Hashtable:
=> The Underlying Data Structure for Hashtable is Hashtable Only.
=> Duplicate Keys are Not Allowed. But Values can be Duplicated.

=> Insertion Order is Not Preserved and it is Based on Hashcode of the Keys.
=> Heterogeneous Objects are Allowed for Both Keys and Values.
=> null Insertion is Not Possible for Both Key and Values. Otherwise we will get Runtime
        Exception Saying NullPointerException.
=> It implements Serializable and Cloneable,but not RandomAccess.
=> Every Method Present in Hashtable is Synchronized and Hence Hashtable Object is Thread
        Safe.

Constructors:
1) Hashtable h = new Hashtable();
        Creates an Empty Hashtable Object with Default Initial Capacity 11 and
            Default Fill Ratio 0.75.
2) Hashtable h = new Hashtable(intinitialcapacity);
3) Hashtable h = new Hashtable(intinitialcapacity, float fillRatio);
4) Hashtable h = new Hashtable(Map m);