## **Programming Assignment on Primitive Procedures & Compound Procedures**

Predict the output for below LISP expressions	Predict t	the out	put for	below 1	LISP	expressions
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- 1. Primitive Expressions
  - > 500
  - > 300
  - **>** 100
  - > -300
  - **>** 10
  - **>** 2/5
  - > 5/2
  - > 2.5
  - > 2.5
  - > (5
  - (3
  - **>** 25
  - > 1.41421
  - > 0
  - **>** 2
  - > 8
  - **>** 5
  - > Working with strings
    - > "Welcome to LISP Programming"
    - ➤ Hi
- **2.** How are you
  - > Few Exceptions
    - > 0
    - **>** 1
    - **>** 1
    - **>** 0
    - **>** 1
    - > #1
  - > Working with Boolean and Relational Expressions
  - ➤ Error
  - **>** -#t
  - **>** -#t
  - **>** -#f
  - **>** -#t
  - **>** -#t
  - **>** -#f
  - **>** -#f
  - → #t→ #t
  - **>** -#f
  - > Built-in Procedures
    - > 0
    - **>** 1
    - > 8
    - > 3

Combination / Compound Expressions / Nested Expressions

- **>** 10
- > 6
- > -2
- **>** 20
- > 32
- **>** 57

3. Naming and Environment (define variables and assign values/expressions)

4. "define" as simplest form of abstraction / Simple procedures and Substitution

i)
Circumference:
62.8000000000000004
Area:
314.0
ii)
200
iii)
3140.0

## **Programs on Procedures: -**

1. Define the following procedures, and compute them as mentioned: -

```
Welcome to Racket v7.2.
> (define (square x) (* x x))
> (square 5)
25
> (define (cube x) (* x x x))
> (cube 5)
125
> (define (cube2 x) (* (square x) x))
> (cube2 5)
125
> (define (power1 x) (* (cube x) x))
> (power1 5)
625
> (define (power2 x) (* (cube2 x) x))
> (power2 5)
625
> (define (power3 x) (* (square x) (square x)))
> (power3 5)
625
> (define (power4 x) (* (square (square x))))
> (power4 5)
625
```

2. Define a procedure "square" to compute square of a number. Define another procedure "sum-of-squares" that calculates sum of squares of two numbers using the procedure "square". Using these procedures, define the procedures to compute the following.

```
Welcome to Racket v7.2.
> (define (square x) (* x x))
> (define (sum_of_squares x y) (+ (square x) (square y)))
> (square 5)
25
> (sum_of_squares 3 4)
25
> (define (area r) (* 3.14 (square r)))
> (area 10)
314.0
> (define (hypotnuse a b) (sqrt (sum_of_squares a b)))
> (hypotnuse 3 4)
5
> (define (dist a b c d) (sqrt (sum_of_squares (- a c) (- b d) ))
) )
> (dist 0 0 1 1 )
1.4142135623730951
> (dist -7 -4 17 6.5 )
26.196373794859472
> ■
```

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