ASHWIN MISHRA

La Jolla, California

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Education

University of California - San Diego

Master of Science in Computer Science — GPA: 4.0/4.0

 ${\bf August~2021-present}$

La Jolla, CA

Youngstown State University

Bachelor of Science in Computer Science — GPA: 4.0/4.0

August 2016 - May 2019 Youngstown, OH

Experience

SenSource Inc.

June 2019 - April 2021

Software Engineer

Austintown, Ohio

- Developed SafeSpace a real-time occupancy-monitoring app to prevent overcrowding during COVID-19 pandemic.
- Improved occupancy data retrieval time by nearly 30% by optimizing SQL queries and caching strategies.
- Reduced deployment time significantly by transforming a monolith into several gRPC-based microservices.

Research

Eye Tracking | Java, JavaScript

May 2017 - June 2018

• Led the development of iTrace - a software that implicitly gathers eye gazes and maps them to the screen elements.

Drew T. Guarnera, Corey A. Bryant, Ashwin Mishra, Jonathan I. Maletic, and Bonita Sharif. 2018. iTrace: eye tracking infrastructure for development environments. DOI: https://doi.org/10.1145/3204493.3208343

Projects

Recommender Systems | Python, PyTorch

November 2021

- Developed a sequential prediction model that recommends users new places to visit based on previous visits.
- Implemented a FPMC model (content and geographical features) on Google reviews, beating state-of-the-art models.

Reinforcement Learning | Python

October 2021

- Improved the win-rate of the agent in *Blackjack* from **16**% to **60**% using Temporal difference and Q-learning.
- Implemented expectimax algorithm with a combination of successful heuristics for the game of 2048 (Max score: 45000).

Speech Recognition | Python, TensorFlow

May 2019

- Developed an end-to-end speech recognition application that converts speech to text using deep CNN.
- Implemented sequence annotation without alignment that is on par with CTC but simpler.

Textual Sentiment Analysis | Python, NLTK, JavaScript

February 2019

- Developed a Chrome extension that analyzes the sentiments behind professor reviews.
- Implemented a model for sentiment analysis using Multinomial Naive Bayes algorithm and TF-IDF.

Skills

Languages: Python, JavaScript, C++, Java, Rust

ML framework/libraries: TensorFlow, PyTorch, NLTK, spaCy, scikit-learn, pandas, numpy, scipy, plotly

Web framework/libraries: Angular 2+, Ionic, Koa.js

Databases: MongoDB, postgreSQL, CouchDB

Developer Tools: VS Code, Android Studio, RStudio, Jupyter Other Technologies: Linux, Jenkins, Git, Docker, Kubernetes

Achievements & Honors

- Ranked 85th percentile in the Kaggle competition for predicting recipe ratings from Food.com (2021)
- Awarded President's Scholarship for undergraduate Education (2016 2019)
- Awarded Best Demo at the ACM Symposium on Eye Tracking Research & Applications (ETRA) (2018)
- Awarded Most Valuable Person in a Team in Software Engineering course at Youngstown State University (2017)