**KETHAVATH ASHWINI**

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# SUMMARY

I am a 2nd-year engineering student majoring in Computer Science, with a strong focus on Data Structures and Algorithms (DSA) and development. I have hands-on experience solving complex problems and creating projects that showcase my ability to apply my skills effectively. I am eager to gain industry experience through internships where I can contribute my problem-solving abilities, learn from industry professionals, and make a meaningful impact.

**PROJECTS**

1. **Attendance management system :**The purpose of this project is to create a user-friendly and efficient Student management system in Java. The form will facilitate the management of student-related data, including student name, id, and present/absent..
2. **ROCK, PAPER, SCISSORS Game :** The purpose of "Rock, Paper, Scissors" extends beyond being a simple game; it serves as a model for understanding decision-making, conflict resolution, and the dynamics of competition.
3. **Online Survey System :**The online survey system is an advanced platform designed to facilitate the creation, distribution, and analysis of surveys. The system aims to provide users with a seamless experience in gathering feedback and insights through customizable surveys**.**

# EDUCATION

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| **B.Tech. Computer Science -** CMR Technical Campus | **2023-Present** |
| **T.T.W.U.R.J.C COE girls kalvakurthy**  Percentage:74 percentage | **2023** |
| T.T.W.U.R.J.C girls mahabubnagar | **2021** |

GPA: 8.5

# TECHNICAL SKILLS

**Programming Languages:**

C/C++, Python

**Web Development:**

HTML5, CSS

**Soft Skills** : Critical Thinking, Teamwork, Problem-Solving, Time Management