| Name: | Date: | Period: |
|-------|-------|---------|

Lab18: Tic-Tac-Toe, Michie Learning

• Attach a code printout.

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• How does your system learn to respond to an opening move in the corner?

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• How does your system learn to respond to an opening move in the middle?

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• How does your system learn to respond to an opening move on the side?

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• If the first player's first two moves threaten a win, then with what probability will your system's second player's move block?

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Official Use Only

Header: Name Correct Date Program Description

Style: Variable Names Modular Comments Data Structures: Obvious General Lean Algorithm: Efficient Clear Correct Raw _____ Late _____ Scoring: Total _____

Artificial Intelligence