

Code:

```
#include <bits/stdc++.h>
using namespace std;

int main() {

    int front = -1;
    int rear = -1;
    int cap = 0;
    cout << "Enter capacity of queue\n";
    cin >> cap;
    int q[cap];

    cout << "Options:\n1. Insert Element\n2. Delete Element\n3. Traverse through the queue\n4. Destroy queue\n5. Exit\n";
    while(true)
    {
        cout << "Enter choice\n";
        int choice;
        cin >> choice;
        switch(choice)
        {
            case 1:
                if(rear < cap - 1) //queue is not full
                {
                    int el;
                    cout << "Enter element\n";
                    cin >> el;
                    q[++rear] = el;
                    if(front == -1) front = 0;
                }
            else{
                cout << "Queue is full" << endl;
            }
            break;
            case 2:
                if(front <= rear)
                {
                    int temp = q[front];
```

```

        if(front==rear) {front = -1; rear=-1;}
        else front++;
        cout << temp << endl;
    }
    else
    cout << "Queue is empty\n";
    break;
    case 3:
    for(int i=front;i<=rear;i++)
    {
        cout << q[i] << " ";
    }cout << endl;
    break;
    case 4:
    if(front<=rear) //not empty
    {
        while(front<=rear)
        {
            cout << q[front++] << " ";
        } cout << endl;
        front = rear = -1;
    }
    else
    {
        cout << "Queue is empty\n";
    }
    break;
    default:
    return 0;
}
}
}

```

Output:

```
Enter capacity of queue
5
Options:
1. Insert Element
2. Delete Element
3.Traverse through the queue
4. Destroy queue
5. Exit
Enter choice
1
Enter element
10
Enter choice
1
Enter element
30
Enter choice
1
Enter element
23
Enter choice
1
Enter element
23
Enter choice
1
Enter element
56
```

```
1
Enter element
56
Enter choice
1
Queue is full
Enter choice
2
10
Enter choice
3
30 23 23 56
Enter choice
1
Queue is full
Enter choice
5
PS C:\Users\syeda\OneDrive\Desktop\competitive-coding> 
```