



IBSAR SPORTS DAY RULES

CARROM

Basic carrom rules:-

1. For each strike, the player must position the striker within the baseline OR on one of the two circles at either end of the baseline. or turn will be pass on
2. If pieces come to rest standing on their edge or overlapping another piece, they are left as they are until moved again in the normal course of play.
3. If the striker comes to rest under another piece, the striker should be removed with as little disturbance to the covering piece as possible.
4. A player may only pot and cover the Queen if that player has already pocketed at least one piece of that player's color.
5. Player prompting from outside will lead to disqualification.
6. If a player moves piece with the striker, the turn will pass on.
7. A foul is recorded in the following situations:
 - a. A player contravenes the rules for striking.
 - b. A player touches any piece in play, other than the striker.
 - c. If a player speaks to opponents.
 - d. The striker or any other piece leaves the board.

Tournament format:

1. Tournament will be in knockout format.(Winner proceeds ahead)
2. Every Team should be present 10 mins prior to their match.
3. Walkover Rules
 - a. If the team is not present at a venue on time of their match.
 - b. If the Partner is not there.
 - c. If the player prompts from outside.
 - d. Argument with the referee.