

# Decision Tree using Gini Index.



| Weekend | Weather | Parents | Money | Decision |
|---------|---------|---------|-------|----------|
| W1      | Sunny   | Yes     | Rich  | Cinema   |
| W2      | Sunny   | No      | Rich  | Tennis   |
| W3      | Windy   | Yes     | Rich  | Cinema   |
| W4      | Rainy   | Yes     | Poor  | Cinema   |
| W5      | Rainy   | No      | Rich  | stay in  |
| W6      | Rainy   | Yes     | Poor  | Cinema   |
| W7      | Windy   | No      | Poor  | Cinema   |
| W8      | Windy   | No      | Rich  | Shopping |
| W9      | Windy   | Yes     | Rich  | Cinema   |
| W10     | Sunny   | No      | Rich  | Tennis   |

Attribute having minimum Gini Index is the attribute having maximum info gain

3 attributes - ~~Weekend~~, weather, parents, Money.

Target variable - Decision

↳ Possible ops - cinema

Tennis

stay in

Shopping

We have to build Decision tree

~~select~~ ~~for~~

we need to calculate gini index of every attribute

attribute having min gini index is the attribute having max info gain

Step 1: Calculate Gini of whole dataset

The data has 6 instances of Cinema  
2 " of Tennis  
1 " of Stay in  
1 " Shopping

$$\text{Gini}(S) = 1 - \left[ \left( \frac{6}{10} \right)^2 + \left( \frac{2}{10} \right)^2 + \left( \frac{1}{10} \right)^2 + \left( \frac{1}{10} \right)^2 \right]$$
$$= \underline{0.58}$$

Step 2: Calculate Gini index for every attribute

Attribute = Money

Value (Money) = Poor, Rich

Rich - 7 examples 8 cinema

Poor - 3 examples 3 cinema

Money = Poor

$$\text{Gini}(S) = 1 - \left[ \left( \frac{3}{3} \right)^2 \right] = \underline{0}$$

Money = Rich

~~6~~ 3 instances are of cinema 2 Tennis  
1 stay in  
1 shopping

$$\text{Gini}(S) = 1 - \left[ \left( \frac{3}{7} \right)^2 + \left( \frac{2}{7} \right)^2 + \left( \frac{1}{7} \right)^2 + \left( \frac{1}{7} \right)^2 \right]$$

$$= \underline{0.694}$$

Weighted Average (Money)

$$= 0 \times \left(\frac{3}{10}\right) + 0.694 \times \left(\frac{7}{10}\right) = \underline{\underline{0.486}}$$

Attribute = Parents

values = yes, no

Parents = yes

5 examples all with cinema

$$\text{Gini}(S) = 1 - \left[\left(\frac{5}{5}\right)^2\right] = 0$$

Parents = no

2 example with tennis

|   |   |   |          |
|---|---|---|----------|
| 1 | " | " | stay in  |
| 1 | " | " | shopping |
| 1 | " | " | cinema   |

$$\text{Gini}(S) = 1 - \left[\left(\frac{2}{5}\right)^2 + \left(\frac{1}{5}\right)^2 + \left(\frac{1}{5}\right)^2 + \left(\frac{1}{5}\right)^2\right]$$
$$= 0.72$$

Weighted Average (Parents)

$$= 0 \times \left(\frac{5}{10}\right) + 0.72 \times \left(\frac{5}{10}\right) = \underline{\underline{0.36}}$$



Allubutz = Weather

Weather = Sunny

2 examples with cinema

1 " " " " tennis

↳

$$\text{Gini (Sunny)} = 1 - \left[ \left( \frac{2}{3} \right)^2 + \left( \frac{1}{3} \right)^2 \right] = 0.444$$

Weather = Rainy

2 examples with cinema

1 " " " stay in

$$\text{Gini (Rainy)} = 1 - \left[ \left( \frac{2}{3} \right)^2 + \left( \frac{1}{3} \right)^2 \right] = 0.444$$

Weather = Windy

3 examples with Cinema

1 " " " Shopping

$$\text{Gini (Windy)} = 1 - \left[ \left( \frac{3}{4} \right)^2 + \left( \frac{1}{4} \right)^2 \right] = 0.375$$

Weighted Average (Weather)

$$= 0.444 \times \frac{3}{10} + 0.444 \times \frac{3}{10} + 0.375 \times \frac{4}{10}$$

$$= 0.416$$

For weather - Gini Index = 0.416

Parents - " " = 0.36

Money - " " = 0.486

Out of these 3,

minimum Gini index is for parents  
= 0.36 → max info gain

Select that root node



Parents

possibilities - yes/no

yes

no

| Weekend | Weather | Parents | Money | Decision | Week<br>end | Weather | P | M | D  |
|---------|---------|---------|-------|----------|-------------|---------|---|---|----|
| W1      | Sunny   | Y       | Rich  | C        | W2          | Sunny   | N | R | T  |
| W3      | Windy   | Y       | Rich  | C        | W5          | Rainy   | N | R | St |
| W4      | Rainy   | Y       | Poor  | C        | W7          | Windy   | N | P | C  |
| W6      | Rainy   | Y       | Poor  | C        | W8          | Windy   | N | R | Sh |
| W9      | Windy   | Y       | Rich  | C        | W10         | Sunny   | N | R | Te |

For Parents = Yes

we get 1 set of data  
and the decision  
= Cinema

Parents = No

then Decision is a  
combination of  
Tennis, Cinema,  
Shopping, Stay in.

so will select one another  
attribute

Computation of Gini Index for parents = No  
Weather Attribute

Sunny - 2 examples with Tennis

For Parent = No

$$\text{Gini}(\text{Sunny}) = 1 - \left(\frac{2}{2}\right)^2 = \underline{\underline{0}}$$

Rainy

1 example with Stay in

$$\text{Gini}(\text{Rainy}) = 1 - (1)^2 = \underline{\underline{0}}$$

Windy

1 time Cinema 1 time Shopping

$$\text{Gini}(\text{Windy}) = 1 - \left[\left(\frac{1}{2}\right)^2 + \left(\frac{1}{2}\right)^2\right] = 0.5$$

$$\text{WA}(\text{Parents} = 0 | \text{Weather}) = 0 \times \frac{2}{5} + 0 \times \frac{1}{5} + 0.5 \times \frac{2}{5} = 0.2$$



## Money Attribute

Values Rich (4 examples) - 2 Tennis  
 1 Shopping  
 1 staying in  
 Poor (1 example) - 1 cinema

## Computation of Gini Index for Parents = No Money Attribute

→ Poor (1 example)

For parents = No | Money = Poor, there is  
 1 example with Cinema

$$\text{Gini (S)} = 1 - \left(\frac{1}{1}\right)^2 = \underline{\underline{0}}$$

Rich (4 examples)

$$\begin{aligned} \text{Gini (Rich)} &= 1 - \left(\left(\frac{1}{4}\right)^2 + \left(\frac{1}{4}\right)^2 + \left(\frac{2}{4}\right)^2\right) \\ &= \underline{\underline{0.625}} \end{aligned}$$

$$\begin{aligned} \text{Weighted Avg} &= 0.625 \times \frac{4}{5} + 0 \times \frac{1}{5} \\ &= 0.5 \end{aligned}$$

Gini Index (Parents) =

Weather - 0.2

Money - 0.5

Weather is selected as next branch.



Date \_\_\_/\_\_\_/\_\_\_



Now for Parent = No & Weather = Sunny we have all instances as Tennis

| Weekend | Weather | Parents | Money | Decision |
|---------|---------|---------|-------|----------|
| W2      | Sunny   | No      | Rich  | Tennis   |
| W10     | Sunny   | No      | Rich  | Tennis.  |

so no need to split

Now for Parent = No & Weather = Rainy we have all instances as stay in

| Weekend | Weather | Parents | Money | Decision |
|---------|---------|---------|-------|----------|
| W5      | Rainy   | No      | Rich  | Stay in  |

For Parent = No Weather = Windy

| Weather | Weather | Parents | Money | Decision |
|---------|---------|---------|-------|----------|
| W7      | Windy   | No      | Poor  | Cinema   |
| W8      | Windy   | No      | Rich  | Shopping |

Parents = No Weather = Windy Money = Poor  
 $\Rightarrow$  Cinema

