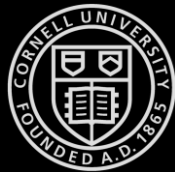


Fairness of Exposure in Ranking Systems



Ashudeep Singh
PhD Thesis Defense
Cornell University

June 25, 2021

Rankings in Online Platforms

Two-sided markets:
Items that transfer
economic benefit
and opportunity.



1970s

2020s

Find [Reset All](#)

[Keyword](#) [Title](#) [Author](#) [Subject](#) [Series](#)

Narrow your search to... [Show Less](#)

Material Type Any Type

Award Winner Unlimited

Reading Level From to

Interest Level From Unlimited to Unlimited

Reading Programs Unlin

Books in Library Catalog

What is a good ranking?



Probability Ranking Principle [Robertson, 1977]
Ranking items by the probability of relevance to the
users maximizes user utility for most measures U

$$y^* := \operatorname{argmax}_y U(y|x)$$



Products

News and Opinion

Jobs

Job applicants

Rental properties

42,798 total candidates

83 open to new opportunities

229 have company cc

83 results • Sorted by relevance

Montreal, QC • Homes

Dates Guests Home type Price Trip type

Explore all 300+ homes

ENTIRE APARTMENT · 1 BED
STUDIO secret studio in the plateau
\$61 CAD per night
★★★★★ 434 · Superhost

PRIVATE ROOM · 1 BED
Charming & Cosy Room - Well Located
\$50 CAD per night
★★★★★ 254 · Superhost

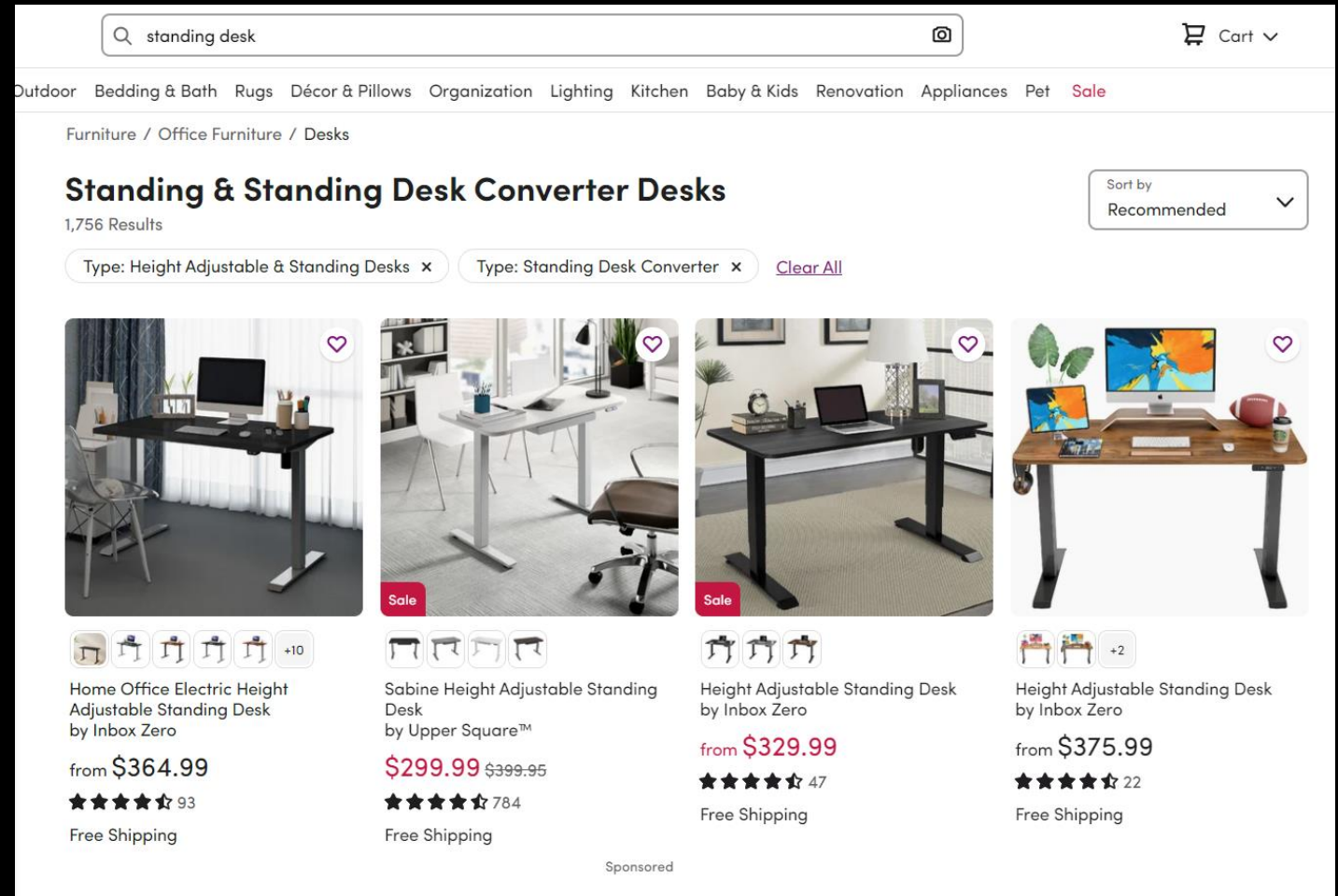
PRIVATE ROOM · 1 BED
Private big room, heart of Plateau
\$35 CAD per night
★★★★★ 408 · Superhost

Aubrey Macky 2nd
Engineering Project Manager at Trunk Club
Chicago, Illinois · Information Technology and Services

Utility in Two-sided markets

Example: Online Retail

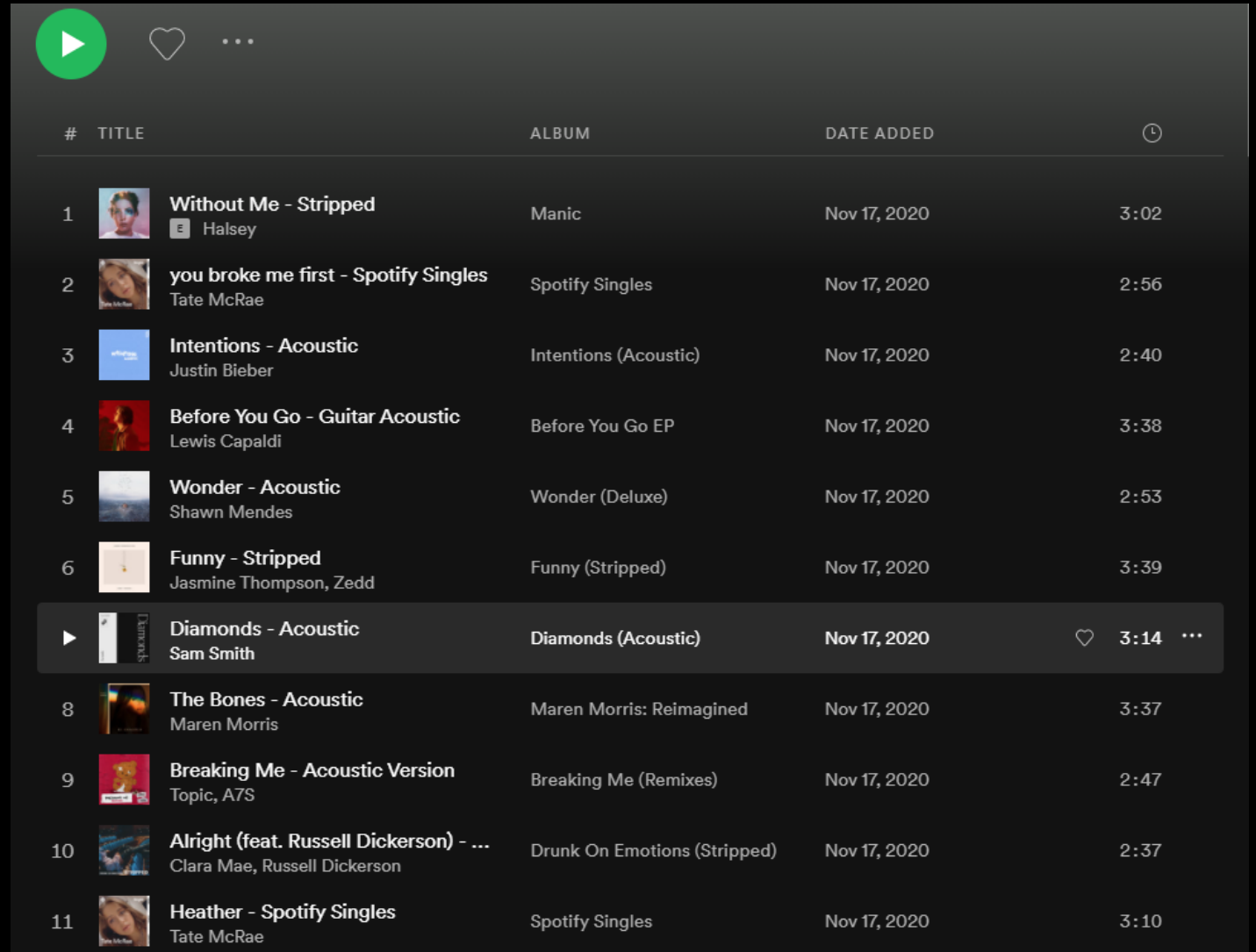
- Utility to user:
Customer finds products they want.
- Utility to items:
Sellers earn revenue.














Utility in Two-sided markets

Example: Music Streaming

- Utility to user:
Enjoyment from the music.
- Utility to items:
Streaming Revenue to the artists.



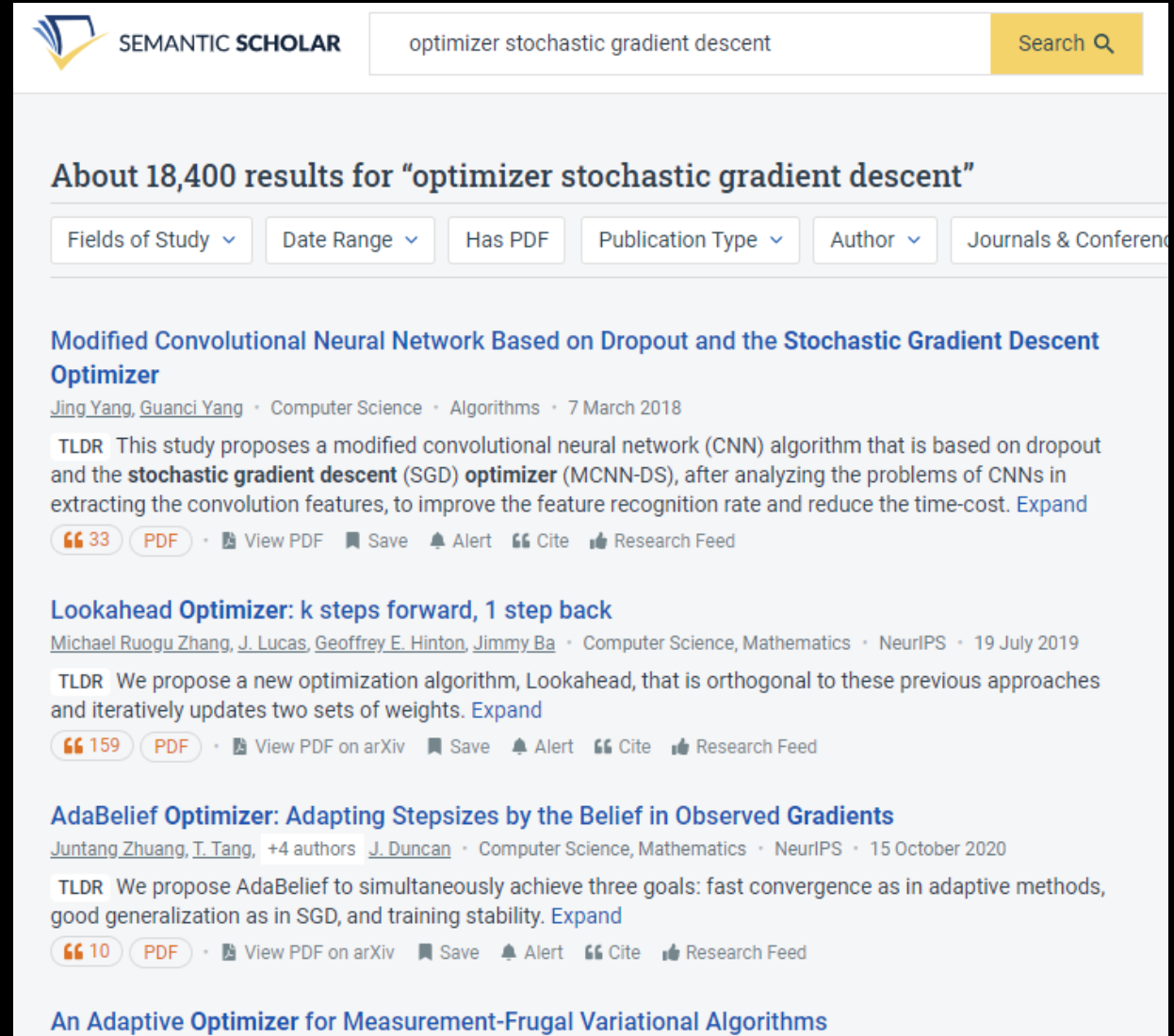
A screenshot of a Spotify playlist interface. At the top, there is a green play button, a heart icon, and a three-dot menu icon. Below this is a table with columns: #, TITLE, ALBUM, DATE ADDED, and a duration column. The table lists 11 songs. The 7th song, 'Diamonds - Acoustic' by Sam Smith, is highlighted with a dark background. To the right of the duration '3:14' for this song, there is a heart icon and a three-dot menu icon.

#	TITLE	ALBUM	DATE ADDED	
1	 Without Me - Stripped Halsey	Manic	Nov 17, 2020	3:02
2	 you broke me first - Spotify Singles Tate McRae	Spotify Singles	Nov 17, 2020	2:56
3	 Intentions - Acoustic Justin Bieber	Intentions (Acoustic)	Nov 17, 2020	2:40
4	 Before You Go - Guitar Acoustic Lewis Capaldi	Before You Go EP	Nov 17, 2020	3:38
5	 Wonder - Acoustic Shawn Mendes	Wonder (Deluxe)	Nov 17, 2020	2:53
6	 Funny - Stripped Jasmine Thompson, Zedd	Funny (Stripped)	Nov 17, 2020	3:39
▶	 Diamonds - Acoustic Sam Smith	Diamonds (Acoustic)	Nov 17, 2020	♥ 3:14 ⋮
8	 The Bones - Acoustic Maren Morris	Maren Morris: Reimagined	Nov 17, 2020	3:37
9	 Breaking Me - Acoustic Version Topic, A7S	Breaking Me (Remixes)	Nov 17, 2020	2:47
10	 Alright (feat. Russell Dickerson) - ... Clara Mae, Russell Dickerson	Drunk On Emotions (Stripped)	Nov 17, 2020	2:37
11	 Heather - Spotify Singles Tate McRae	Spotify Singles	Nov 17, 2020	3:10

Utility in Two-sided markets

Example: Scholarly work

- Utility to user:
Readers find relevant articles.
- Utility to items:
Authors get read, cited, advance their research agenda/career.



The screenshot shows the Semantic Scholar search interface. At the top, the Semantic Scholar logo is on the left, and a search bar contains the text "optimizer stochastic gradient descent" with a yellow search button. Below the search bar, it states "About 18,400 results for 'optimizer stochastic gradient descent'". A row of filters includes "Fields of Study", "Date Range", "Has PDF", "Publication Type", "Author", and "Journals & Conferences". Three search results are displayed:

- Modified Convolutional Neural Network Based on Dropout and the Stochastic Gradient Descent Optimizer**
Jing Yang, Guanci Yang · Computer Science · Algorithms · 7 March 2018
TLDR This study proposes a modified convolutional neural network (CNN) algorithm that is based on dropout and the **stochastic gradient descent** (SGD) **optimizer** (MCNN-DS), after analyzing the problems of CNNs in extracting the convolution features, to improve the feature recognition rate and reduce the time-cost. [Expand](#)
33 PDF · View PDF · Save · Alert · Cite · Research Feed
- Lookahead Optimizer: k steps forward, 1 step back**
Michael Ruogu Zhang, J. Lucas, Geoffrey E. Hinton, Jimmy Ba · Computer Science, Mathematics · NeurIPS · 19 July 2019
TLDR We propose a new optimization algorithm, Lookahead, that is orthogonal to these previous approaches and iteratively updates two sets of weights. [Expand](#)
159 PDF · View PDF on arXiv · Save · Alert · Cite · Research Feed
- AdaBelief Optimizer: Adapting Stepsizes by the Belief in Observed Gradients**
Juntang Zhuang, T. Tang, +4 authors J. Duncan · Computer Science, Mathematics · NeurIPS · 15 October 2020
TLDR We propose AdaBelief to simultaneously achieve three goals: fast convergence as in adaptive methods, good generalization as in SGD, and training stability. [Expand](#)
10 PDF · View PDF on arXiv · Save · Alert · Cite · Research Feed







At the bottom, a partial result for "An Adaptive Optimizer for Measurement-Frugal Variational Algorithms" is visible.

Two-sided markets



Are conventional methods fair?







- Probability Ranking Principle: Rank items by probability of relevance.
- In two-sided markets, PRP might be inadequate since it does not explicitly consider the item-side utility.
- Examples:
 - Job Candidate Ranking
 - Amplifies existing biases.

Position	x		P(interview)	
1		A_1	50.99%	High Exposure
2		A_2	50.98%	
3		A_3	50.97%	
...	Position Bias
101		B_1	49.99%	
102		B_2	49.98%	
103		B_3	49.97%	Low Exposure
...	

Job Candidate Ranking Example

Are conventional methods fair?







- Probability Ranking Principle: Rank items by probability of relevance.
- In two-sided markets, PRP might be inadequate since it does not explicitly consider the item-side utility.
- Examples:
 - Job Candidate Ranking
 - Amplifies existing biases.
 - Music Recommendation
 - Winner-takes-all!

Position	x		$\mathbb{E}[\text{Rating}]$	
1		A_1	4.99	High Exposure
2		A_2	4.98	
3		A_3	4.97	
...	Position Bias
11		A_{11}	4.89	
12		A_{12}	4.88	
13		A_{13}	4.87	Low Exposure
...	

Music Recommendation Example

Are conventional methods fair?

- Probability Ranking Principle: Rank items by probability of relevance.
- In two-sided markets, PRP might be inadequate since it does not explicitly consider the item-side utility.
- Examples:
 - Job Candidate Ranking
 - Amplifies existing biases.
 - Music Recommendation
 - Winner-takes-all!
 - News Ranking
 - Leads to polarization of the platform.

Position	x		$P(\text{read})$	
1		R_1	50.99%	High Exposure
2		R_2	50.98%	
3		R_3	50.97%	
...	Position Bias
101		T_1	49.99%	
102		T_2	49.98%	
103		T_3	49.97%	Low Exposure
...	

News Ranking Example

In online platforms,

Exposure \rightarrow Opportunity

Hence,

Fairness \rightarrow Fair Allocation of Exposure

Outline

1. Fair Allocation of Exposure

[Singh & Joachims, KDD 2018]

2. Learning-to-Rank with Fairness Constraints

3. Fairness in Dynamic Learning-to-Rank with Biased Feedback

Position-based Model of Exposure

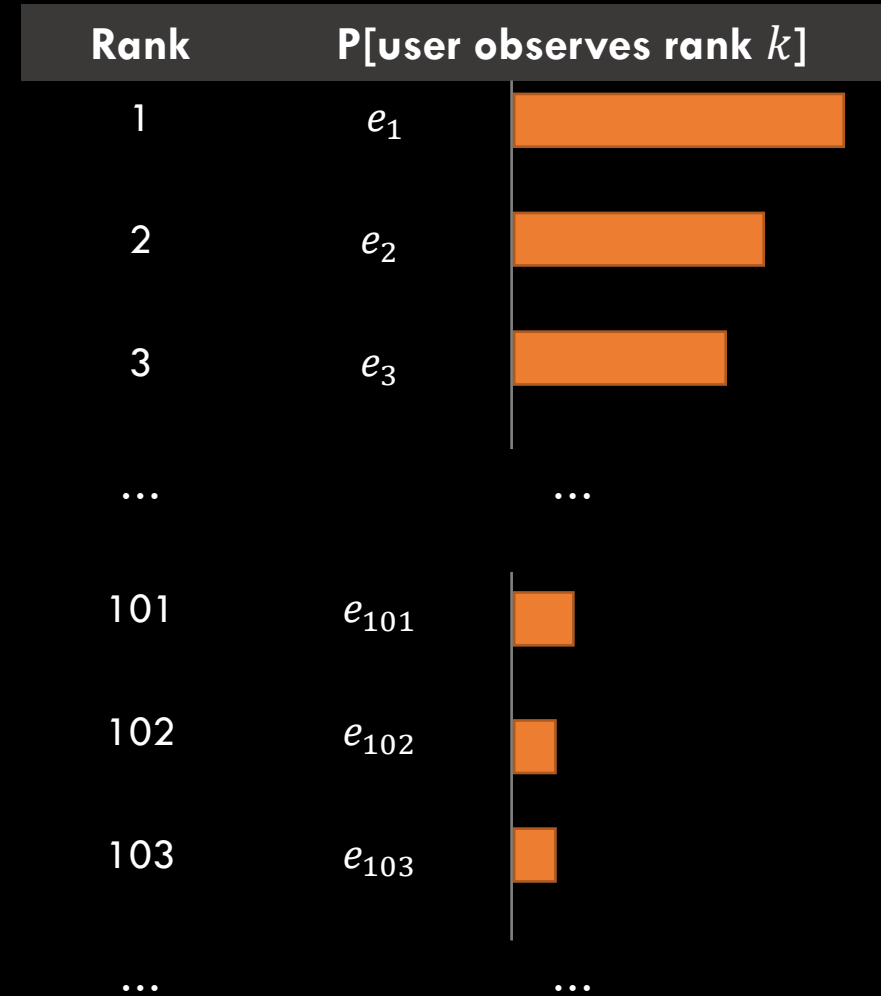
Exposure e_k is the probability a user observes the item at position k .

Exposure of a Group (e.g., seller, artist, etc.)

$$Exp(G|y) = \sum_{y(k) \in G} e_k$$

How to estimate?

- Eye tracking [Joachims et al. 2007]
- Intervention studies [Joachims et al. 2017]
- Intervention harvesting [Agarwal et al. 2019]



Fairness of Exposure

Goal: Enable the explicit statement of how exposure is allocated relative to the merit of the items in the group.

$$Exp(G|x) = f_x(Rel(G|x))$$

$$Disparity(G) = |Exp(G|x) - f_x(Rel(G|x))|.$$

For example: Allocate **exposure proportional to relevance** per group

Group Fairness

$$\text{Exposure} \propto \text{Relevance} \rightarrow \frac{Exp(G_0|x)}{Exp(G_1|x)} = \frac{Rel(G_0|x)}{Rel(G_1|x)}$$

Individual Fairness?

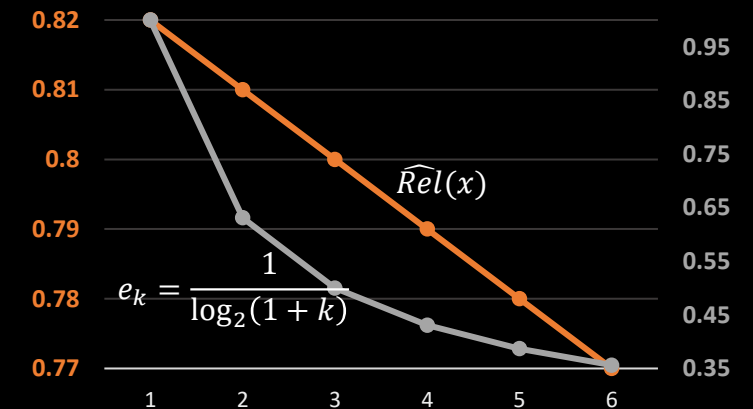
Fairness of Exposure

Objective: Given relevance scores, find a ranking that optimizes user utility while satisfying fairness of exposure constraints.

Problem: Rankings are discrete combinatorial objects

- Exponential solution space.

x	$\widehat{Rel}(x)$	Exposure@k
A_1	0.82	e_1
A_2	0.81	e_2
A_3	0.80	e_3
B_1	0.79	e_4
B_2	0.78	e_5
B_3	0.77	e_6



Key Idea 1: Stochastic Ranking Policies

- Ranking Policy

$\pi(y|x)$ is the conditional distribution over rankings of items under query x .

- Utility

$$U(\pi|x) = \sum_y U(y|x) \cdot \pi(y|x)$$

- Exposure

$$Exp(i|\pi) = \sum_k e_k \cdot P(rank(i) = k | \pi)$$

- Problem: The distribution is over the set of permutations which is still exponential in size.

y_1	y_2	y_3	y_4
A_1	A_1	A_1	B_1
A_2	B_1	A_2	A_1
A_3	A_2	B_1	B_2
B_1	B_2	A_3	A_2
B_2	A_3	B_2	B_3
B_3	B_3	B_3	A_3
0.40	0.40	0.16	0.04

Key Idea 2: Doubly Stochastic Matrices

Represent a Stochastic Ranking π as a Marginal Rank Distribution \mathbb{P} .

$$\begin{matrix} & \text{Rank} \\ \text{Item} & \begin{pmatrix} \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \mathbb{P}_{i,k} & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot \end{pmatrix} \end{matrix}$$

$\mathbb{P}_{i,k}$ = Probability of item i at position k .

Utility (e.g., DCG, Avg Precision) and Exposure can be expressed as a Linear function of matrix \mathbb{P} .

$$\text{For example, } \text{DCG}(\mathbb{P}) = \sum_i \mu_i \sum_k \frac{\mathbb{P}_{i,k}}{\log(1+k)}.$$

Objective: Find \mathbb{P} that optimizes utility U and satisfies exposure constraints.

→ Linear Program

(for a large class of fairness constraints and utility functions)

Example: Exposure Proportional to Merit

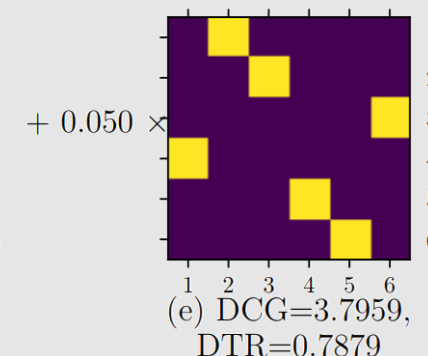
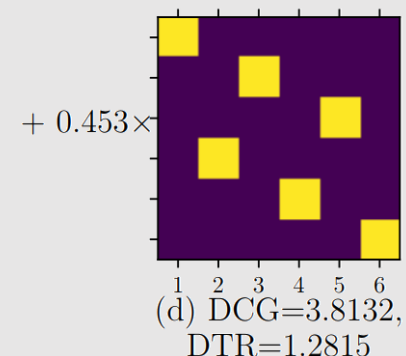
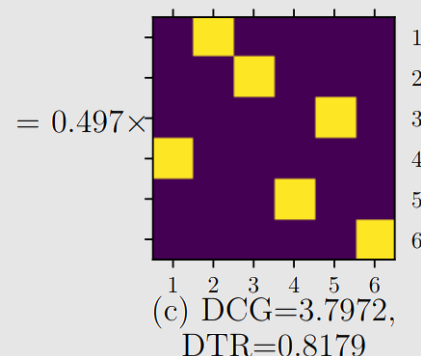
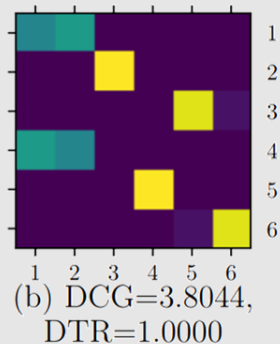
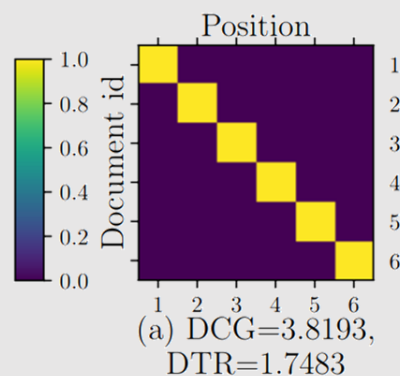
Given relevance scores, find matrix \mathbb{P}_{fair} that maximizes DCG (i.e., utility) subject to the Proportional Exposure fairness constraint.

How to sample rankings from \mathbb{P}_{fair} to present to the users?

Birkhoff von Neumann (BvN) decomposition: \mathbb{P}_{fair} can be decomposed into a distribution over rankings

$$\mathbb{P}_{\text{fair}} = \theta_1 y_1 + \theta_2 y_2 + \dots + \theta_d y_d.$$

Items	$\hat{h}(x)$		Exposure@k
A_1	0.82	\times	e_1
A_2	0.81		e_2
A_3	0.80		e_3
B_1	0.79		e_4
B_2	0.78		e_5
B_3	0.77		e_6



Without Fairness Constraint

\mathbb{P}_{fair} : Proportional Exposure

Distribution over rankings: BvN decomposition

1. Fair Allocation of Exposure

[Singh & Joachims, KDD 2018]

Merit-based exposure allocation

- Stochastic Rankings
- Two-stage Approach:
 - Estimate Relevances.
 - Find fair ranking distribution.

Related Work

- Composition-based Fairness notions
[Yang & Stoyanovich (2017), Zehlike et al. (2017), Celis et al. (2017)]
 - Special case of fairness of exposure.
- Concurrent & Independent work by Biega et al. (2018):
 - Amortized fairness of attention by making exposure proportional to relevance in a sequence of rankings.
 - Individual Fairness.
 - Uses Integer Linear Programming to generate a series of ranking.

1. Fair Allocation of Exposure

[Singh & Joachims, KDD 2018]

Merit-based exposure allocation

- Stochastic Rankings
- Two-stage Approach:
 - Estimate Relevances.
 - Find fair ranking distribution.

Applications in the Industry

- LinkedIn Talent Search [Geyik et al. 2019], LinkedIn Network Recommendations [Nandy et al. 2021].
- Spotify Music Recommendations [Mehrotra et al. 2018].
- Google's *production recommender system* [Beutel et al. 2019].
 - Pairwise accuracy fairness: a special case of fairness of exposure.

Outline

1. Fair Allocation of Exposure

[Singh & Joachims, KDD 2018]

Merit-based exposure allocation

- Stochastic Rankings
- Two-stage Approach:
 - Estimate Relevances.
 - Find fair ranking distribution.
- Problem: What if the estimation of relevances is biased?

2. Learning-to-Rank with Fairness Constraints

[Singh & Joachims, NeurIPS 2019]

Learn an end-to-end ranking model that:

- Generalizes to unseen queries and items.
- Ignores biased features.

3. Fairness in Dynamic Learning-to-Rank with Biased Feedback

Learning-to-Rank

For a query x , rank a candidate set $\mathcal{S}_x = \{d_1, d_2, d_3, \dots\}$ of items

- d_i represented by features $\psi(d_i|x)$, and
- d_i has a merit score (e.g., relevance—whether a user would click it or not).

Ranking Policy π ranks \mathcal{S}_x for a query x .

Learning objective: Find policy π that maximizes expected utility U with small disparity D

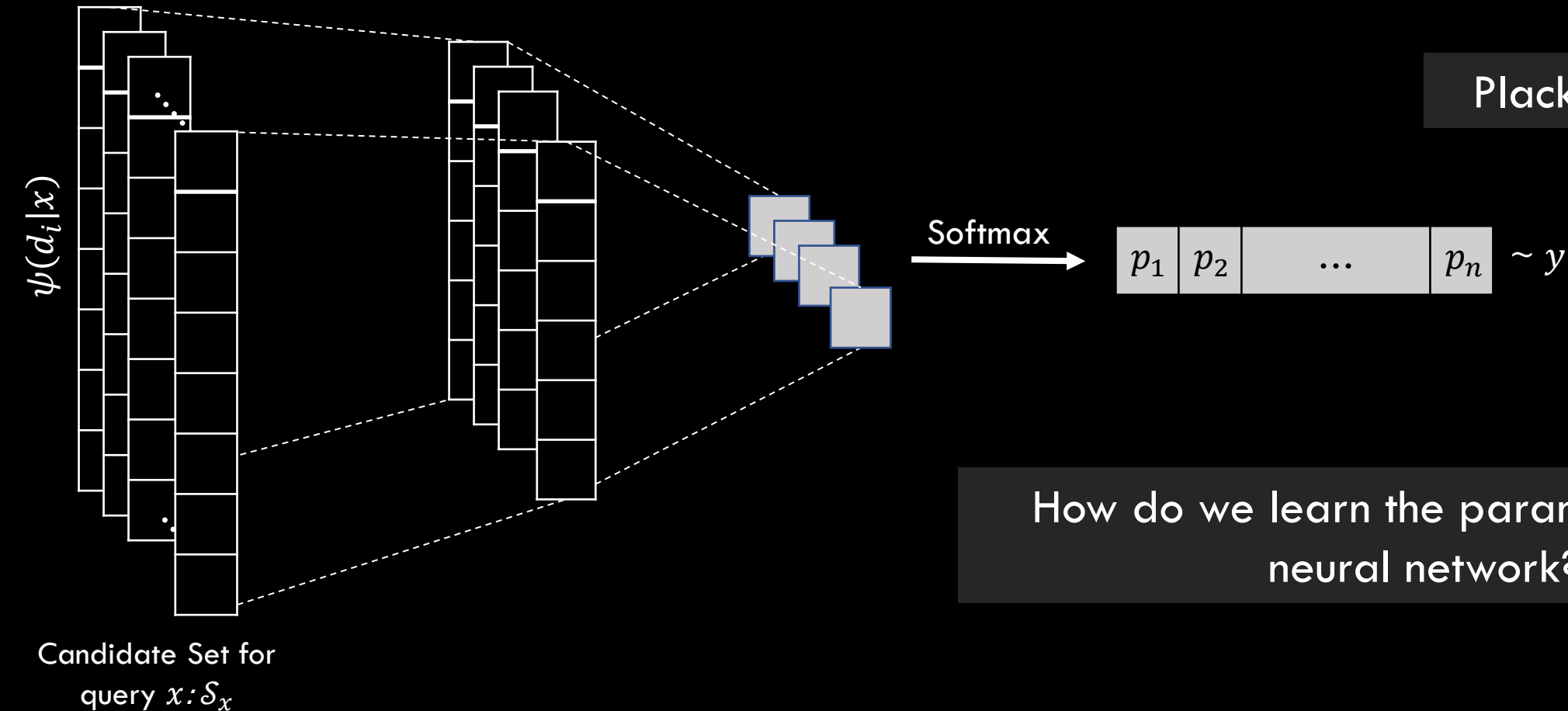
$$\pi^* = \operatorname{argmax}_{\pi} \mathbb{E}_x[U(\pi|x)] \text{ s.t. } \mathbb{E}_x[D(\pi|x)] \leq \delta.$$

Empirical Risk Minimization with Lagrange multiplier:

$$\pi^* = \operatorname{argmax}_{\pi} \frac{1}{n} \sum_{i=1}^n U(\pi|x_i) - \lambda \cdot D(\pi|x_i)$$

Stochastic Ranking Policies: Model

π maps \mathcal{S}_x to a ranking distribution through the feature vectors $\psi(d_j|x)$.



Plackett-Luce Sampling

Sample Rankings by sequentially sampling items without replacement.

How do we learn the parameters of the neural network?

FAIR-PG-RANK: Policy Gradient for Fair Learning-to-Rank

- Policy Class: Neural Network with Plackett-Luce Sampling π

- Objective: $\pi^* = \operatorname{argmax}_{\pi} \frac{1}{n} \sum_{i=1}^n U(\pi|x_i) - \lambda \cdot D(\pi|x_i)$

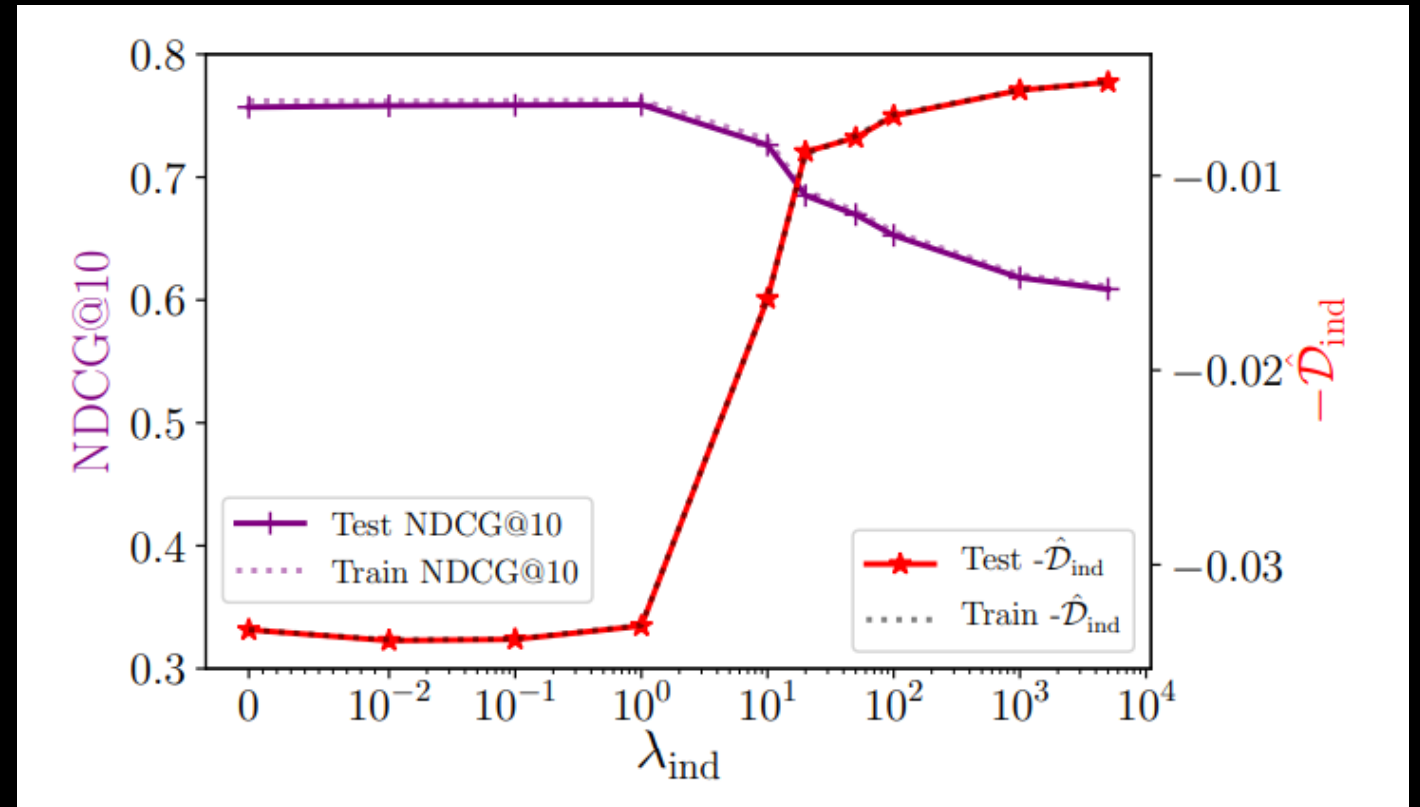
- Training Algorithm:

Can optimize an arbitrary U and D metric.

- Loss function: REINFORCE loss [Williams'92] with the reward as $U(\pi|x_i) - \lambda \cdot D(\pi|x_i)$.
- Policy Gradient using Monte-Carlo estimates of gradient.
- Using Entropy & Variance Regularization.

Trade-off between Utility and Disparity

- Data
 - Yahoo! LTR Challenge Dataset
- Fairness Goal
 - Exposure proportional to Relevance
 - Individual Fairness
- Ranking Policy
 - Deep neural network
 - Plackett-Luce sampling



[Singh & Joachims, NeurIPS 2019]

Both Fairness and Utility generalize to test set queries.

How does FAIR-PG-RANK handle biased features?

- Two features x_1 and x_2 .
Relevance = $x_1 + x_2$
- x_2 is biased: informative for G_0 and uninformative for minority G_1 .

FAIR-PG-RANK detects
biased features.

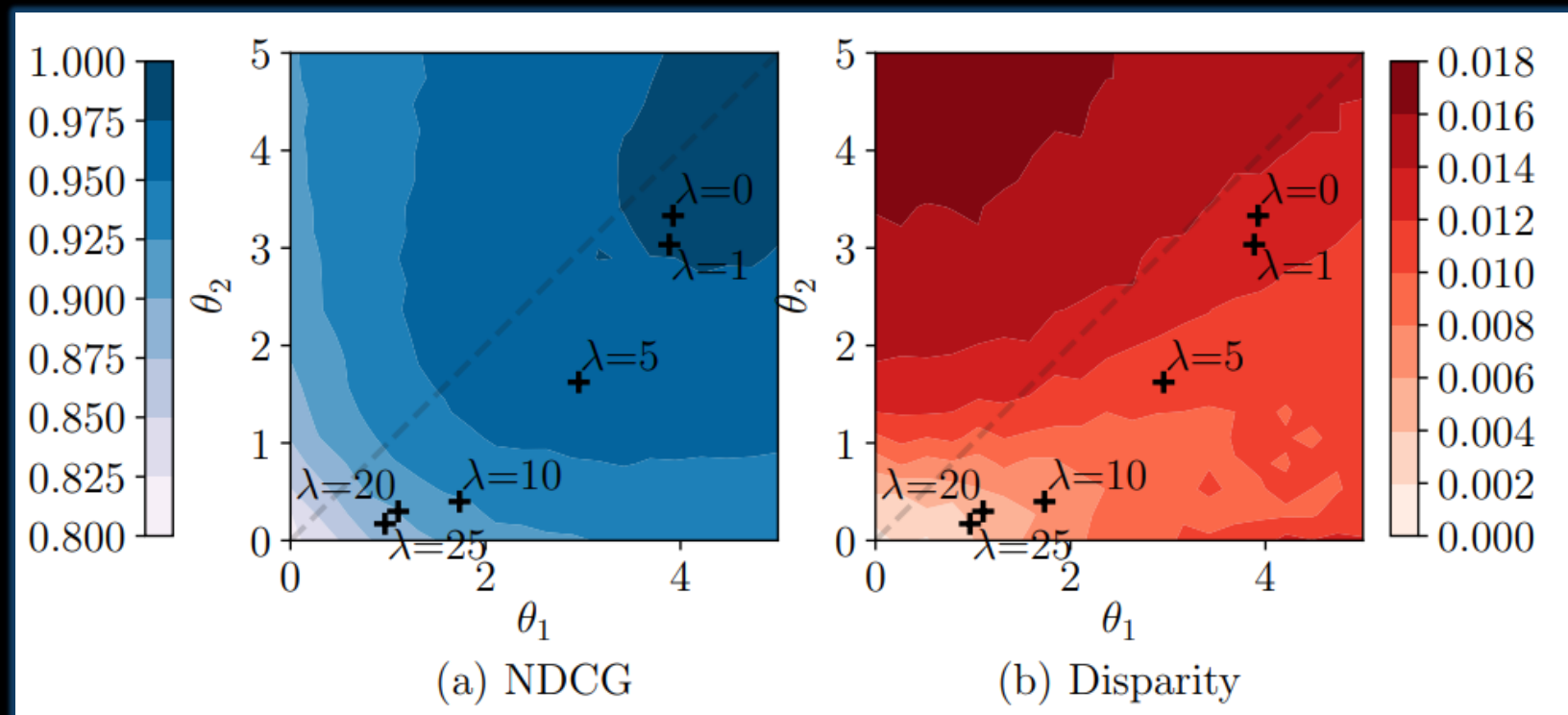


Figure: Visualizing weights of the learned model on two features: one fair, and one biased against the minority group.

Outline

1. Fair Allocation of Exposure

[Singh & Joachims, KDD 2018]

2. Learning-to-Rank with Fairness Constraints

[Singh & Joachims, NeurIPS 2019]

Learn an end-to-end ranking model that:

- Optimizes user utility.
- Generalizes to unseen queries and items.
- Ignores biased features.

Problem: Using clicks instead of ground truth relevance for training.

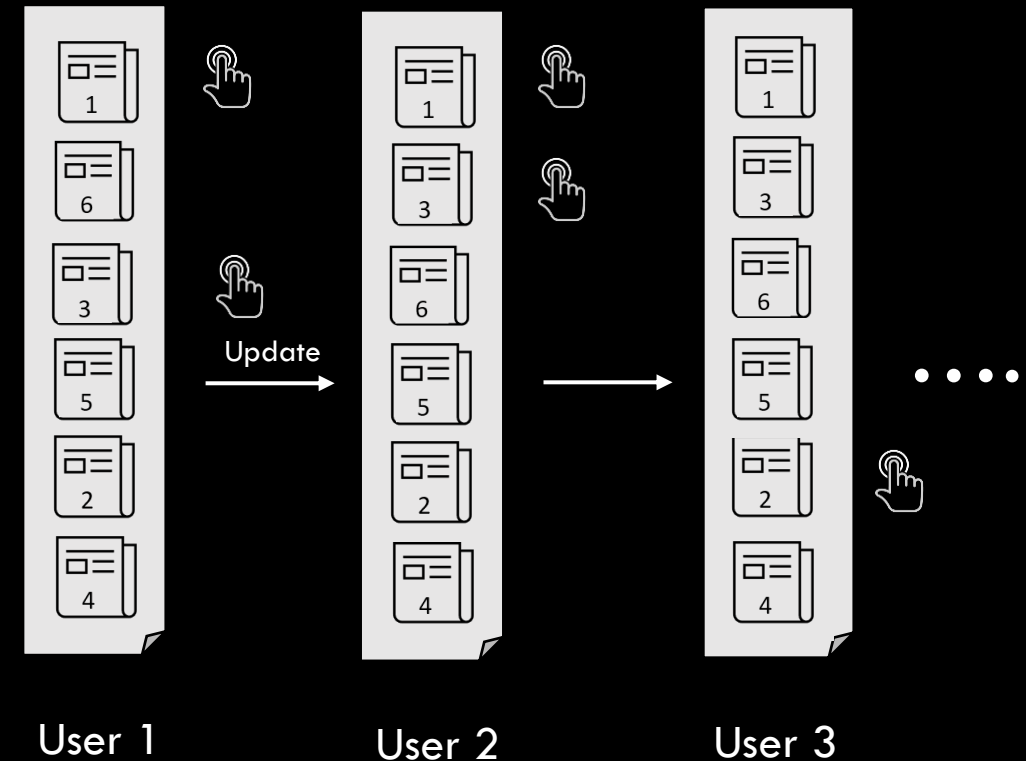
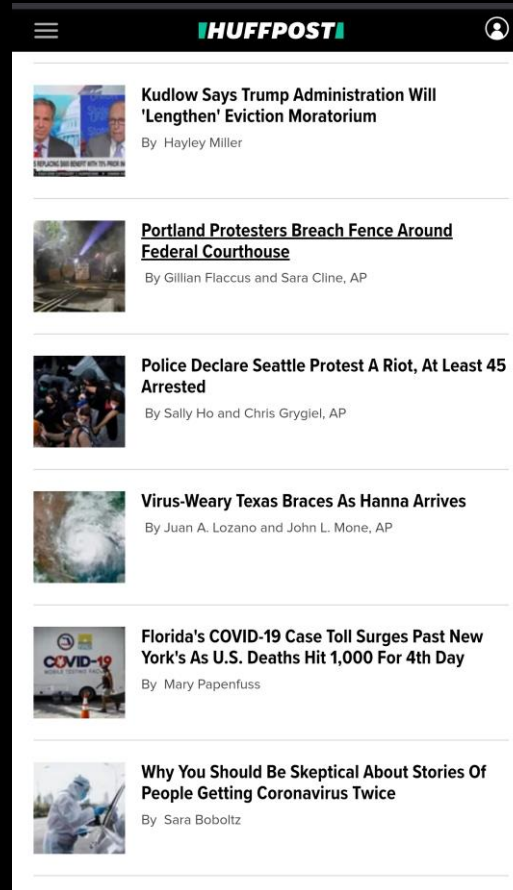
3. Fairness in Dynamic Learning-to-Rank with Biased Feedback

[Morik*, Singh*, Hong & Joachims, SIGIR 2020 (Best Paper)]

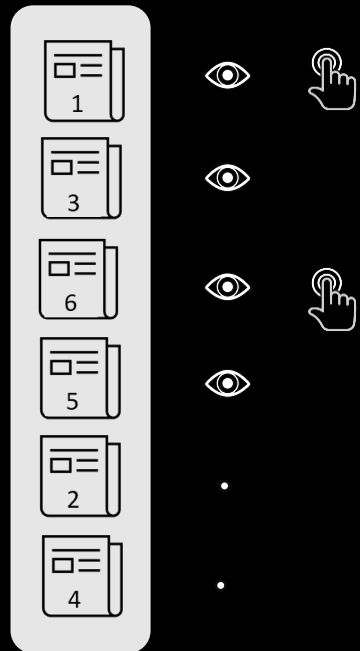
- Partial and biased Click feedback.
- Dynamically adaptive ranking.

Dynamic Learning-to-Rank

How to train a ranking policy that adapts the ranking to user interactions?



Problem 1: Selection Bias due to position



Position Bias

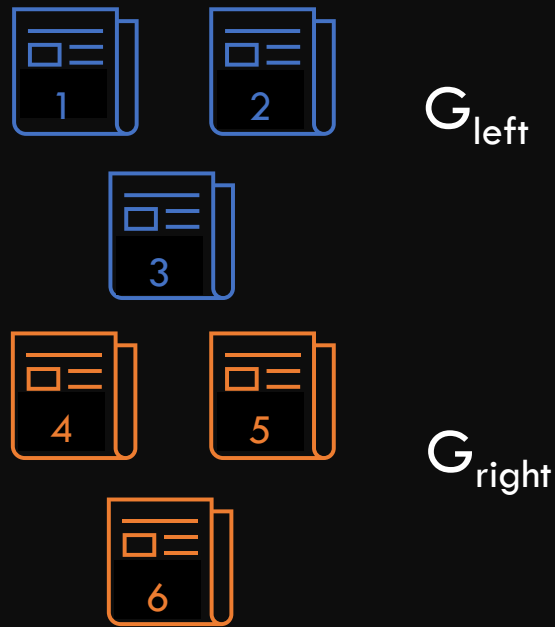
Click count is biased estimator of relevance.

- Lower positions get lower attention.
- Less attention means fewer clicks.

Rich-get-richer dynamic: What starts at the bottom has little opportunity to rise in the ranking.

Problem 2: Exposure Disparity between groups

Item Distribution



User Distribution



Problem: Polarization



Dynamic Learning-to-Rank

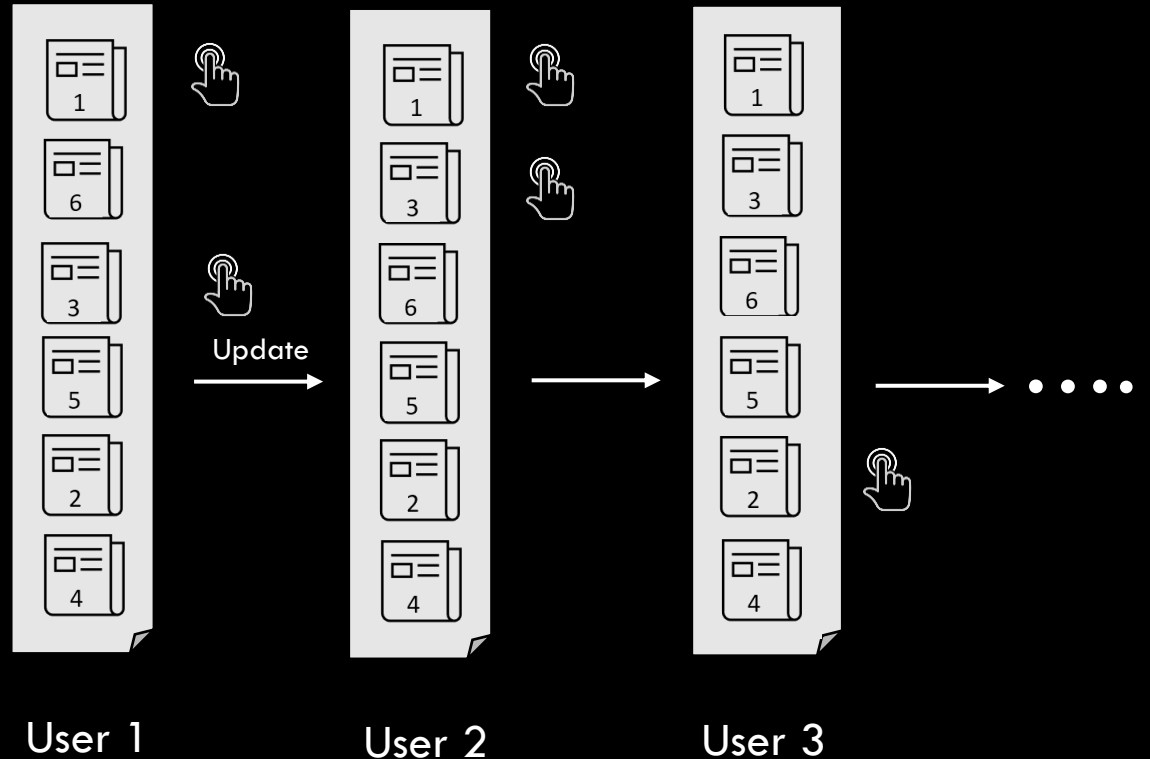
Sequentially present rankings to users to

- Maximize Expected User Utility $\mathbb{E}[U|x]$,
- Ensure Unfairness D_τ goes to 0 with τ ,

while learning from **user feedback**.

Problem 1:
Selection Bias due
to position

Problem 2: Exposure
Disparity between
groups



Fairness Controller (FairCo) LTR Algorithm

[Morik*, Singh*, Hong & Joachims. SIGIR 2020]

FairCo: Ranking at time τ for query x

$$\sigma_\tau = \operatorname{argsort}_{d \in \mathcal{D}} \left(\hat{R}(d|x) + \lambda \operatorname{err}_\tau(d) \right)$$

P-Controller:

Linear feedback control system where correction is proportional to the error.

$\hat{R}(d|x)$: Estimated Conditional Relevance

$\lambda > 0$

$\operatorname{err}_\tau(d) = (\tau - 1) \max_{G_i} (\hat{D}_\tau^E(G_i, G(d)))$

Problem 1: Selection Bias

Problem 2: Exposure Disparity

Theorem:

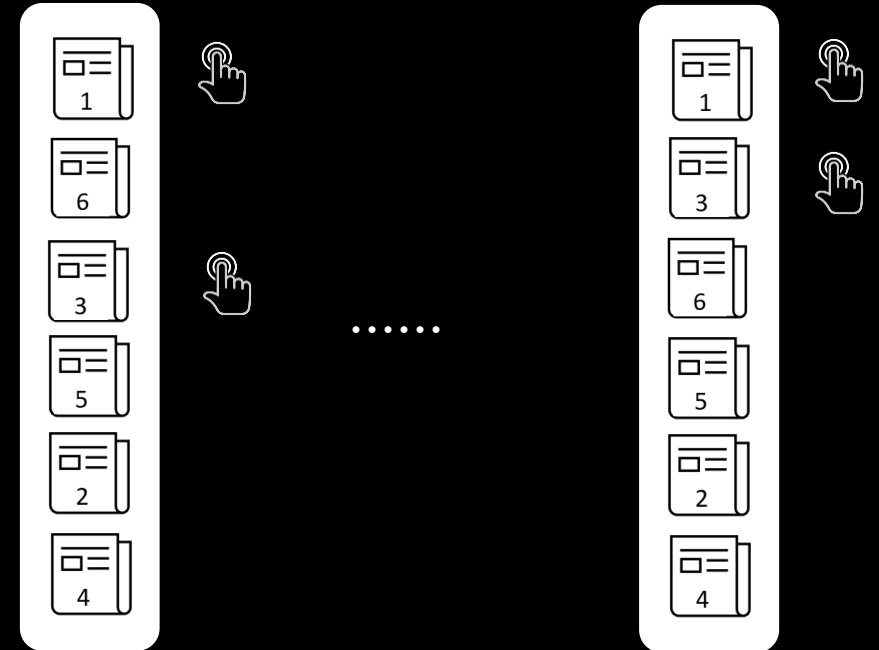
When the problem is well posed, FairCo ensures that $\overline{D}_\tau \rightarrow 0$ as $\tau \rightarrow \infty$ at the rate of $\mathcal{O}\left(\frac{1}{\tau}\right)$.

Estimating Relevances from Clicks

Data

- Query Distribution: $x_j \sim \mathbb{P}(X)$
- Deployed Rankings: $y_t = \pi_t(x_t)$
- Feedback: *clicks*, purchases, plays, reads, etc.

Question: Clicks $\xrightarrow{?}$ Relevance



Average number of clicks is not a consistent estimator of relevance because the feedback is **biased** by:

- Deployed ranker

- User's position bias

Estimating Relevances from Clicks

Question: Clicks $\xrightarrow{?}$ Relevance

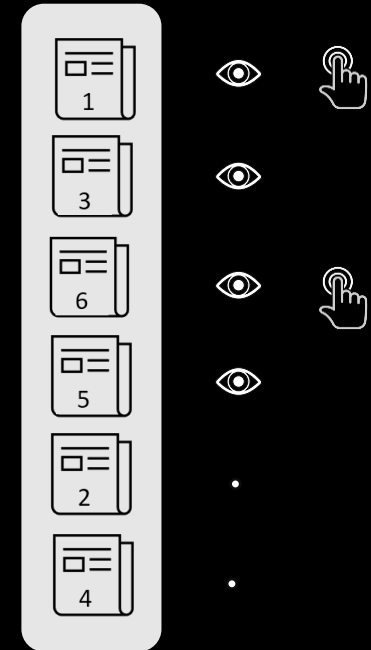
Key Idea: Understand the Observation Mechanism
[Joachims et al., 2017].

Assume a Position-based Model:

$$click_i = 1 \leftrightarrow (obs_i = 1) \wedge (rel_i = 1)$$

Problem:

$$click_i = 0 \leftrightarrow (obs_i = 0) \vee (rel_i = 0)$$



Estimating Relevances from Clicks









Propensity: $p(d) = P[\text{obs}(\text{rank}(d)) = 1 \mid y]$

- Can use position-based exposure e_j as an estimate.

Inverse Propensity Score (IPS) Weighting

$$\hat{R}_\tau^{IPS}(d) = \frac{1}{\tau} \sum_{i=1}^{\tau} \frac{\text{click}_t(d)}{p_t(d)}.$$

Unbiased
estimator of
relevance

	p	
	1	
	0.7	
	0.5	
	0.4	
	0.3	
	0.2	

Estimating Relevances from Clicks

To estimate: $\hat{R}^w(d|x_t)$ – Relevance of document d for query x_t .

$$\mathcal{L}^c(w) = \sum_{t=1}^{\tau} \sum_d \hat{R}^w(d|x_t)^2 + \frac{c_t(d)}{p_t(d)} (c_t(d) - 2 \hat{R}^w(d|x_t))$$

\hat{R}^w	Output of a Neural Network with weights w .
$c_t(d)$	Click on d at time t .
$p_t(d)$	Position bias at position of d .

- Train a neural network by minimizing $\mathcal{L}^c(w)$.
- $\mathcal{L}^c(w)$ is unbiased i.e., in expectation, $\mathcal{L}^c(w)$ is equal to a full information squared loss (with no position bias).

Fairness Controller (FairCo) LTR Algorithm

[Morik*, Singh*, Hong & Joachims. SIGIR 2020]

FairCo: Ranking at time τ for query x

$$\sigma_\tau = \operatorname{argsort}_{d \in \mathcal{D}} \left(\hat{R}(d|x) + \lambda \operatorname{err}_\tau(d) \right)$$

$\hat{R}(d|x)$: Estimated
Conditional Relevance

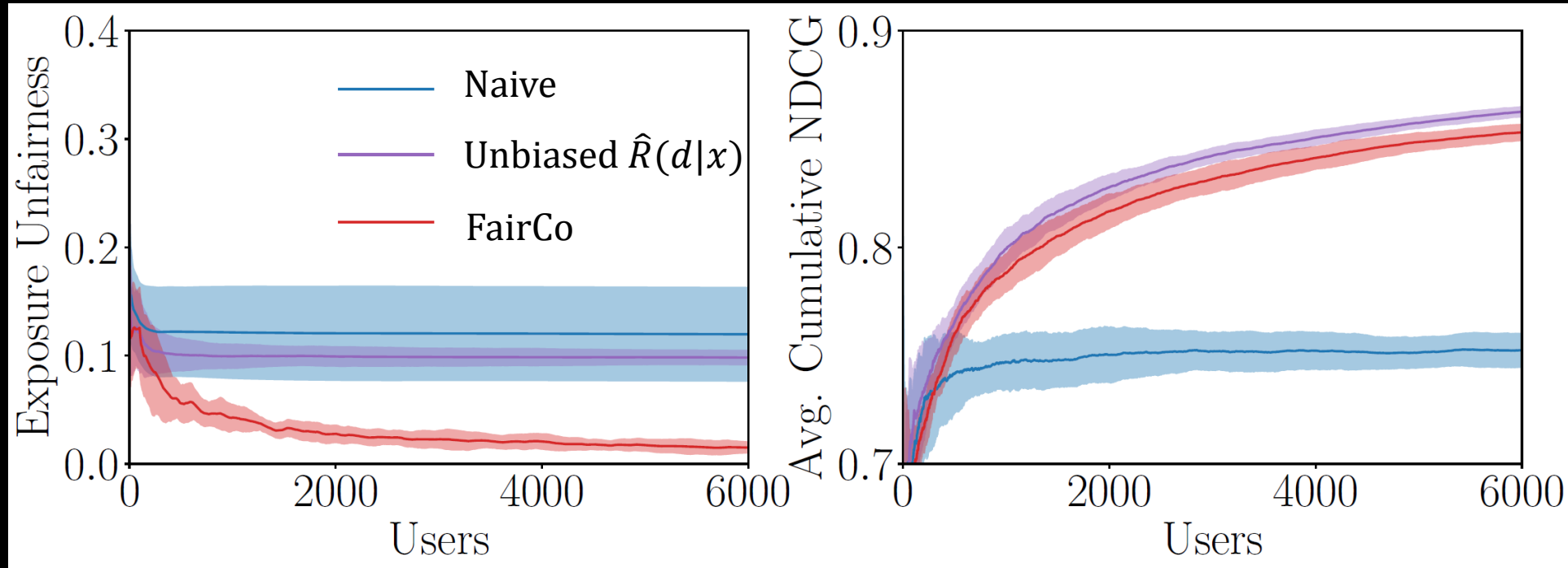
$\lambda > 0$

$$\operatorname{err}_\tau(d) = (\tau - 1) \max_{G_i} (\hat{D}_\tau^E(G_i, G(d)))$$

Problem 1: Selection Bias

Problem 2: Exposure Disparity

Does FairCo ensure fairness with effective personalization?



Personalized Rankings with FairCo achieve high utility (NDCG), while also reducing Unfairness to 0 with τ .

Can FairCo break the Rich-get-richer dynamic?

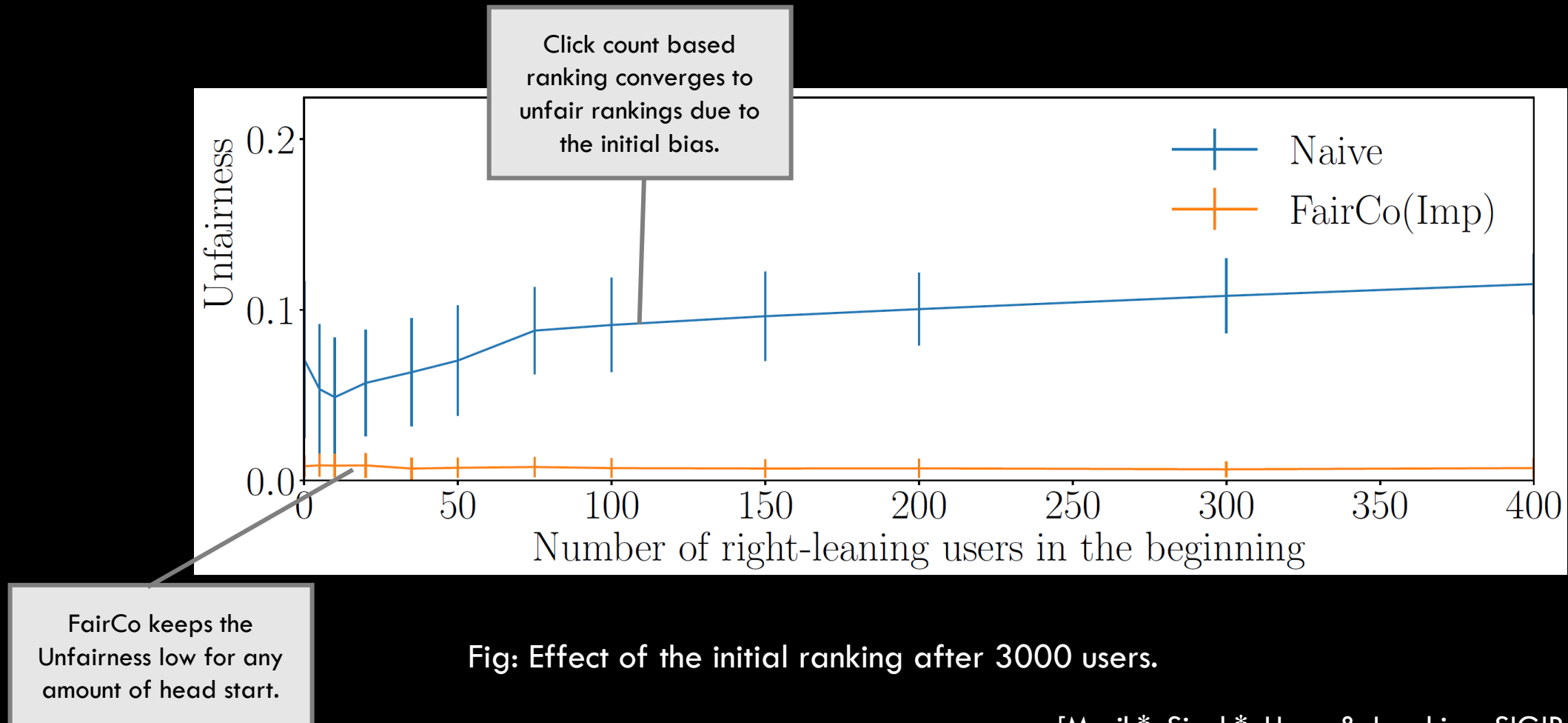
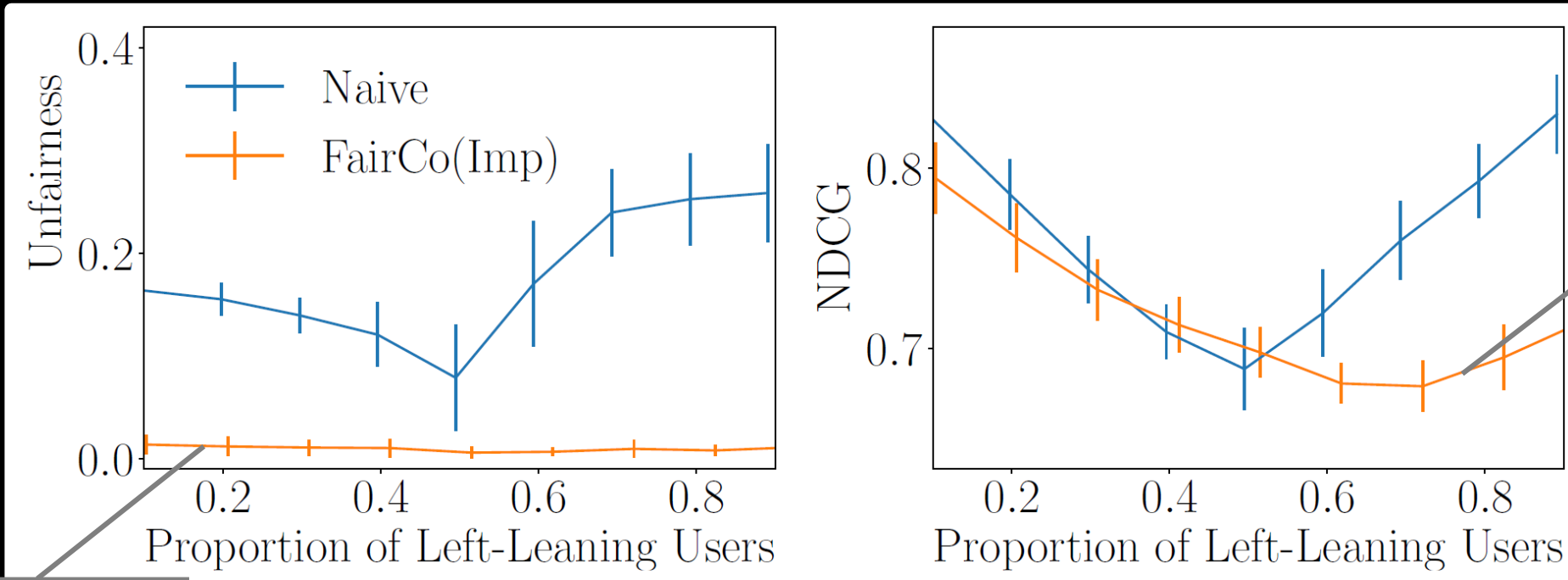


Fig: Effect of the initial ranking after 3000 users.

Can FairCo ensure fairness for Minority user groups?



FairCo converges to fair ranking for all user distributions.

Trades off utility for fairness when there is an imbalance in user distribution.

Outline

1. Exposure-based Fairness for Rankings

[Singh & Joachims, KDD 2018]

2. Learning-to-Rank with Fairness Constraints

[Singh & Joachims, NeurIPS 2019]

3. Fairness in Dynamic Learning-to-Rank with Biased Feedback

[Morik*, Singh*, Hong & Joachims, SIGIR 2020 (Best Paper)]

1. **Selection bias:** Use unbiased estimators to learn relevance from clicks.
2. **Fairness:** The controller minimizes disparity over time.

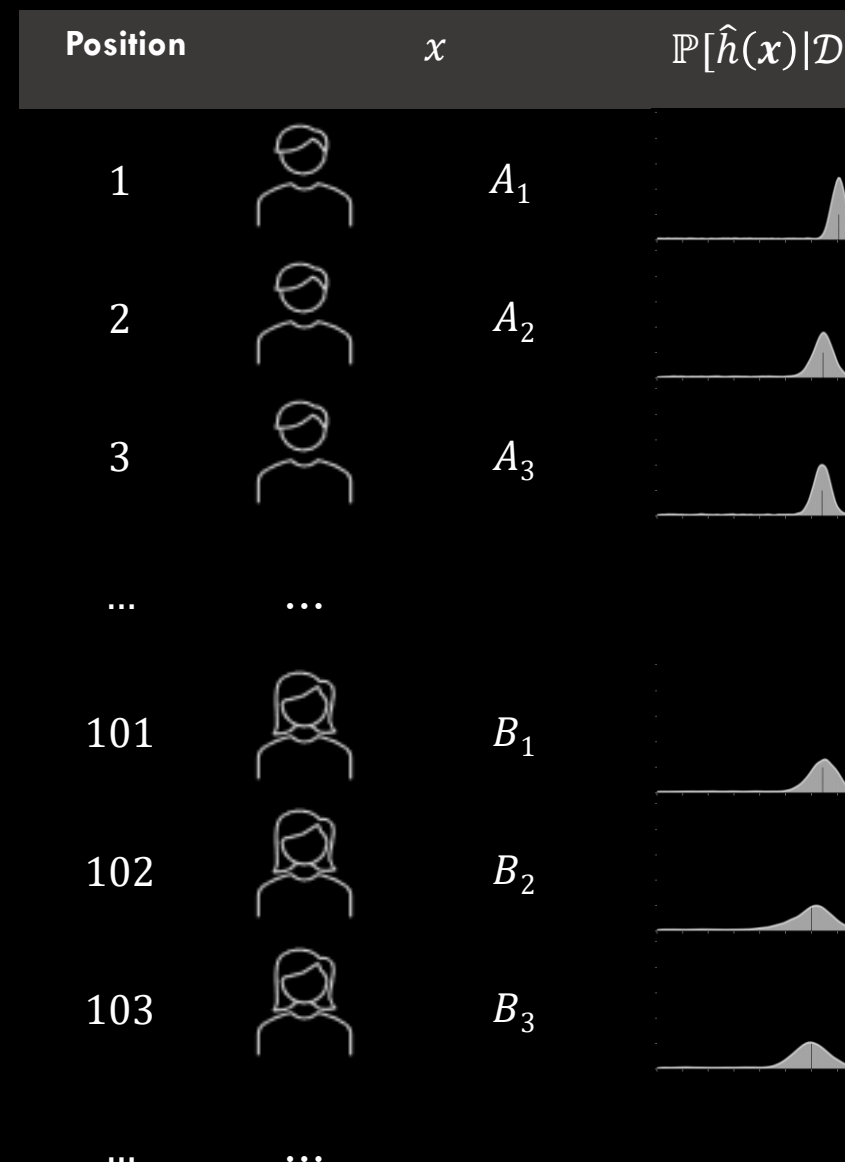
Ranking and Recommendations in two-sided markets



Fairness under Uncertainty in Merit Estimates

- Ranking Policy that *respects* the uncertainty in merits.
- Such a fairness notion incentivizes the system to more equitably evaluate the merits of the items.

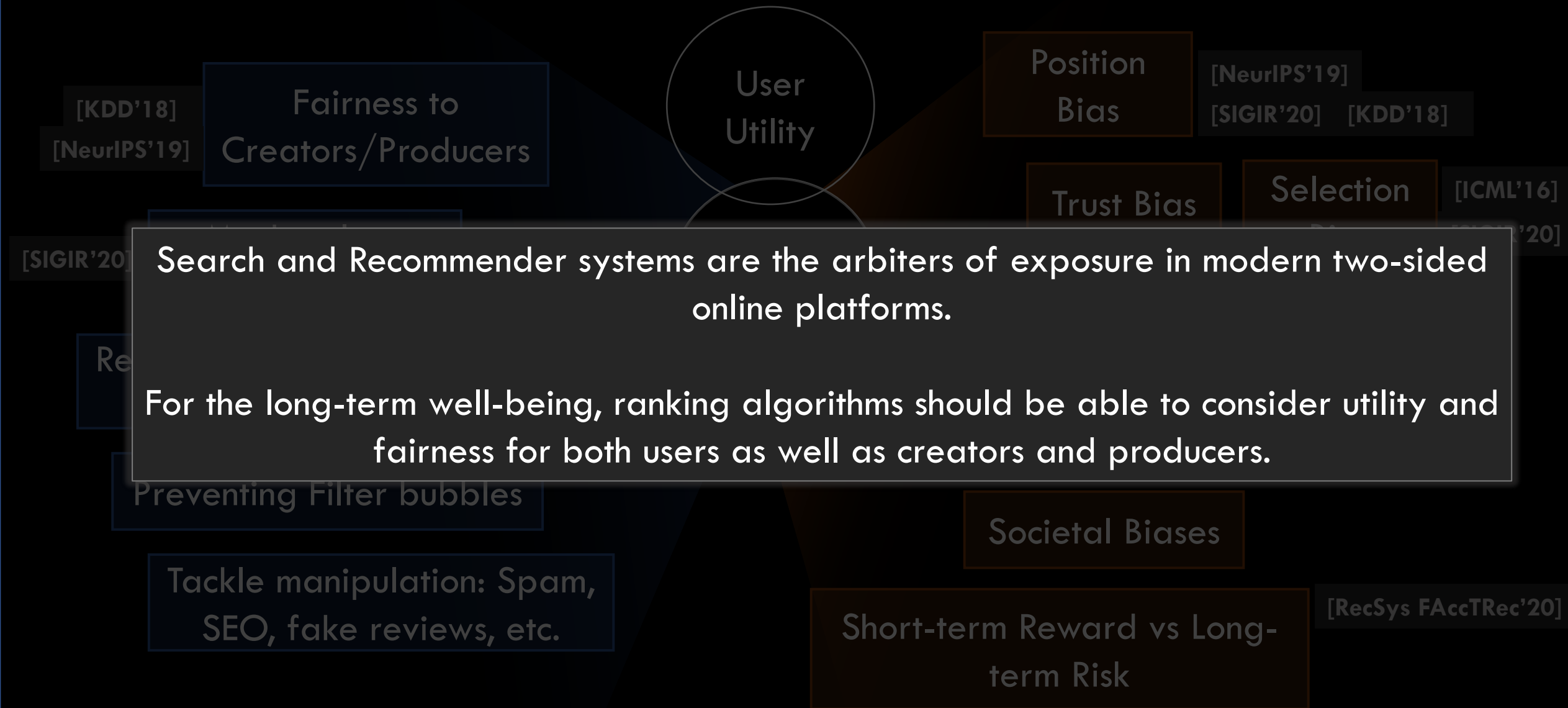
[Singh, Kempe & Joachims. 2021 (*Under Submission*)]



Ranking and Recommendations in two-sided markets



Ranking and Recommendations in two-sided markets



Search and Recommender systems are the arbiters of exposure in modern two-sided online platforms.

For the long-term well-being, ranking algorithms should be able to consider utility and fairness for both users as well as creators and producers.

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