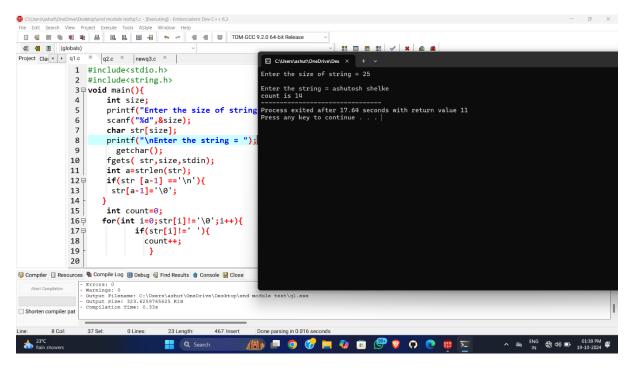
```
#include<stdio.h>
#include<string.h>
void main(){
      int size;
      printf("Enter the size of string = ");
      scanf("%d",&size);
      char str[size];
      printf("\nEnter the string = ");
   getchar();
      fgets( str,size,stdin);
      int a=strlen(str);
      if(str [a-1] == '\n'){}
   str[a-1]='\0';
 }
  int count=0;
 for(int i=0;str[i]!='\0';i++){
         if(str[i]!=' '){
            count++;
                   }
 }
   printf("count is %d",count);
}
```



Q2

#include<stdio.h>

```
void main() {
  int no;
  printf("Enter the number: ");
  scanf("%d", &no);

for(int i=1;i<=no;i++) {
    for(int j=1;j<=i;j++) {
      printf("1");
  }</pre>
```

```
if(i < no) {
           printf(" + ");
   }
4 (globals)
1 #include<stdio.h>
                                           Enter the number: 5
1 + 11 + 111 + 1111 + 11111
           3 proid main() {
                                           Process exited after 11.51 seconds with return value 5
Press any key to continue . . .
                 int no;
                 printf("Enter the number:
                 scanf("%d", &no);
           9
                     for(int j=1;j<=i;j++)
    printf("1");</pre>
          10 □
          12
          13
                     if(i < no) {
   printf(" + ");</pre>
          15
          16
17
          18 <sup>[</sup> }
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                            Q Search
Q3
#include <stdio.h>
#include <string.h>
typedef struct Music {
   int id;
   char tital[20];
   char artist[20];
   float duration;
} Music;
```

```
void hardstor(Music*arr,int size);
void stor(Music*arr, int size);
void display(Music*arr, int size);
int main() {
  Music arr[10];
  hardstor(arr, 3);
  int totalmusic = 3;
  int choice;
  do {
    printf("1. Enter new music\n");
    printf("2. Display music library\n");
    printf("3. Exit\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);
    switch (choice) {
       case 1: {
         printf("Enter the count of new music = ");
         int size;
         scanf("%d", &size);
         stor(arr, size);
```

```
totalmusic += size;
         break;
       }
       case 2: {
         display(arr, totalmusic);
         break;
       }
       case 3:
         printf("Exit\n");
         break;
    }
  } while (choice != 3);
}
void hardstor(Music* arr, int size) {
  arr[0].id = 1;
  strcpy(arr[0].tital, "tum hi ho");
  strcpy(arr[0].artist, "Arijit Singh");
  arr[0].duration = 3.52;
  arr[1].id = 2;
  strcpy(arr[1].tital,"ranjna");
  strcpy(arr[1].artist, "Arijit Singh");
  arr[1].duration = 4.50;
```

```
arr[2].id = 3;
  strcpy(arr[2].tital, "channa mereya");
  strcpy(arr[2].artist, "Pritam");
  arr[2].duration = 3.45;
}
void stor(Music* arr, int size) {
  for (int i = 0; i < size; i++) {
     int x = 3 + i;
     printf("Enter the id = ");
     scanf("%d", &arr[x].id);
     getchar();
     printf("Enter the title = ");
     fgets(arr[x].tital, 20, stdin);
     int a = strlen(arr[x].tital);
     if (arr[x].tital[a - 1] == '\n') {
       arr[x].tital[a - 1] = '\0';
     }
     printf("Enter the artist name = ");
     fgets(arr[x].artist, 20, stdin);
     a = strlen(arr[x].artist);
     if (arr[x].artist[a - 1] == '\n') {
       arr[x].artist[a - 1] = '\0';
```

```
}
      printf("Enter the duration = ");
      scanf("%f", &arr[x].duration);
   }
}
void display(Music* arr, int size) {
   for (int i = 0; i < size; i++) {
      printf("\n ID: %d", arr[i].id);
      printf("\nTitle: %s", arr[i].tital);
      printf("\nArtist: %s", arr[i].artist);
      printf("\nDuration: %0.2f\n", arr[i].duration);
   }
 Project Clas + > newq3.c
          1 #include <stdio.h>
            #include <string.h>
          4☐ typedef struct Music {
                int id;
                char tital[20];
                char artist[20];
                float duration;
         11 void hardstor(Music*arr, int size);
            void stor(Music*arr, int size);
            void display(Music*arr, int size);
         15 p int main() {
                                                  your choice: 1
he count of new music = 2
         16
17
                Music arr[10];
                hardstor(arr, 3);
int totalmusic = 3;
         19
                int choice;
         20
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```

