

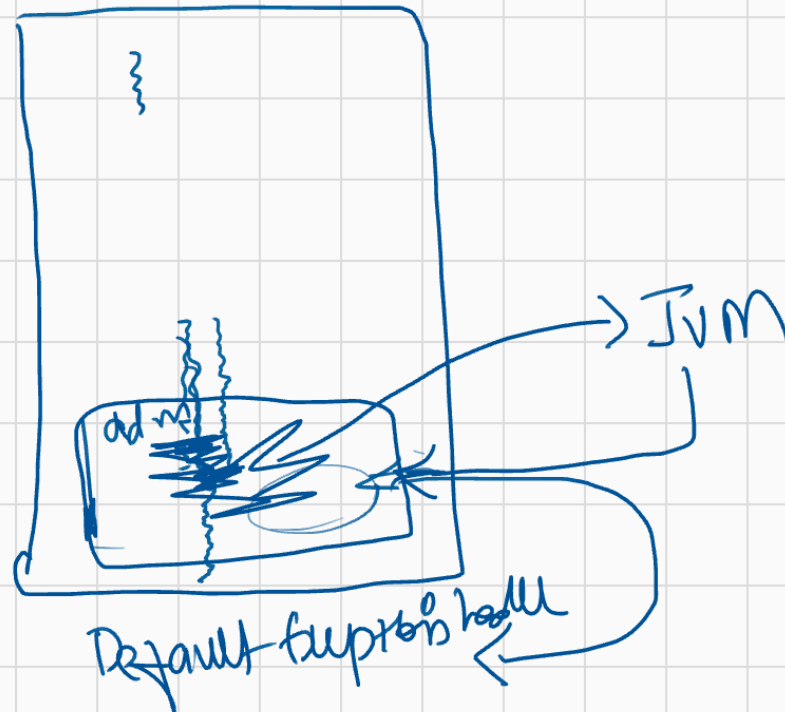
⇒ Exception ⇒ unwanted event ⇒ Runtime ⇒ Abnormal termination

⇒ Handling Exception ⇒ abnormal termination not happen

⇒ { try - catch - throws, throw, finally }

Runtime stack

method
{
=
}



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O/S
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...