active players.
- Error Codes:
 - -1: No team found with given ID.
 - -4: Generic/unexpected error.
- Example:

```
DECLARE
   v_num_players NUMBER;
BEGIN
   v_num_players := fncNumPlayersByTeamID(123); -- Replace with the
desired team ID
-- Display or use v_num_players
END;
```

Procedure Q9: vwSchedule (View Creation)

- **Purpose**: Creates a view for game schedules.
- Input Parameters: None (View creation).
- **Expected Output**: A new view vwSchedule is created.

Procedure Q10: spSchedUpcomingGames

- **Purpose**: Retrieves and displays upcoming games within 'n' days.
- Input Parameters: n (INTEGER): Number of days ahead to retrieve games.
- Expected Output: Information about upcoming games.
- Potential Errors:
 - 'Error: Invalid number of days.'
 - Solution: Must pass a valid integer.

- o 'Error: Unable to retrieve upcoming games.'
 - Generic error; double-check command.
- Example:

```
BEGIN
   spSchedUpcomingGames(7); -- Replace with the number of days ahead
END;
```

Procedure Q11: spSchedPastGames

- **Purpose**: Displays games played in the past 'n' days.
- Input Parameters: n (NUMBER): Number of past days to query.
- **Expected Output**: Game records from the past 'n' days.
- Potential Errors:
 - 'Error: Invalid number of days.'
 - Solution: Must pass a valid integer.
 - 'Error: Unable to retrieve upcoming games.'
 - Generic error; double-check command.
- Example:

```
BEGIN

spSchedPastGames(30); -- Replace with the number of past days
END;
```

Procedure Q12: spRunStandings

- **Purpose**: Updates the tempStandings table with current standings data.
- Input Parameters: None.
- **Expected Output**: Updated tempStandings table.
- Error Codes: None.
- Example:

```
BEGIN
spRunStandings;
END;
```

Trigger Q13: trRunStandings

- **Purpose**: Automates the execution of spRunStandings on updates in the games table.
- **Input Parameters**: Triggered by update on games table.
- **Expected Output**: Automatic update of standings upon any change in the games table.
- Error Codes: None.

• **Example**: User can take advantage of this trigger to run the following query at any time for up-to-date league standings:

```
SELECT * FROM tempStandings
```

Procedure Q14: spGetAllStars

- **Purpose**: Identifies and displays the all-star lineup of players with the most goals for their team in the current season.
- Input Parameters: None.
- **Expected Output**: A list of all-star players, with each player's team name, player name, and total goals scored in the season.
- Potential Errors:
 - o 'Error: Unable to retrieve all star players.'
 - Generic error messages; double-check command.
- Example:

```
BEGIN
spGetAllStars;
END;
```