# UC San Diego

## Cogs 9 - Discussion (Nov 9, 2022)

Topic: Machine Learning

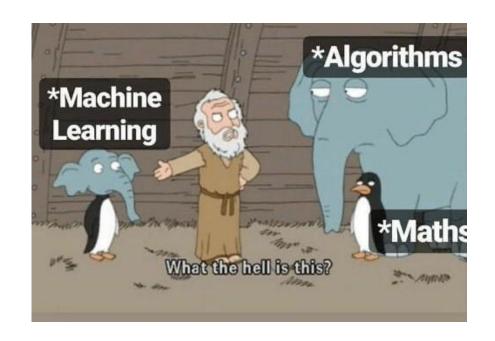
By Ashwin Mishra

#### What is machine learning?

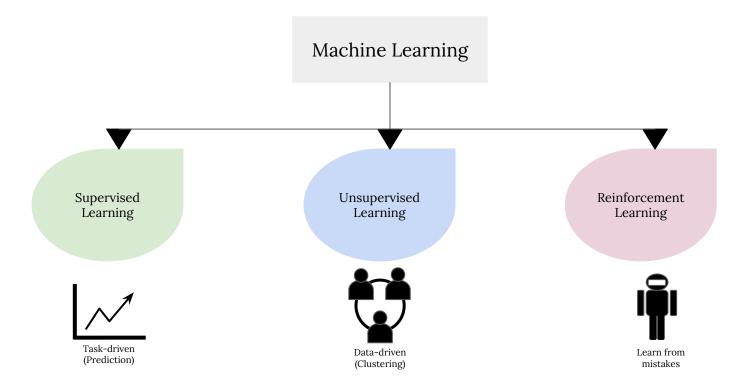
- → A tool to solve complex problems
- → Improve performance from experience
- → Definition by Tom Mitchell (1998):

ML is the study of algorithms that

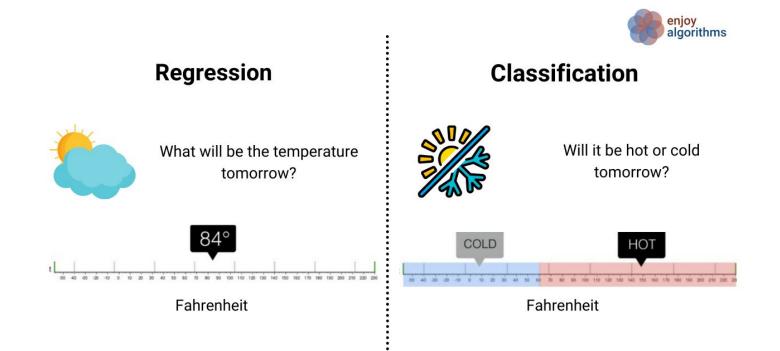
- improve their performance
- at some task
- with experience



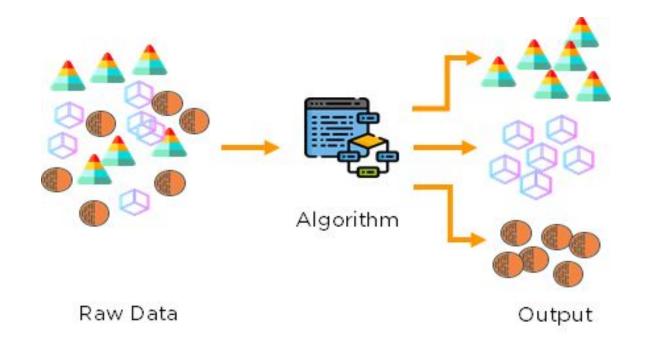
## Types of ML



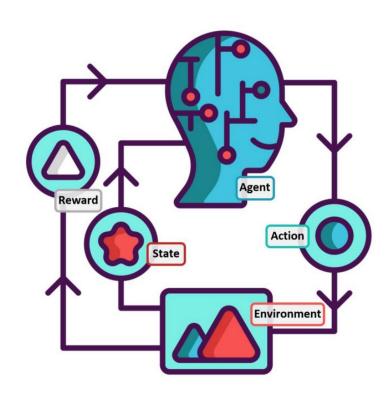
#### Supervised Learning



#### Unsupervised Learning



### Reinforcement Learning



#### Live demo (Image recognition)

https://colab.research.google.com/drive/1uPYK\_rCaWrYlZRB1ug6eQ2S3ie5Dgb bK?usp=sharing

#### Limitations of ML

- → Curse of dimensionality
  - ♦ More features = exponential growth
- → No Free Lunch Theorem
  - ♦ No one model works best for all situations
- → Debugging Nightmares
  - ♦ Black-box libraries/modules
  - **♦** Stochasticity
  - ♦ Multi-layered
- → Bias/Variance tradeoff
  - ♦ High bias = Underfitting
  - ♦ High variance = Overfitting
- → Time & Money
  - ◆ Training time can be hours/days
  - ♦ Hardware infrastructure \$\$\$

People with no idea about AI saying it will take over the world:

My Neural Network:



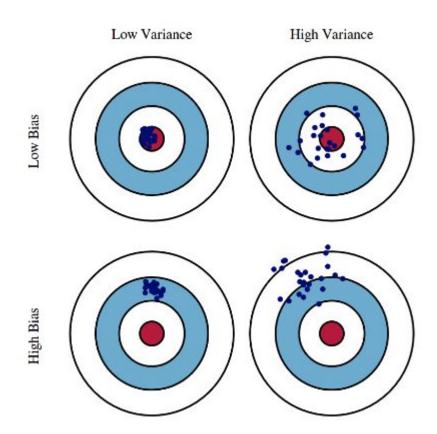
#### Bias & Variance

→ High bias = Less accurate

→ Low bias = More accurate

→ High variance = Less precise

→ Low variance = More precise



#### Popular ML libraries

- → sklearn
- → <u>tensorflow</u>
- → <u>keras</u>
- → <u>pytorch</u>



Machine learning be like