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Subject –Internship II (1010043192)

OJT Program

Write a C program to print the address of a variable using a pointer.?

```
#include <stdio.h>
```

```
int main() { int  
num = 42; int  
*ptr = #
```

```
printf("The address of 'num' is: %p\\n", &num); printf("The value of 'ptr' is: %p\\n", ptr);  
printf("The value of '*ptr' is: %d\\n", *ptr); return 0;
```

```
}
```

// Output

The address of 'num' is: 0x7ffcb3c13b2c

The value of 'ptr' is: 0x7ffcb3c13b2c

The value of '*ptr' is: 42

Write a C program to create a Calculator using a pointer.

```
#include <stdio.h>
```

```
int main() {  
    double num1,  
    num2; char op;  
    double *result;
```

```
    printf("Enter two numbers and an operator (+, -, *, /): ");  
    scanf("%lf %lf %c", &num1, &num2, &op);
```

```
    switch(op) { case '+':
```

```
        *result = num1 + num2; break;
```

```
    case '-':
```

```
        *result = num1 - num2;
```

```
    break; case '*':
```

```
        *result = num1 * num2; break;
```

```
case '/':
    *result = num1 / num2; break;
default: printf("Invalid
operator");
return 1;
}

printf("The result is: %lf", *result);

return 0;
}

//output
Enter two numbers and an operator (+, -, *, /): 5.6 2.3 *
The result is: 12.880000
```

Write a C program to swap the two values using call by value and call by reference.

```
#include <stdio.h>

void swap_by_value(int x, int y) {
    int temp = x; x = y; y = temp;
}

void swap_by_reference(int *x, int *y)
{ int temp = *x; *x = *y;
  *y = temp;
}

int main() { int a
= 5, b = 7;

    // Call swap_by_value printf("Before
swap_by_value: a = %d, b = %d\n", a,
b); swap_by_value(a, b); printf("After swap_by_value: a
= %d, b = %d\n", a, b);

    // Call swap_by_reference printf("Before
swap_by_reference: a = %d, b = %d\n", a, b);
```



```
swap_by_reference(&a,      &b);          printf("After  
swap_by_reference: a = %d, b = %d\\n", a, b);  
  
    return 0;  
}  
// output  
Before swap_by_value: a = 5, b = 7  
After swap_by_value: a = 5, b = 7  
Before swap_by_reference: a = 5, b = 7  
After swap_by_reference: a = 7, b = 5
```

Define a structure type struct personal that would contain person name, Date of birth and age?

```
#include <stdio.h>  
  
// Define the struct struct personal { char name[50]; char dob[11]; // Assuming date of birth  
will be stored as a string in the format "MM/DD/YYYY" int age;  
};  
  
int main() {  
    // Create an instance of the struct struct  
    personal person1;  
  
    // Initialize the struct fields printf("Enter person's name: ");  
    scanf("%s", person1.name); printf("Enter person's date of birth  
(in MM/DD/YYYY format): "); scanf("%s", person1.dob);  
    printf("Enter person's age: "); scanf("%d", &person1.age);  
  
    // Print out the struct fields printf("Person's name:  
%s\\n", person1.name); printf("Person's date of birth:  
%s\\n", person1.dob); printf("Person's age:  
%d\\n", person1.age);  
  
    return 0;  
}  
// output  
Enter person's name: Gaurav Raj  
Enter person's date of birth (in MM/DD/YYYY format): 07/15/2005  
Enter person's age: 18  
Person's name: Gaurav Raj
```

Person's date of birth: 07

/15/2005 Person's age: 33

Write a C program to calculate the sum of n numbers entered by the user using dynamic memory allocation.

```
#include <stdio.h> #include  
<stdlib.h>
```

```
int main() { int n, i,  
    sum = 0; int*  
    arr;  
  
    // Get the number of elements from the user  
    printf("Enter the number of elements: "); scanf("%d",  
    &n);  
  
    // Allocate memory dynamically for the array arr  
    = (int*)malloc(n * sizeof(int));  
  
    // Read in the elements from the user  
    printf("Enter the %d elements:\n", n);  
    for (i = 0; i < n;  
    i++) { scanf("%d", &arr[i]);  
    }  
  
    // Calculate the sum of the  
    elements for (i = 0; i < n; i++) { sum  
    += arr[i];  
    }  
  
    // Print out the sum printf("Sum  
    = %d\n", sum);  
  
    // Free the dynamically allocated memory  
    free(arr);  
  
    return 0;  
}
```

// output

Enter the number of elements: 5

Enter the 5 elements:

1 2 3 4 5

Sum = 15

Write a C program to calculate the sum of n numbers entered by the user using dynamic

memory allocation

```
#include <stdio.h> #include  
<stdlib.h>
```

```
int main() { int n, i,  
    sum = 0; int*  
    arr;
```

```
    // Get the number of elements from the user  
    printf("Enter the number of elements: "); scanf("%d",  
    &n);
```

```
    // Allocate memory dynamically for the array arr  
    = (int*)malloc(n * sizeof(int));
```

```
    // Read in the elements from the  
    user printf("Enter the %d  
    elements:\n", n); for (i = 0; i < n;  
    i++) { scanf("%d", &arr[i]);  
    }
```

```
    // Calculate the sum of the  
    elements for (i = 0; i < n; i++) { sum  
    += arr[i];  
    }
```

```
    // Print out the sum printf("Sum  
    = %d\n", sum); //  
    Free the dynamically allocated memory  
    free(arr);
```

```
    return 0;  
}  
// output
```

Enter the number of elements: 5

Enter the 5 elements:

1 2 3 4 5

Sum = 15

Write a C++ program that prompts the user to enter a letter and check whether a letter is a vowel or constant?

```
#include <iostream>

#include <cctype> using
namespace std;

int main() { char ch; cout
  << "Enter a letter: "; cin
  >> ch;

  // Convert the letter to lowercase for easier comparison  ch
  = tolower(ch);

  if (ch >= 'a' && ch <= 'z') { if (ch == 'a' || ch == 'e' || ch ==
    'i' || ch == 'o' || ch == 'u') { cout << ch << " is a vowel."
    << endl;
    } else { cout << ch << " is a consonant."
    << endl;
    }
  } else { cout << "Invalid input. Please enter a letter from a to z."
  << endl;
  }

  return 0;
}

// output Enter
a letter: a a is a
vowel. Enter a
letter: b b is a
consonant.
Enter a letter: 1
Invalid input. Please enter a letter from a to z.
```

Write a C++ program to demonstrate the concept of constructor and destructor?

```
#include <iostream> using
namespace std;
```

```
class MyClass { public:  
    // Constructor  
    MyClass() { cout << "Constructor  
        called." << endl;  
    }  
  
    // Destructor  
    ~MyClass() { cout << "Destructor  
        called." << endl;  
    }  
};
```

```
int main() { cout << "Creating  
    object." << endl; MyClass obj;  
  
    cout << "Object created." << endl;  
  
    return 0;  
}
```

```
// output  
Creating object.  
Constructor called.  
Object created.  
Destructor called.
```

Write a C++ program to implement Multilevel Inheritance.?

```
#include <iostream> using  
namespace std;  
  
// Base class  
class Animal {  
public: void  
eat() {  
    cout << "I can eat." << endl;  
    }  
};
```

```
// Intermediate class  
class Mammal : public Animal {  
public: void run() {
```



```
        cout << "I can run." << endl;
    }
};

// Derived class class Cat :
public Mammal { public:
    void meow() {
        cout << "I can meow." << endl;
    }
};

int main() {
    // Create a Cat object
    Cat cat;

    // Call methods from all
    classes cat.eat(); cat.run();
    cat.meow();

    return 0;
}

// output I
can eat.
I can run.
I can meow.
```

Write a C++ program to overload binary + operator.?

```
#include <iostream>
using namespace std; //
Define a class for
complex numbers class
Complex { private:
double real;
double imaginary; public:
    Complex(double r = 0, double i = 0)
    { real = r; imaginary = i;
    }

    // Overload the + operator
```

```
Complex operator +(const Complex& obj) {
    Complex res; res.real = real + obj.real;
    res.imaginary = imaginary +
    obj.imaginary; return res;
}
void display() { cout << real << " + " << imaginary <<
    "i" << endl;
}
};

int main() {
    // Create two complex numbers
    Complex num1(2, 3);
    Complex num2(4, 5);

    // Add them using the overloaded + operator
    Complex
    sum = num1 + num2;

    // Display the result
    sum.display();

    return 0;
}
// output
6 + 8i
```

Write a C++ program to understand the concept of run time polymorphism?

```
#include <iostream>
using namespace std;

// Base class
class Animal {
public:
    // Virtual method
    virtual void
    sound() { cout << "The animal makes a sound." <<
    endl;
    }
};

// Derived class
class Dog
: public Animal {
public:
```

```
// Override the virtual method
void sound() {
    cout << "The dog barks." << endl;
}
};

int main() {
    // Create an Animal pointer and a Dog object
    Animal* animal;
    Dog dog;

    // Assign the Dog object to the Animal pointer animal
    = &dog;

    // Call the virtual method using the pointer animal-
    >sound();

    return 0;
}
// output
The dog barks.
```

Make a Resume using the HTML tags without CSS.?

```
<!DOCTYPE html>
<html>
<head>
    <title>Resume</title>
</head>
<body>
    <h1>Ashutosh kumar Anmol</h1>
    <h3>Contact Information</h3>
    <p>Address: silver oak university hmedabad c block hostel</p>
    <p>Phone: 8540038052</p>
    <p>Email: ashutoshanmol123456@email.com</p>
    <h3>Summary</h3>
    <p>To utilize my technical skills for achieving my target and grow in the area of web
    development, while giving my best performance in the organization </p>
    <h3>Experience</h3>
    <h4>Software Engineer, Codecycle Technologies pvt ltd</h4>
    <p>Developed and maintained web applications using C++, HTML, CSS,
```

.

<p>Designed and implemented database schemas and queries using MySQL.</p>

<p>Collaborated with cross-functional teams to deliver high-quality software products.</p>

<h4>Web Developer, ABC Company</h4>

<p>Developed and maintained client websites using HTML, CSS, and JavaScript.</p>

<p>Optimized website performance and user experience.</p>

<h3>Skills</h3>

C++

HTML

CSS

</body>

</html>

Create an HTML webpage that shows Poster Presentation using all Table Properties?

<!DOCTYPE html>

<html>

<head>

<title>Poster Presentation</title>

<style> table, th, td { border: 1px solid
black; border-collapse:
collapse; padding: 10px; text-
align: center;
}
th {
background-color: lightgray; font-
weight: bold;
}
tr:nth-child(even) { backgroundcolor:
lightblue;
}
tr:hover { background-color:
yellow;
}
</style>

</head> <body>



Poster Presentation

<thead>	
<tr>	
<th>Presenter Name</th>	
<th>Poster Title</th>	
<th>Abstract</th>	
<th>Keywords</th>	
</tr> </thead>	
<tbody>	
<tr>	
<td>John Doe</td>	
<td>Effects of Climate Change on Arctic Wildlife</td>	
<td>Climate change is affecting wildlife populations in the Arctic, with impacts on species such as polar bears, arctic foxes, and reindeer.</td>	
<td>climate change, Arctic, wildlife, polar bears, arctic foxes, reindeer</td>	
</tr> <tr>	
<td>Jane Smith</td>	
<td>The Role of Microbes in Soil Health</td>	
<td>Microbes play an important role in soil health, influencing nutrient cycling, plant growth, and carbon sequestration.</td>	
<td>microbes, soil health, nutrient cycling, plant growth, carbon sequestration</td>	
</tr>	
<tr>	
<td>Bob Brown</td>	
<td>Developing Sustainable Agriculture Practices</td>	
<td>Sustainable agriculture practices can help reduce environmental impacts and improve food security.</td>	
<td>sustainable agriculture, food security, environmental impacts</td>	
</tr>	
</tbody>	
</table>	
</body>	
</html>	

Create an HTML page table and form?

```
<!DOCTYPE html>
<html>
<head>
  <title>Table and Form Example</title>
</head>
<body>
  <h1>Table and Form Example</h1>  <table>
    <thead>
      <tr>
        <th>Name</th>
        <th>Age</th>
        <th>Email</th>
      </tr> </thead>
    <tbody>
      <tr>
        <td>John Doe</td>
        <td>30</td>
        <td>john.doe@example.com</td>
      </tr> <tr>
        <td>Jane Smith</td>
        <td>25</td>
        <td>jane.smith@example.com</td>
      </tr> <tr>
        <td>Bob Brown</td>
        <td>40</td>
        <td>bob.brown@example.com</td>
      </tr>
    </tbody> </table>
    <br>
    <form>
      <label for="name">Name:</label>
      <input type="text" id="name" name="name"><br>
      <label for="age">Age:</label>
      <input type="number" id="age" name="age"><br>
      <label for="email">Email:</label>
      <input type="email" id="email" name="email"><br>
      <input type="submit" value="Submit">
    </form>
  </body>
</html>
```

Create Registration form and do proper validation with HTML 5 inbuilt functionality. (Don't use

JavaScript).

```
<!DOCTYPE html>
<html>
<head>
    <title>Registration Form</title>
</head> <body>
    <h1>Registration Form</h1> <form
    method="post">
        <label for="username">Username:</label>
        <input type="text" id="username" name="username" required minlength="6"
maxlength="20" pattern="[A-Za-z0-9]+"><br>
        <!-- the 'required' attribute ensures that the field is not left empty -->
        <!-- the 'minlength' and 'maxlength' attributes set the minimum and maximum
length of the input -->
        <!-- the 'pattern' attribute specifies a regular expression that the input must
match
-->

        <label for="email">Email:</label>
        <input type="email" id="email" name="email" required><br>

        <label for="password">Password:</label>
        <input type="password" id="password" name="password" required
minlength="8"><br>

        <label for="confirm_password">Confirm Password:</label>
        <input type="password" id="confirm_password" name="confirm_password"
required minlength="8" onchange="validatePassword()"><br>
        <!-- the 'onchange' attribute specifies a JavaScript function to be called when
the
value of the field changes -->

        <input type="submit" value="Register">
    </form>

    <script> function validatePassword() { if
        (document.getElementById("password").value !=
document.getElementById("confirm_password").value) {
```

```
document.getElementById("confirm_password").setCustomValidity("Passwords do not match");
    } else {

document.getElementById("confirm_password").setCustomValidity("");

    }
</script>
</body>
</html>
```

Make a Resume using the HTML tags with CSS.?

```
<!DOCTYPE html>
<html>
<head>
    <title>John Doe's Resume</title>
    <style>    body {    font-family: Arial,
                sansserif; margin: 0; padding: 0;
                background-color: #f5f5f5;
            }
            header { background-color: #333;
                color: #fff; padding:
                20px; text-
                align: center; font-size:
                28px;
            }
            .container { max-width:
                800px; margin: 0
                auto; padding: 20px;
                background-color: #fff;
                box-shadow: 0 0 10px rgba(0, 0, 0, 0.1);
            }
            h1, h2 { margin: 0;
            }
            h1 { font-size: 36px; color:
                #333; margin-top:
                30px;
            }
            h2 { font-size: 24px; color:
                #666; margin-top:
                20px;
```



```
}
p {
  margin:
  :
  10px 0;
  line-height: 1.5;
}
.skills {
  margin-top: 20px;
}
.skills h3 { margin: 0; font-size: 20px; color: #333; }
.skills ul {
  margin: 10px 0;
  padding: 0; liststyle-type: none;
}
.skills li {
  margin: 5px 0;
  padding: 5px;
  background-color: #eee; border-radius: 5px;
}
</style>
</head>
<body>
  <header>
    <h1>John Doe</h1>
    <p>Web Developer</p>
  </header>
  <div class="container">
    <h2>Summary</h2>
    <p>I am an experienced web developer with a passion for creating clean, elegant, and efficient code. I specialize in HTML, CSS, JavaScript, and PHP, and I am always
```

looking for new challenges and opportunities to learn and grow.</p>

<h2>Skills</h2>

<div class="skills">

<h3>Web Development</h3>

HTML

CSS

C++

<h3>Frameworks & Libraries</h3>

Bootstrap

jQuery

React

Vue.js

<h3>Tools & Technologies</h3>

Git

Webpack

Gulp

Sass

</div>

<h2>Education</h2>

<p>Bachelor of Science in Computer Science
XYZ University, 2010-2014</p>

<h2>Experience</h2>

<h3>Web Developer</h3>

<p>ABC Company, 2015-present</p>

Developed and maintained company website using HTML, CSS, JavaScript, and

Create an HTML Page containing the following Gray Layout using CSS.??

```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

```
  <title>Gray Layout Example</title>
```

```
  <style> body { background-color:
```

```
    #f2f2f2; margin: 0; padding: 0;
```

```
  }
```

```
  .container { max-width: 960px; margin: 0 auto;
```

```
    padding: 20px; background-
```

```
    color: #fff; box-shadow: 0 0 10px rgba(0,0,0,0.2);
```

```
  }
```

```
  h1 { font-size: 36px;
```

```
    font-weight:
```

```
    bold; color:
```

```
    #333; margin-
```

```
    top: 0;
```

```
  }
```

```
  p { font-size: 18px; line-
```

```
    height: 1.5; color:
```

```
    #666;
```

```
  }
```

```
  .btn { display: inline-block; padding:
```

```
    10px 20px; background-
```

```
    color:
```

```
    #333;
```

```
    color: #fff;
```

```
    text-decoration: none; borderradius:
```

```
    5px;
```

```
    transition: all 0.3s ease-in-out;
```

```
  }
```

```
  .btn:hover { background-color:
```

```
    #666;
```

```
    color: #fff;
```

```
  }
```

```
</style>
```

```
</head> <body>
  <div class="container">
    <h1>Welcome to our website!</h1>
    <p>Lorem ipsum dolor sit amet, consectetur adipiscing elit. Sed ac erat ut nunc
    fringilla accumsan. Morbi egestas quam id velit molestie, non vestibulum leo dictum.</p>
    <a href="#" class="btn">Learn more</a> </div>
</body> </html>
```

Demonstrate JavaScript Form Validation with proper examples.?

```
// Get the form element  const form = document.getElementById("myForm");

// Get the input fields  const nameInput = document.getElementById("name");
const emailInput = document.getElementById("email");  const phoneInput =
document.getElementById("phone");  const passwordInput =
document.getElementById("password");

// Add an event listener for form submission
form.addEventListener("submit", (event) => { //
Prevent the form from submitting
event.preventDefault();

  // Validate the name field  if
  (nameInput.value.trim() === "") {
    alert("Name field is required."); return;
  }

  // Validate the email field  if
  (!validateEmail(emailInput.value)) {
    alert("Email is not valid."); return;
  }

  // Validate the phone field  if
  (!validatePhone(phoneInput.value)) {
    alert("Phone number is not valid."); return;
  }

  // Validate the password field  if
  (passwordInput.value.trim() === "") {
    alert("Password field is required."); return;
  }
}
```

```
// Submit the form if all fields are valid alert("Form
submitted successfully!"); form.submit();
});
// Function to validate email function
validateEmail(email) {
    const regex = /\S+@\S+\.\S+;/;
    return regex.test(email);
}

// Function to validate phone number function
validatePhone(phone) {
    const regex = /^[0-9]{10}$/;
    return regex.test(phone);
}
```

Write a javascript to check if the number is even or odd.?

```
<!DOCTYPE html>
<html>
<head>
    <title>Check Even or Odd</title>
    <script> function checkNumber()
    {
        // Get the value of the input field var num =
        document.getElementById("num").value; // Check
        if the number is even or odd if (num % 2 == 0) {
            alert(num + " is even.");
        } else { alert(num + "
            is odd.");
        }
    }
</script>
</head>
<body>
    <h1>Check Even or Odd</h1>
    <form>
        <label for="num">Enter a number:</label>
        <input type="number" id="num" name="num" required><br><br>
        <button type="button" onclick="checkNumber()">Check</button> </form>
</body>
```

</html>

Create a page and access the LocationAPI.?

```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

```
<title>Location API Example</title>
```

```
<script> function getLocation()
```

```
{
```

```
    // Check if the browser supports geolocation
```

```
    if (navigator.geolocation) { //
```

```
        Get the current position of the user
```

```
        navigator.geolocation.getCurrentPosition(showPosition);
```

```
    } else { alert("Geolocation is not supported by this browser.");
```

```
    }
```

```
}
```

```
function showPosition(position) {
```

```
    // Get the latitude and longitude of the user's position
```

```
    var lat = position.coords.latitude; var lon =
```

```
    position.coords.longitude;
```

```
    // Display the latitude and longitude in an HTML element
```

```
    var locationDiv = document.getElementById("location");
```

```
    locationDiv.innerHTML =
```

```
        "Latitude: " + lat + "<br>Longitude: " + lon;
```

```
    }
```

```
</script>
```

```
</head>
```

```
<body>
```

```
<h1>Location API Example</h1>
```

```
<button type="button" onclick="getLocation()">Get Location</button> <div
```

```
id="location"></div>
```

```
</body> </html>
```

Create a simple XMLHttpRequest, and retrieve the data from the text file.?

```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
<title>XMLHttpRequest Example</title>
<script> function loadData()
{
    // Create a new XMLHttpRequest object
    var xhttp = new XMLHttpRequest();
    // Set the onreadystatechange function to handle the response  xhttp.onreadystatechange
    = function() {
        if (this.readyState == 4 && this.status == 200) { // Display the
            response text in an HTML element  document.getElementById("data").innerHTML
            = this.responseText;
        }
    };

    // Open a GET request to the text file  xhttp.open("GET",
    "data.txt", true);

    // Send the request  xhttp.send();
}
</script>
</head>
<body>
<h1>XMLHttpRequest Example</h1>
<button type="button" onclick="loadData()">Load Data</button>
<div id="data"></div>
</body>
</html>
```

To study DDL-create and DML-insert commands.?

DDL and DML are two types of SQL commands. DDL stands for Data Definition Language, and it is used to create and modify the structure of database objects, such as tables, indexes, and views. DML stands for Data Manipulation Language, and it is used to insert, update, and delete data in a database.

Here are some examples of DDL and DML commands:

DDL - CREATE TABLE:

The CREATE TABLE statement is used to create a new table in a database. Here is an example:

SQLCopy code

```
CREATE TABLE customers (  
    id INT PRIMARY KEY,  
    name VARCHAR(50), email  
    VARCHAR(50),  
    phone VARCHAR(20)  
);
```

This statement creates a new table named "customers" with four columns: id, name, email, and phone. The id column is defined as the primary key, which means that it will contain a unique value for each row in the table.

DDL - ALTER TABLE:

The ALTER TABLE statement is used to modify the structure of an existing table in a database. Here is an example:

SQLCopy code

```
ALTER TABLE customers  
ADD address VARCHAR(100);
```

This statement adds a new column named "address" to the "customers" table.

DML - INSERT INTO:

The INSERT INTO statement is used to insert new rows into a table. Here is an example:

SQLCopy code

```
INSERT INTO customers (id, name, email, phone)  
VALUES (1, 'John Doe', 'john.doe@example.com', '555-1234');
```

This statement inserts a new row into the "customers" table with the specified values for the id, name, email, and phone columns.

DML - UPDATE:

The UPDATE statement is used to modify existing rows in a table. Here is an example:

SQLCopy code

```
UPDATE customers  
SET phone = '555-5678'
```


WHERE id = 1;

This statement updates the "phone" column for the row with id 1 in the "customers" table.

DML - DELETE:

The DELETE statement is used to delete rows from a table. Here is an example:

SQLCopy code

```
DELETE FROM customers
```

```
WHERE id = 1;
```

This statement deletes the row with id 1 from the "customers" table.

Create tables and insert sample data in tables.?

DDL - CREATE TABLE:

SQLCopy code

```
CREATE TABLE employees (  
  id INT PRIMARY KEY,  
  name VARCHAR(50), age  
  INT, department  
  VARCHAR(50), salary  
  DECIMAL(10,2)  
);
```

```
CREATE TABLE departments (  
  id INT PRIMARY KEY, name  
  VARCHAR(50), location  
  VARCHAR(50)  
);
```

This statement creates two tables: "employees" and "departments". The "employees" table has five columns: id, name, age, department, and salary. The "departments" table has three columns: id, name, and location.

DML - INSERT INTO:

SQLCopy code

```
INSERT INTO employees (id, name, age, department, salary) VALUES  
(1, 'John Doe', 30, 'IT', 5000.00);
```

```
INSERT INTO employees (id, name, age, department, salary) VALUES  
(2, 'Jane Smith', 25, 'HR', 4000.00);
```

```
INSERT INTO employees (id, name, age, department, salary)  
VALUES (3, 'Bob Johnson', 40, 'Finance', 6000.00);  
INSERT INTO departments (id, name, location) VALUES  
(1, 'IT', 'New York');
```

```
INSERT INTO departments (id, name, location) VALUES  
(2, 'HR', 'Chicago');
```

```
INSERT INTO departments (id, name, location)  
VALUES (3, 'Finance', 'Los Angeles');
```

These statements insert sample data into the "employees" and "departments" tables. The first three INSERT statements add three employees to the "employees" table, and the last three INSERT statements add three departments to the "departments" table.

You can query these tables to view the data using SELECT statements:

SQLCopy code

```
SELECT * FROM employees;
```

```
SELECT * FROM departments;
```

These statements will display all the rows in the "employees" and "departments" tables, respectively.

Write the SQL queries to provide constraints on given tables.?

1. Adding a primary key constraint to a table:

SQLCopy code

```
ALTER TABLE employees  
ADD CONSTRAINT pk_employees_id PRIMARY KEY (id);
```

This statement adds a primary key constraint to the "employees" table, using the "id" column as the primary key.

1. Adding a foreign key constraint to a table:

SQLCopy code

```
ALTER TABLE employees  
ADD CONSTRAINT fk_employees_department  
FOREIGN KEY (department_id)  
REFERENCES departments(id);
```

This statement adds a foreign key constraint to the "employees" table, using the "department_id" column as the foreign key. The foreign key references the "id" column of the "departments" table.

1. Adding a unique constraint to a table:

SQLCopy code

```
ALTER TABLE employees  
ADD CONSTRAINT uc_employees_email UNIQUE (email);
```

This statement adds a unique constraint to the "employees" table, using the "email" column as the unique key.

1. Adding a check constraint to a table:

SQLCopy code

```
ALTER TABLE employees  
ADD CONSTRAINT ck_employees_salary CHECK (salary > 0);
```

This statement adds a check constraint to the "employees" table, ensuring that the "salary" column is greater than zero.

1. Adding a not null constraint to a table:

SQLCopy code

```
ALTER TABLE employees  
ALTER COLUMN name SET NOT NULL;
```

This statement adds a not null constraint to the "name" column of the "employees" table. This means that a value must be provided for the "name" column when inserting or updating rows.

Write the SQL queries to perform various aggregate functions on table data?

Finding the sum of a column:

SQL

Copy code

```
SELECT SUM(salary) as total_salary
```

```
FROM employees;
```

This statement finds the sum of the "salary" column in the "employees" table and displays the result as "total_salary".

Finding the average of a column:

SQL

Copy code

```
SELECT AVG(age) as avg_age
```

```
FROM employees;
```

This statement finds the average of the "age" column in the "employees" table and displays the result as "avg_age".

Finding the minimum value in a column:

SQL

Copy code

```
SELECT MIN(salary) as min_salary
```

```
FROM employees;
```

This statement finds the minimum value in the "salary" column in the "employees" table and displays the result as "min_salary".

Finding the maximum value in a column:

SQL

Copy code

```
SELECT MAX(salary) as max_salary
```

```
FROM employees;
```

This statement finds the maximum value in the "salary" column in the "employees" table and displays the result as "max_salary".

Counting the number of rows in a table:

SQL

Copy code

```
SELECT COUNT(*) as total_rows
```

```
FROM employees;
```

This statement counts the number of rows in the "employees" table and displays the result as "total_rows". Note that we use the "*" wildcard to count all rows in the table.

Write the SQL queries to perform numeric,date and String functions.?

1. Numeric functions:

SQLCopy code

```
SELECT ABS(-10) as absolute_value; -- Returns 10 (absolute value)
```

```
SELECT CEILING(3.14) as ceiling_value; -- Returns 4 (next highest integer)
```

```
SELECT FLOOR(3.99) as floor_value; -- Returns 3 (next lowest integer)
```

```
SELECT ROUND(3.75) as rounded_value; -- Returns 4 (rounded to nearest integer)
```

```
SELECT POWER(2, 3) as power_value; -- Returns 8 (2 raised to the power of 3)
```

1. Date functions:

SQLCopy code

```
SELECT NOW() as current_time; -- Returns the current date and time
```

```
SELECT YEAR('2023-05-20') as year_value; -- Returns 2023 (year from the date)
```

```
SELECT MONTH('2023-05-20') as month_value; -- Returns 5 (month from the date)
```

```
SELECT DAY('2023-05-20') as day_value; -- Returns 20 (day from the date)
```

```
SELECT DATEDIFF('2023-05-20', '2023-05-01') as date_diff; -- Returns 19 (difference between two dates)
```

1. String functions:

SQLCopy code

```
SELECT CONCAT('Hello', ' ', 'World') as concat_string; -- Returns 'Hello World' (concatenation of two strings)
```

```
SELECT SUBSTRING('Hello World', 7, 5) as substring_value; -- Returns 'World' (substring of a string)
```

```
SELECT UPPER('hello world') as upper_string; -- Returns 'HELLO WORLD' (converts to uppercase)
```

```
SELECT LOWER('HELLO WORLD') as lower_string; -- Returns 'hello world' (converts to lowercase)
```

```
SELECT LENGTH('Hello World') as length_value; -- Returns 11 (length of a string)
```

Note that these examples may not be supported in all SQL databases, as the syntax may vary depending on the database being used.