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//Program for Modified Euler Method
//Coded by Ashwini Kumar Singh on 20-Apr-2021
#include<stdio.h>
#include <math.h>
double fn(double x, double y) {
                    double f;
                     f=-y;
                     return f;
}
int main(void)
          int i=0, j=0, n;
          double x0, y0, h, xn, y, x1;
          printf("\nProgram for Modified Euler Method\n");
          printf("\nCoded by Ashwini Kumar Singh on 12-Apr-2021\n");
          printf("\nF(x,y) = \frac{dy}{dx} = -y \in");
          printf("\nEnter the value of x0, y0, h, xn: ");
          scanf("%lf,%lf,%lf,%lf",&x0,&y0,&h,&xn);
          n = (xn - x0)/h;
          printf("\nThe value of n = %d \n", n);
          double y1[n], eps=0.000001;
          printf("\nThe required solution
is: \ln[tr(i) \times 0 \times t 
+fn(x0+h,y1[i])) ty(i+1) n");
          while (x0 < xn)
                               y1[0]=y0+fn(x0,y0)*h;
                               //printf("\n%lf",y1[0]);
                               y=y1[0];
                               printf("\n%d\t%lf\t%lf\t%lf\t%lf\t",j,x0,y0,fn(x0,y0),y);
                               for (i=0; i<10; ++i)
                                                     y1[i+1]=y0+(h/2)*(fn(x0,y0)+fn(x0+h,y1[i]));
                                                    y=y1[i+1];
printf("%]f/t%]f/t/t/t%]f/n/n/t/t/t/t/t/t/t/t/t, fn(x0+h,y1[i]), (h/2)*(fn)
 (x0,y0) + fn(x0+h,y1[i])),y);
                                                     if (fabs (y1[i]-y1[i+1]) <eps)
                                                              break;
                                }
                               x0+=h;
                               y0=y;
                               ++j;
          printf("\nThe required solution is: y(%lf) = %lf\n",xn,y);
          return 0;
 }
```