

Implement Queue using Stack

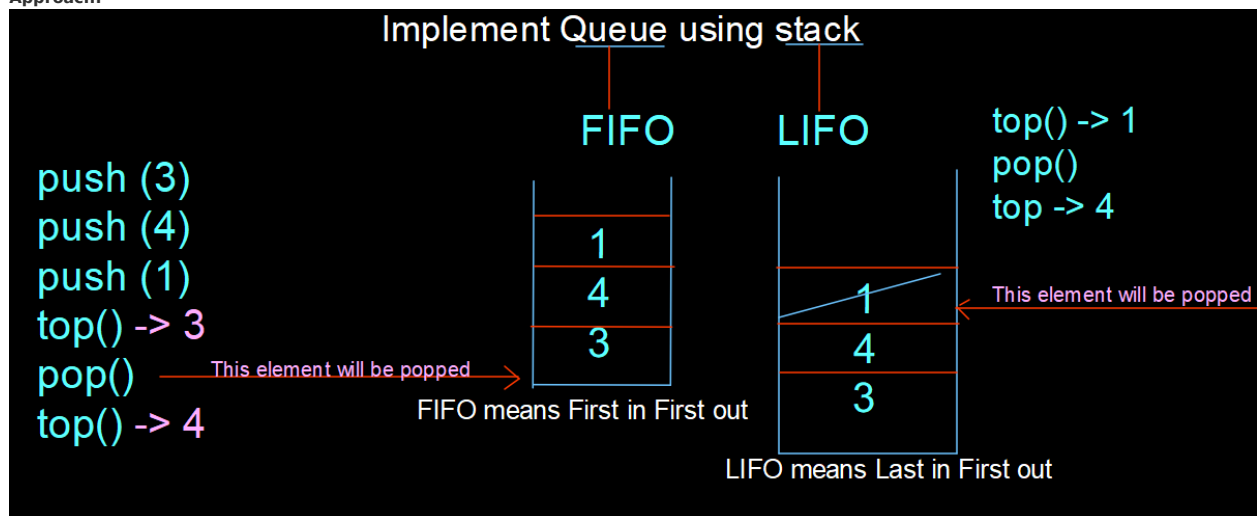
Problem Statement: Given a Stack having some elements stored in it. Can you implement a Queue using the given Stack?

Queue: A Queue is a linear data structure that works on the basis of **FIFO(First in First out)**. This means the element added at first will be removed first from the Queue.

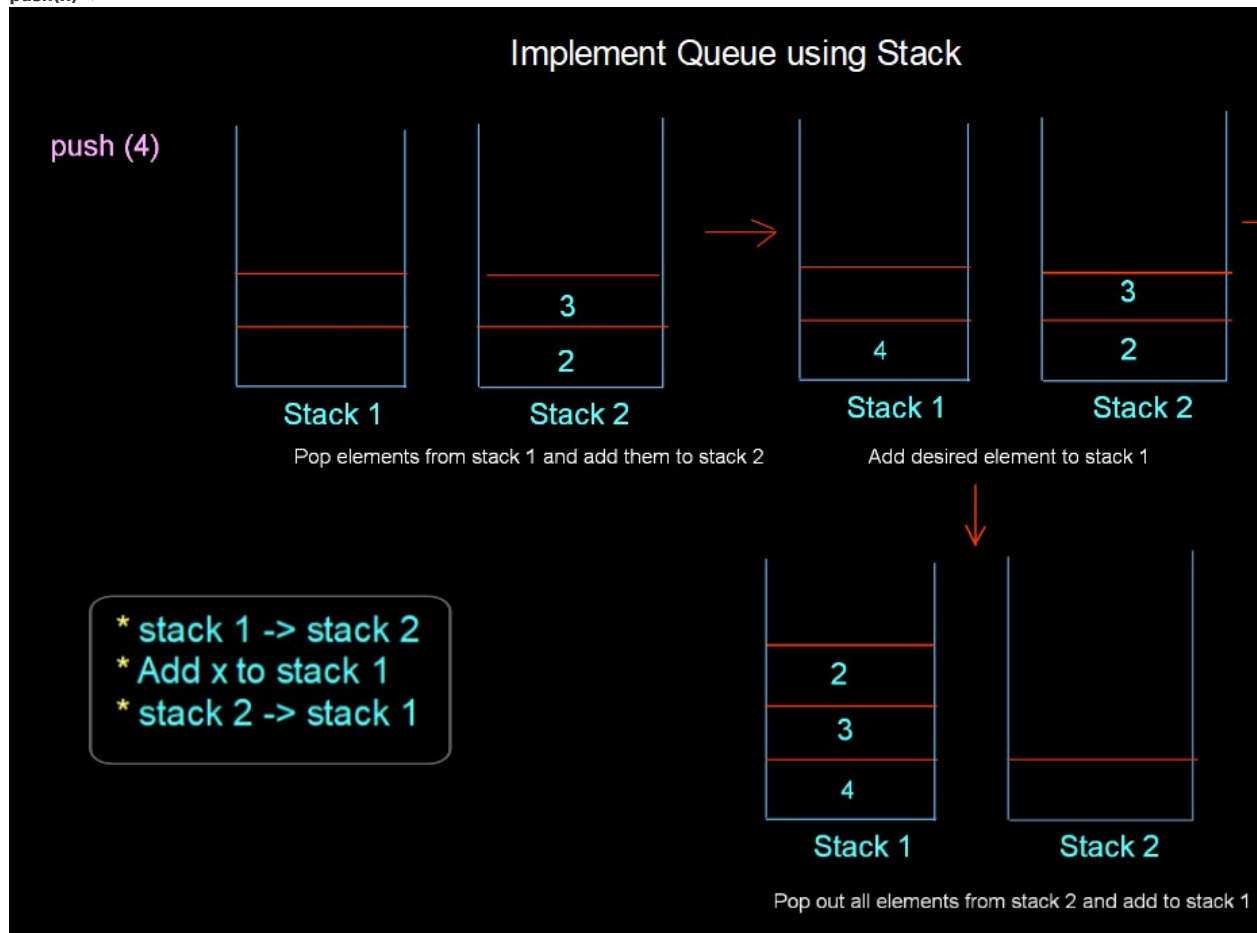
Disclaimer: Don't jump directly to the solution, try it out yourself first.

Solution 1: Using two Stacks where push operation is $O(N)$

Approach:

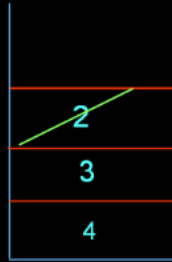


push(x) ->



pop()->

pop() ->



Stack 1

pop will remove the topmost element from the stack

top()->

Top() ->



Stack 1

top will return the topmost element from the stack

size()->

size() operation is for returning the size of a queue which can be done by using the function Stack1. size(). It will actually return the total number of elements in the queue.

Code:

● C++ Code

● Java Code

● Python Code

```
#include <bits/stdc++.h>

using namespace std;

struct Queue {
    stack < int > input, output;

    // Push elements in queue
    void Push(int data) {
        // Pop out all elements from the stack input
        while (!input.empty()) {
            output.push(input.top());
            input.pop();
        }
        // Insert the desired element in the stack input
        cout << "The element pushed is " << data << endl;
        input.push(data);
        // Pop out elements from the stack output and push them into the stack input
        while (!output.empty()) {
            input.push(output.top());
            output.pop();
        }
    }
}

// Pop the element from the Queue
int Pop() {
    if (input.empty()) {
        cout << "Stack is empty";
        exit(0);
    }
}
```

```

    int val = input.top();
    input.pop();
    return val;
}
// Return the Topmost element from the Queue
int Top() {
    if (input.empty()) {
        cout << "Stack is empty";
        exit(0);
    }
    return input.top();
}
// Return the size of the Queue
int size() {
    return input.size();
}
};

int main() {
    Queue q;
    q.Push(3);
    q.Push(4);
    cout << "The element popped is " << q.Pop() << endl;
    q.Push(5);
    cout << "The top of the queue is " << q.Top() << endl;
    cout << "The size of the queue is " << q.size() << endl;
}

```

Output:

The element pushed is 3

The element pushed is 4

The element popped is 3

The element pushed is 5

The top of the queue is 4

The size of the queue is 2

Time Complexity: $O(N)$

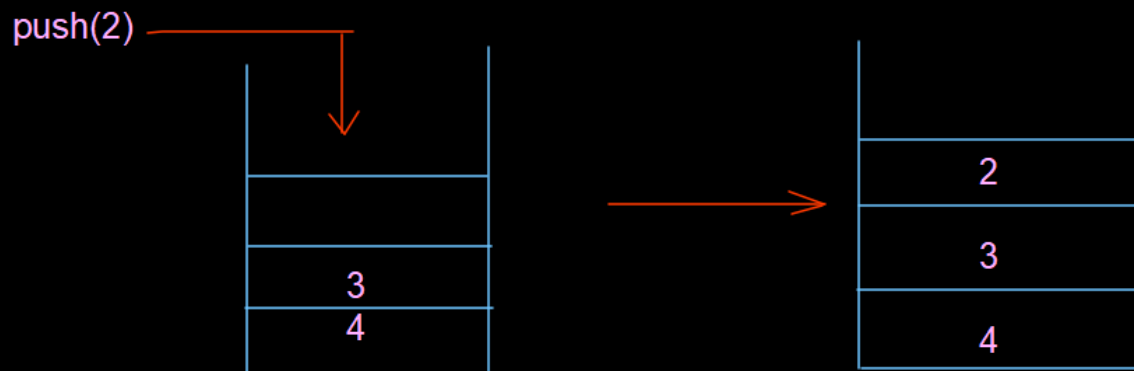
Space Complexity: $O(2N)$

Solution 2: Using two Stacks where push operation is $O(1)$

Approach :

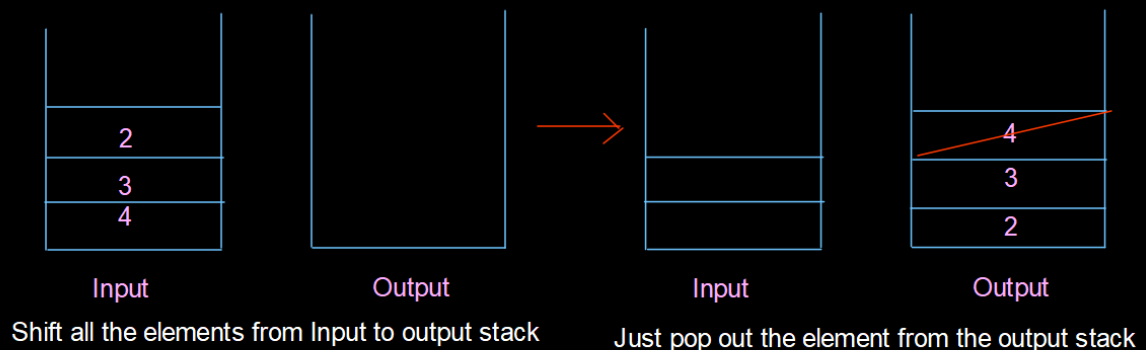
Push()->

Consider 3 and 4 are already present in the stack



Pop()->

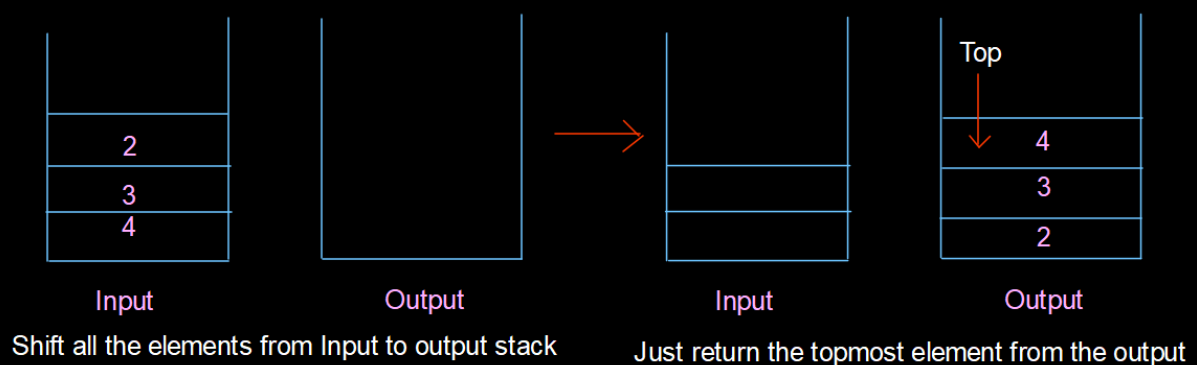
pop() ->



pop() -> pop can be $O(1)$ or $O(n)$.

$O(1)$ when all elements are already shifted . So we just need to delete the element . So here we can say that time complexity can be $O(1)$ or amortised $O(1)$

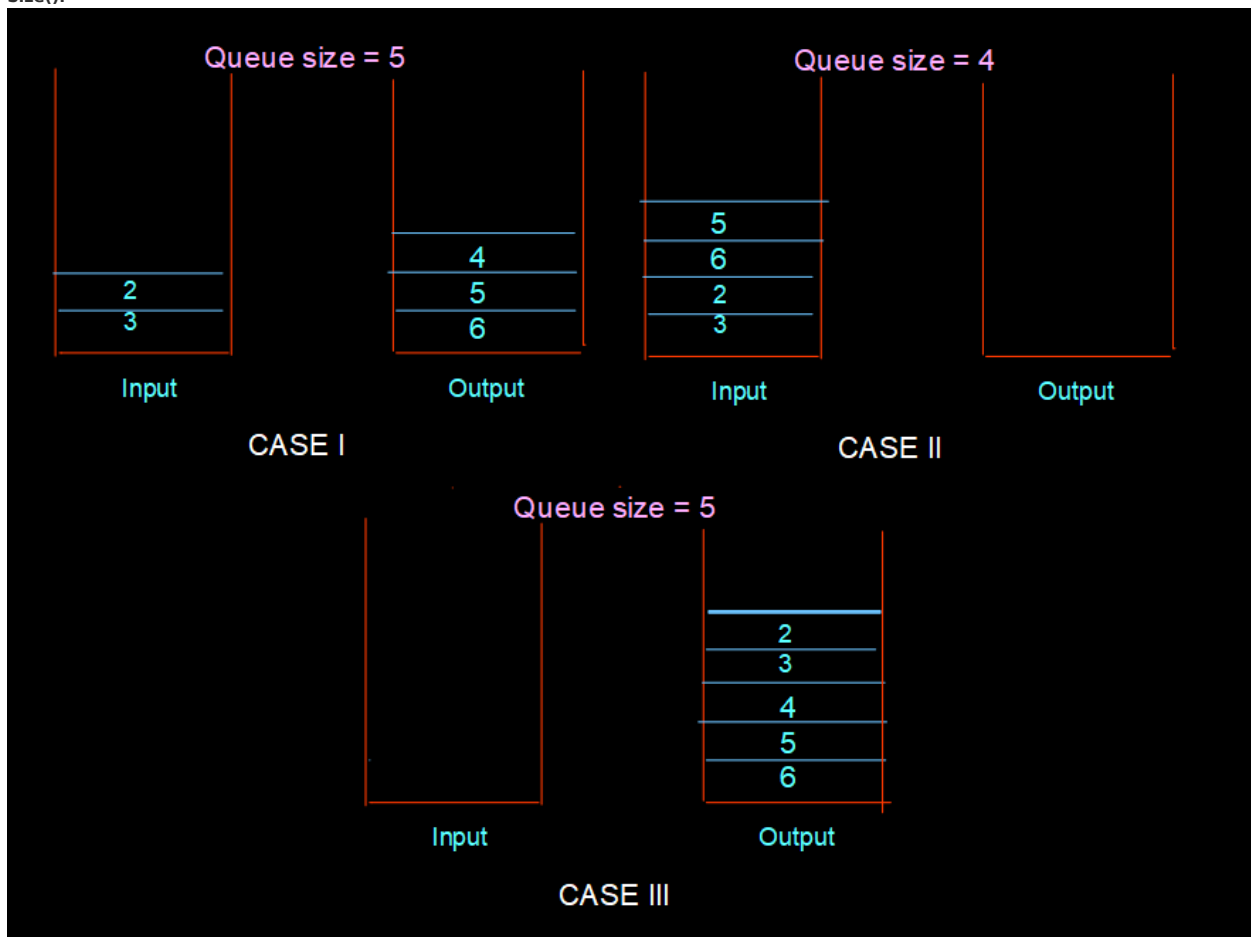
top()->



Top() -> Top can be $O(1)$ or $O(n)$.

$O(1)$ when all elements are already shifted . So we just need to return the element . So here we can say that time complexity can be $O(1)$ or amortised $O(1)$

Size():



Code:

● C++ Code

● Java Code

● Python Code

```
#include <bits/stdc++.h>

using namespace std;

class MyQueue {
public:
    stack < int > input, output;
    /** Initialize your data structure here. */
    MyQueue() {

    }

    /** Push element x to the back of queue. */
    void push(int x) {
        cout << "The element pushed is " << x << endl;
```

```

    input.push(x);
}

/** Removes the element from in front of queue and returns that element. */
int pop() {
    // shift input to output
    if (output.empty())
        while (input.size())
            output.push(input.top()), input.pop();

    int x = output.top();
    output.pop();
    return x;
}

/** Get the front element. */
int top() {
    // shift input to output
    if (output.empty())
        while (input.size())
            output.push(input.top()), input.pop();
    return output.top();
}

int size() {
    return (output.size() + input.size());
}
};

int main() {
    MyQueue q;
    q.push(3);
    q.push(4);
    cout << "The element popped is " << q.pop() << endl;
    q.push(5);
    cout << "The top of the queue is " << q.top() << endl;
    cout << "The size of the queue is " << q.size() << endl;
}

```

Output:

The element pushed is 3

The element pushed is 4

The element popped is 3

The element pushed is 5

The top of the queue is 4

The size of the queue is 2

Time Complexity: O(1)

Space Complexity: O(2N)