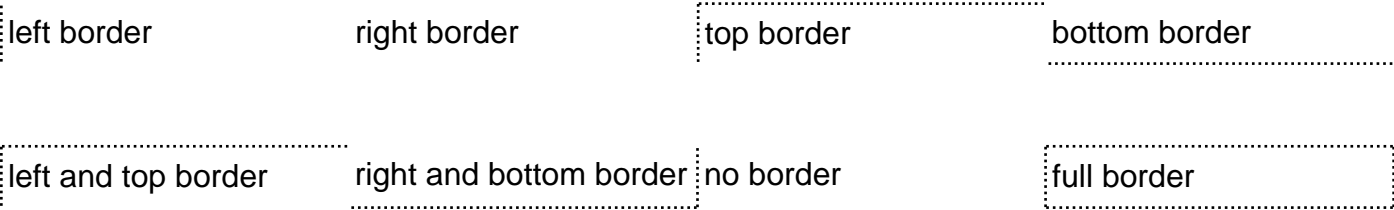


Setter approach



Custom render approach

