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3	WAP to find whether a number is even or odd		
4	WAP to find out whether the given number is prime or not.		
5	WAP to find the greatest among 3 numbers		
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7	WAP to display the Fibonacci series		
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10	WAP to print a pattern H HE HEL HELL HELLO		
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12	WAP to Reverse a String		
13	WAP to manipulate the perimeter of the rectangle using constructors		
14	WAP to explain a static class		
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17	WAP to create Java programs using polymorphism.	
18	WAP to design a class using abstract Methods and Classes.	
19	WAP to handle the Exception using try and multiple catch block.	
20	WAP to Draw the line, Rectangle, oval, text using the graphics method on web browser.	