**MobileUser**

**Display**

**OpenApplicationButton**

**createMap()**

**LCD**

**displayMap()**

**InputAddressForm**

**ViewMapControl**

**submitDataToApplication()**

**submitAddressToServer()**

**submitAddress()**

**submit()**

**fillContents()**

**<<destroy>>**

**press()**

**<<create>>**

**<<create>>**