```
#include<stdio.h>
int main()
int \times = 5;
int y = 2;
Printf("%d", X + y);
Printf("%d", x - y);
Printf("%d", x * y);
Printf ("%d", x/y);
return 0;
Output:
X + y = 7
X-y=3
X * y = 10
X/y = 2 (because we are using int)
```