

Experiment No._____

Date___/___/2020

TITLE OF EXPERIMENT: - Program to make a calculator using switch case in Java

DIVISION:_____ **BRANCH:** _____

BATCH:_____ **ROLL NO.:** _____

PERFORMED ON DATE:

SIGNATURE OF TEACHING STAFF:

EXPERIMENT NO. 2

Aim: Write a program in Java to implement a Calculator with simple arithmetic operations such as add, subtract, multiply, divide, factorial etc. using switch case and other simple java statements.

Software:

1. Eclipse
2. JDK 16

Theory:

In this Program we are making a simple calculator that performs addition, subtraction, multiplication and division based on the user input. The program takes the value of both the numbers (entered by user) and then user is asked to enter the operation (+, -, * and /), based on the input program performs the selected operation on the entered numbers using switch case.

To understand this programming, you should have the knowledge of the following Java programming topics:

- Java switch Statement
- Java Scanner Class
- **Java User Input (Java Scanner Class):**

The Scanner class is used to get user input, and it is found in the **java.util package**.

How to get Java Scanner

To get the instance of Java Scanner which reads input from the user, we need to pass the input stream (System.in) in the constructor of Scanner class. For Example:

```
Scanner in = new Scanner(System.in);
```

To use the Scanner class, create an object of the class and use any of the available methods found in the Scanner class documentation. In our example, we will use the `nextLine()` method, which is used to read Strings:

Example:

```
import java.util.Scanner; // Import the Scanner class

class Main {

    public static void main(String[] args) {

        Scanner myObj = new Scanner(System.in); // Create a Scanner object

        System.out.println("Enter username");

        String userName = myObj.nextLine(); // Read user input

        System.out.println("Username is: " + userName); // Output user input

    }

}
```

Input Types

The Java Scanner class provides `nextXXX()` methods to return the type of value such as `nextInt()`, `nextByte()`, `nextShort()`, `nextLine()`, `nextDouble()`, `nextFloat()`, `nextBoolean()`, etc. To get a single character from the scanner, you can call `next().charAt(0)` method which returns a single character.

In the example above, we used the `nextLine()` method, which is used to read Strings. To read other types, look at the table below:

Method	Description
<code>nextBoolean()</code>	Reads a boolean value from the user
<code>nextByte()</code>	Reads a byte value from the user

nextDouble()	Reads a double value from the user
nextFloat()	Reads a float value from the user
nextInt()	Reads a int value from the user
nextLine()	Reads a String value from the user
nextLong()	Reads a long value from the user
nextShort()	Reads a short value from the user

- **Calculator by using do-while:**

```

package experiment2;

import java.util.Scanner;

public class Calculator {

    public static void main(String[] args) {
        Scanner in = new Scanner(System.in); // create a scanner object

        int choice;
        int no1, no2, result;

        do{
            System.out.println("1.Add");
            System.out.println("2.Subtract");
            System.out.println("3.Multiply");
            System.out.println("4.Divide");
            System.out.println("5.Factorial");
            System.out.println("6.Exit");

```

```

System.out.println("Enter your choice:");
choice = in.nextInt();

switch(choice){
case 1 :
    System.out.println("Enter First Number: ");
    no1 = in.nextInt();

    System.out.println("Enter Second Number: ");
    no2 = in.nextInt();

    result = no1+no2;

    System.out.println("Addition : " + result );
    break;
case 2 :
    System.out.println("Enter First Number: ");
    no1 = in.nextInt();

    System.out.println("Enter Second Number: ");
    no2 = in.nextInt();

    result = no1-no2;

    System.out.println("Subtraction : " + result );
    break;
case 3 :
    System.out.println("Enter First Number: ");
    no1 = in.nextInt();

    System.out.println("Enter Second Number: ");
    no2 = in.nextInt();

    result = no1*no2;

    System.out.println("Multiplication : " + result );
    break;
case 4 :
    System.out.println("Enter First Number: ");
    no1 = in.nextInt();

    System.out.println("Enter Second Number: ");
    no2 = in.nextInt();

    result = no1/no2;

    System.out.println("Division : " + result );
    break;
case 5 :
    System.out.println("Enter number :");

```

```

        no1 = in.nextInt();

        result = 1;

        for(int i=1; i <= no1;++i){
            result *=i;
        }

        System.out.println("Factorial of " + no1 + " is "+result);
        break;

    case 6 :
        System.out.println("Terminating");
        break;
    default :
        System.out.println("Wrong Choice");
        break;
    }

} while ( choice != 6);

}

}

```

Output:

```

1.Add
2.Subtract
3.Multiply
4.Divide
5.Factorial
6.Exit
Enter your choice:
1
Enter First Number:
12
Enter Second Number:
12
Addition : 24
1.Add
2.Subtract
3.Multiply
4.Divide
5.Factorial
6.Exit
Enter your choice:

```

```
2
Enter First Number:
12
Enter Second Number:
12
Subtraction : 0
```

- **Calculator by using switch - case:**

```
package experiment2;

import java.util.Scanner;

public class calci {

    public static void main(String[] args) {
        double num1, num2;
        Scanner scanner = new Scanner(System.in);
        System.out.print("Enter first number:");

        /* We are using data type double so that user
        * can enter integer as well as floating point
        * value
        */
        num1 = scanner.nextDouble();
        System.out.print("Enter second number:");
        num2 = scanner.nextDouble();

        System.out.print("Enter an operator (+, -, *, /): ");
        char operator = scanner.next().charAt(0);

        scanner.close();
        double output;

        switch(operator)
        {
            case '+':
                output = num1 + num2;
                break;

            case '-':
                output = num1 - num2;
                break;

            case '*':
                output = num1 * num2;
```

```

        break;

    case '/':
        output = num1 / num2;
        break;

    /* If user enters any other operator or char apart from
    * +, -, * and /, then display an error message to user
    *
    */
    default:
        System.out.printf("You have entered wrong operator");
        return;
    }

    System.out.println(num1+" "+operator+" "+num2+": "+output);

}
}

```

Output:

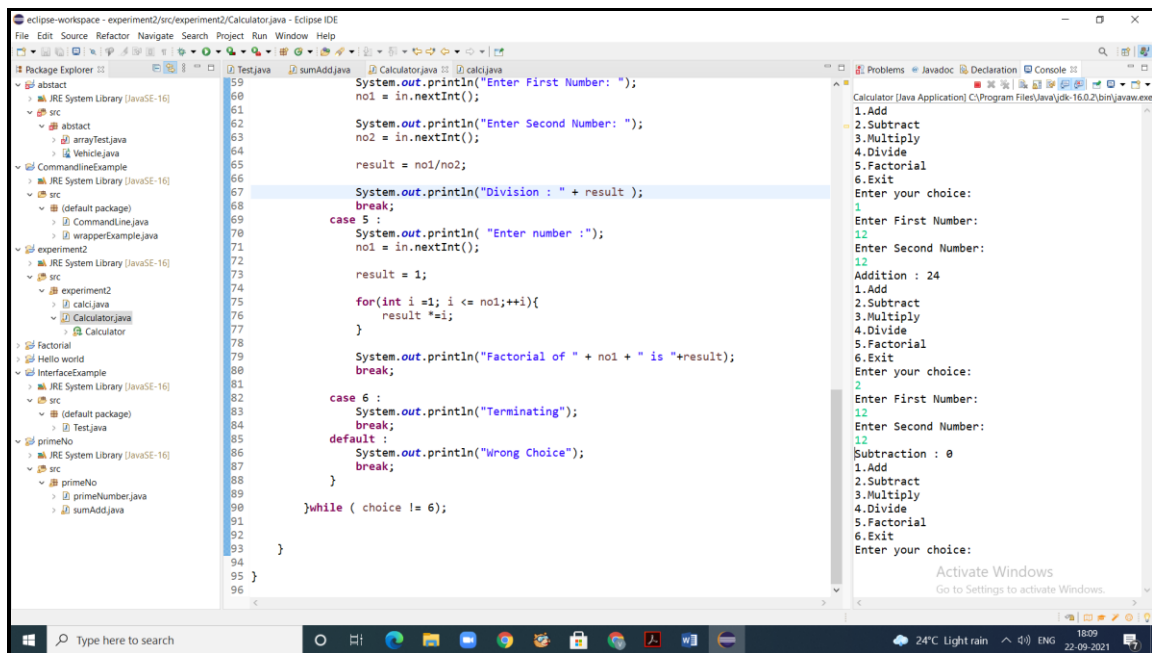
```

Enter first number:40
Enter second number:4
Enter an operator (+, -, *, /): /
40.0 / 4.0: 10.0

```

Conclusion:

Screenshot's of Program and Result:

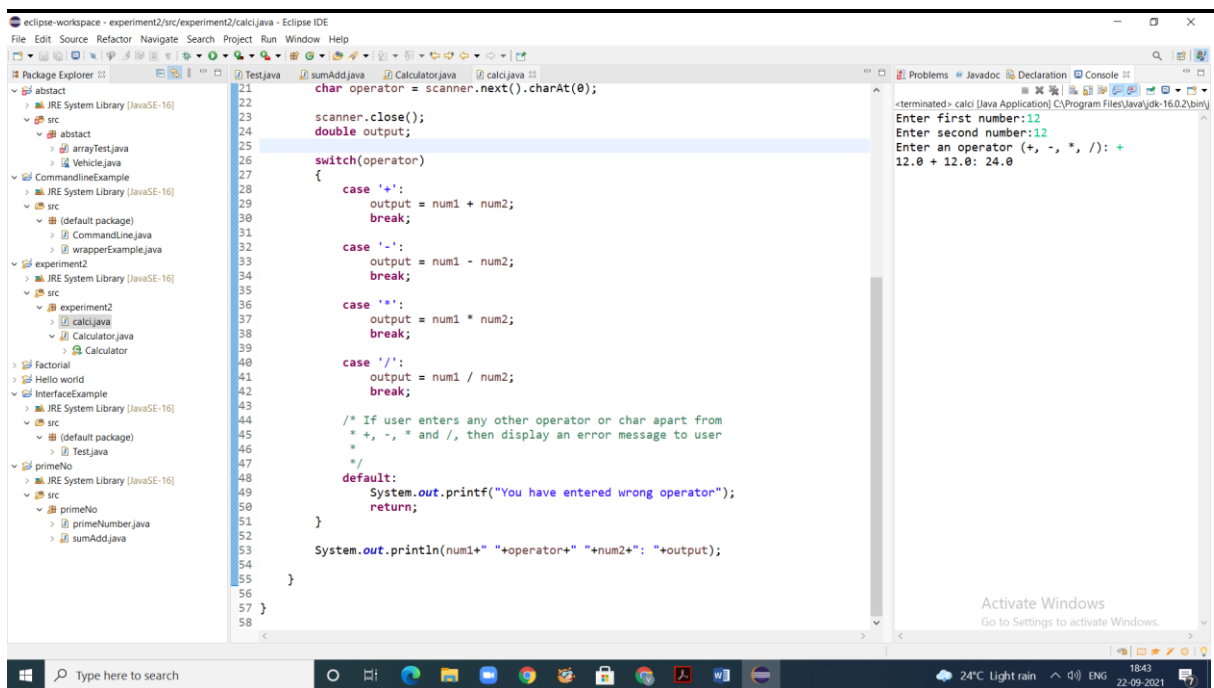


The screenshot shows the Eclipse IDE with the `Calculator.java` file open. The code implements a simple calculator with a menu-driven interface. The console output shows the program running and the user interacting with the menu.

```
System.out.println("Enter First Number: ");
no1 = in.nextInt();
System.out.println("Enter Second Number: ");
no2 = in.nextInt();
result = no1/no2;
System.out.println("Division : " + result );
break;
case 5 :
System.out.println( "Enter number :");
no1 = in.nextInt();
result = 1;
for(int i =1; i <= no1;++i){
    result *=i;
}
System.out.println("Factorial of " + no1 + " is "+result);
break;
case 6 :
System.out.println("Terminating");
break;
default :
System.out.println("Wrong Choice");
break;
}
}while ( choice != 6);
}
```

Console Output:

```
1.Add
2.Subtract
3.Multiply
4.Divide
5.Factorial
6.Exit
Enter your choice:
1
Enter First Number:
12
Enter Second Number:
12
Addition : 24
1.Add
2.Subtract
3.Multiply
4.Divide
5.Factorial
6.Exit
Enter your choice:
2
Enter First Number:
12
Enter Second Number:
12
Subtraction : 0
1.Add
2.Subtract
3.Multiply
4.Divide
5.Factorial
6.Exit
Enter your choice:
```



The screenshot shows the Eclipse IDE with the `Calculator.java` file open. The code implements a simple calculator with a menu-driven interface. The console output shows the program running and the user interacting with the menu.

```
char operator = scanner.next().charAt(0);
scanner.close();
double output;
switch(operator)
{
    case '+':
        output = num1 + num2;
        break;
    case '-':
        output = num1 - num2;
        break;
    case '*':
        output = num1 * num2;
        break;
    case '/':
        output = num1 / num2;
        break;
    /* If user enters any other operator or char apart from
    * +, -, * and /, then display an error message to user
    */
    default:
        System.out.printf("You have entered wrong operator");
        return;
}
System.out.println(num1+" "+operator+" "+num2+" "+output);
}
```

Console Output:

```
<terminated> calci [Java Application] C:\Program Files\Java\jdk-16.0.2\bin\javaw.exe
Enter first number:12
Enter second number:12
Enter an operator (+, -, *, /): +
12.0 + 12.0: 24.0
```