Next Blog»

Create Blog Sign In

# Clean Code Development - Quality Seal

More

Improve your skills and share your expirience!

Email address.

SATURDAY, OCTOBER 13, 2012

Understanding Callbacks with Java - Inversion of control

#### CALLBACK PATTERN IN JAVA ENVIRONMENT

Hi there! today i wanna share something with you, that it is very common and widely used in javascript for example. I'm speaking of callbacks. Do you know how and when this "pattern" is used? Do you really understand it in a java context (environment)? Well i was asking me also some of those questions and that's the reason i started to learn more about it. The ideia behind it is the inversion of control (abbreviated IoC). This paradigma describes the way frameworks work. It is also known as the "Hollywood principle - Don't call me, we will call you"

SIMPLIFIED CALLBACK PATTERN IN JAVA JUST TO UNDERSTAND IT. CONCRETE EXAMPLE FOLLOWS BELLOW.

```
CallBack {
anthodToCallBack();
allBackImpl implements CallBack {
lic void methodToCallBack() {
   System out println("I've been called back");
lic void register(CallBack callback) {
  callback methodToCallBack();
lic static void main(String[] orgs) {
Caller caller = new Caller();
CallBack callBack = new CallBackImpl();
caller register(callBack);
```

```
interface CallBack {
    void methodToCallBack();
class CallBackImpl implements CallBack {
    public void methodToCallBack() {
       System.out.println("1've been called back");
class Caller {
    public void register (CallBack callback) {
        callback.methodToCallBack();
    public static void main(String[] args) {
        Caller caller = new Caller();
        CallBack callBack = new CallBackimpl();
        caller.register(callBack);
```

Ok you may be asking you, when this usefull or may be asking you what's the difference between calling directly callback.methodToCallBack() right?

ANSWER: well, this example just shows to you how to construct such a callBack function when working in a java environment. Certainly it doesn't make it any sense to use it that way. Let's get a little deeper into a concrete useful example now.

The idea behind it is the "INVERSION OF CONTROL". Let's take a timer as a realistic example. Let's supose that you know, that a specific timer supports callback functions every hour. Exactly it means, that every hour, the timer will call your registed call method function.

# **BLOG'S POPULARITY**

# 360956

#### OTHER INTERESTING POSTS

- ▶ 2011 (9)
- ▼ 2012 (12)
  - ► February (3)
  - ► March (2)
  - ▼ October (4)

How to configure Jboss 7 -The Essence of JBoss

Understanding Callbacks with Java - Inversion of

Understanding Dependency Inversion in real life

How to eliminate switches and enums with simple po ..

- November (1)
- ▶ December (2)
- ▶ 2013 (16)
- ▶ 2014 (39)

### ABOUT ME



## Ricardo Ferreira

Application Engineer, Visionary and Ideologist for a better World

View my complete profile

## WHO ARE JOING US? Join this site

with Google Friend Connect Members (26) More

## TAGS / LABELS

howto (36) Java (33) (33) clean android (26)design pattern (24) Almanac (9) best practise (9) Eclipse (8) app (5) Database (4) design (4) junit (4) pattern (4) reusable (4) singleton (4) DAO (3) Data Transfer Object (3) SQLite (3) agility (3)

2/28/2015 5:28 PM 1 of 5

#### CONCTRETE EXAMPLE:

Let's say we wanna update the time of a website every hour. Here is the UML of the following example:

#### CALLBACK INTERFACE

Let's define first the callback interface:

```
| Company | Comp
```

```
import java.util.ArrayList;
import java.util.List;

// For example: Let's assume that this interface is offered from your OS to k
interface TimeUpdaterCallBack {
    void updateTime(long time);
}

// this is your implementation.
// for example: You want to update your website time every hour
class WebSiteTimeUpdaterCallBack implements TimeUpdaterCallBack {

    @Override
    public void updateTime(long time) {
        // print the updated time anywhere in your website's example
        System.out.println(time);
    }
}
```

## THE SYSTEMTIMER THAT SUPPORTS CALLBACK FUNCTIONS IN OUR EXAMPLE:

```
The state of the content of the cont
```

```
// This is the SystemTimer implemented by your Operating System (OS)
// You don't know how this timer was implemented. This example just
// show to you how it could looks like. How you could implement a
// callback by yourself if you want to.
class SystemTimer {

List<TimeUpdaterCallBack> callbacks = new ArrayList<TimeUpdaterCallBack>(
   public void registerCallBackForUpdatesEveryHour(TimeUpdaterCallBack timer callbacks.add(timerCallBack);
}

// ... This SystemTimer may have more logic here we don't know ...
// At some point of the implementaion of this SystemTimer (you don't know // this method will be called and every registered timerCallBack
// will be called. Every registered timerCallBack may have a totally
// different implementation of the method updateTime() and my be
// used in different ways by different clients.
public void oneHourHasBeenExprired() {
```

refactoring (3) test (3) Activity (2) AdMob (2) Advertisement (2) AndroidAnnotations (2) Color (2) DTO (2) Factory (2) View (2) Windows (2) adapter pattern (2) agile (2) annotations (2) applied (2) builder pattern (2) command pattern (2) decorator (2) generic (2) mobile (2) null object (2) null object pattern (2) observer pattern (2) phonegap (2) pitfall (2) quality (2) reusable comments (2) singleton pattern (2) state (2) state pattern (2) synchronized (2) visitor (2) AD\_UNIT\_D (1) ARGB (1) AndroidStudio (1) AsyncTask (1) Bean (1) Bridge (1) Callback (1) Canvas (1) Coloring (1) Colour (1) DMO (1) DO (1) Data Access Object (1) Dependency Inversion (1) Domain Object (1) Draw (1) Drawing (1) Fragment (1) Gson (1) Hollywood Principle (1) IDE (1) Install (1) IntelliJ (1) Interpreter (1) Inversion of control (1) loC (1) iterator (1) JBoss (1) JBoss7 (1) JBossAS7 (1) Javascript (1) Json (1) MVC (1) Mapper test (1) Mediator (1) Mixing (1) ORM (1) ORMLite (1) Paint (1) ProgressBar (1) RCP (1) RGB (1) Registry (1) Repository (1) Snippet (1) SoC (1) Splash (1) Tools (1) Vista (1) abstract factory (1) actionBar (1) adapter (1) appearance (1) appl (1) attachment (1) autosave (1) baseadapter (1) bitstate (1) chain of responsibility (1) checklist (1) class design (1) clean code developer theory coder (1) code convention (1) code style (1) composite (1) concept (1) contest (1) contraindication (1) customize (1) dash (1) db (1) dialog (1) documentation (1) dotted (1) email (1) enum (1) facade (1) factory pattern (1) flyweight (1) good (1) if (1) image (1) imageloader (1) initialization (1) instanceOf (1) layout (1) lazy (1) line (1) manifest (1) memento (1) monetize (1) multilanguage (1) multilingual (1) observer (1) parse (1) polymorphism (1) project (1) prototype (1) proxy (1) rename (1) resources (1) roboelectric (1) scrollview (1) seal (1) shortcuts (1) simple factory (1) statements (1) strategy (1) strings (1) stroke (1) switch (1) syntax (1) syntaxionary (1) system (1) tdd (1) template method (1) tutorial (1) util (1) valuable (1)

2 of 5 2/28/2015 5:28 PM

```
for (TimeUpdaterCallBack timerCallBack: callbacks) {
        timerCallBack.updateTime(System.currentTimeMillis());
}
}
```

# AND FINALLY OUR WEBSITETIMEUPDATER WHICH IS OUR CLIENT IN THIS FICTIVE AND SIMPLE EXAMPLE:

```
// This is our client. It will be used in our WebSite example. It shall updat
// the website's time every hour.
class WebSiteTimeUpdater {
   public static void main(String[] args) {
        SystemTimer SystemTimer = new SystemTimer();
        TimeUpdaterCallBack webSiteCallBackUpdater = new WebSiteTimeUpdaterCa
        SystemTimer.registerCallBackForUpdatesEveryHour(webSiteCallBackUpdate
   }
}
```

## Advertising:

Reply

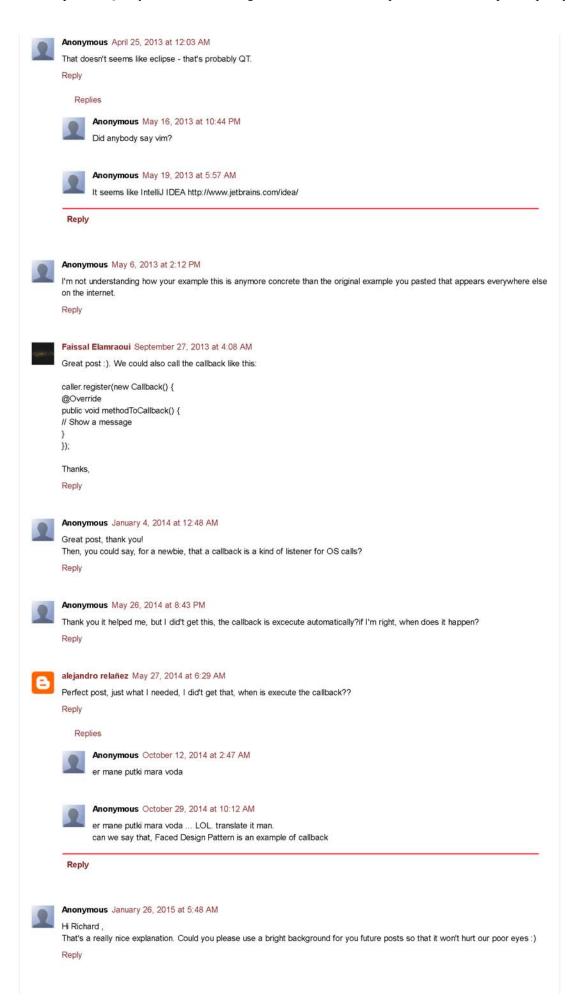
Optimized bets for playing EuroMillion's lottery on your Mobile Phone!



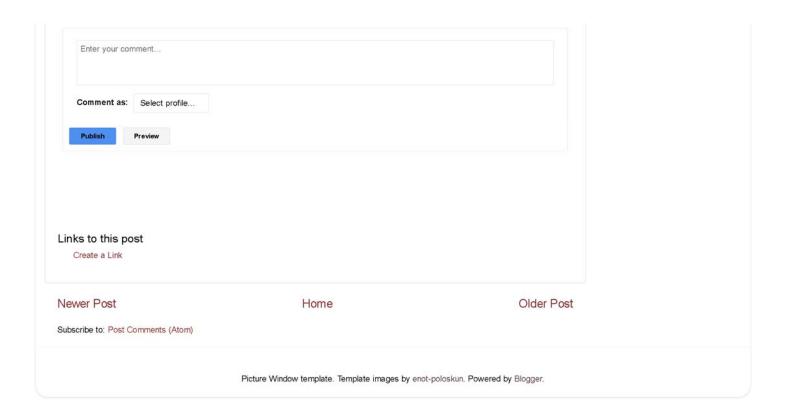


```
helpful (1)
                                interesting (0)
                                                    cool (0)
Reactions:
  Posted by Ricardo Ferreira at 3:13 PM
                                                                     8+1 +2 Recommend this on Google
Labels: Callback, Hollywood Principle, Inversion of control, IoC, Java, pattern
14 comments:
        Andranik Azizbekyan April 24, 2013 at 5:02 AM
        What is the theme you are using in eclipse?
       Would you please send the name or, preferably, the .epf file? I like the blue tone :)
        Reply
           Replies
                Ricardo Ferreira
                                     April 27, 2013 at 9:44 AM
                Hill i like it too and i'm trying to create something similar to that in eclipse. I'm using sublime text, as soon as i have
                something like that, i'll be sending to you ok.
                regards.
                Ricardo
                Anonymous July 22, 2013 at 5:48 PM
               It is Sublime 2 or 3 its free to use or you can buy a license.
```

3 of 5 2/28/2015 5:28 PM



4 of 5 2/28/2015 5:28 PM



5 of 5