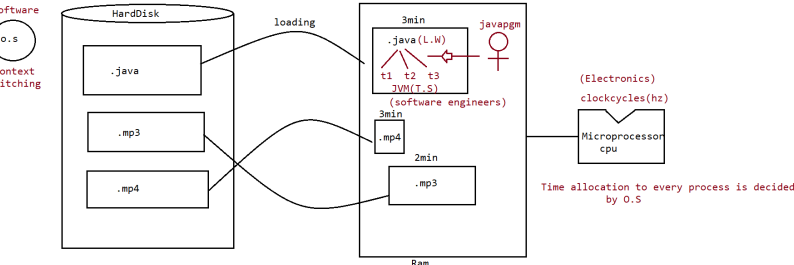


Agenda of MultiTasking

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1. To use CPU time effectively, so that performance can be improved



```
class MyThread extends Thread
{
    @Override
    public void run() { // override run() to define a job for a thread
        for (int i=1; i<=10; i++)
        {
            System.out.println("Child thread");
        }
    }
}
```

Task of a Thread

```
public class Thread{
    public void run(){
    }
    public void start(){
        //logic internally available
    }
}
```

