

Functional interfaces

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=> If an interface contains only one abstract method then such interfaces are called as "Functional interface".

```
public interface java.util.function.Predicate<T> {
    public abstract boolean test(T);

    //default methods
    public java.util.function.Predicate<T> and(java.util.function.Predicate<?
super T>);
    public java.util.function.Predicate<T> negate();
    public java.util.function.Predicate<T> or(java.util.function.Predicate<?
super T>);

    //static method
    public static <T> java.util.function.Predicate<T> isEqual(java.lang.Object);
}
```

Usage of Predicate

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```
class MyPredicate implements Predicate<Integer>
{
    @Override
    public boolean test(Integer i){
        if (i>10)
            return true;
        else
            return false;
    }
}
```

Instead of writing a separate class, we can write lambda expression as shown below

=====

```
class Test {
    public static void main(String[] args){
        Predicate<Integer> p =i->i>10
        System.out.println(p.test(10)); //false
        System.out.println(p.test(100)); //true
    }
}
```

Write a Predicate to check whether the given String length is >=3 or not?

Instead of writing a separate class, we can write lambda expression as shown below

=====

```
class MyPredicate implements Predicate<String>
{
    @Override
    public boolean test(String name){
        if(name.length()>=3)
            return true;
        else
            return false;
    }
}
```

```
class Test {
    public static void main(String[] args){
```

```

        Predicate<String> p = name -> name.length() >= 3;
        System.out.println(p.test("PWC")); //true
        System.out.println(p.test("CS")); //false
    }
}

default methods available as utility methods for developer
=====
    public default Predicate<T> and(Predicate p);
    public default Predicate<T> negate();
    public default Predicate<T> or(Predicate p);

import java.util.function.*;

public class Test {
    public static void main(String[] args){

        int[] arr = {0,5,10,15,20,25,30};

        Predicate<Integer> p1 = i-> i>10;
        System.out.println("Elements greater than 10 are :: ");
        m1(p1,arr);

        Predicate<Integer> p2 = i-> i%2==0;
        System.out.println("Elements which are even no :: ");
        m1(p2,arr);

        System.out.println("Eleemnts which are greater than 10 and should be
even no");
        m1(p1.and(p2),arr);

        System.out.println("Eleemnts which are greater than 10 or should be
even no");
        m1(p1.or(p2),arr);

        System.out.println("The elements which are not even are :: ");
        m1(p2.negate(),arr);
    }

    public static void m1(Predicate<Integer> p , int[] x){
        for (int ele: x )
            if (p.test(ele))//ele-> ele>10
                System.out.println(ele);
    }
}

Function(I)
=====
T-> input type
R-> return type

public interface java.util.function.Function<T, R> {

    // 1 abstract method
    public abstract R apply(T);

    //default methods

```

```

    public <V> java.util.function.Function<V, R>
compose(java.util.function.Function<? super V, ? extends T>);
    public <V> java.util.function.Function<T, V>
andThen(java.util.function.Function<? super R, ? extends V>);

    //static method
    public static <T> java.util.function.Function<T, T> identity();
}

```

Writing a code using Implementation class

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```

class MyFunction implements Function<String,Integer>
{
    @Override
    public Integer apply(String name){
        return name.length();
    }
}

public class Test {
    public static void main(String[] args){
        Function<String,Integer> f = new MyFunction();
        int output = f.apply("sachin");
        System.out.println(output);

        System.out.println("sachin".length());
    }
}

```

Coding using LambdaExpression

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```

public class Test {
    public static void main(String[] args){
        Function<String,Integer> f = name -> name.length();
        int output = f.apply("sachin");
        System.out.println(output);
    }
}

```

Note:

When to go for Predicate and When to go for Function?

Predicate -> To implement some conditional checks we should go for Predicate

Function -> To perform some operation and to return some result we should go for Function.

MethodReference(::) and Consturctor reference(::)

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:: ==> Scope resolution operator

syntax for method reference

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1. static method
 ClassName::methodName

2. instance method
 object:: methodName

eg#1.

```

public class Test {
    public static void m1(){
        for (int i = 1;i<=10 ;i++ )
        {
            System.out.println("child thread");
        }
    }
    public static void main(String[] args) throws Exception{
        //using method reference binded the method call of run() of interface
Runnable
        Runnable r = Test::m1;

        Thread t =new Thread(r);
        t.start();

        for (int i = 1;i<=10 ;i++ )
        {
            System.out.println("main thread");
            Thread.sleep(1000);
        }
    }
}

```