Hash Tables!

CS112 Recitation

Ashwin Haridas ah1058@rutgers.edu

Original slides by: Hoai-An Nguyen

Let's Review

- Hash tables save items (key value pairs) in a key-indexed table (an array)
 - If we apply a hash function to a key (i.e. S), we get an index (2)
- When keys have the same hashed index, we resolve the collision with separate chaining or linear probing

insert("S", 0)
"S" hashes to 2

insert("A", 1) "A" hashes to 0

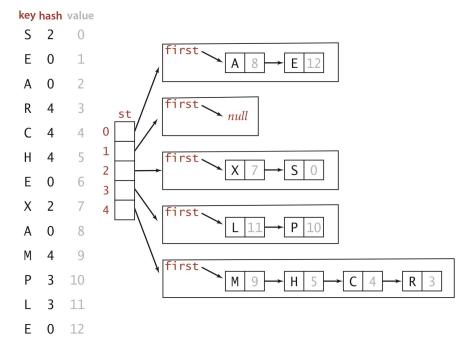
insert("QRS", 2)
"QRS" hashes to
2

Hash Table

Let's Review - Resolving by Chaining

- When a collision occurs, insert the item into the **front** of a linked list at that index
- Initially, before anything is inserted, we have empty linked lists at each index

Hash Table with chaining for collision resolving



Let's Review - Probing

 When a collision occurs, insert the item at the next available index of the hash table insert("S", 0)
"S" hashes to 2

insert("A", 1)
"A" hashes to 0

insert("QRS", 13)
"QRS" hashes to
2

Hash Table

Warm-Up

1. Is the following implementation of hashCode() legal?

```
public int hashCode() {
    return 17;
}
```

- 2. What is the worst case runtime for searching, inserting, and deleting when we implement separate chaining or linear probing?
- 3. Assuming uniform hashing, what is the average case runtime for searching, inserting, and deleting when we implement separate chaining?

Warm-Up

1. Is the following implementation of hashCode() legal?

```
public int hashCode() {
    return 17;
}
```

Yes, as objects that are equal() will have the same hash code. However, it is ineffective because *all* keys will have the same hash code and will be inserted into the same index in the hash table.

- 2. What is the worst case runtime for searching, inserting, and deleting when we implement separate chaining? **O(n)**.
- 3. Assuming uniform hashing, what is the average case runtime for searching, inserting, and deleting when we implement separate chaining? **O(1)**.

Application of Hash Tables

- Software that tracks amount of times a song is played
- Hash Table stores song name as key, and the frequency as the value
- We can access the song with its frequency in O(1) average time
- We can update the frequency in O(1) average time
- Example:
 - "A" hashes to 0
 - o "B" hashes to 3
 - "C" hashes to 4
 - o Insert A, B, C
 - Increment A
 - Increment C

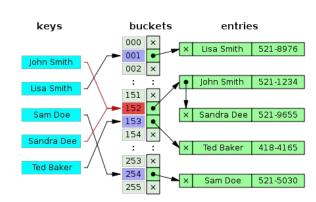
Question 1: Array Resizing w/ Linear Probing

Give the contents of a linear-probing hash table that results when you insert the keys E A S Y Q U T I in that order into an initially empty table of initial size m = 4 that is expanded with doubling whenever half full.

Use the hash function (11 * k) % m to transform the kth letter of the alphabet into a table index.

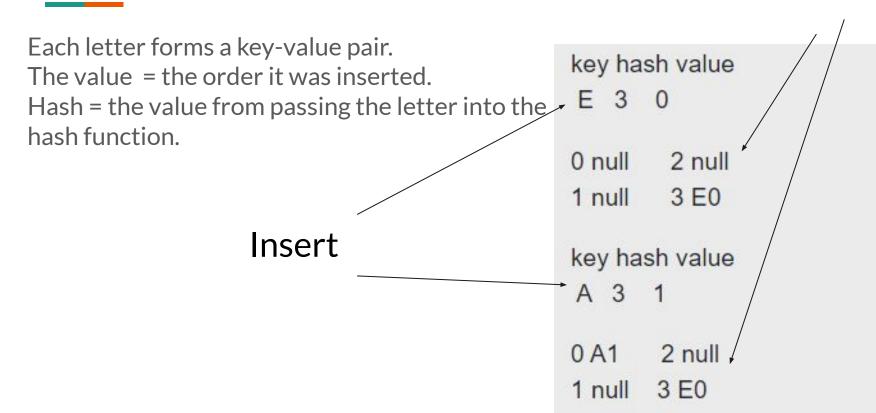
Note: when inserting the item, the key is the letter and the value is the count so far (ex: inserting the first item has the value 0, second item has value 1)

Also: when you double the size of the table, you have to rehash / reinsert all items



Insert E, A

State of HT



Now, the hash table is half-full so we resize.

Doubles hash table size and M becomes 8

0 null 4 null

1 null 5 null

2 null 6 null

3 null 7 null

Reinsert E, A

A - 1	G-7	M - 13	S-19	Y - 25
B - 2	H-8	N - 14	T - 20	Z-26
C - 3	1-9	O - 15	U-21	
D-4	J - 10	P-16	V - 22	
E - 5	K - 11	Q - 17	W - 23	
F-6	L-12	R - 18	X - 24	

We re-insert the keys from our previous hash table.

Reinsert A1 key hash value A 3 1 0 null 4 null 1 null 5 null 2 null 6 null 3 A 1 7 null Reinsert E0 key hash value E 7 0 0 null 4 null 1 null 5 null 2 null 6 null 7 E0 3 A1

Insert S, Y

۸ ،	C 7	14 40	C 40	V 05
A - 1	G-7	M - 13	S - 19	Y - 25
B - 2	H-8	N - 14	T - 20	Z - 26
C - 3	I - 9	O - 15	U-21	
D- 4	J - 10	P-16	V - 22	
E - 5	K - 11	Q - 17	W - 23	
F-6	L - 12	R - 18	X - 24	

key hash value S 1 2 4 null 0 null 1 S2 5 null 2 null 6 null 7 E0 3 A1

key hash value Y 3 3 0 null 4 Y3 1 S2 5 null 2 null 6 null 3 A 1 7 E0

```
Doubles hash table size and M becomes 16
0 null
        8 null
1 null
      9 null
2 null
      10 null
3 null
      11 null
4 null
       12 null
5 null
       13 null
6 null
      14 null
7 null
       15 null
```

Reinsert E, A, S, Y

4 - 1	G-7	M - 13	S - 19	Y - 25
3 - 2	H-8	N - 14	T - 20	Z - 26
C - 3	I - 9	O - 15	U-21	
D- 4	J - 10	P - 16	V - 22	
E - 5	K - 11	Q - 17	W - 23	
- 6	L - 12	R - 18	X - 24	

Reinsert A1	Reinsert E0	Reinsert S2	Reinsert Y3
key hash value	key hash value	key hash value	key hash value
A 11 1	E 7 0	S 1 2	Y 3 3
0 null 8 null 1 null 9 null 2 null 10 null 3 null 11 A1 4 null 12 null 5 null 13 null 6 null 14 null 7 null 15 null	0 null 8 null 1 null 9 null 2 null 10 null 3 null 11 A1 4 null 12 null 5 null 13 null 6 null 14 null 7 E0 15 null	0 null 8 null 1 S2 9 null 2 null 10 null 3 null 11 A1 4 null 12 null 5 null 13 null 6 null 14 null 7 E0 15 null	0 null 8 null 1 S2 9 null 2 null 10 null 3 Y3 11 A1 4 null 12 null 5 null 13 null 6 null 14 null 7 E0 15 null

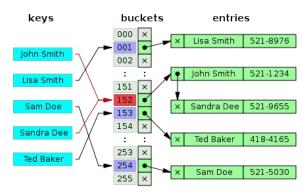
Insert Q, U, T, I

A - 1	G-7	M - 13	S - 19	Y - 25
B - 2	H-8	N - 14	T - 20	Z - 26
C - 3	I - 9	O - 15	U-21	
D-4	J - 10	P-16	V - 22	
E-5	K - 11	Q - 17	W - 23	
F-6	L - 12	R - 18	X - 24	

key hash value	key hash value U 7 5	key hash value	key hash value
Q 11 4		T 12 6	I 3 7
0 null 8 null 1 S2 9 null 2 null 10 null 3 Y3 11 A1 4 null 12 Q4 5 null 13 null 6 null 14 null 7 E0 15 null	0 null 8 U5 1 S2 9 null 2 null 10 null 3 Y3 11 A1 4 null 12 Q4 5 null 13 null 6 null 14 null 7 E0 15 null	0 null 8 U5 1 S2 9 null 2 null 10 null 3 Y3 11 A1 4 null 12 Q4 5 null 13 T6 6 null 14 null 7 E0 15 null	0 null 8 U5 1 S2 9 null 2 null 10 null 3 Y3 11 A1 4 I7 12 Q4 5 null 13 T6 6 null 14 null 7 E0 15 null

Question 2: Insert keys using separate chaining

Insert the keys E A S Y Q U T I O N in that order into an initially empty table of m = 5 lists, using separate chaining. Use the hash function 11* k % m to transform the kth letter of the alphabet into a table index



EASYQUTION

A - 1	G-7	M - 13	S-19	Y - 25
B - 2	H-8	N - 14	T - 20	Z - 26
C - 3	I - 9	O - 15	U-21	
D-4	J - 10	P - 16	V - 22	
E - 5	K - 11	Q - 17	W - 23	
F-6	L-12	R - 18	X - 24	

E hashes to 0 A hashes to 1

S hashes to 4

Y hashes to 0

 $Q\,hashes\,to\,2$

U hashes to 1

Thashes to 0

I hashes to 4

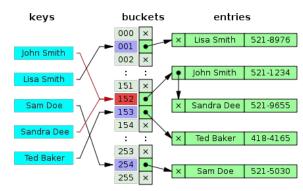
O hashes to 0

N hashes to 4

Question 3: Comparisons

How many compares could it take, in the worst case, to insert n keys into an initially empty table, using linear probing with array resizing?

Assume that the initial hash table size is n and its size is expanded with doubling whenever half full.



Question 2: Solution Part 1

In the worst case all keys hash to the same index.

The number of compares per insert is:

1 for the first insert, 2 for the second insert, 3 for the third insert and so on, until the (n/2)th insert.

When the table is half full it is resized to 2n and the keys are reinserted, with 1, 2, 3, ..., n/2 compares.

Question 2: Solution Part 2

Then, for the insert of the other keys there are n/2 + 1, n/2 + 2, ..., n compares per insert.

This is equal to:

```
number of compares = (1 + 2 + 3 + ... + n/2) + 1 + 2 + 3 + ... + n/2 + (n/2 + 1) + (n/2 + 2) + ... + n

number of compares = (n/2 + 1) * n/2/2 + (n + 1) * n/2

number of compares = (n^2/2 + n)/4 + (n^2 + n)/2

number of compares = (n^2/2 + n)/4 + (2n^2 + 2n)/4

number of compares = (n^2/2 + (2n/2))/4 + (2n^2 + 2n)/4

number of compares = (n^2 + 2n)/8 + (4n^2 + 4n)/8

number of compares = (5n^2 + 6n)/8
```

In the worst case, to insert n keys into an initially empty table, using linear probing with array resizing it would take $(5n^2 + 6n) / 8$ compares.

Good Work!

Go to https://dynrec.cs.rutgers.edu/live/

Enter the Quiz Code: