

Given:

```
class Converter {  
    public static void main(String[] args) {  
        Integer i = args[0]; // line 13  
        int j = 12;  
        System.out.println("It is " + (j == i) + " that j==i.");  
    }  
}
```

What is the result when the programmer attempts to compile the code and run it with the command

java Converter 12?

- A. It is true that j==i.
- B. It is false that j==i.
- C. An exception is thrown at runtime.
- D. Compilation fails because of an error in line 13.

Answer: D

QUESTION

Click the Exhibit button.

```
1. public class A {  
2.     public String doit(int x, int y){  
3.         return "a";  
4.     }  
5.  
6.     public String doit(int... vals){  
7.         return "b";  
8.     }  
9. }
```

Given:

```
25. A a = new A();  
26. System.out.println(a.doit(4, 5));
```

What is the result?

- A. Line 26 prints "a" to System.out.
- B. Line 26 prints "b" to System.out.
- C. An exception is thrown at line 26 at runtime.
- D. Compilation of class A will fail due to an error in line 6.

Answer: A

Which two code fragments correctly create and initialize a static array of int elements? (Choose two.)

- A. static final int[] a = { 100,200 };
- B. static final int[] a; static { a=new int[2]; a[0]=100; a[1]=200; }
- C. static final int[] a = new int[2]{ 100,200 };
- D. static final int[] a;
 static void init() { a = new int[3]; a[0]=100; a[1]=200; }

if a variable is static an final the only place where we can initialize is

- a. at the time of declaration
- b. inside static block

```
static final int[] a = { 100,200 };  
static{  
    a = new int[2];  
    a[0] = 100;  
    a[1] = 200;
```

}

Q>

```
1. public class GoTest {
2.     public static void main(String[] args) {
3.         Sente a = new Sente(); a.go();
4.         Goban b = new Goban(); b.go();
5.         Stone c = new Stone(); c.go();
6.     }
7. }
8.
9. class Sente implements Go {
10.     public void go(){
11.         System.out.println("go in Sente");
12.     }
13. }
14.
15. class Goban extends Sente {
16.     public void go(){
17.         System.out.println("go in Goban");
18.     }
19. }
20. }
21. class Stone extends Goban implements Go{
22. }
23.
24. interface Go { public void go(); }
```

What is the result?

- A. go in Goban go in Sente go in Sente
- B. go in Sente go in Sente go in Goban
- C. go in Sente go in Goban go in Goban
- D. go in Goban go in Goban go in Sente
- E. Compilation fails because of an error in line 17.

Answer: C

Q>

What statements are true about the following code? (Choose all that apply.)

```
public class Tail {}
public class Animal { //Animal HAS-A name
    public String name;
}
public class Canine extends Animal { //Canine IS-A Animal, Canine HAS-A Tail, Canine
HAS-A name
    public Tail tail;
}
public class Wolf extends Canine {} //Wolf IS-A Canine, Wolf IS-A Animal, Wolf HAS-A
Tail, Wolf HAS-A name
```

- A. Wolf has-a name.
- B. Wolf has-a Tail.
- C. Wolf is-a Tail.
- D. Wolf is-a Animal.
- E. Canine is-a Wolf.
- F. Animal has-a Tail.

Answer: A, B, D

Q>

Which is a true statement about the following code?

```
public class IsItFurry {  
    static interface Mammal { }  
    static class Furry implements Mammal { }  
    static class Chipmunk extends Furry { }  
        public static void main(String[] args) {  
            Chipmunk c = new Chipmunk();  
            Mammal m = c;  
            Furry f = c;  
            int result = 0;  
            if (c instanceof Mammal) result += 1;  
            if (c instanceof Furry) result += 2;  
            if (null instanceof Chipmunk) result += 4;  
            System.out.println(result);  
        }  
    }  
}
```

- A. The output is 0.
- B. The output is 3.
- C. The output is 7.
- D. c instanceof Mammal does not compile.
- E. c instanceof Furry does not compile.
- F. null instanceof Chipmunk does not compile.

Answer: B

Q>

Which of the following can be inserted in main?

```
public class Outer {  
    class Inner { }  
        public static void main(String[] args) {  
            // INSERT CODE HERE  
        }  
    }  
}
```

- A. Inner in = new Inner();
- B. Inner in = Outer.new Inner();
- C. Outer.Inner in = new Outer.Inner();
- D. Outer.Inner in = new Outer().Inner();
- E. Outer.Inner in = new Outer().new Inner();
- F. Outer.Inner in = Outer.new Inner();

Answer: E