

Kendall Costello, Tina Jiang, Andrea Shulman, Steve Weyns Medium-Fi Prototype ReadMe

OPERATING INSTRUCTIONS:

For our medium-fi prototype, we used Figma and InVision. We have simulated an iPhone mobile app.

Available button functionality is portrayed by highlighting clickable areas.

LIMITATIONS:

- We chose not to add personalized media such as pictures, audio, text, or drawings as it was not required to walk users through the workflows
- We didn't add a database to save user data because it also wasn't necessary to walk users through the workflow
- We did not include the potential for all the permutations our app will eventually support this was a simplification of our workflows. This helps the user finish the tasks without doing too many extra steps.
- The calendar did not have the functionality to go across months as this was irrelevant to our tasks and simply a convenient tool
- Due to InVision limitations, we had to use clicks to simulate holding, zooming, and scrolling

WIZARD-OF-OZ TECHNIQUES AND HARD-CODED FEATURES:

We hard-coded many features on this prototype for the sake of simplicity. Any media that users can add is premade, the camera and camera roll are pre-populated, the tags were hardcoded, and text fields were filled in. The organization was also hard-coded such that it cannot keep all tagged items together. Resizing was faked, and the search bar does not actually search through memory tags as it seems.