

React Documentation

useEffect hook:

The useEffect hook in React is used to perform side effects in functional components. Side effects are operations that interact with the outside world or modify the component outside of rendering, such as fetching data from an API, setting up subscriptions, or manually changing the DOM.

📖 Setup Function:

- This is the function where you put your side effect logic (like fetching data, setting up a subscription, etc.).
- React runs this setup function when your component is first added to the screen.
- If you want, this function can return another function (a cleanup function) to clean up after the effect when the component is removed from the screen or before the effect runs again.

📖 Cleanup Function:

- Optional and returned by the setup function.
- It runs before the effect runs again (if the dependencies change) and when the component is removed from the screen.
- Used to clean up things like subscriptions, timers, or other side effects that need to be stopped.

📖 Dependencies:

- A list of values that your effect depends on (like props, state, or any variables in your component).
- React will only re-run the effect if one of these dependencies changes.
- If you leave out the dependencies, the effect will run after every render.
- If you provide an empty array ([]), the effect will run only once, after the initial render.

- Certainly! Here's a comparison of `useCallback` and `useEffect` hooks in a tabular form:

Feature	<code>useCallback</code>	<code>useEffect</code>
Purpose	Memoizes a function to prevent unnecessary re-creation.	Performs side effects in functional components.
Primary Use	Optimizing performance by keeping function reference stable.	Managing side effects like data fetching, subscriptions, etc.
When to Use	When passing callbacks to child components to avoid re-renders.	When performing actions outside of the render cycle.
Dependencies	Array of values that the memoized function depends on.	Array of values that the effect depends on.
Syntax	<pre>useCallback(() => { /* logic */ }, [dependencies]);</pre>	<pre>useEffect(() => { /* side effect */ return () => { /* cleanup */ }, [dependencies]);</pre>
Example Scenario	Preventing a button click handler from being re-created.	Fetching data from an API after component mounts.
Return Value	Returns a memoized function.	Can return a cleanup function.
Run Timing	Does not run by itself; the returned function is called when needed.	Runs after every render by default, can be controlled with dependencies.
Performance Impact	Optimizes by keeping function references stable.	Ensures side effects and cleanup are managed efficiently.

Rendering in the context of web development and React refers to the process of generating and displaying the user interface (UI) on the screen. It involves transforming the components and data in your application into a visual format that users can interact with. There are two primary types of rendering in React:

1. Initial Rendering

- **Definition:** This occurs when the component is rendered for the first time.
- **Process:**
 - React creates a virtual representation of the UI (known as the virtual DOM) based on the component tree.
 - React then compares this virtual DOM with the real DOM and updates the real DOM to match the virtual DOM.
 - The browser paints the updated DOM on the screen.

2. Re-Rendering

- **Definition:** This happens when the component needs to update its UI in response to changes in state or props.
- **Process:**

- When a component's state or props change, React re-executes the component's render function to get a new virtual DOM.
- React then compares the new virtual DOM with the previous virtual DOM (a process known as reconciliation).
- Only the parts of the DOM that have changed are updated in the real DOM, making the process efficient.

Key Concepts

1. Virtual DOM:

- A lightweight copy of the real DOM that React uses to determine what changes need to be made to the actual DOM.
- Helps improve performance by minimizing the number of direct manipulations to the real DOM.

2. Reconciliation:

- The process of comparing the new virtual DOM with the old virtual DOM to determine the minimal set of changes needed to update the real DOM.

3. Render Function:

- A function in a React component that returns the JSX (JavaScript XML) representing the UI.