

Ashutosh Pattnaik

CONTACT INFORMATION (Office)	111N IST Building Penn State University University Park, PA, 16802	Cell: (814) 777-7319 Email: ashutosh@cse.psu.edu Homepage: http://ashutoshpattnaik.github.io
RESEARCH INTERESTS	GPU Architectures, CPU-GPU Heterogeneous Architectures, New Memory Technologies	
EDUCATION	The Pennsylvania State University , University Park, PA, USA Fall 2013 - Present <i>Ph.D. Candidate</i> in Computer Science and Engineering, <i>Advisor:</i> Dr. Chita R. Das Current GPA : 3.76/4.0 National Institute of Technology , Rourkela, India Fall 2009 - Spring 2013 Bachelor of Technology (<i>Hons.</i>) in Electronics and Instrumentation Engineering GPA : 9.24/10	
WORK EXPERIENCE	AMD Research , Austin, TX	Co-Op Engineer, Manager: John Keaty Summer 2015 Penn State , University Park, PA
CURRENT RESEARCH	Graduate Research Assistant Summer 2014-Present Understanding the research issues and opportunities involved in near-data computing in GPUs and tackling the issues of co-scheduling data and compute in order to minimize the data movement costs in these GPU systems.	
PUBLICATION	Adwait Jog, Onur Kayiran, Tuba Kesten, Ashutosh Pattnaik , Evgeny Bolotin, Nilardish Chatterjee, Steve Keckler, Mahmut Kandemir, Chita Das, <i>Anatomy of GPU Memory System for Multi-Application Execution</i> , In Proceedings of the 1st International Symposium on Memory Systems (MEMSYS), Washington, D.C., October 2015 Ashutosh Pattnaik , Sharad Agarwal, Subhasis Chand, <i>A New and Efficient Method for Removal of High Density Salt and Pepper Noise Through Cascade Decision based Filtering Algorithm</i> , In Proceedings of the 2 nd International Conference on Communication, Computing & Security (ICCCS), India, 2012	
TALKS AND PRESENTATIONS	A New and Efficient Method for Removal of High Density Salt and Pepper Noise Through Cascade Decision based Filtering Algorithm - ICCCS 2012, India, October 2012	
TEACHING EXPERIENCE	Teaching Assistant , CMPEN 431, Introduction to Computer Architecture Teaching Assistant , CMPEN 270, Digital Design: Theory and Practice	Spring 2014 Fall 2013
SKILLS	C/C++, Perl/Bash Scripting, GPGPU-Sim, FabScalar, MATLAB, CACTI, GDB	
COURSES @ PENN STATE	Topics in Computer Architecture Computer Networks	Data Structures & Algorithms Numerical Computations

Operating System Design
Approximate Computing
Compiler Construction

Programming Language Concepts
Algorithm Design & Analysis
Programming of Many-Core Architectures

COURSE PROJECTS

Evaluating the Energy Cost of Data Movement in GPGPU Applications

- Created micro-benchmarks for evaluating the energy requirements of data movement among the different levels of memory hierarchy in NVIDIA K20m GPU.

Implementation and Scalability Study of HPCG on Many-Core Architectures

- Ported and optimized the HPCG v2.4 code for implementation on Intel Xeon Phi coprocessors.

AMPEG: Flexible Approximate MPEG decoding for handhelds

- Implemented tuneable parameters for approximation in MPEG decoding for power-constraint handheld devices.

UNDERGRADUATE RESEARCH

Undergraduate Thesis, NIT Rourkela, India

Fall 2012 – Spring 2013

Robotic Arm Control Through Human Arm Movement using Accelerometers

Built a robotic arm to be controlled by using a wearable device

Summer Research Intern, IIT Kharagpur, India

Summer 2012

Floating-Point and Fixed-Point Implementation of Divide & Conquer SVD Algorithm for Symmetric Tridiagonal Matrices

Implemented fast SVD Algorithm to be used in facial recognition algorithms

Research Intern, DRDO, India

Winter 2011

Radar Wave Propagation Modeling

Investigated and modeled the effects of different environmental conditions on Radar waves propagation through them

PROFESSIONAL SERVICE AND MEMBERSHIPS

- Student Member of ACM, IEEE, ACM SIGARCH
- On-Behalf Reviewer (Conferences): ISCA, MICRO, HPCA, IPDPS, ICCAD, PPoPP

REFERENCES

References are available on request.