## Analysis Report for: 1A29252EF4FF04F1CAD04937D9A7E7B6-cleaned.cs

#### \*\*Overall Functionality\*\*

This C# code appears to be a Windows service (`monitorReportesCV`) designed to monitor and validate data within a database system, likely related to CVSAT reports. The service performs various checks on database tables (e.g., `validaTablaVolumetricoDiario`, `validaTablaRecepcion`), triggering recalculations or generating notifications based on the validation results. The code is heavily obfuscated, making precise determination of all its functions extremely difficult. The extensive use of `extern` keywords and numerous methods with names like `smethod\_0`, `smethod\_1`, etc., indicates significant obfuscation, likely using a tool like ConfuserEx (as indicated by the `ConfusedBy` attribute). The `Module` class contains a complex, obfuscated initialization routine involving seemingly random number generation and calls to several other obfuscated methods. There are also indications of memory protection modification (`VirtualProtect`, `VirtualProtect\_1`) which is highly suspicious.

#### \*\*Function Summaries\*\*

Due to the obfuscation, a complete and precise summary of every function is not possible. However, we can infer functionality based on names and partial decompilation:

- \* \*\*\*.static ()`\*\*: The static constructor of the `` class. This performs an obfuscated initialization, possibly setting up the service's internal state and potentially modifying memory regions.
- \* \*\*\*`.smethod\_0()`\*\*: This method's body is unavailable due to a decompilation error (`System.OverflowException`). Its purpose is therefore unknown.
- \* \*\* .smethod\_1(object object\_0) \*\*: An external method, likely a native function call. Its purpose is unknown due to obfuscation.
- \* \*\*`.VirtualProtect(byte\* pByte\_0, int int\_0, uint uint\_0, ref uint uint\_1)`\*\*: A `DIllmport` call to the Windows API function `VirtualProtect`. This function changes the protection of a region of memory. The use of this in the context of obfuscated code is highly suspicious.
- \* \*\* .smethod\_2()` \*\*: This method's body is unavailable due to a decompilation error (`System.ArgumentOutOfRangeException`).
- \*\*\*.smethod\_3(RuntimeTypeHandle runtimeTypeHandle\_0)`\*\*, \*\*`.smethod\_4(RuntimeTypeHandle runtimeTypeHandle\_0)`\*\*,
- \*\*\*.smethod\_24(RuntimeTypeHandle runtimeTypeHandle\_0)`\*\*. \*\*\*.smethod\_25(RuntimeTypeHandle runtimeTypeHandle\_0)`\*\*: These methods appear to work with `RuntimeTypeHandle` and likely perform type-related operations. The decompilation errors again hinder understanding.
- \* \*\*`.smethod\_5(Type type\_0, string string\_0, Type[] type\_1)`\*\*: An external method; likely retrieves a `MethodInfo` object.
- \* \*\*`.smethod\_6(string string\_0, string string\_1)`\*\*: An external method; likely performs string manipulation.
- \* \*\* .smethod\_7(MethodBase methodBase\_0, object object\_0, object[] object\_1) \*\*: An external method; likely invokes a method.
- \* \*\*\*`.smethod\_8(object object\_0, object object\_1)`\*\*: This method's body is unavailable due to a decompilation error (`System.OverflowException`).
- \* \*\*`.smethod\_9(string string\_0)`\*\*, \*\*`.smethod\_20(string string\_0)`\*\*, \*\*`.smethod\_22(string string\_0)`\*\*: These likely handle string-based operations. The decompilation errors again hinder understanding.
- \* \*\*\*`.smethod\_10(ParameterizedThreadStart parameterizedThreadStart\_0)`\*\*, \*\*`.smethod\_13(ParameterizedThreadStart parameterizedThreadStart\_0)`\*\*: These create and potentially manage threads.
- \* \*\* .smethod\_31(byte[] byte\_1) \*\*: This method contains an infinite loop, suggesting it might be intentionally designed to prevent analysis.
- \* \*\*`.smethod\_32()`\*\*: An external method, possibly performing some core function of the obfuscated logic.
- \* \*\*\*`.smethod\_33(uint uint\_0)`\*\*, \*\*`.smethod\_34(uint uint\_0)`\*\*, \*\*`.smethod\_35(uint uint\_0)`\*\*, \*\*`.smethod\_36(uint uint\_0)`\*\*, \*\*`.smethod\_36(uint uint\_0)`\*\*. These generic methods likely perform some operation based on an unsigned integer input. The decompilation errors again hinder understanding.
- \* \*\*`.smethod\_38()`\*\*: An external method; possibly used in the obfuscation routine.
- \*\*\*`.smethod\_39(object object\_0, ResolveEventArgs resolveEventArgs\_0)`\*\*: This method deals with assembly resolution.
- \* \*\*`.smethod\_40()`\*\*: This method is a very large and complex obfuscated function that appears central to the initialization process. It uses heavy use of bitwise operations, arrays, and pointers, making reverse engineering very difficult.

The `monitorReportesCV` class and its associated functions follow a similar pattern of obfuscation. Most methods are declared `extern`, preventing direct inspection of their implementation.

### \*\*Control Flow\*\*

The control flow of the most significant functions is severely obfuscated. `smethod\_40` in the `` class is particularly complex, using nested loops and

a switch statement with a large number of cases to obscure its logic. It involves numerous bitwise operations and pointer manipulations that are likely used for code transformation and anti-debugging techniques. The infinite loops found in some functions suggest attempts to prevent static analysis.

#### \*\*Data Structures\*\*

- \* \*\*`.byte\_0`\*\*: A byte array, possibly used for storing or manipulating data.
- \* \*\*\*`.struct4\_0`\*\*, \*\*`.struct5\_0`\*\*: These structs are defined with fixed sizes and `StructLayout` attributes, indicating they are likely used for data packing, potentially to represent complex data structures in a compact form. The content is hidden by obfuscation.
- \* \*\*`.Struct0`\*\*, \*\*`.Struct1`\*\*, \*\*`.Struct3`\*\*: These structs are custom data structures whose purpose is obscured.
- \* \*\*\*`.Class0`\*\*, \*\*`.Class1`\*\*, \*\*`.Class1`\*\*, \*\*`.Class4`\*\*: These are custom classes, possibly representing data entities or components involved in the database validation process. The exact nature of this is obfuscated.

# \*\*Malware Family Suggestion\*\*

Given the significant obfuscation, the use of `VirtualProtect` (for memory protection modification), the presence of infinite loops designed to hinder analysis, and the overall complexity of the code's structure, this code is highly suspicious and likely belongs to a \*\*malware\*\* family. Its specific classification is difficult to determine without further analysis, but it shows characteristics consistent with \*\*packer/obfuscator malware\*\*, potentially combined with functionalities of other malware categories such as \*\*information stealers\*\* (database data access) or \*\*logic bombs\*\* (triggering actions based on database checks). The unclear intentions behind its actions strongly suggest it must be treated as potentially malicious until proven otherwise. A thorough sandboxed analysis is required to confirm its true nature and functionality.